Kerry Liu

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WORK EXPERIENCE

• CDM Princeton

Princeton, NJ

Digital Intern

June 2016 — August 2016

- Developed a cross-platform smart phone app that helps people suffering from Hypoparathyroidism manage and track their symptoms.
- Worked with a group of developers to construct and maintain websites for various health care companies.
- Assisted in creating an API to bridge together an email marketing framework with an electronic medical database.

• Aumed Group Corp

Beijing, China

Embedded Engineer Intern

July 2015 – September 2015

- Wrote and implemented code for a handheld video magnifier for the sight-impaired.
- Helped distribute and market products at a nursing home for the disabled and elderly.
- Collaborated with Coworkers and interacted with customers in Chinese.

EDUCATION

• Rutgers University–New Brunswick BS in Computer & Electrical Engineering New Brunswick, NJ August 2013 — May 2017

PROJECTS

• Parking garage optimization simulation

January 2016 -- May 2016

Collaborated with a group to create software that monitors and dynamically manages the occupancy
of parking garages to efficiently manage space and maximize profit.

Chat Bot

December 2015 — March 2016

- Extends the functionality of Discord, a popular voice chat application with new commands and features such as image search and directly playing music through the voice channel.

Data aggregation tool

May 2015 — September 2015

- Collects and analyzes data from an online strategy game to attempt to determine future trends.
- Utilized Node.js and a variety of REST APIs.

• Chrome extension

December 2014 -- May 2015

- Autonomously plays a Facebook game called Mousehunt without any user intervention.
- Solves captchas intermittently by first "cleaning" the image then using OCR.

• Face-tracking turret

May 2014 -- September 2014

- Robotic turret which utilizes the OpenCV library with real-time face tracking.
- Differentiates between faces while filtering out background image noise.
- Measures distance from the turret to face, choosing the closest face to track.

TECHNICAL SKILLS

Languages:

Proficient: C++, C, JavaScript, HTML, CSS, Java

Familiar: Python, C#, Bash, MATLAB, PHP, Swift, Lua, System Verilog, MIPS assembly, LATEX Frameworks & Software: Git, Node.js, Angular, React, SQL, MongoDB, PSpice, Solidworks, OpenCV Platforms: GNU/Linux, Mac OS X, Emacs, Windows XP/Vista/7/8/8.1/10