	stdin																				
buffer	#	*	/	//	+	-		<	<=	>	>=	==	~=	()	id	int	number	str	nil	\$
#	=	<	<	<	>	>	>	>	>	>	>	>	>	<	>	<	<	<	<	<	>
*	R	>	>	>	>	>	>	<	<	<	<	<	<	<	>	<	<	<	<	<	>
/	>	>	>	>	>	>	>	<	<	<	<	<	<	<	>	<	<	<	<	<	>
//	>	>	>	>	>	>	>	<	<	<	<	<	<	<	>	<	<	<	<	<	>
+	>	<	<	<	>	>	>	<	<	<	<	<	<	<	>	<	<	<	<	<	>
-	>	<	<	<	>	>	>	<	<	<	<	<	<	<	>	<	<	<	<	<	>
	>	<	<	<	<	<	>	<	<	<	<	<	<	<	>	<	<	<	<	<	>
<	>	<	<	<	<	<	<	<	<	<	<	<	<	<	>	<	<	<	<	<	>
<=	>	<	<	<	<	<	<	<	<	<	<	<	<	<	>	<	<	<	<	<	>
>	>	<	<	<	<	<	<	<	<	<	<	<	<	<	>	<	<	<	<	<	>
>=	>	<	<	<	<	<	<	<	<	<	<	<	<	<	>	<	<	<	<	<	>
==	>	<	<	<	<	<	<	<	<	<	<	<	<	<	>	<	<	<	<	<	>
~=	>	<	<	<	<	<	<	<	<	<	<	<	<	<	>	<	<	<	<	<	>
(<	<	<	<	<	<	<	<	<	<	<	<	<	<		<	<	<	<	<	>
)	>	>	>	>	>	>	<	>	>	>	>	>	>		<	<	<	<	<	<	>
id	>	>	>	>	>	>	>	>	>	>	>	>	>	<	>						>
int	>	>	>	>	>	>	>	>	>	>	>	>	>	<	>						>
num	>	>	>	>	>	>	>	>	>	>	>	>	>	<	>						>
str	>	>	>	>	>	>	>	>	>	>	>	>	>	<	>						>
nil	>	>	>	>	>	>	>	>	>	>	>	>	>	<	>						>
\$	<	<	<	<	<	<	<	<	<	<	<	<	<	<	<	<					>
	I	1	I		I	I	1	I		1	I	I	I	I	I	I	I			I	