Tugas Praktikum Pemrograman

Nama: Kenji Ratanaputra NIM : 24/534421/PA/22664

Prodi : Ilmu Komputer Pertemuan: 2

Source Code: https://github.com/Kenzi-R/Praktikum-

Pemrograman/tree/main/Pertemuan%202

2.3 Assignment

2.3.1 Problem 1 (40 points)

You are tasked with creating a payslip for an employee. The payslip should include the following details:

- Name: The name of the employee.
- Gross Salary: The gross salary of the employee, given as a percentage of the base salary.
- Tax: A flat tax rate of 20%.
- · Installment: A fixed installment amount.
- Insurance: A fixed insurance amount.

The payslip should be displayed in a table format, and your program should calculate the net salary after tax, installment, and insurance deductions.

Requirements:

- Calculate the gross salary from the percentage.
- Deduct the tax (20%) from the gross salary.
- Subtract the fixed installment and insurance amounts.
- Display the payslip in a table format.

2.3.2 Homework Problem 2: Solving a Quadratic Equation (40 points)

You are given a quadratic equation of the form:

$$ax^2 + bx + c = 0$$

where a, b, and c are coefficients. Your task is to write a C++ program to solve the quadratic equation and find the values of x.

Here's what you need to do:

- 1. Write a C++ program that prompts the user to input the coefficients a, b, and c one by
- 2. Calculate the discriminant:

$$\Delta = b^2 - 4ac$$

- 3. Use the quadratic formula to calculate the roots:
- If Δ > 0, there are two distinct real roots:

$$x1 = \frac{-b + \sqrt{\Delta}}{2a}$$

$$x2 = \frac{-b - \sqrt{\Delta}}{2a}$$

• If Δ = 0, there is exactly one real root:

$$x = \frac{-b}{2a}$$

• If Δ < 0, there are no real roots (the roots are complex).\

2.3.3 Homework Problem 3 (20 points)

Imagine I am your supervisor. Please write a test code for your previous two assignments to demonstrate that your solutions are working correctly.

Requirements:

- Test for Payslip Calculation (from Problem 1):
- Create test cases with different employee names, gross salary percentages, fixed installments, and insurance amounts.
- Ensure your test cases cover various scenarios, such as high and low gross salaries and different installment and insurance amounts.
- Verify that the payslip output is correctly formatted and that the net salary is calculated accurately.
- Test for Quadratic Equation Solver (from Problem 2):
- Create test cases with different values for coefficients a, b, and c.
- Include scenarios where the discriminant (Δ) is positive, zero, and negative.
- Ensure that your program correctly handles each case and outputs the correct roots or indicates that the roots are complex.

Steps:

- 1. Write test code that includes various input values for both the payslip calculation and quadratic equation solver.
- 2. Run the test code and verify the results against expected outputs.
- 3. Document the results of your tests, including any discrepancies or issues found.
- 4. Submit your test code along with a brief report summarizing your test cases, results, and any findings.

Submit: Your test code file and a report summarizing your test cases and results.

Code untuk Payslip Calculation

```
D: > Kuliah > Prak Prog > Praktikum Pemrograman > Pertemuan 2 > G SalarySlip.cpp > 🕅 main()
       using namespace std;
            int main(){
               string name;
                double salary,tax,installment,insurance,net;
                getline(cin,name);
                cin>>salary>>installment>>insurance;
                tax=salary*1/5;
                net=salary-tax-installment-insurance; //Perhitungan uang sisa setelah dipotong cicilan, asuransi dan pajak
                cout<<"Payslip for Employee"<<endl;</pre>
                cout<<"
                cout<<"Name: "<<name<<endl;</pre>
                cout<<"Gross Salary: Rp"<<salary<<",00"<<endl;</pre>
                cout<<"Tax (20%): Rp"<<tax<<",00"<<endl;</pre>
                cout<<"Installment: Rp"<<installment<<",00"<<endl;
cout<<"Insurance: Rp"<<insurance<<",00"<<endl;</pre>
                cout<<"Net Salary: Rp"<<net<<",00"<<endl;</pre>
```

Test for Payslip Calculation (from Problem 1):

Test Case 1
Kenji Ratanaputra
1000000
100000
50000
Expected Output:

Payslip for Employee

. . . . _

Name: John Doe

Gross Salary: Rp100000,00 Tax (20%): Rp200000,00 Installment: Rp100000,00 Insurance: Rp50000,00 Net Salary: Rp650000,00

Test Case 2
Mark Zuckeberg
5000000
2000000
2000000
Expected Output:
Payslip for Employee

Name: Mark Zuckeberg Gross Salary: Rp5000000,00 Tax (20%): Rp1000000,00 Installment: Rp2000000,00 Insurance: Rp200000,00 Net Salary: Rp1800000,00 In-1cxn1n4m.lmg' '--stdout=Microsoft-MIEngine-Out-dpv3uv0a
bgExe=C:\msys64\ucrt64\bin\gdb.exe' '--interpreter=mi'
Mark Zuckeberg
5000000
200000
Payslip for Employee
-----Name: Mark Zuckeberg
Gross Salary: Rp5000000,00
Tax (20%): Rp1000000,00
Installment: Rp2000000,00
Insurance: Rp2000000,00
Net Salary: Rp1800000,00
PS D:\Vscode>

Code untuk Mencari Persamaan Kuadrat

```
D: > Kuliah > Prak Prog > Praktikum Pemrograman > Pertemuan 2 > 🤄 Quadratic Formula.cpp >
       #include <bits/stdc++.h>
       using namespace std;
            int main(){
           double a,b,c;
           cout<<"input a=";cin>>a;
cout<<"input b=";cin>>b;
                                          //Memasukan bx
           cout<<"input c=";cin>>c;
           double d=(b*b)-(4*a*c);
            if(d>0){
               x1=((-b)+(sqrt(d)))/(2*a);
                x2=((-b)-(sqrt(d)))/(2*a);
                cout<<"X1="<<x1<<endl;
cout<<"X2="<<x2<<endl;
                    x=(-b)/(2*a);
                    cout<<"X=";
                    cout<<x;
            else if(d<0){
                    cout<<"No root Solution"<<endl;</pre>
                    return 0;
```

Test for Quadratic Equations (Problem 2)

• If D=0

```
PS D:\Vscode> &
-MIEngine-In-k1c  x² + 2x + 1=0; Expected Output = X=-1
d-2dak@dfu.n5g'
input a=1
input b=2
input c=1
X=-1
```

```
PS D:\Vscode>
PS D:\Vscode> & 'c:\
PS D:\Vscode> & 'c:\
-MIEngine-In-dsrts2h5
d-1kytjzmu.ipq' '--dt
input a=4
input b=16
input c=16
X=-2
```

• If D>0

```
d-gq1ymsm2.xp5' '-
input a=6
input b=5
input c=-6
X1=0.666667
X2=-1.5
PS D:\Vscode>
```

 $6x^2$ +5x-6=0; Expected Output = X1=0.666667, X2=-1.5 a=6, b=5, c=-6

• If D<0

```
-MIEngine-In-w4lqnljt.e2r'
d-4pcybdpp.dwz' '--dbgExe=
input a=1
input b=1
input c=1
No root Solution
PS D:\Vscode> ^C
```

 x^2 +x+1=0;Expected Output = No Root Solution a=1, b=1, c=1