



EN.520.612 MLSP Project

**Cervical Spine Fracture Detection
with Deep Learning**

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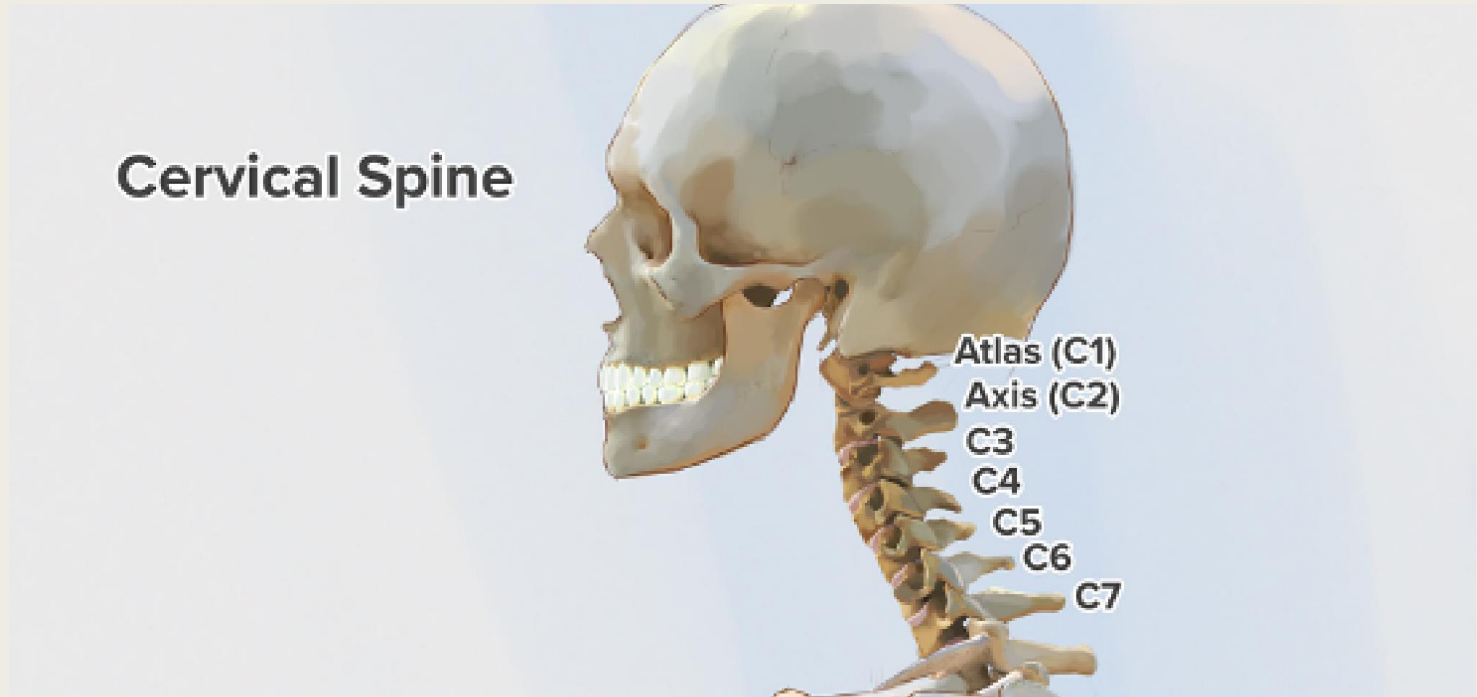
5. Discussion

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1. INTRODUCTION

A stack of three books is positioned on the right side of a light-colored wooden surface. The books have white, dark brown, and light grey covers. The background is softly blurred, showing a warm, yellowish light source. The text '1. INTRODUCTION' is centered in a bold, black, sans-serif font.

1.1. Background



Seven vertebrae of a human cervical spine

1.2. Objectives

Main task:

- Identify fractures on human cervical spine with deep convolutional neural networks
 - on the slice-level
 - on the vertebra-level (C1-C7)
 - on the patient-level

Minor tasks:

- Detect the exact fracture position on a slice
- Extract the identified fractures and perform 3D visualization

1.3. Applications

Early detection of cervical spine fractures

Auto-diagnosis of relevant diseases

Auto-extraction and visualization of cervical spine fractures

2. DATASET

A stack of three books is positioned on the right side of a light-colored wooden surface. The books have white, dark brown, and light grey covers. The background is softly blurred, showing a warm, yellowish light source. The text '2. DATASET' is centered in a bold, black, sans-serif font.

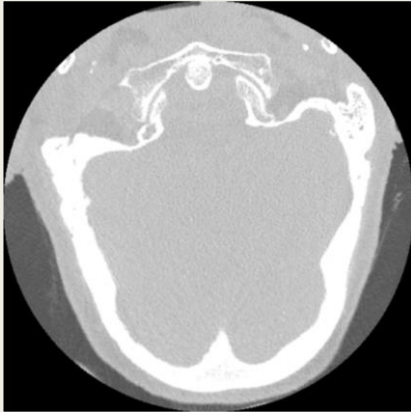
2. Dataset

- Computed tomography (CT) scans collected from 12 sites globally by
 - Radiological Society of North America (RSNA)
 - American Society of Neuroradiology (ASNR)
 - American Society of Spine Radiology (ASSR)
- 2,019 CT studies (patients) available for use
 - 200-600 slices per patient
 - 711,601 CT images in total

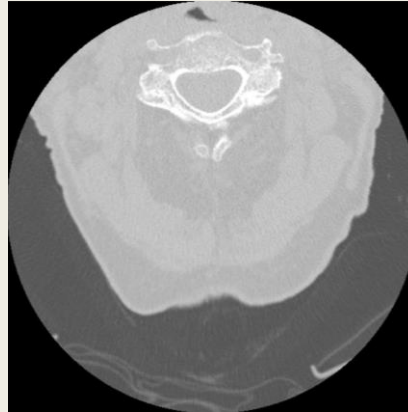
2.1. CT Images (2,019 Patients)

- CT scans:

