Least Squares and the Pseudoinverse

Kenton Lam

August 29, 2019

The goal of this is to explain how the (Moore-Penrose) pseudoinverse relates to the least squares problem. Specifically, the psuedoinverse allows one to compute the least-norm solution to the problem in all cases, and if a unique solution exists it will give you the unique solution.

Notation

 $\mathbf{A} \in \mathbb{R}^{m \times n}$ denotes an $m \times n$ matrix and \mathbf{A}^{\dagger} is its pseudoinverse. Range \mathbf{A} is the vector space spanned by the columns of \mathbf{A} (the column space). As a consequence, Range \mathbf{A}^{\top} is the span of the rows of \mathbf{A} (the row space). Null \mathbf{A} is the null space of \mathbf{A} .

Fundamental Theorem of Linear Algebra

Theorem. If $\mathbf{A} \in \mathbb{C}^{m \times n}$, then

$$\text{Null}(\mathbf{A}) = \text{Range}(\mathbf{A}^*)^{\perp} \text{ and } \text{Null}(\mathbf{A}^*) = \text{Range}(\mathbf{A})^{\perp}$$

where \mathbf{B}^{\perp} denotes the orthogonal complement of \mathbf{B} in its containing vector space.

Note that from here on, we will only consider real matrices so $\mathbf{A}^* = \mathbf{A}^\top$.

1 Least Squares

The ordinary least squares problem is the following.

Given a matrix $\mathbf{A} \in \mathbb{R}^{m \times n}$ and a vector $\mathbf{b} \in \mathbb{R}^m$, solve

$$\min_{\boldsymbol{x} \in \mathbb{R}^n} \frac{1}{2} \|\mathbf{A}\boldsymbol{x} - \boldsymbol{b}\|^2.$$

The vector \boldsymbol{x} is called the solution to this least squares problem. Note that this solution may not be unique.

1.1 Pseudoinverse

First, let's discuss the pseudoinverse. It can be shown that there exists a unique $\mathbf{A}^{\dagger} \in \mathbb{R}^{n \times m}$ satisfying the Moore-Penrose conditions:

- 1. $\mathbf{A}\mathbf{A}^{\dagger}\mathbf{A} = \mathbf{A}$
- 2. $\mathbf{A}^{\dagger}\mathbf{A}\mathbf{A}^{\dagger}=\mathbf{A}^{\dagger}$
- 3. $(\mathbf{A}\mathbf{A}^{\dagger})^{\top} = \mathbf{A}\mathbf{A}^{\dagger}$ (so $\mathbf{A}\mathbf{A}^{\dagger}$ is symmetric)
- 4. $(\mathbf{A}^{\dagger}\mathbf{A})^{\top} = \mathbf{A}^{\dagger}\mathbf{A}$ (so $\mathbf{A}^{\dagger}\mathbf{A}$ is symmetric)

Firstly, we show that $\mathbf{A}\mathbf{A}^{\dagger}$ is a projection matrix:

$$(\mathbf{A}\mathbf{A}^{\dagger})(\mathbf{A}\mathbf{A}^{\dagger}) = (\mathbf{A}\mathbf{A}^{\dagger}\mathbf{A})\mathbf{A}^{\dagger} = \mathbf{A}\mathbf{A}^{\dagger}.$$

Because it is symmetric, it must also be an orthogonal projection onto its range. Recall that if \mathbf{P} is an orthogonal projection, then $\mathbf{I} - \mathbf{P}$ is a projection onto a subspace orthogonal to Range \mathbf{P} . These facts will be used later on.

Now, we claim that Range $\mathbf{A}^{\dagger} = \operatorname{Range} \mathbf{A}^{\top}$. Because Range $\mathbf{A}^{\top} \perp \operatorname{Null} \mathbf{A}$, this is equivalent to saying Range $\mathbf{A}^{\dagger} \perp \operatorname{Null} \mathbf{A}$. Suppose $\mathbf{A}^{\dagger} \mathbf{x} \in \operatorname{Range} \mathbf{A}^{\dagger}$ and $\mathbf{y} \in \operatorname{Null} \mathbf{A}$. Then, to show they are orthogonal,

$$(\mathbf{A}^{\dagger} \boldsymbol{x})^{\top} \boldsymbol{y} = \boldsymbol{x}^{\top} (\mathbf{A}^{\dagger})^{\top} \boldsymbol{y}$$

$$= \boldsymbol{x}^{\top} (\mathbf{A}^{\dagger} \mathbf{A} \mathbf{A}^{\dagger})^{\top} \boldsymbol{y} \qquad \text{(using property of pseudoinverse)}$$

$$= \boldsymbol{x}^{\top} ((\mathbf{A}^{\dagger} \mathbf{A}) \mathbf{A}^{\dagger})^{\top} \boldsymbol{y}$$

$$= \boldsymbol{x}^{\top} (\mathbf{A}^{\dagger})^{\top} (\mathbf{A}^{\dagger} \mathbf{A})^{\top} \boldsymbol{y}$$

$$= \boldsymbol{x}^{\top} (\mathbf{A}^{\dagger})^{\top} \mathbf{A}^{\dagger} \mathbf{A} \boldsymbol{y} \qquad \text{(because } \mathbf{A}^{\dagger} \mathbf{A} \text{ is symmetric)}$$

$$= \mathbf{0} \qquad \qquad \text{(because } \boldsymbol{y} \in \text{Null } \mathbf{A} \text{)}$$

An identical process shows that Null $\mathbf{A}^{\dagger} \perp \operatorname{Range} \mathbf{A}$ and hence Null $\mathbf{A}^{\dagger} = \operatorname{Null} \mathbf{A}^{\top}$.

