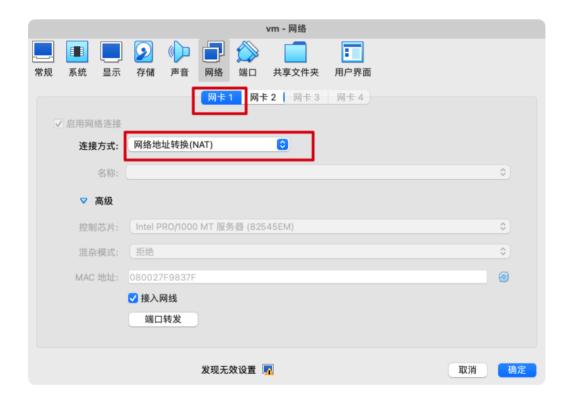
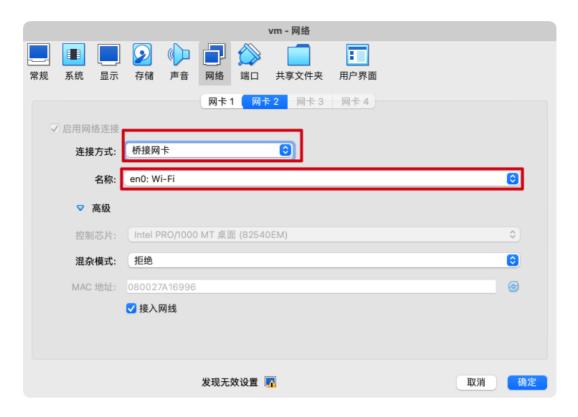
README FIRST

Virtual Machine Login and Usage Instruction

We provide the CSC3150_a3_xv6.ova file for x64 chip users (can be imported into VirtualBox or VMware) and the CSC3150_a3_xv6.qcow2 file for Macbook m1/2 users (can be imported into UTM).

For VirtualBox users (Normally, all versions would run well. We checked the 7.0 version), remember to set the network as follows.





For UTM users, follow this quick tutorial to import the .qcow2 file. The default network setting (**Shared Network**) is good.

For all users

- 1. Log in the virtual machine through the username csc3150 and password csc3150
- 2. Type '**ip a**' to get the IP address of your virtual machine. But if it returns like the following figure, use '**sudo dhclient**' command to assign an IP address. Then try 'ip a' again.

```
Last login: Wed Oct 25 06:06:34 UTC 2023 on tty1
csc3150@csc3150:~$ ip a
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000
link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00
inet 127.0.0.1/8 scope host lo
    valid_lft forever preferred_lft forever
inet6 ::1/128 scope host
    valid_lft forever preferred_lft forever
2: ens33: <BROADCAST,MULTICAST> mtu 1500 qdisc noop state DOWN group default qlen 1000
link/ether 00:0c:29:b4:ce:e2 brd ff:ff:ff:ff:
```

```
csc3150@csc3150: ™$ sudo dhclient
[sudo] password for csc3150:
csc3150@csc3150: №$ ip a
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
        valid_lft forever preferred_lft forever
    inet6 ::1/128 scope host
        valid_lft forever preferred_lft forever
2: ens33: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc fq_codel state UP group default qlen 1000
    link/ether 00:0c:29:b4:ce:e2 brd ff:ff:ff:ff:
    inet 192.168.166.129 24 brd 192.168.166.255 scope global dynamic ens33
        valid_lft 1798sec preferred_lft 1798sec
    inet6 fe80::20c:29ff:feb4:cee2/64 scope link
        valid_lft forever preferred_lft forever
```

- 3. The above '192.168.166.129' is the IP address of your virtual machine. You can now access it from your local terminal and VsCode by using ssh. (In this case, the command is *ssh csc3150@192.168.166.129*)
- 4. We have put the template under the default directory. Go to the 'xv6-labs-2022' directory and try the following command to compile and run the project.

5. After 'make qemu', the xv6 system powers on.

```
xv6 kernel is booting
hart 1 starting
hart 2 starting
init: starting sh
$
```

6. Try 'mmaptest', you are expected to have the following output.

```
$ mmaptest
mmap_test starting
test mmap f
mismatch at 0, wanted 'A', got 0x1
mmaptest: mmap_test failed: v1 mismatch (1), pid=3
$ _
```

- 7. To quit the xv6 system, press Ctrl a. Leave it. Then type x.
- 8. **Hint**: You can search "TODO" globally in VSCode. We have highlighted the areas you need to complete for the basic part. But you should figure out where to solve the bonus part on your own.

```
SEARCH ひ ➡ 🖺 🗗
                                      C proc.h
                                       xv6-labs-2022 > kernel > C proc.h
        TODO
                         Aa ab *
                                               /* /2 */ uinto4 tu;
/* 80 */ uint64 t1;
Q
        28 results in 19 files - Open
                                               /* 88 */ uint64 t2;
        in editor
                                               /* 96 */ uint64 s0;
Q
                                                /* 104 */ uint64 s1;
       > {} product.json ~/.curs... 2
                                                /* 112 */ uint64 a0;
       > {} package.json ~/.cur... 1
                                               /* 120 */ uint64 a1;
       > TS jquery.d.ts ~/.cursor... 1
                                               /* 128 */ uint64 a2;
       > Js ptyHostMain.js ~/.c... 2
                                                /* 136 */ uint64 a3;
                                                /* 144 */ uint64 a4;
       > Js server.main.js ~/.cu... 2
                                               /* 152 */ uint64 a5;
       > Js extensionHostProc... 2
                                               /* 160 */ uint64 a6;
> > shellIntegration.ps1... (1)
                                                /* 168 */ uint64 a7;
       > = extensions.builtin.c... 1
                                                /* 176 */ uint64 s2;
器
       > {} product.json ~/.vsc... 2
                                               /* 184 */ uint64 s3;
                                               /* 192 */ uint64 s4;
       > {} package.json ~/.vsc... 1
                                                /* 200 */ uint64 s5;
       > TS jquery.d.ts ~/.vscod... 1
                                               /* 208 */ uint64 s6;
       > Js ptyHostMain.js ~/.v... 2
                                               /* 216 */ uint64 s7;
       > Js server.main.js ~/.vs... 2
                                               /* 224 */ uint64 s8;
                                                /* 232 */ uint64 s9;
       > Js extensionHostProc... 2
                                               /* 240 */ uint64 s10;
       > > shellIntegration.ps1... 1
                                               /* 248 */ uint64 s11;
       > = extensions.builtin.c... 1
                                               /* 256 */ uint64 t3;

∨ C proc.h ~/xv6-labs-2... 1

                                                /* 264 */ uint64 t4;
                                               /* 272 */ uint64 t5;
          // TODO: complete s... ×
                                                /* 280 */ uint64 t6;

∨ C sysfile.c ~/xv6-labs-... 2

          // TODO: complete mmap()
          // TODO: complete munma...
                                             enum procstate { UNUSED, USED, SLEEPING, RUNNA

∨ C trap.c ~/xv6-labs-20... 1

                                              #define VMASIZE 16
          // TODO: page fault handling
                                              // TODO: complete struct of VMA
                                        86
                                              struct vma {
```