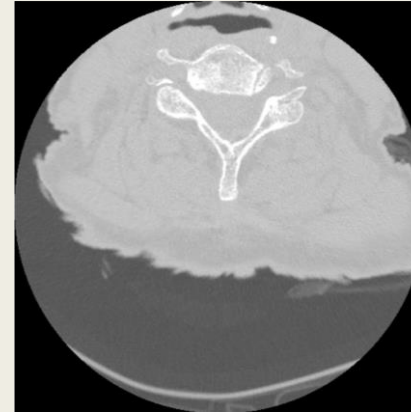
Patient id: 17625



Slice 50



Slice 100



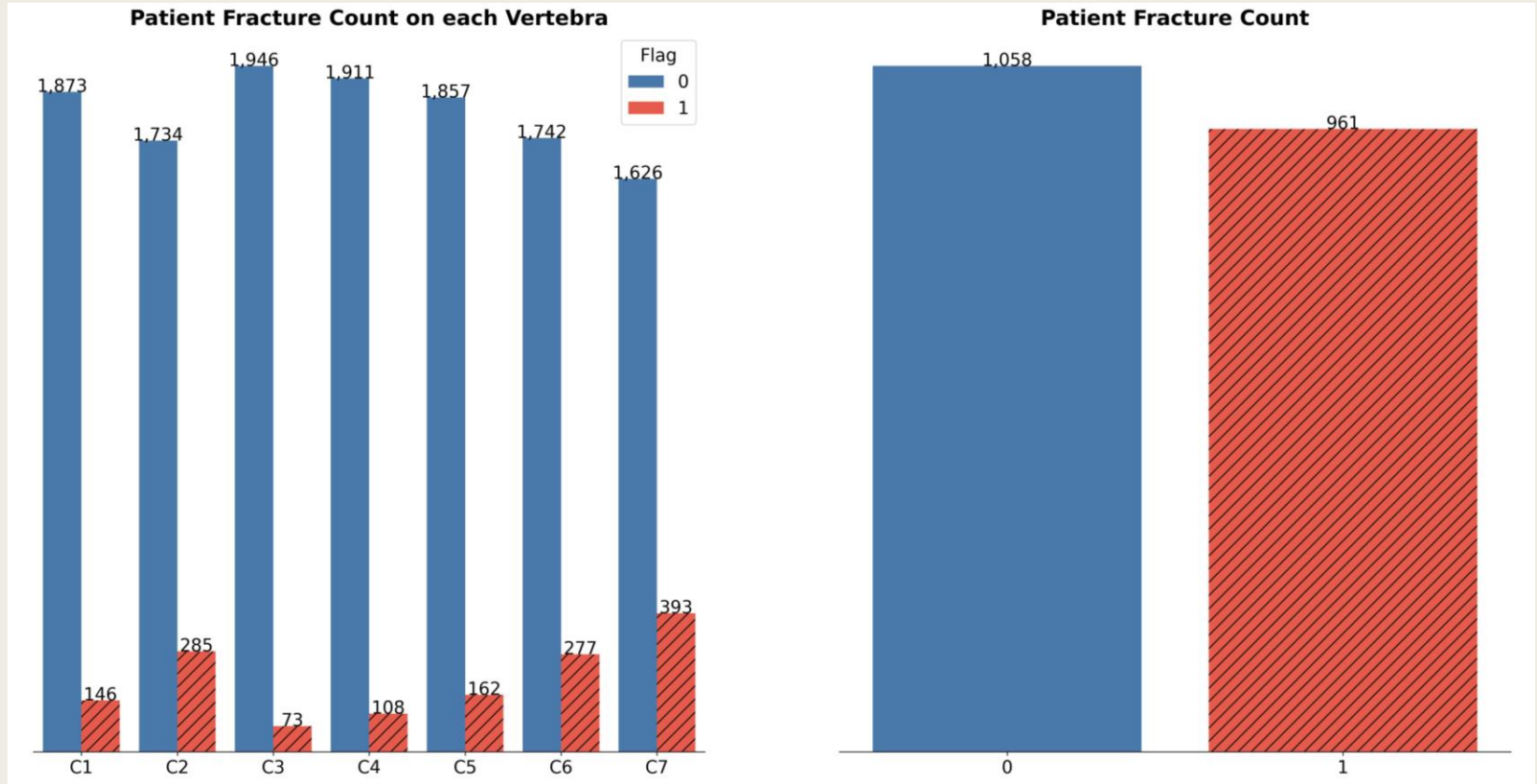
Slice 150



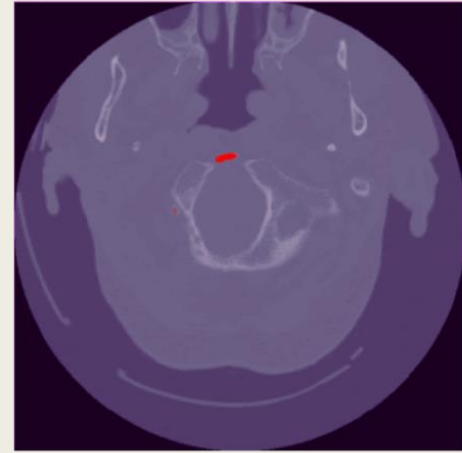
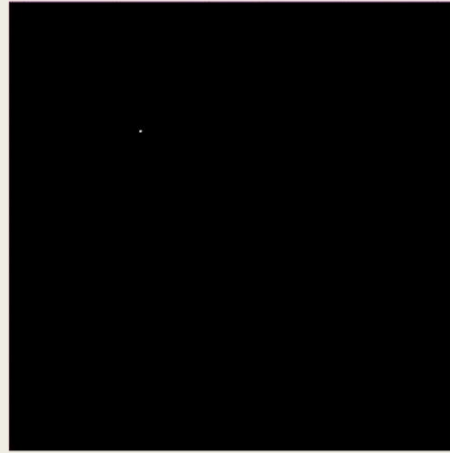
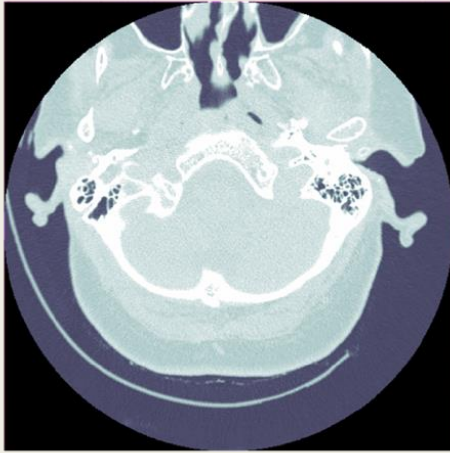
Slice 200








- Image metadata:
 - Image position (x, y, z coordinates)
 - Slice thickness

2.2. Fracture Labels (2,019 Patients)

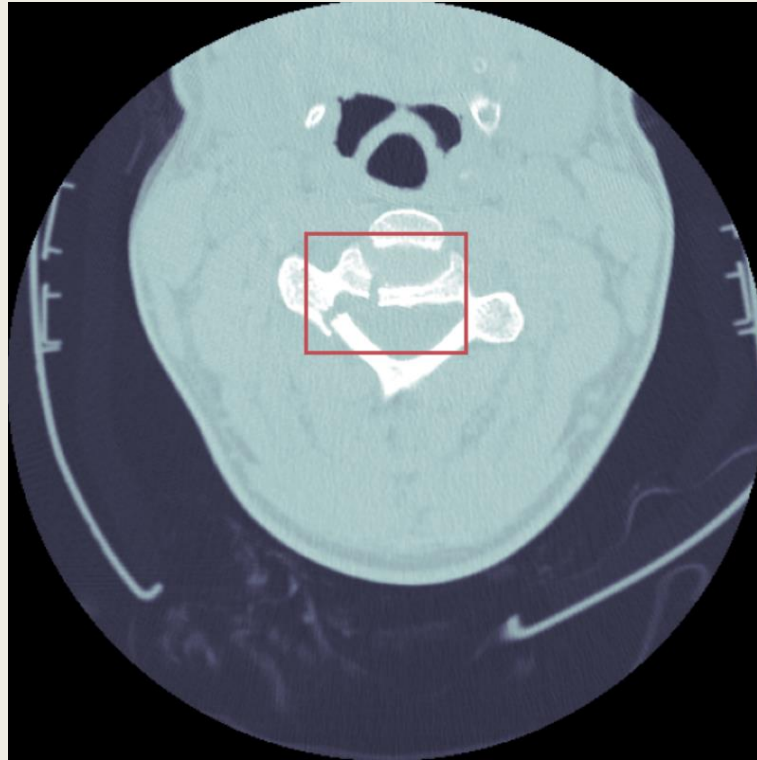


2.3. Pixel-level Vertebrae Labels (87 Patients)



C1	
C2	
C3	
C4	
C5	
C6	
C7	

2.4. Fracture Locations (239 Patients)



3. METHODOLOGY

The background of the slide features a stack of three books on a light-colored wooden surface. A yellow pencil is positioned diagonally across the top of the books. The scene is softly lit, creating a warm, academic atmosphere. The text '3. METHODOLOGY' is centered over this background in a large, bold, black font.

3.1. Evaluation Metrics

- Vertebrae/fracture detection:

$$\text{Accuracy} = \frac{TP+TN}{TP+TN+FP+FN}$$

$$\text{Precision} = \frac{TP}{TP+FP}$$

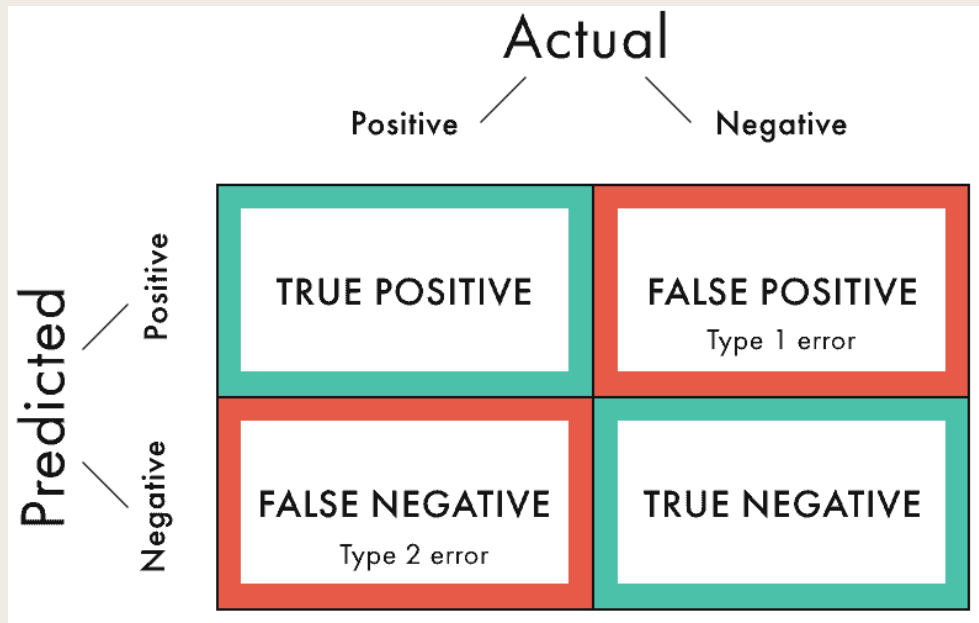
$$\text{Recall} = \frac{TP}{TP+FN}$$

$$\text{F1-score} = 2 * \frac{\text{Precision} * \text{Recall}}{\text{Precision} + \text{Recall}}$$

AUC: area under ROC curve

- Fracture localization:

