

XIAOKUN (KEN) ZHONG

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Work Authorization: U.S. Permanent Resident (I-485 filed, EB-5). No visa sponsorship required.

EDUCATION

University of California, Berkeley <i>Visiting Student, Computer Science & Mathematics</i> – Focus on data-efficient machine learning for physical systems, numerical optimization, and scalable training pipelines.	Jan 2026 – May 2026 Berkeley, CA
Hong Kong University of Science & Technology (HKUST) <i>BSc in Mathematics (Computer Science Track)</i> – Coursework: Differential Equations, Artificial Intelligence, Probability Theory.	Sep 2022 – Jun 2026 Hong Kong

RESEARCH & ENGINEERING EXPERIENCE

Dartmouth College & UC Berkeley <i>Research Engineer, Scientific Machine Learning</i> – Analyzed training instability of physics-constrained neural networks under stiff PDE regimes, identifying optimization pathologies via Hessian spectrum diagnostics. – Designed and implemented second-order optimization pipelines (Newton-CG) in JAX and PyTorch, achieving up to 50% error reduction and faster convergence on benchmark PDE tasks. – Built scalable experiment infrastructure on Slurm-based HPC clusters to support large-scale ablation studies and reproducible model evaluation.	Feb 2025 – Present Remote / Berkeley, CA
HKUST Undergraduate Research Program <i>Research Engineer, Medical Imaging AI</i> – Developed deep learning pipelines for MRI reconstruction and 3D volumetric modeling from sparse 2D medical scans. – Optimized data ingestion and preprocessing workflows in Python and C++ for large-scale imaging datasets.	Feb 2023 – May 2025 Hong Kong

PUBLICATIONS

Y. Hu*, X. Zhong* (co-first authors), et al. “Unveiling Multi-regime Patterns in SciML: Distinct Failure Modes and Regime-specific Optimization.” Preprint, ICML 2026 submission under review.

TECHNICAL SKILLS

Machine Learning: PyTorch, JAX (Flax/Optax), TensorFlow, Scikit-learn, Physics-informed ML

Systems & Infrastructure: Linux, Docker, Slurm, Git, HPC workflows, Bash

Languages: Python, C++, SQL, MATLAB

SELECTED PROJECTS

Secure Network Tunneling & Transport Optimization (Personal Project) <i>Systems Engineer</i> – Designed and deployed a personal secure tunneling service (VLESS + Reality) on U.S.-based VPS infrastructure to improve reliability and latency for cross-region connectivity. – Configured TLS-based transport, traffic obfuscation, and access control to harden the service against active probing and passive inspection. – Optimized Linux networking parameters (e.g., TCP BBR) and monitored throughput/latency trade-offs under lossy network conditions.	Nov 2024 Remote
Autonomous Robotics Vision System (RoboMaster) <i>Computer Vision Engineer</i> – Built real-time computer vision pipelines for autonomous target acquisition using OpenCV and Python. – Implemented C++ drivers for sensor fusion and motor control on embedded STM32 platforms.	Oct 2022 – Jun 2023 Hong Kong

INDUSTRY EXPERIENCE

Agricultural Bank of China <i>IT Intern (e-CNY Digital Currency)</i> – Tested and improved security and functionality of an internal e-CNY wallet system, contributing to a large-scale digital currency pilot.	Jan 2024 – Feb 2024 Shenzhen, China
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