

# Tutorial : Heaps

## **Exercise 1. Max Binary Heap**

You are given an array of integers:

[10, 20, 5, 6, 1, 8, 9, 4]

1. Convert this array into a **Max Binary Heap**.
2. Perform **Insert(15)** into the Max Heap.
3. Perform **DeleteMax()** (remove the maximum element from the heap).

**Solution.**

**Summary of Operations:**

1. **Original Array → Max Heap:**
  - [20, 10, 9, 6, 1, 8, 5, 4]
2. **After Insert(15):**
  - [20, 15, 9, 10, 1, 8, 5, 4, 6]
3. **After DeleteMax():**
  - [15, 10, 9, 6, 1, 8, 5, 4]

## **Exercise 2: Min Binary Heap**

You are given an array of integers:

[15, 10, 20, 17, 8, 25, 30]

1. Convert this array into a **Min Binary Heap**.
2. Perform **Insert(5)** into the Min Heap.
3. Perform **DeleteMin()** (remove the minimum element from the heap).

**Solution.**

**Summary of Operations:**

1. **Original Array → Min Heap:**
  - [8, 10, 20, 17, 15, 25, 30]
2. **After Insert(5):**
  - [5, 8, 20, 10, 15, 25, 30, 17]
3. **After DeleteMin():**
  - [8, 10, 20, 17, 15, 25, 30]

## **Exercise 3: Heap Sort Algorithm**

You are given an array of integers:

[16, 14, 5, 8, 10, 20, 7, 12]

1. Sort the array using the **Heap Sort Algorithm**.
2. Show the step-by-step process of building the heap and performing the sorting.

### **Solution**

#### **Summary of Operations:**

1. **Original Array → Max Heap:**
  - [20, 14, 16, 12, 10, 5, 7, 8]
2. **Heap Sort (Step-by-Step):**
  - [16, 14, 5, 8, 10, 20, 7, 12]
  - [5, 7, 8, 10, 12, 14, 16, 20]

### **Exercise 4: Max Priority Queue**

You are given the following series of operations to perform on a **Max Priority Queue** implemented using a **Max Heap**:

1. **Insert(10)**
2. **Insert(20)**
3. **Insert(5)**
4. **Insert(7)**
5. **Insert(25)**
6. **ExtractMax()**
7. **Insert(30)**
8. **ExtractMax()**

Perform the operations step-by-step and maintain the heap structure after each operation.

### **Solution:**

The **Max Priority Queue** uses a **Max Heap** to maintain the maximum element at the root. The key operations are:

1. **Insert(x):** Insert an element into the heap and "bubble it up" to maintain the heap property.
2. **ExtractMax():** Remove the maximum element (the root) from the heap, replace it with the last element, and "bubble it down" to maintain the heap property.

#### **Summary of Operations:**

1. **Insert(10):** [10]
2. **Insert(20):** [20, 10]
3. **Insert(5):** [20, 10, 5]
4. **Insert(7):** [20, 10, 5, 7]
5. **Insert(25):** [25, 20, 5, 7, 10]
6. **ExtractMax():** [20, 10, 5, 7]

7. **Insert(30):** [30, 20, 5, 7, 10]
8. **ExtractMax():** [20, 10, 5, 7]

## Exercise 5: Heap Sort Algorithm

Write a function to sort the following array using the **Heap Sort** algorithm:

arr = [25, 12, 11, 16, 5, 30, 20, 10]

- Implement the heap sort algorithm step-by-step.
- Show how to build the max heap and perform sorting.
- Analyze the time complexity  $O(n \log n)$  using the recurrence relation.

Solution.

```
static void heapify(int arr[], int n, int i) {

    // Initialize largest as root
    int largest = i;

    // Left index = 2*i + 1
    int l = 2 * i + 1;

    // right index = 2*i + 2
    int r = 2 * i + 2;

    // If left child is larger than root
    if (l < n && arr[l] > arr[largest]) {
        largest = l;
    }

    // If right child is larger than largest so far
    if (r < n && arr[r] > arr[largest]) {
        largest = r;
    }

    // If largest is not root
    if (largest != i) {
        int temp = arr[i];
        arr[i] = arr[largest];
        arr[largest] = temp;

        // Recursively heapify the affected sub-tree
        heapify(arr, n, largest);
    }
}
```

```

static void heapSort(int arr[]) {
    int n = arr.length;

    // Build heap (rearrange array)
    for (int i = n / 2 - 1; i >= 0; i--) {
        heapify(arr, n, i);
    }

    // One by one extract an element from heap
    for (int i = n - 1; i > 0; i--) {

        // Move current root to end
        int temp = arr[0];
        arr[0] = arr[i];
        arr[i] = temp;

        // Call max heapify on the reduced heap
        heapify(arr, i, 0);
    }
}

```

**Final Sorted Array:**

[5, 10, 11, 12, 16, 20, 25, 30]

**Time Complexity Analysis:**

#### **Time Complexity Analysis:**

The Heap Sort algorithm has two main steps:

##### **1. Building the Max Heap:**

- Heapifying takes  $O(\log n)$  time for each element. However, building the heap for all elements takes  $O(n)$  time in total. This is because only half of the nodes are non-leaf nodes, and the heapifying operation is less costly as we move up the tree. Hence, building the max heap is  $O(n)$ .