IoU: intersection over union



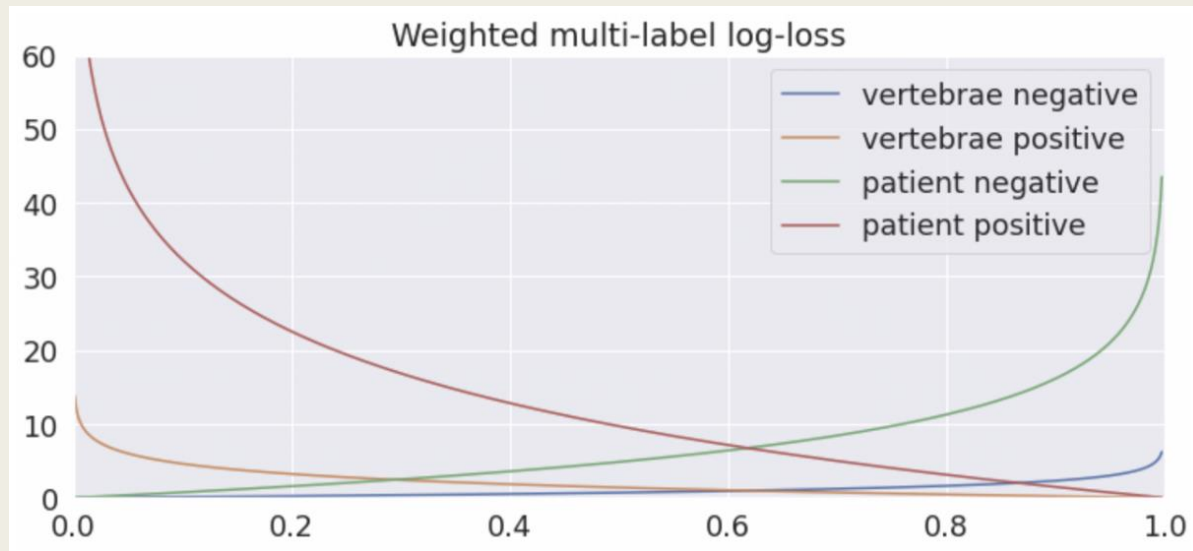
Confusion Matrix

3.2. Loss Function

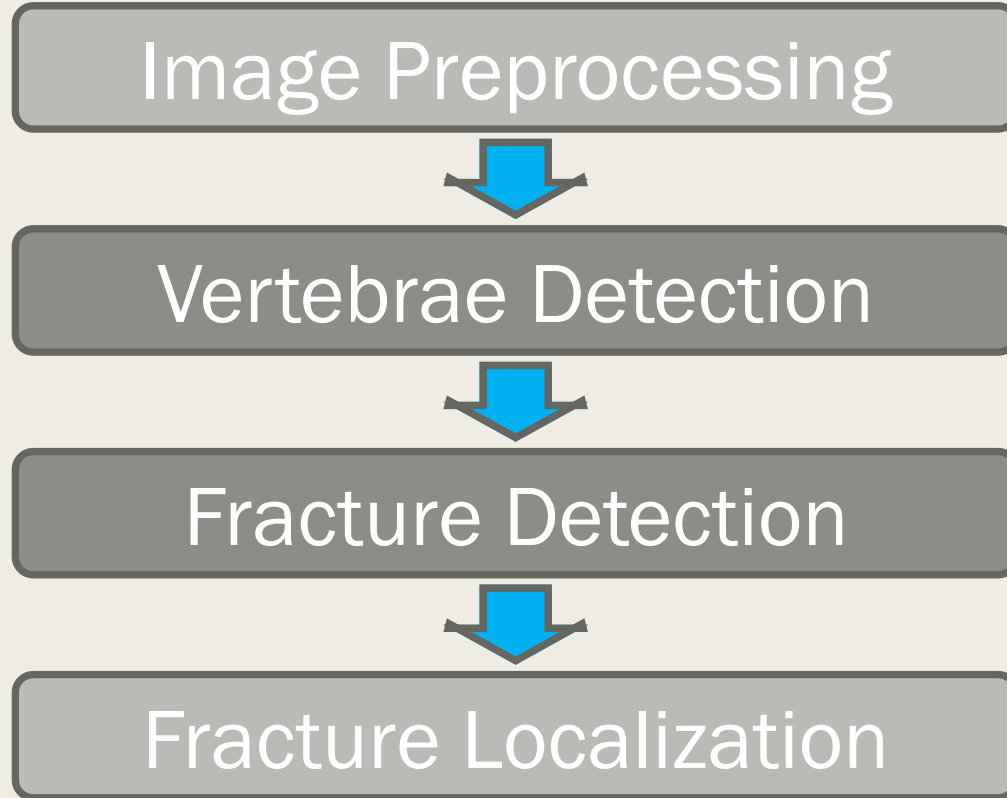
- Weighted binary cross-entropy

$$L = -w(y \log(p) + (1 - y) \log(1 - p))$$

$$w = \begin{cases} 1, & \text{if vertebra negative} \\ 2, & \text{if vertebra positive} \\ 7, & \text{if patient negative} \\ 14, & \text{if patient positive} \end{cases}$$



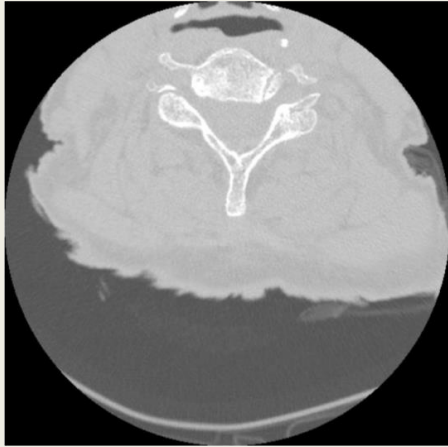
3.3. Project Pipeline



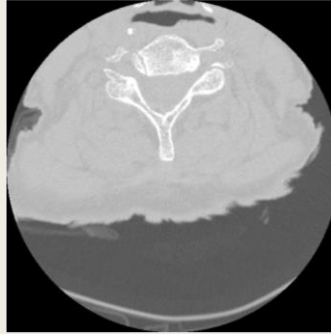
3.3.1. Image Preprocessing

- Resizing: resolution 512×512
- Rescaling: pixel value 0-255
- Data augmentation:
 - random rotation
 - random horizontal flip
 - random brightness, contrast, saturation and hue
- Noise reduction:
 - background detection by thresholding
 - image segmentation by K-means clustering

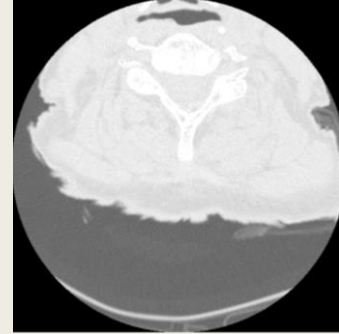
3.3.1. Image Preprocessing: Data Augmentation



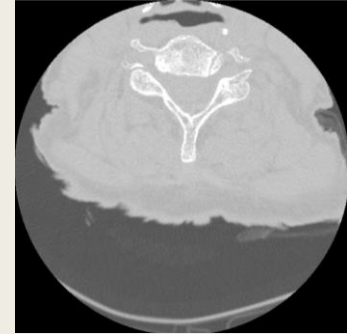
Original Image



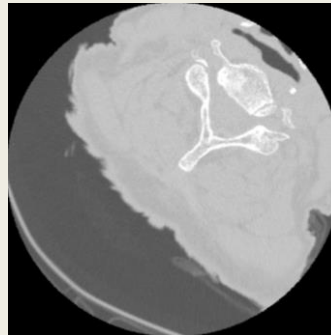
Horizontal Flip



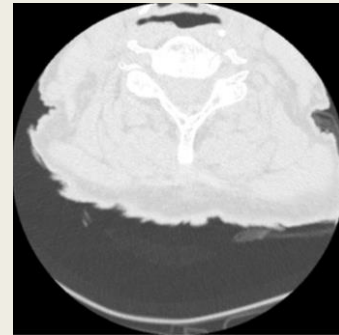
Brightness



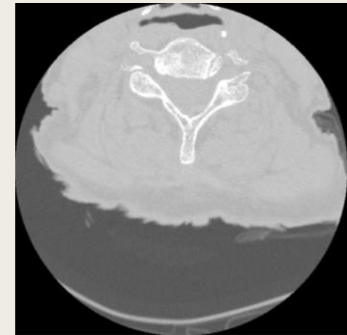
Saturation



Rotation

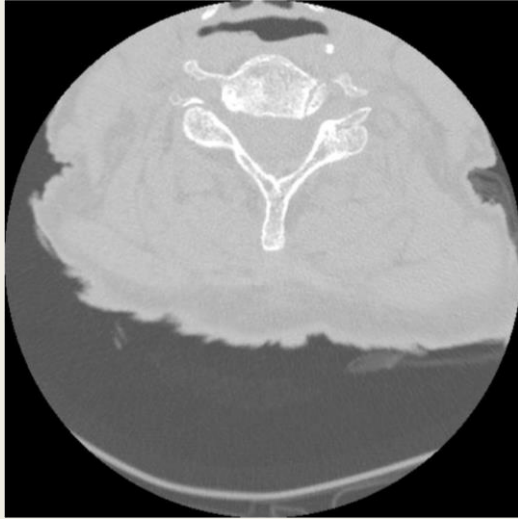


Contrast

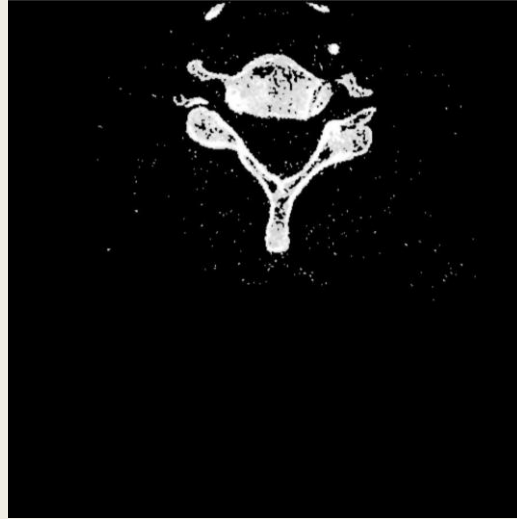


Hue

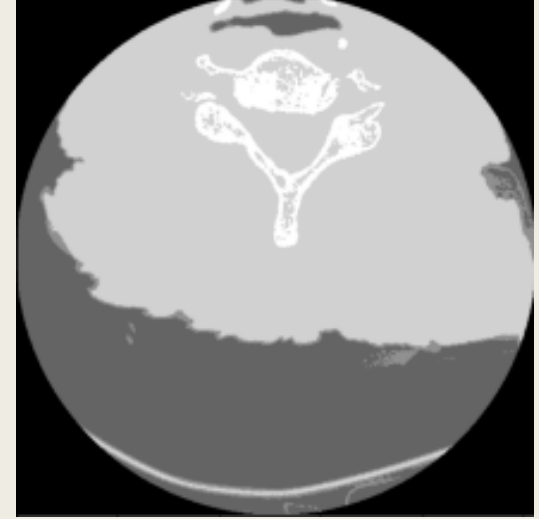
3.3.1. Image Preprocessing: Noise Reduction



