

Experiment 4: (stack and queue)

Q1) Write a program using C to create a stack of numbers and perform using UDF:

(i) push operation (ii) pop operation (iii) display operation

```
#include <stdio.h>

#define MAX 50

int stack[MAX], top = -1;

void push(int element) {
    if (top == MAX - 1) {
        printf("Stack Overflow!\n");
    } else {
        stack[++top] = element;
        printf("%d pushed onto stack.\n", element);
    }
}

void pop() {
    if (top == -1) {
        printf("Stack Underflow!\n");
    } else {
        printf("%d popped from stack.\n", stack[top--]);
    }
}

void display() {
    if (top == -1) {
        printf("Stack is empty.\n");
    } else {
        printf("Stack elements: ");
        for (int i = 0; i <= top; i++) {
            printf("%d ", stack[i]);
        }
        printf("\n");
    }
}
```

```
}

}

int main() {
    int choice, element;
    do {
        printf("\n1. Push\n2. Pop\n3. Display\n4. Exit\n");
        printf("Enter your choice: ");
        scanf("%d", &choice);
        switch (choice) {
            case 1:
                printf("Enter element to push: ");
                scanf("%d", &element);
                push(element);
                break;
            case 2:
                pop();
                break;
            case 3:
                display();
                break;
            case 4:
                printf("Exiting program.\n");
                break;
            default:
                printf("Invalid choice!\n");
        }
    } while (choice != 4);

    return 0;
}
```

Q2) Write a C program to create a linear queue and perform the following operations using UDF:

(i) insertion ii) deletion and iii) Traversal

```
#include <stdio.h>

#define MAX 50

int queue[MAX], front = -1, rear = -1;

void insert(int element) {
    if (rear == MAX - 1) {
        printf("Queue Overflow!\n");
    } else {
        if (front == -1) {
            front = 0;
        }
        queue[++rear] = element;
        printf("%d inserted into queue.\n", element);
    }
}

void delete() {
    if (front == -1 || front > rear) {
        printf("Queue Underflow!\n");
    } else {
        printf("%d deleted from queue.\n", queue[front++]);
        if (front > rear) {
            front = rear = -1; // Reset queue if empty
        }
    }
}

void traverse() {
    if (front == -1 || front > rear) {
        printf("Queue is empty.\n");
    } else {
```

```
printf("Queue elements: ");
for (int i = front; i <= rear; i++) {
    printf("%d ", queue[i]);
}
printf("\n");
}

int main() {
    int choice, element;
    do {
        printf("\n1. Insert\n2. Delete\n3. Traverse\n4. Exit\n");
        printf("Enter your choice: ");
        scanf("%d", &choice);
        switch (choice) {
            case 1:
                printf("Enter element to insert: ");
                scanf("%d", &element);
                insert(element);
                break;
            case 2:
                delete();
                break;
            case 3:
                traverse();
                break;
            case 4:
                printf("Exiting program.\n");
                break;
            default:
                printf("Invalid choice!\n");
        }
    }
}
```

```
    } while (choice != 4);

    return 0;
}
```

Q3) Write a C program to create a circular queue and perform the following operations using UDF:

(i) insertion ii) deletion and iii) Traversal

```
#include <stdio.h>

#define MAX 50

int cqueue[MAX], front = -1, rear = -1;

void insert(int element) {
    if ((front == 0 && rear == MAX - 1) || (rear + 1 == front)) {
        printf("Circular Queue Overflow!\n");
    } else {
        if (front == -1) {
            front = rear = 0;
        } else if (rear == MAX - 1) {
            rear = 0;
        } else {
            rear++;
        }
        cqueue[rear] = element;
        printf("%d inserted into circular queue.\n", element);
    }
}

void delete() {
    if (front == -1) {
        printf("Circular Queue Underflow!\n");
    } else {
        printf("%d deleted from circular queue.\n", cqueue[front]);
        if (front == rear) {
```

```
front = rear = -1;

} else if (front == MAX - 1) {

    front = 0;

} else {

    front++;

}

}

void traverse() {

if (front == -1) {

printf("Circular Queue is empty.\n");

} else {

printf("Circular Queue elements: ");

int i = front;

while (1) {

printf("%d ", cqueue[i]);

if (i == rear) {

break;

}

i = (i + 1) % MAX;

}

printf("\n");

}

}

int main() {

int choice, element;

do {

printf("\n1. Insert\n2. Delete\n3. Traverse\n4. Exit\n");

printf("Enter your choice: ");

scanf("%d", &choice);

switch (choice) {
```

```

case 1:
    printf("Enter element to insert: ");
    scanf("%d", &element);
    insert(element);
    break;

case 2:
    delete();
    break;

case 3:
    traverse();
    break;

case 4:
    printf("Exiting program.\n");
    break;

default:
    printf("Invalid choice!\n");
}

} while (choice != 4);

return 0;
}

```

Experiment 5: (searching and sorting)

Q1) Write a program to implement binary search on array elements using UDF

```
#include <stdio.h>
```

```

int binarySearch(int arr[], int size, int key) {
    int low = 0, high = size - 1, mid;

    while (low <= high) {
        mid = (low + high) / 2;
        if (arr[mid] == key) {

```

```
        return mid;

    } else if (arr[mid] < key) {

        low = mid + 1;

    } else {

        high = mid - 1;

    }

}

return -1;
}

int main() {

    int arr[50], size, key, result;

    printf("Enter number of elements: ");

    scanf("%d", &size);

    printf("Enter elements in ascending order: ");

    for (int i = 0; i < size; i++) {

        scanf("%d", &arr[i]);

    }

    printf("Enter the element to search: ");

    scanf("%d", &key);

    result = binarySearch(arr, size, key);

    if (result == -1) {

        printf("Element not found.\n");

    } else {

        printf("Element found at index %d (0-based index).\n", result);
    }
}
```

```
}
```

```
return 0;
```

```
}
```