##### **2. Sorting the Array:**

- We perform  $n$  extractions, and each extraction requires  $O(\log n)$  heapify operations. Therefore, the sorting phase is  $O(n \log n)$ .

Overall time complexity:  $O(n + n \log n) = O(n \log n)$

## Exercise 6. Ternary Heaps

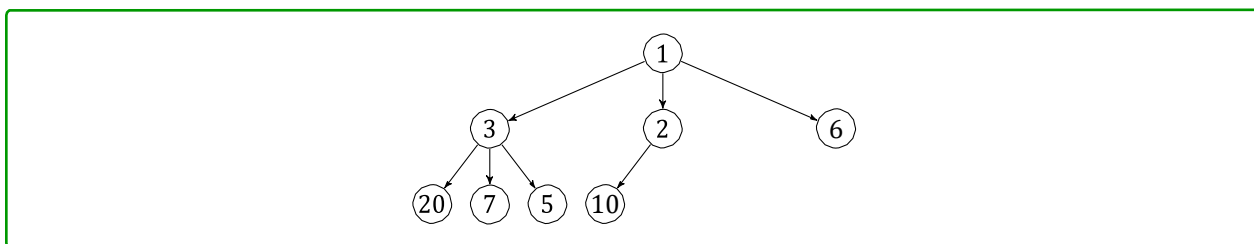
Consider the following sequence of numbers:

5, 20, 10, 6, 7, 3, 1, 2

- (a) Insert these numbers into a min-heap where each node has up to *three* children, instead of two. (So, instead of inserting into a binary heap, we're inserting into a ternary heap.)

Draw out the tree representation of your completed ternary heap.

**Solution:**



- (b) Draw out the array representation of the above tree. In your array representation, you should start at index 0 (not index 1).

**Solution:**

1, 3, 2, 6, 20, 7, 5, 10

- (c) Given a node at index  $i$ , write a formula to find the index of the parent.

**Solution:**

$$\text{parent}(i) = \lfloor (i-1)/3 \rfloor$$

- (d) Given a node at index  $i$ , write a formula to find the  $j$ -th child. Assume that  $0 \leq j < 3$ .

**Solution:**

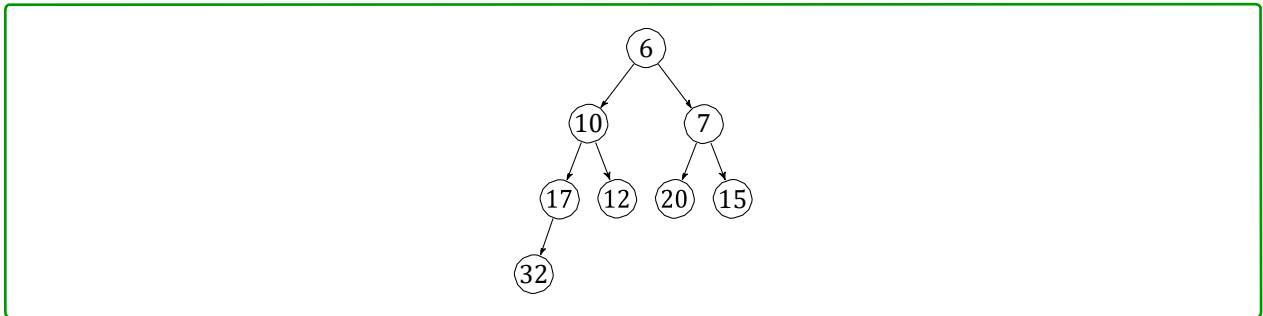
$$\text{child}(i, j) = 3i + j + 1$$

## Exercise 7. Heaps – More Basics

- a. Insert the following sequence of numbers into a binary *min heap*:

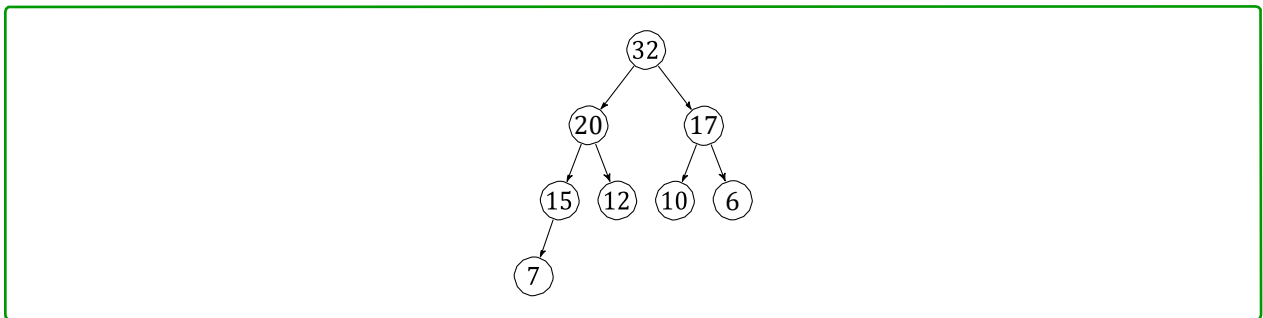
[10, 7, 15, 17, 12, 20, 6, 32]

**Solution:**



- b. Now, insert the same values into a binary *max heap*.