Original Image



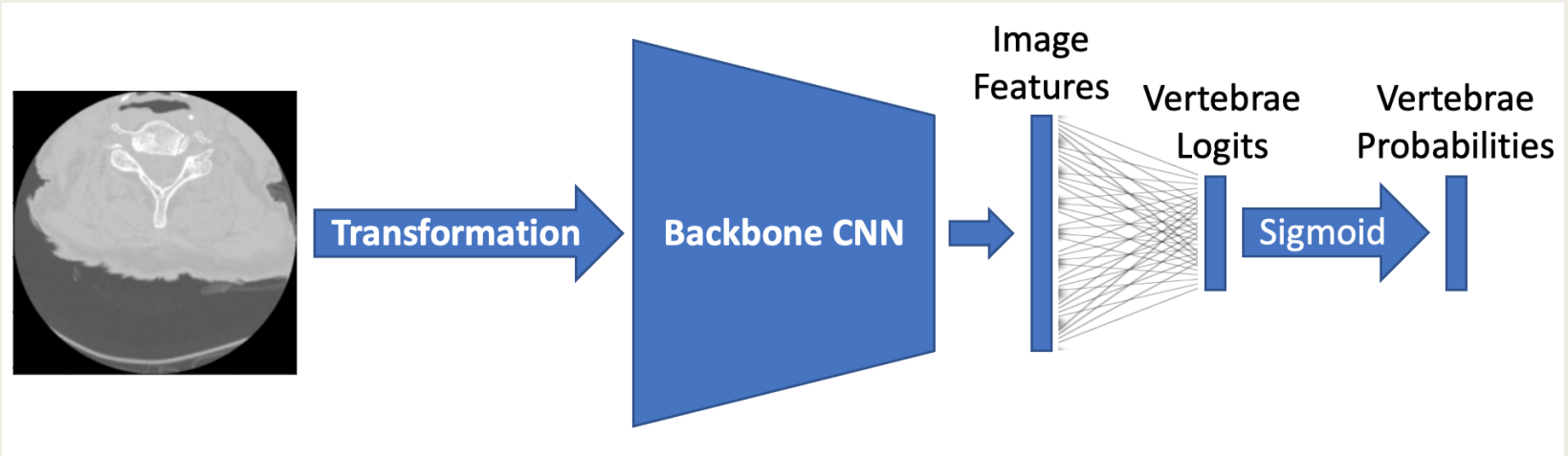
Thresholding



K-Means Segmentation

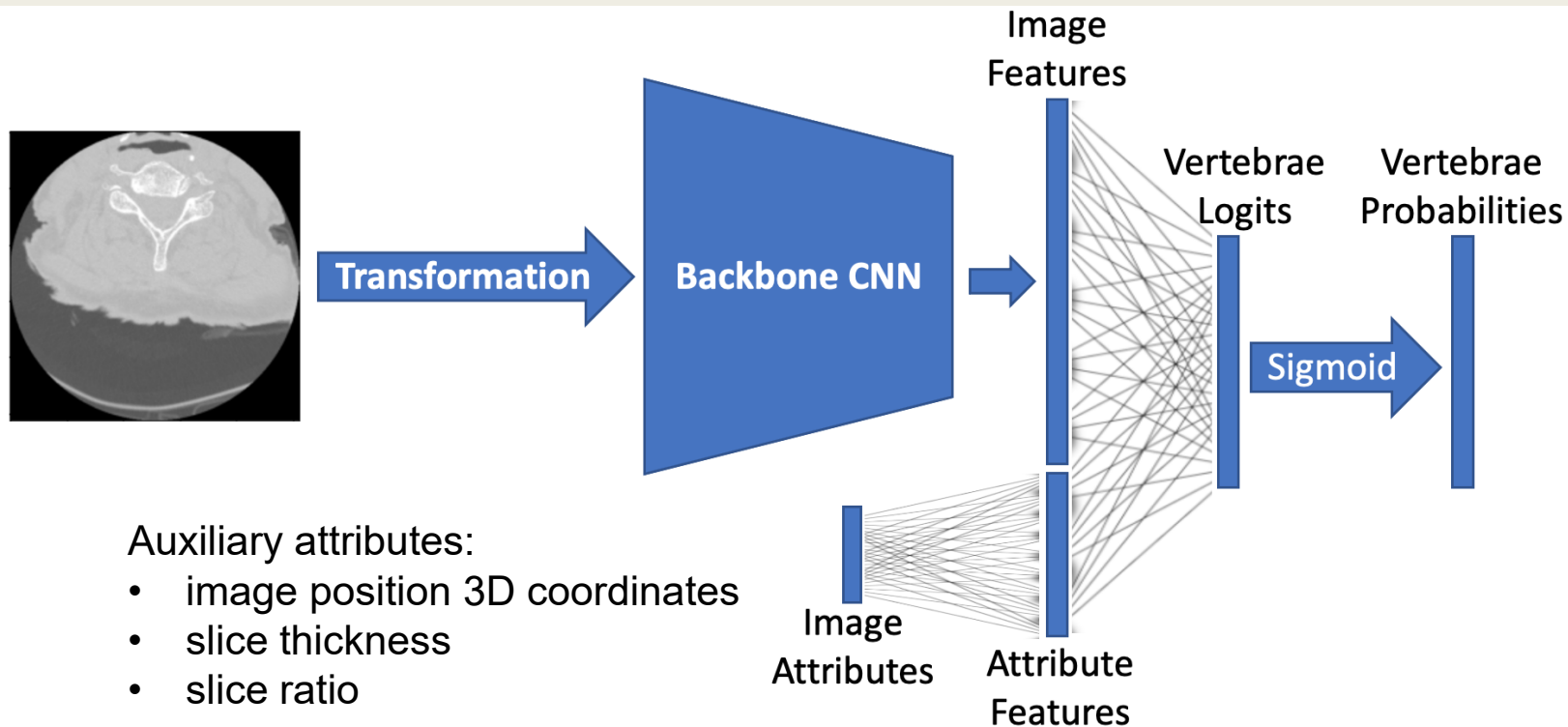
3.3.2. Vertebrae Detection: Type 1 Model

- Image input only



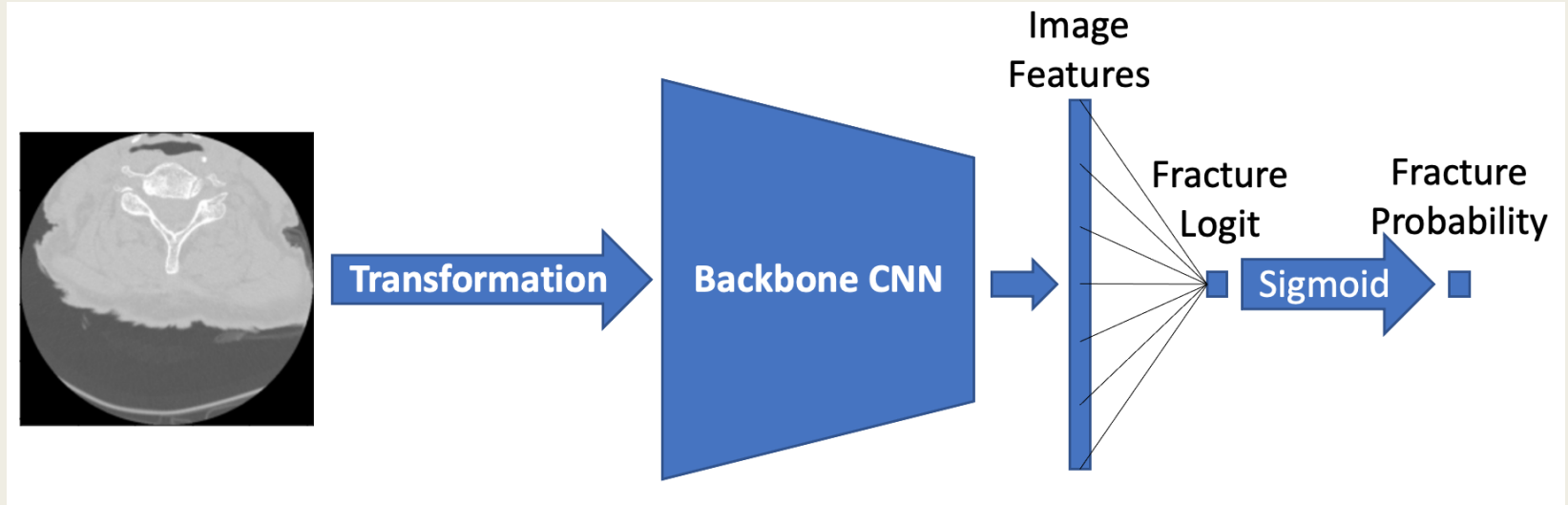
3.3.2. Vertebrae Detection: Type 2 Model

- Image and metadata inputs [multimodal learning]



