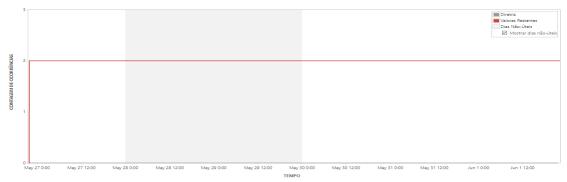
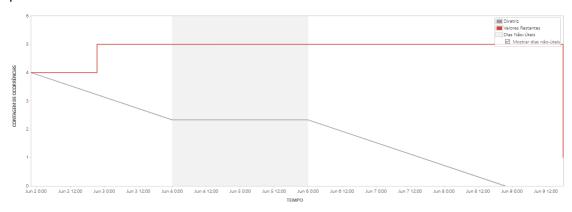
Sprint 1

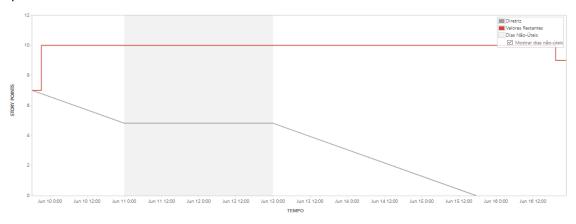
Definir e criar os diagrama de casos de usos e classes que serão usada:



Sprint 2



Sprint 3



Sprint 4

