

Kenneth Frimpong

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GitHub: [KenxProjects](#)

EDUCATION

University of Hartford	Hartford, CT
Bachelor of Science in Computer Science	May 2025
Overall GPA: 3.14	

SKILLS

Soft Skills: Analytical Thinking, Cross Functional Collaboration, Project Management Leadership & Communications, Adaptable, Quick Learner, Continuous Learning

Languages: Java, Python, C, C++, Python, JavaScript, HTML CSS, React, MySQL

Operating Systems: Windows, Unix, MacOS, Git

Software: Eclipse, MS Office, Visual Studios, IntelliJ, Jira, Command Line Interface, Postman, GitHub,

RELATED EXPERIENCE

Platters That Matter, London, UK	Jan 2023 - June 2023
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Developer & Agile Program Manager Intern

- Collaborated closely with designers, product managers, and other developers to create a Progressive Web App (PWA) that improved user engagement and experience.
 - Successfully launched the Platters That Matter App, increasing user engagement by 20%.
- Utilized Postman to integrate a payment API, enabling seamless data extraction and export to Excel spreadsheets, enhancing data accessibility and usability.
- Took ownership of projects from conception to deployment, ensuring all stakeholders were updated on progress and deliverables.
 - Fostered a collaborative team environment, leading to enhanced productivity and innovation.
- Identified and resolved technical issues efficiently, contributing to the stability and performance of the application.
- Quickly adapted to new tools and technologies, demonstrating a commitment to ongoing professional development and learning.

University of Hartford, College of Engineering, Technology, and Architecture, Hartford, CT	August 2024 - May 2025
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Lab Assistant (Digital Circuits II)

- Answered questions and aided teaching assistant in conducting Digital Circuits II labs
- Demonstrated various types of circuits during lecture periods, helping students to complete lab assignments.
- Configured a scheduling software for the department which organized classes for specific departments, allocated classrooms, and leveraged the software's tools to prevent scheduling conflicts.
 - Increased class scheduling efficiency by using this software.

CGI, Hartford, CT	Dec 2024 - Jan 2024
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Software Engineer Intern

- Assigned to the Simplitest software which is an automated testing application used by our clients to test whatever our clients' needs were
 - I was given the solo project of designing and implementing the GUI for a config editor within the software which would allow for the editing of the JSON file within Simplitest without having to go to the file's location.
- During my project I mainly coded in Python, utilizing the libraries such as Tkinter to implement the buttons and text boxes and using the JSON package to read through the files and append the data to the text boxes within the config editor as well as saving the changes or creating an entirely new file.
- Took ownership of the project from conception to deployment, updating the team on the current progress of config editor features during the weekly meetings as well as presenting when features have been implemented .
- Identified and resolved technical issues efficiently, contributing to the stability and performance of the application.
- Quickly adapted to new tools and technologies, demonstrating a commitment to ongoing professional development and learning.

PROJECT EXPERIENCE

My Portfolio

- A website aimed at showcasing my skills and experiences for job applications. It features interactive elements as well as a section that highlights my projects and programming languages. I built my website using HTML, CSS, and a little bit of JavaScript, which makes my website highly interactive.