**Solution:**



**Solution:**

[7, 8, 10, 9, 15, 13, 12]

## Exercise 8. Food For Thought: More Heaps

### 3.1. Running Times

Let's think about the best and worst case for inserting into heaps.

You have elements of priority  $1, 2, \dots, n$ . You're going to insert the elements into a min heap one at a time (by calling `insert` not `buildHeap`) in an order that you can control.

- (a) Give an insertion order where the total running time of all insertions is  $\Theta(n)$ . Briefly justify why the total time is  $\Theta(n)$ .

**Solution:**

Insert in increasing order (i.e.  $1, 2, 3, \dots, n$ ). For each insertion, it is the new largest element in the heap, so `percolateUp` only needs to do one comparison and no swaps. Since we only need to do those (constant) operations at each `insert`, we do  $n \cdot \Theta(1) = \Theta(n)$  operations.

- (b) Give an insertion order where the total running time of all insertions is  $\Theta(n \log n)$ .

**Solution:**

Insert in decreasing order. First let's show that this order requires at most  $O(n \log n)$  operations – we have  $n$  insertions, each takes at most  $O(\text{height})$  operations. The heap is always height at most  $O(\log n)$ , so the total is  $O(n \log n)$ .

Now let's show the number of operations is at least  $\Omega(n \log n)$ . For each insertion, the new element is the new smallest thing in the heap, so `percolateUp` needs to swap it to the top. For the last  $n/2$  elements, the heap is height  $\Omega(\log n/2) = \Omega(\log n)$ , so there are  $\Omega(\log n)$  operations for each of the last  $n/2$  insertions. That causes  $\Omega(n \log n)$  operations.

Since the number of operations is both  $O(n \log n)$  and  $\Omega(n \log n)$  is  $\Theta(n \log n)$  by definition.

Remark: it's tempting to say something like “there are  $n$  inserts and they each have  $\Theta(\log n)$  operations, but that's not true. The number of operations for the first few inserts is a constant, since the tree isn't that tall yet.

### 3.2. Sorting and Reversing (with Heaps)

- (a) Suppose you have an array representation of a heap. Must the array be sorted?

**Solution:**

No, [1, 2, 5, 4, 3] is a valid min-heap, but it isn't sorted.

- (b) Suppose you have a sorted array (in increasing order). Must it be the array representation of a valid min-heap?

**Solution:**

Yes! Every node appears in the array before its children, so the heap property is satisfied.

- (c) You have an array representation of a min-heap. If you reverse the array, does it become an array representation of a max-heap?

**Solution:**

No. For example, [1, 2, 4, 3] is a valid min-heap, but if reversed it won't be a valid max-heap, because the maximum element won't appear first.

- (d) Describe the most efficient algorithm you can think of to convert the array representation of a min-heap into a max-heap. What is its running time?

**Solution:**

You already know an algorithm – just use `buildHeap` (with `percolate` modified to work for a max-heap instead of a min-heap). The running time is  $O(n)$ .



## Exercise 9. HW5 Prep: Delete

You just finished implementing your heap of ints when your boss tells you to add a new method called delete.

```
public class DankHeap
{
    // NOTE: Data starts at index 0!
    private int[] heapArray;
    private int heapSize;

    // Other heap methods here....

    /**
     * Removes the element k from the heap, and restores the heap
     * property. If no element equal to k exists in the heap, does
     * nothing.
     * @param int k, the element to remove.
     */
    public void delete(int k) {
        // TODO!
    }

    /**
     * You can assume this method correctly percolates the element at
     * the given index of heapArray up/down (if needed) until the heap
     * property is satisfied. You do *not* need to implement this!
     * @param int index, index of the heap member to percolate.
     */
    private void percolate(int index) {
        ...
    }
}
```

(a) How efficient do you think you can make this method? **Solution:**

The best you can do in the worst case is  $O(n)$  time. If you start at the top (unlike a binary search tree) the node of priority  $k$  could be in either subtree, so you might have to check both. In the worst case, this leads to checking every node.

- (b) Write code for delete. Remember that heapArray starts at index 0! **Hint:** You can use the percolate method defined in the DankHeap class above. **Solution:**

```
private void delete(int k) {
    // We need to loop through to find the element to delete.
    for (int i = 0; i < heapSize; i++)
    {
        int curElem = heapArray[i];
        // Bingo.
        if (curElem == k)
        {
            // We'll need to replace the element.
            // Note that if we're deleting the last valid
            // element of heapArray, this does nothing.
            heapArray[i] = heapArray[heapSize - 1];
            heapSize = heapSize - 1;

            // Only enters if we actually replaced something.
            if (i < heapSize)
            {
                // Replacement potentially broke our heap property, so we
                // use percolate to fix it!
                percolate(i);
            }

            // We're done, don't waste any more time.
            break;
        }
    }
}
```