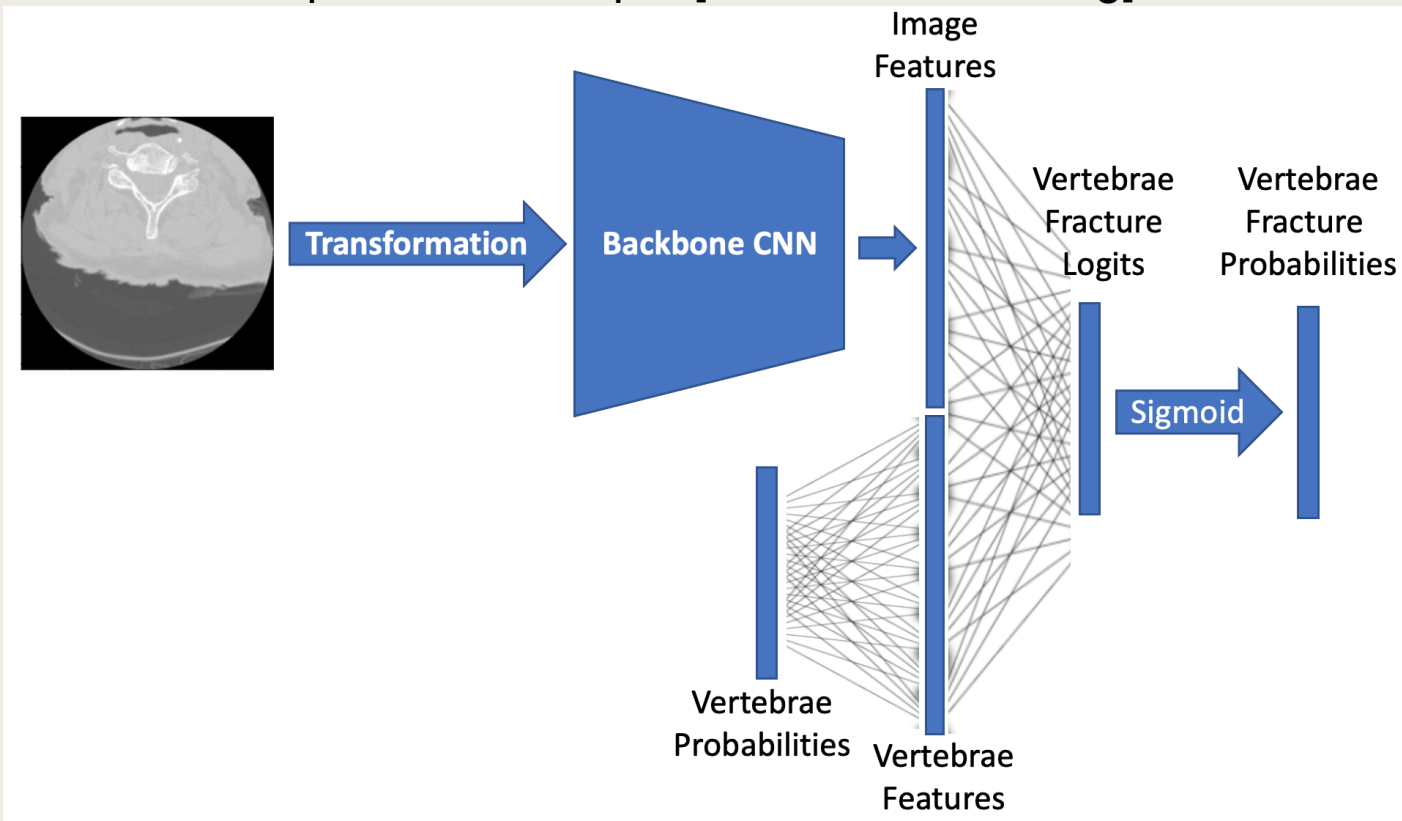
3.3.3. Fracture Detection: Type 1 Model

- Single probability output



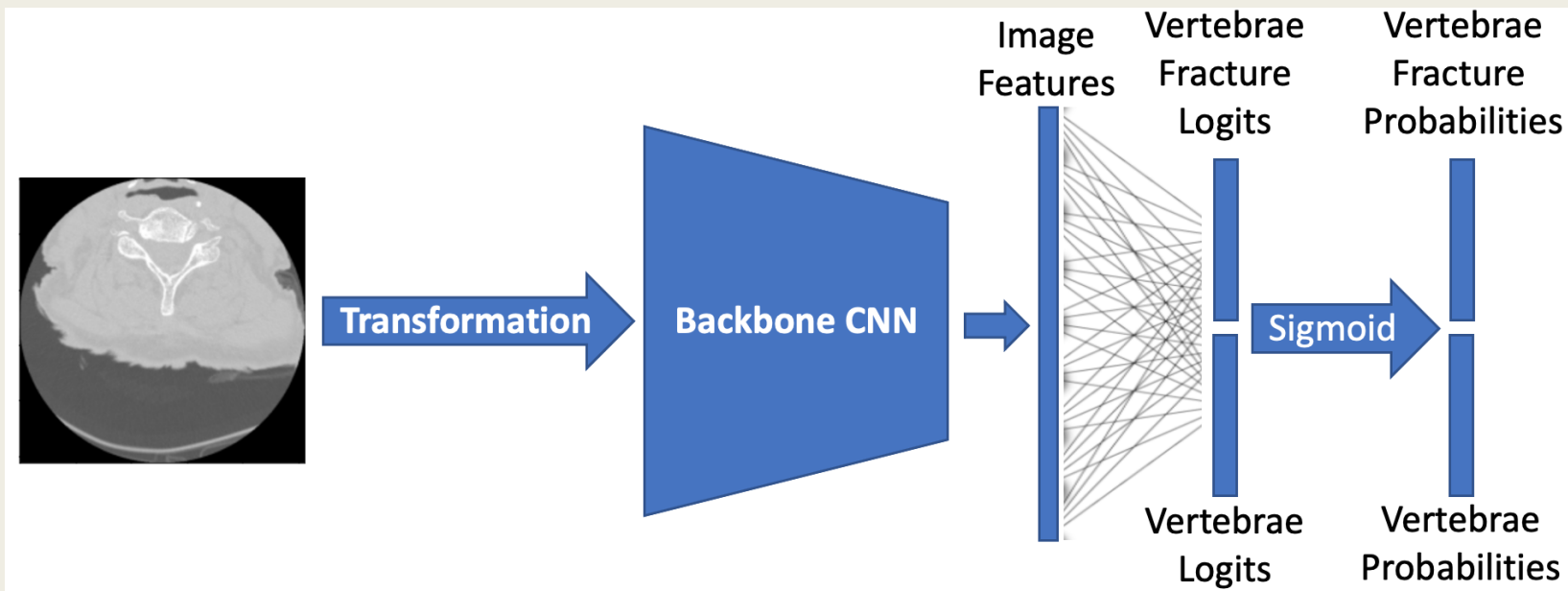
3.3.3. Fracture Detection: Type 2 Model

- Vertebrae probabilities input [multimodal learning]



3.3.3. Fracture Detection: Type 3 Model

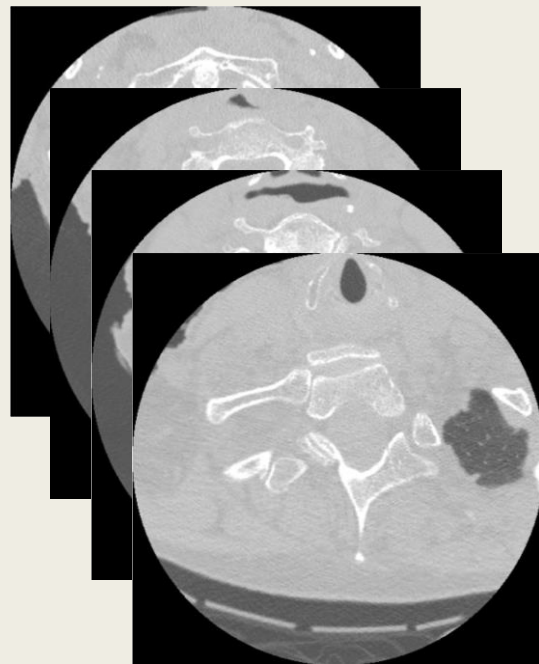
- Vertebrae probabilities output [multi-task learning]



- Combined loss function:
 - $L = \alpha L_{frac} + L_{vert}$ (α : relative weighting)

3.3.3. Fracture Prediction

- Slice-level fracture prediction
 - Type 1 model:
 - p_i is the model output
 - Type 2 & 3 model:
 - $$p_i = \frac{\sum_{j=1}^7 f_{ij} v_{ij}}{\sum_{j=1}^7 v_{ij}}$$
- Vertebra-level fracture prediction
 - Type 1 model:
 - $$p_j = \frac{\sum_{i=1}^n f_{ij} v_{ij}}{\sum_{i=1}^n v_{ij}}$$
 - Type 2 & 3 model:
 - $$p_j = \frac{\sum_{i=1}^n f_{ij} v_{ij}}{\sum_{i=1}^n v_{ij}}$$
- Patient-level fracture prediction
 - $$p = 1 - \prod_{j=1}^7 (1 - p_j)$$



i : slice index

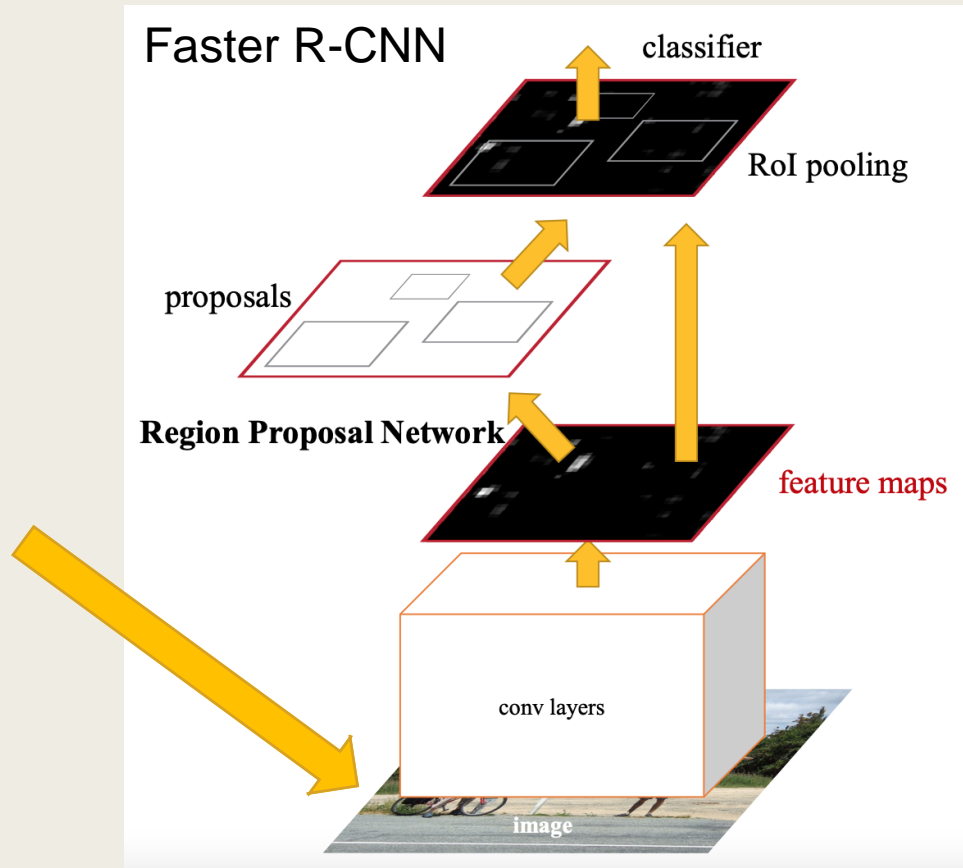
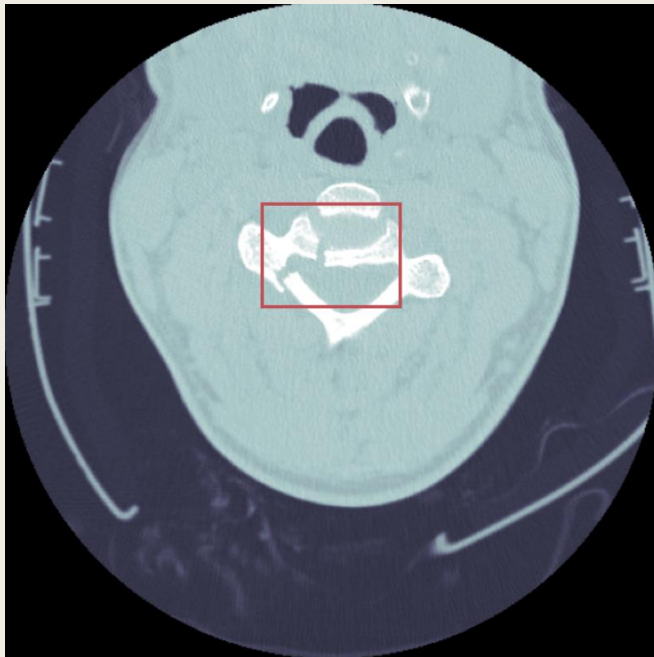
j : vertebra index

