

General Instructions

- Maintain a proper observation of the experiments you perform in lab sessions.
- Keep your code with proper hierarchical structure for your future reference.

Experiment 1

Write a C program that accepts two complex numbers u,v and stores as structures. Write individual functions (**Must use functions and arguments using call by reference**) for the following operations:

- Displays complex number
- computes u+v
- computes u-v
- computes u*v

Experiment 2

Write a C program that stores the data in an array of type "struct Employee". Data is given in the file "emp.db".

Sample Input/Output

```
struct Employee{
    int id;
    char name[25];
    struct Personal{
        int age;
        char gender;
    };
    struct Professional{
        int date_of_joining;
        char city[5];
        int experience;
    };
};
typedef struct Employee empData;
```

- Write a function that prints the employees' name who work in "Chennai".
- Write a function to calculate the average age of the employees in the company

Experiment 3

Run the given program and provide a brief explanation of how it works.

```
#include <stdio.h>
#include <string.h>
union Employee{
    float salary;
    int id;
    char name[5];
};
struct Employee_s{
    float salary;
    int id;
    char name[5];
```

```
};  
  
int main() {  
    union Employee data1;  
    struct Employee_s data2;  
    char name[] = "Groot";  
    data1.salary = 123.12;  
    data2.salary = 124.12;  
    printf("Union   - %d,%f,%s\n", data1.id, data1.salary, data1.name);  
    printf("Struct  - %d,%f,%s\n", data2.id, data2.salary, data2.name);  
    strcpy(data1.name, name);  
    strcpy(data2.name, name);  
    printf("Union   - %d,%f,%s\n", data1.id, data1.salary, data1.name);  
    printf("Struct  - %d,%f,%s\n", data2.id, data2.salary, data2.name);  
    data1.id = 12;  
    data2.id = 12;  
    printf("Union   - %d,%f,%s\n", data1.id, data1.salary, data1.name);  
    printf("Struct  - %d,%f,%s\n", data2.id, data2.salary, data2.name);  
  
    printf("Size of Union = %ld\n", sizeof(data1));  
    printf("Size of Struct = %ld\n", sizeof(data2));  
    return 0;  
}
```