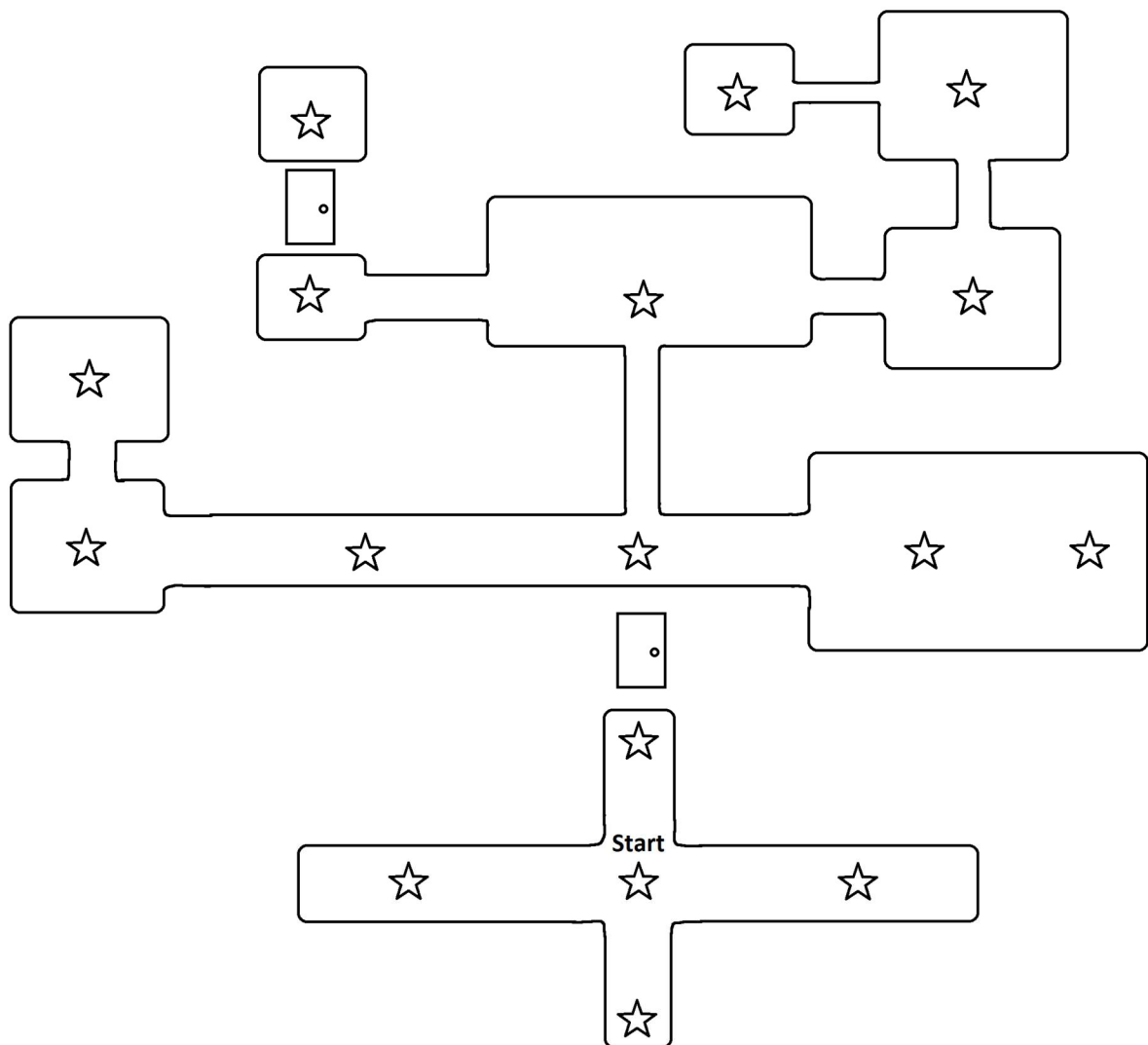


Fear

After a long night decide to go to sleep. You wake up and realize that you are standing in front of a mansion. When entering the mansion, you try to open the door that you entered. Without success. Now you are locked in this scary mansion. While you are searching for the key, you get more and more scared. Fear. As you move on a Fear Meter is rising. If it hits a certain point, you will not escape the mansion alive.



Star ... where you can be