v : vertebra probability

f : slice fracture probability

p : predicted fracture probability/score

3.3.4. Fracture Localization



4. EXPERIMENTS

The image features a stack of three books resting on a light-colored wooden surface. The books are slightly out of focus, with the top book having a dark cover and the others having lighter covers. The text '4. EXPERIMENTS' is prominently displayed in the center of the image in a bold, black, sans-serif font. The background is a soft, warm-toned blur, suggesting an indoor setting with natural light.

4.1. Data Preprocessing

- Data augmentation:
 - Negligible improvement
 - Not that beneficial in single-epoch training
- Noise reduction:
 - Ineffective
 - Model performance degrades significantly
 - More sophisticated techniques needed

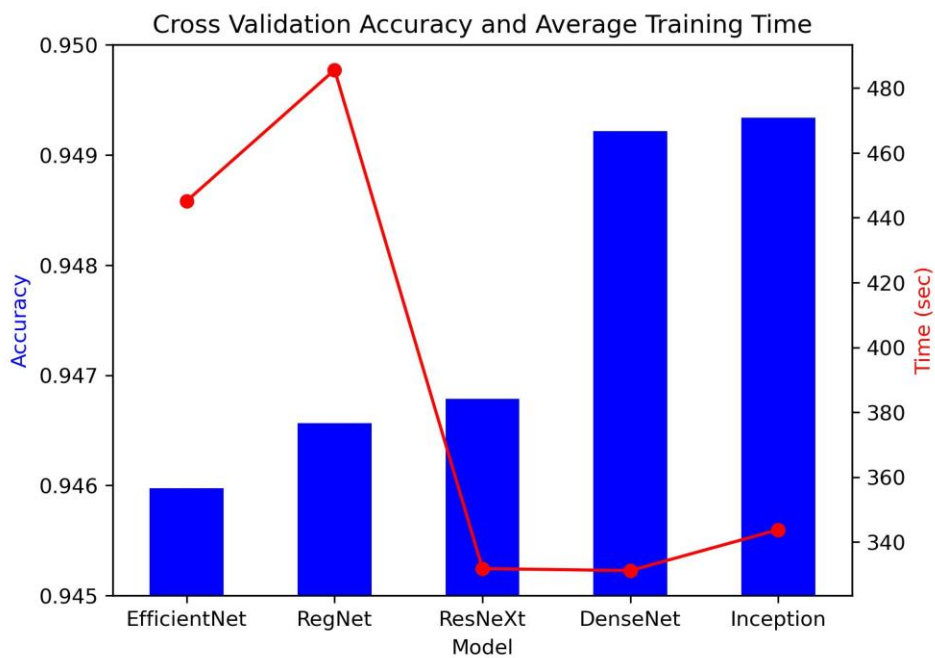
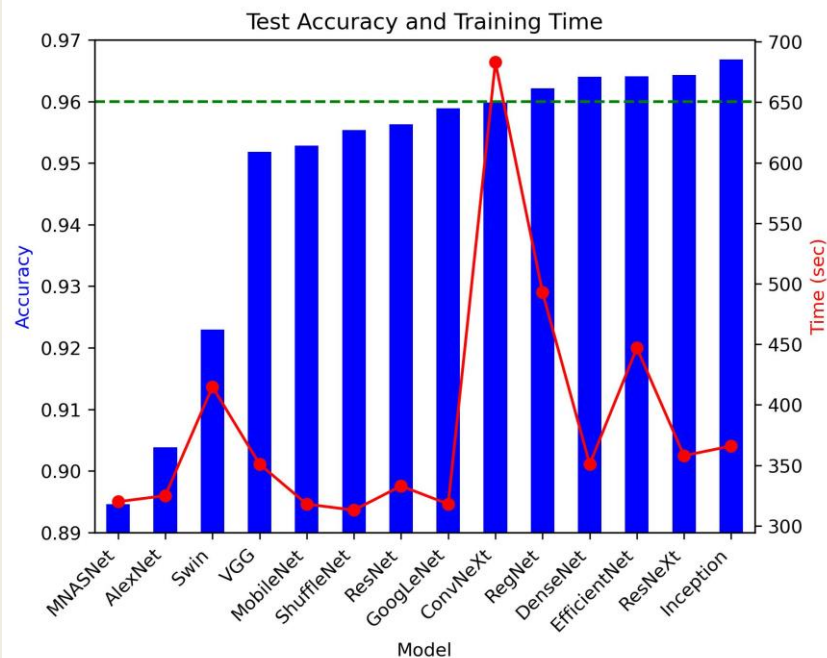
4.2. Vertebrae Detection: Backbone Model Selection

Selected backbone CNN models:

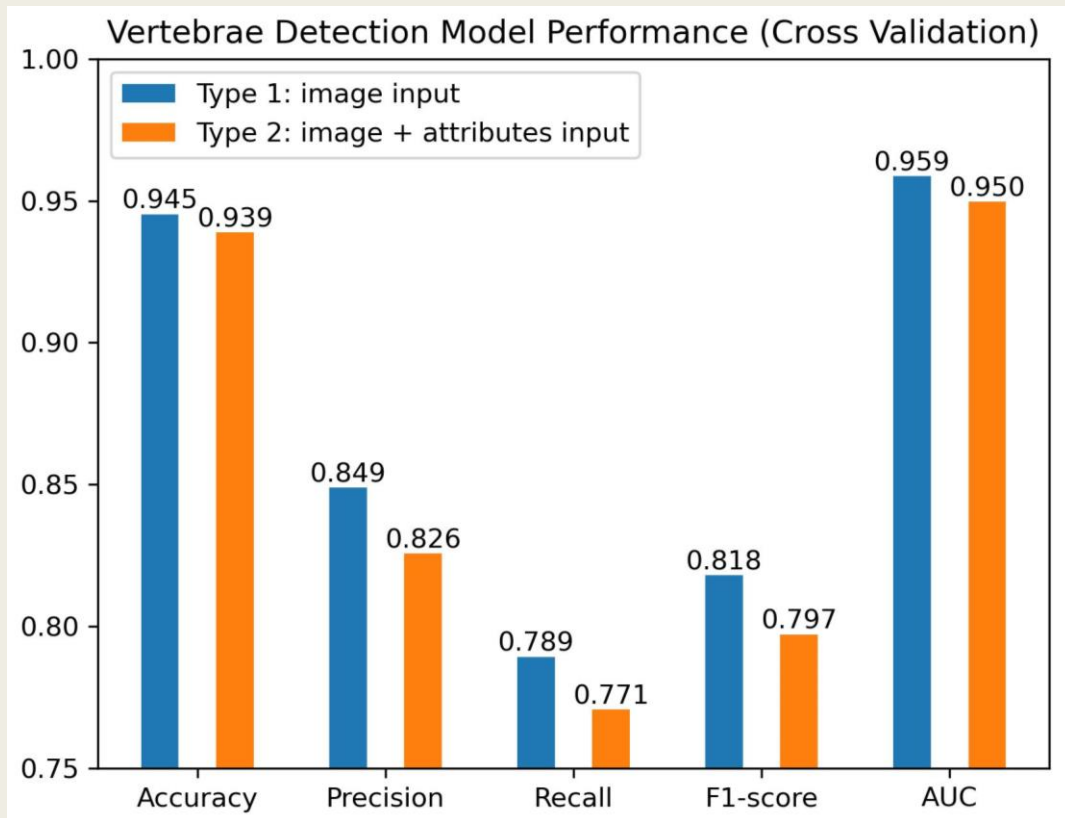
- AlexNet
- VGG16 (with batch normalization)
- ResNet50
- ResNeXt50 ($32 \times 4D$)
- GoogLeNet
- InceptionV3
- DenseNet121
- EfficientNetV2 (small)
- MobileNetV3 (large)
- ConvNeXt (small)
- MNASNet (with a depth multiplier of 1.3)
- ShuffleNetV2 (with $2.0 \times$ output channels)
- Swin Transformer (small)
- RegNetY-8GF