1.2 Solving least squares

The goal is to solve for \boldsymbol{x} which minimises

$$\frac{1}{2}\|\mathbf{A}\boldsymbol{x}-\boldsymbol{b}\|^2.$$

Looking only at the norm, we can decompose b into two orthogonal vectors—one in Null \mathbf{A}^{\top} and one in Range \mathbf{A} . This is done using the orthogonal projection $\mathbf{A}\mathbf{A}^{\dagger}$ we found earlier. It should be clear that this has not changed the equation.

$$\|\mathbf{A}x - \boldsymbol{b}\|^2 = \|\mathbf{A}x - (\mathbf{A}\mathbf{A}^{\dagger} + (\mathbf{I} - \mathbf{A}\mathbf{A}^{\dagger}))\boldsymbol{b}\|^2$$

Now, we expand and regroup terms to get

$$\|\mathbf{A}\boldsymbol{x} - \boldsymbol{b}\|^2 = \|\underbrace{(\mathbf{A}\boldsymbol{x} - \mathbf{A}\mathbf{A}^\dagger \boldsymbol{b})}_{\in \operatorname{Range} \mathbf{A}} + \underbrace{(\mathbf{I} - \mathbf{A}\mathbf{A}^\dagger)\boldsymbol{b}}_{\in \operatorname{Null} \mathbf{A}^\top}\|^2.$$

It is obvious why the left part is in Range **A**. For the right part, recall that $\mathbf{A}\mathbf{A}^{\dagger}$ is an orthogonal projection onto Range **A** so $\mathbf{I} - \mathbf{A}\mathbf{A}^{\dagger}$ projects onto the orthogonal complement of this which is the Null \mathbf{A}^{\top} .

Because Null $\mathbf{A}^{\top} \perp \text{Range} \mathbf{A}$, we can use Pythagoras' theorem to split the norm into

$$\|(\mathbf{A}\boldsymbol{x} - \mathbf{A}\mathbf{A}^{\dagger}\boldsymbol{b}) + (\mathbf{I} - \mathbf{A}\mathbf{A}^{\dagger})\boldsymbol{b}\|^{2} = \|\mathbf{A}\boldsymbol{x} - \mathbf{A}\mathbf{A}^{\dagger}\boldsymbol{b}\|^{2} + \|(\mathbf{I} - \mathbf{A}\mathbf{A}^{\dagger})\boldsymbol{b}\|^{2}$$

The rightmost component is a constant so we can't change it. In fact, if $\mathbf{A}x = \mathbf{b}$ has no exact solution, it is precisely because this part is non-zero. For our purpose of least squares, we can ignore it because

$$\arg\min \|\mathbf{A}\boldsymbol{x} - \boldsymbol{b}\|^2 = \arg\min \|\mathbf{A}\boldsymbol{x} - \mathbf{A}\mathbf{A}^{\dagger}\boldsymbol{b}\|^2$$

The value of the minimum is 0. It's important to note that this can be zero even when the original least squares is not 0. This is because $\mathbf{A}\mathbf{A}^{\dagger}$ is an orthogonal projection onto Range \mathbf{A} , so there always exists an \boldsymbol{x} such that $\mathbf{A}\boldsymbol{x} = \mathbf{A}\mathbf{A}^{\dagger}\boldsymbol{b}$ and the norm is 0, namely $\boldsymbol{x} = \mathbf{A}^{\dagger}\boldsymbol{b}$.

Contrast this with the original $\|\mathbf{A}x - \mathbf{b}\|$. If $\mathbf{b} \notin \text{Range } \mathbf{A}$, this will never be 0. However, we can minimise it which is what we aim to do with least squares.

1.3 The minimum norm solution

Finally, we want show that $\boldsymbol{x} = \mathbf{A}^{\dagger} \boldsymbol{b}$ is the solution with the smallest norm. Because $\boldsymbol{x} \in \text{Range } \mathbf{A}^{\top}$, \boldsymbol{x} has no components in the direction of the null

space. This is shown by

$$oldsymbol{x} = \mathbf{A}^\dagger oldsymbol{b} = (\mathbf{A}^\dagger \mathbf{A}) \mathbf{A}^\dagger oldsymbol{b} + \underbrace{(\mathbf{I} - \mathbf{A}^\dagger \mathbf{A}) \mathbf{A}^\dagger}_{=0} oldsymbol{b}.$$

If we add some component from the null space, we will get other solutions (because $\mathbf{A}x$ will not change). These extra solutions can be expressed as

$$oldsymbol{x} = \mathbf{A}^\dagger oldsymbol{b} + \underbrace{(\mathbf{I} - \mathbf{A}^\dagger \mathbf{A}) oldsymbol{y}}_{\in \operatorname{Null} \mathbf{A}}, \quad ext{ for any } oldsymbol{y} \in \mathbb{R}^m.$$

Clearly, these solutions will have a larger norm than the original $\mathbf{A}^{\dagger}\mathbf{b}$, so we conclude $\mathbf{A}^{\dagger}\mathbf{b}$ is the solution with the smallest norm.

Corollary: If Null $\mathbf{A} = \{\mathbf{0}\}$, then $\mathbf{A}^\dagger \boldsymbol{b} = \mathbf{A}^{-1} \boldsymbol{b}$ is the unique solution.