

# tonosama Library

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template
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## hash.sh

```
# sh hash.sh -> コピーペ -> Ctrl + D
# コメント・空白・改行を削除して md5 でハッシュする
g++ -dD -E -fpreprocessed - | tr -d '[:space:]' | md5sum | cut -c-6
```

## settings.sh

```
# CLion の設定
Settings → Build → CMake → Reload CMake Project
add_compile_options(-D_GLIBCXX_DEBUG)
# Caps Lock を Ctrl に変更
setxkbmap -option ctrl:nocaps
```

template.hpp

md5: 365d7f

```
#include <bits/stdc++.h>
using namespace std;
using ll = long long;
const ll INF = LLONG_MAX / 4;
#define rep(i, a, b) for (ll i = a; i < (b); i++)
#define all(a) begin(a), end(a)
ll sz(const auto& a) { return size(a); }
bool chmin(auto& a, auto b) {
    if (a <= b) return 0;
    a = b;
    return 1;
}
bool chmax(auto& a, auto b) {
    if (a >= b) return 0;
    a = b;
}
```

```
return 1;
}

int main() {
    cin.tie(0)->sync_with_stdio(0);
    // your code here...
}
```

---

```
struct BIT {
    vector<ll> a;
    BIT(ll n) : a(n + 1) {}
    void add(ll p, ll x) { // A[p] += x
        p++;
        while (p < sz(a)) {
            a[p] += x;
            p += p & -p;
        }
    }
    ll sum(ll r) {
        ll s = 0;
        while (r > 0) {
            s += a[r];
            r -= r & -r;
        }
        return s;
    }
    ll sum(ll l, ll r) { // sum of A[l, r)
        return sum(r) - sum(l);
    }
};
```

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