4.2. Vertebrae Detection: Backbone Model Selection

- Single validation test (train-test ratio 8:2)
- 5-fold cross validation

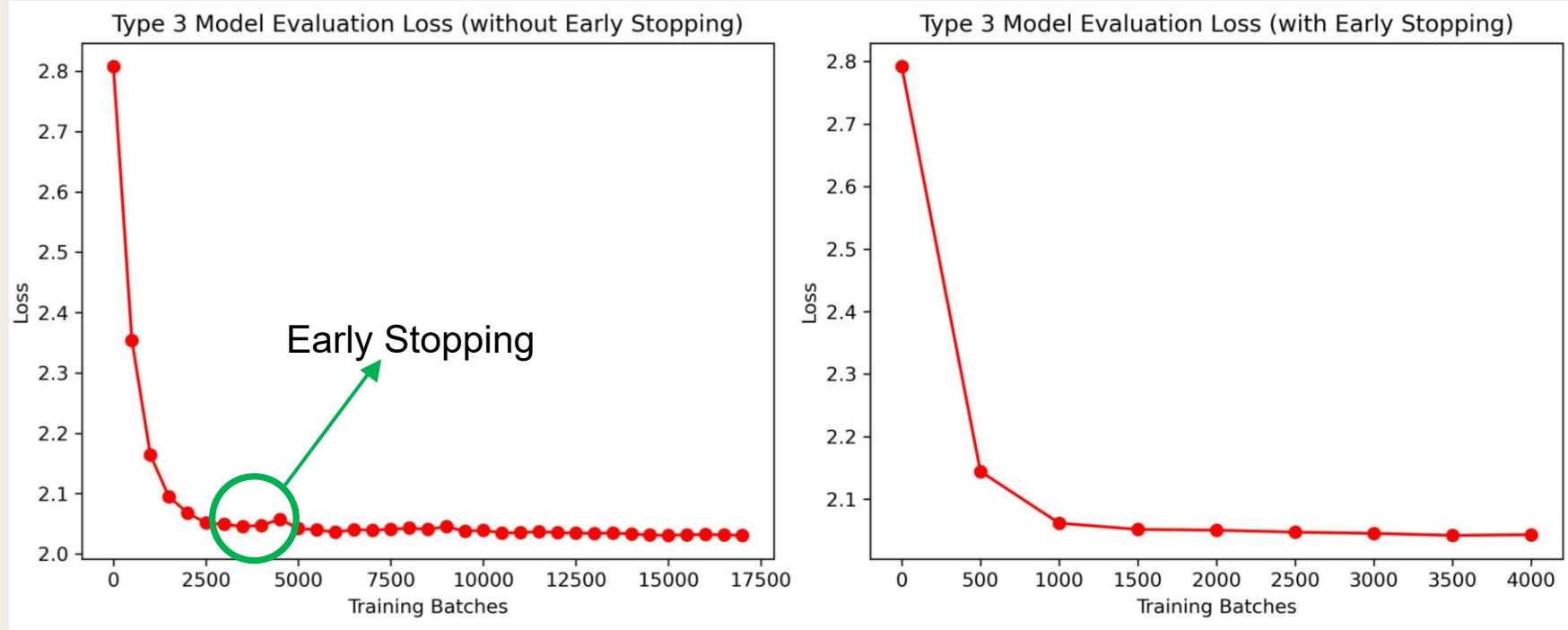


4.2. Vertebrae Detection: Type 1/2 Model Comparison



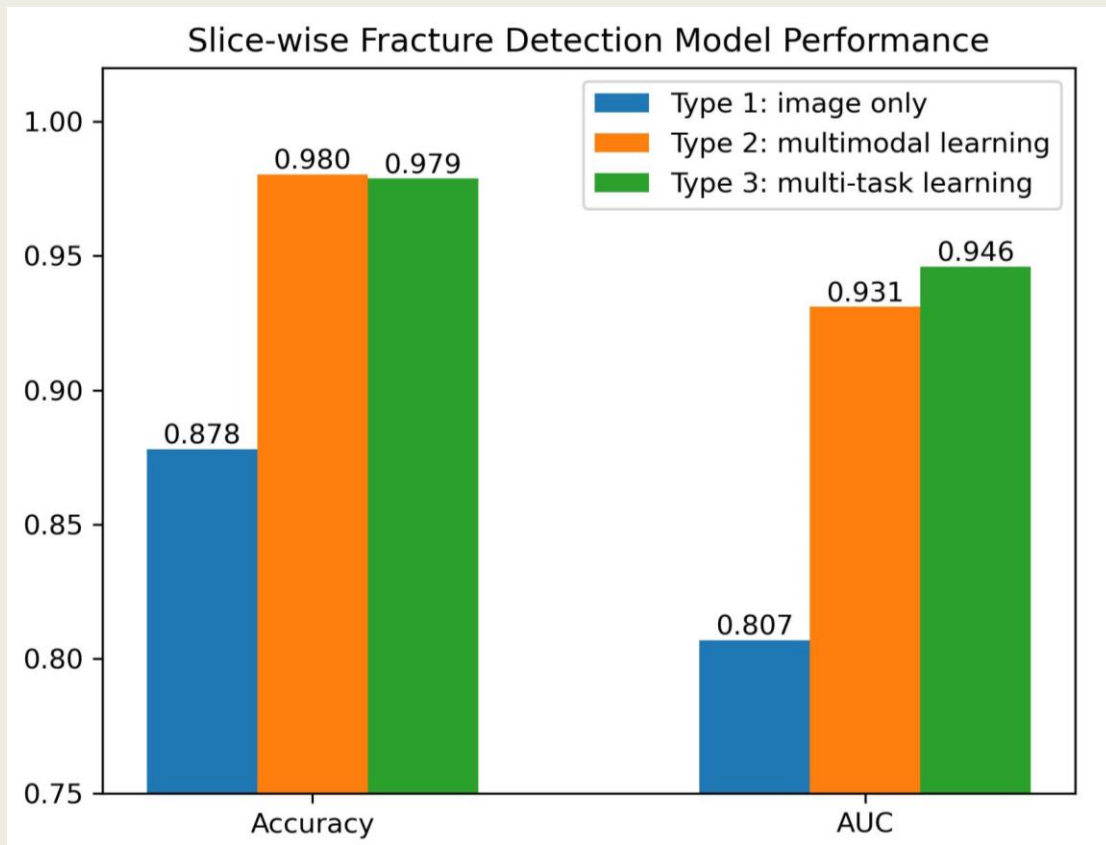
- InceptionV3 backbone
- 5-fold cross validation
- Performance: Type 1 > Type 2
- Auxiliary attributes (slice ratio, image position, etc.) did not further bring useful information for vertebrae detection.

4.3. Fracture Detection: Evaluation Loss



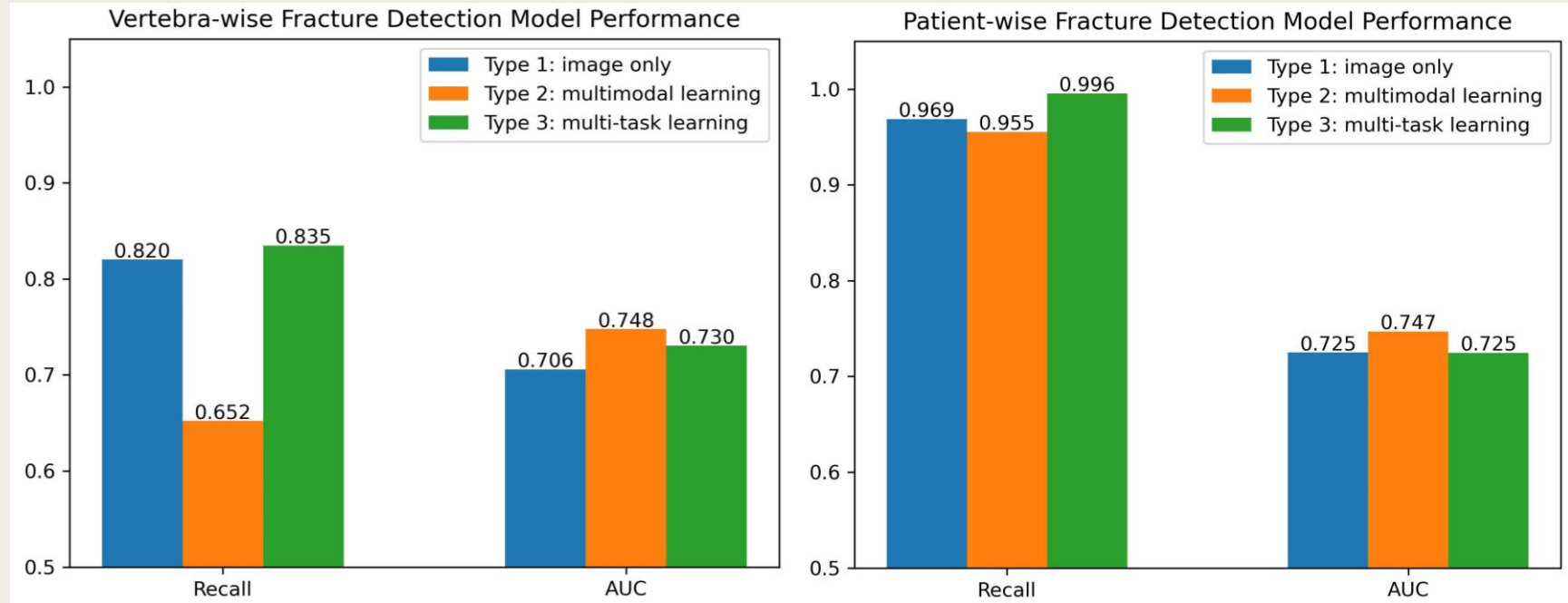
❖ Early stopping demonstrated a positive effect on fracture detection model training.

4.3. Fracture Detection (Slice-wise)



- Performance:
Type 2 \approx Type 3 \gg Type 1
- Type 2 & 3 models take multiple vertebrae into consideration for slice fracture detection.