Q2) write a program to implement selection sort on a given list of array elements.

```
#include <stdio.h>
```

```
void selectionSort(int arr[], int size) {
```

```
    for (int i = 0; i < size - 1; i++) {
```

```
        int minIndex = i;
```

```
        for (int j = i + 1; j < size; j++) {
```

```
            if (arr[j] < arr[minIndex]) {
```

```
                minIndex = j;
```

```
            }
```

```
        }
```

```
        int temp = arr[minIndex];
```

```
        arr[minIndex] = arr[i];
```

```
        arr[i] = temp;
```

```
    }
```

```
}
```

```
int main() {
```

```
    int arr[50], size;
```

```
    printf("Enter number of elements: ");
```

```
    scanf("%d", &size);
```

```
    printf("Enter elements: ");
```

```

for (int i = 0; i < size; i++) {
    scanf("%d", &arr[i]);
}

selectionSort(arr, size);

printf("Sorted array: ");
for (int i = 0; i < size; i++) {
    printf("%d ", arr[i]);
}
printf("\n");

return 0;
}

```

Q3) Write a program to input a string and sort the alphabets in ascending order using bubble sort.

```

#include <stdio.h>

#include <string.h>

void bubbleSort(char str[]) {

    int len = strlen(str);

    for (int i = 0; i < len - 1; i++) {
        for (int j = 0; j < len - i - 1; j++) {
            if (str[j] > str[j + 1]) {
                char temp = str[j];
                str[j] = str[j + 1];
                str[j + 1] = temp;
            }
        }
    }
}

```

```

    }
}

}

int main() {
    char str[50];

    printf("Enter a string: ");
    scanf("%s", str);

    bubbleSort(str);

    printf("Sorted string: %s\n", str);
    return 0;
}

```

Experiment 6: (sorting and merging)

Q1) Write a program to input elements into two arrays A[5] and B[5]. Input the elements in ascending order and then merge their values into a resultant array C[10] in sorted manner using UDF.

```

#include <stdio.h>

void mergeArrays(int a[], int b[], int c[], int sizeA, int sizeB) {
    int i = 0, j = 0, k = 0;

    while (i < sizeA && j < sizeB) {
        if (a[i] < b[j]) {
            c[k++] = a[i++];
        } else {
            c[k++] = b[j++];
        }
    }

    while (i < sizeA)
        c[k++] = a[i++];

    while (j < sizeB)
        c[k++] = b[j++];
}

```

```
    }

}

while (i < sizeA) {
    c[k++] = a[i++];
}

while (j < sizeB) {
    c[k++] = b[j++];
}

}

int main() {
    int a[5], b[5], c[10];

    printf("Enter 5 elements for array A in ascending order: ");
    for (int i = 0; i < 5; i++) {
        scanf("%d", &a[i]);
    }

    printf("Enter 5 elements for array B in ascending order: ");
    for (int i = 0; i < 5; i++) {
        scanf("%d", &b[i]);
    }

    mergeArrays(a, b, c, 5, 5);

    printf("Merged and sorted array: ");
    for (int i = 0; i < 10; i++) {
        printf("%d ", c[i]);
    }
}
```

```
    printf("\n");
```

```
    return 0;
```

```
}
```

Q2) Write a program to implement insertion sort on a given list of array elements.

```
#include <stdio.h>
```

```
void insertionSort(int arr[], int size) {
```

```
    for (int i = 1; i < size; i++) {
```

```
        int key = arr[i];
```

```
        int j = i - 1;
```

```
        while (j >= 0 && arr[j] > key) {
```

```
            arr[j + 1] = arr[j];
```

```
            j--;
```

```
        }
```

```
        arr[j + 1] = key;
```

```
    }
```

```
}
```

```
int main() {
```

```
    int arr[50], size;
```

```
    printf("Enter number of elements: ");
```

```
    scanf("%d", &size);
```

```
    printf("Enter elements: ");
```

```
    for (int i = 0; i < size; i++) {
```

```
        scanf("%d", &arr[i]);
```

```
}

insertionSort(arr, size);

printf("Sorted array: ");
for (int i = 0; i < size; i++) {
    printf("%d ", arr[i]);
}
printf("\n");

return 0;
}
```

Q3) Write a C program to implement quick sort to a given list of integers to sort in ascending order.

```
#include <stdio.h>

void quickSort(int arr[], int low, int high) {
    if (low < high) {
        int pivot = arr[high];
        int i = low - 1;

        for (int j = low; j < high; j++) {
            if (arr[j] <= pivot) {
                i++;
                int temp = arr[i];
                arr[i] = arr[j];
                arr[j] = temp;
            }
        }
    }
}
```

```
    }

    int temp = arr[i + 1];

    arr[i + 1] = arr[high];
    arr[high] = temp;

    int partitionIndex = i + 1;
    quickSort(arr, low, partitionIndex - 1);
    quickSort(arr, partitionIndex + 1, high);
}

}

int main() {
    int arr[50], size;

    printf("Enter number of elements: ");
    scanf("%d", &size);

    printf("Enter elements: ");
    for (int i = 0; i < size; i++) {
        scanf("%d", &arr[i]);
    }

    quickSort(arr, 0, size - 1);

    printf("Sorted array: ");
    for (int i = 0; i < size; i++) {
        printf("%d ", arr[i]);
    }

    printf("\n");
}
```

```
    return 0;
```

```
}
```