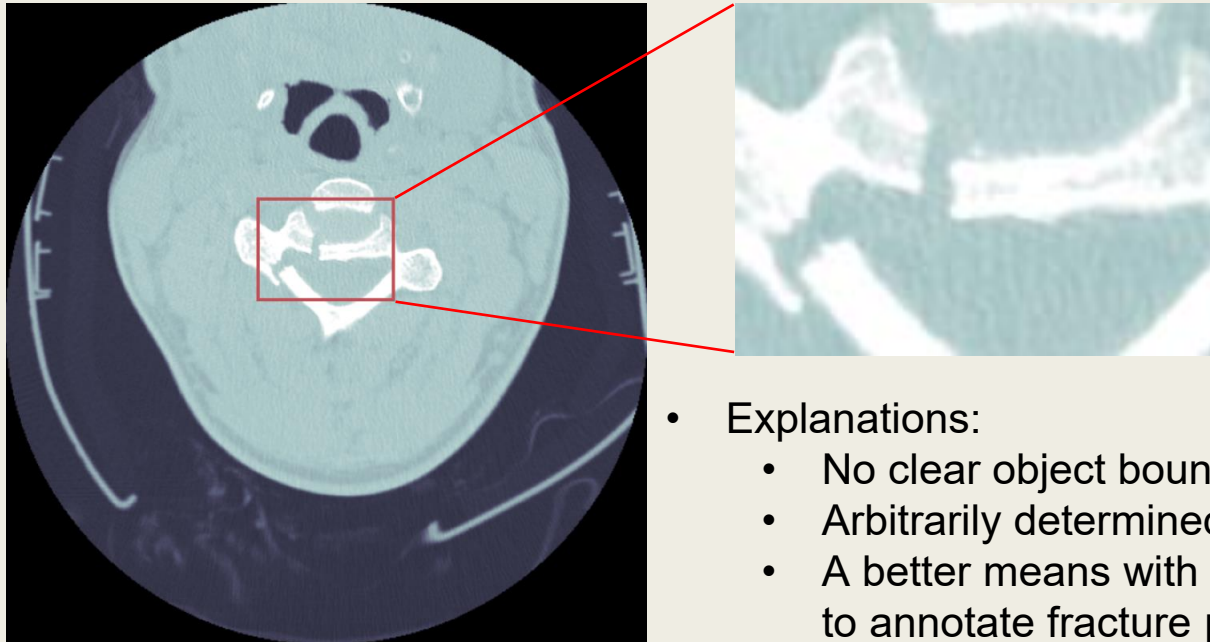
4.3. Fracture Detection (Vertebra/Patient-wise)



- Decision threshold was determined by highest f1-score.
- Models showed a lower recall for vertebra-level fracture detection.
- 99.6% patients with fracture can be successfully detected using Type 3 model.

4.4. Fracture Localization

- Faster R-CNN with ResNet-50-FPN backbone
- Weighted boxes fusion applied to merge multiple matches
- Failed to locate fractures: validation IoU 0.100



- Explanations:
 - No clear object boundary for a fracture
 - Arbitrarily determined bounding boxes
 - A better means with well-defined criterion to annotate fracture position is needed

4.5. Implementation Details

- **PyTorch** for deep learning model construction
- **GPU** for model training acceleration
- **Adam** used as optimizer
- **Single-epoch** model training
- **One-cycle learning rate policy** adopted for learning rate scheduling
 - Maximum learning rate $1e-3$ for vertebrae detection
 - Maximum learning rate $1e-4$ for fracture detection
 - Percentage of learning rate increase set to 0.3
- **Early stopping** applied for fracture detection model training
 - Loss decrease threshold 0.01
 - Patience 5×500 batches
- **Relative weighting** $\alpha = 2$ in combined loss function
- **Group K-fold cross validation** employed to avoid information leakage
- **Parametric ReLU** chosen as the activation layer of DNN
- **Automatic mixed precision training** leveraged to speed up model training and save memory

5. DISCUSSION

The image shows a stack of three books resting on a light-colored wooden surface. The books are slightly out of focus, with the top book having a dark cover and the others having lighter covers. The text '5. DISCUSSION' is prominently displayed in the center of the image in a bold, black, sans-serif font.

5.1. Difficulties and Limitations

- Large-scale dataset (350 GiB):
 - Slow data preprocessing
 - Hyperparameter tuning too costly
 - Cannot train models for multiple epochs
- Insufficient GPU memory:
 - Backbone models restricted to lightweight architectures
 - Limited batch size and slow training process
 - Inefficient to train a 3D CNN

5.2. Result Summary

- Vertebrae detection:
 - accuracy 0.945, AUC 0.959
- Fracture detection:
 - slice-level: accuracy 0.980, AUC 0.946
 - vertebra-level: recall 0.835, AUC 0.748
 - patient-level: recall 0.996, AUC 0.747
- Fracture localization:
 - IoU 0.100 (failed)

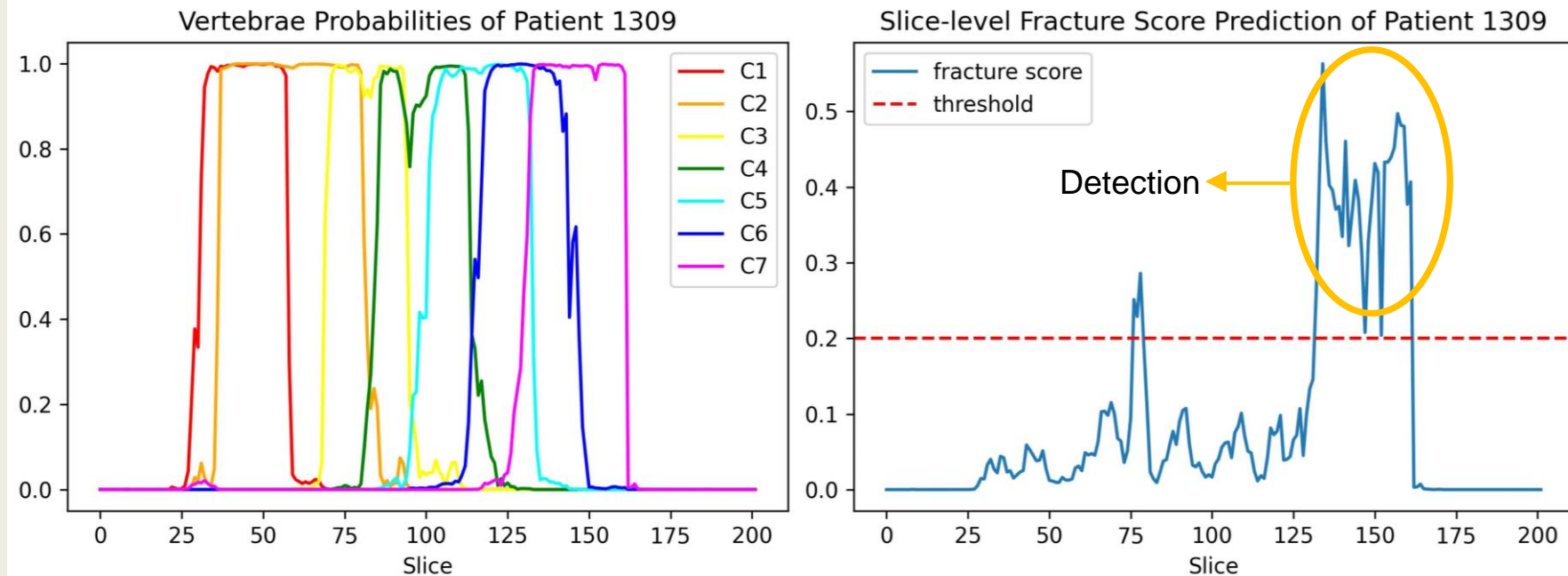
5.3. Future Work

- Image segmentation with advanced models
- Multi-epoch model training for fracture detection
- Hyperparameter tuning
- Model architecture optimization
- 3D CNN for fracture detection
- Fracture localization model design

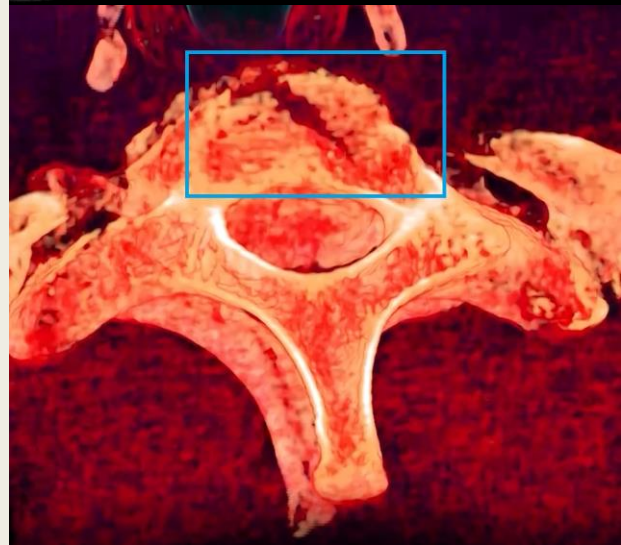
6. VISUALIZATION

A stack of three books is positioned on the right side of a light-colored wooden surface. The books have white, dark brown, and light grey covers. The background is softly blurred, showing a warm, yellowish light source. The text '6. VISUALIZATION' is centered in a bold, black, sans-serif font.

6. Visualization



- Fracture approximately located at vertebrae C6 and C7



REFERENCES

A stack of three books is positioned on the right side of a light-colored wooden surface. The books have white, dark grey, and light yellow covers. The word 'REFERENCES' is centered in the middle of the image in a bold, black, sans-serif font. The background is softly blurred, showing a warm, yellowish light source.

References

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A stack of three books is positioned on the right side of a light-colored wooden table. The books have white, dark brown, and yellow covers. The text 'Q & A' is centered in the middle of the image in a large, bold, black font. The background is softly blurred, showing a warm, yellowish light source.

Q & A

A stack of three books is positioned on the right side of a light-colored wooden surface. The books have white, dark brown, and light-colored covers. The background is softly blurred, showing a warm, yellowish light source. The text 'THANK YOU' is centered in a bold, black, sans-serif font.

THANK YOU