

DATE:

LAB REPORT NO.: 8

SET: A

TITLE OF THE PROGRAM: **Basic Pointer**

## OBJECTIVES

- To understand the basic declaration and initialization of pointers.
- To learn the use of & and \* operators with pointers.
- To perform arithmetic operations using pointers.
- To find the greatest among two numbers using pointers.

## REQUIREMENTS

1. C Compiler (e.g., GCC)
2. Computer System
3. IDE or Text Editor
4. OS compatible with the software

## THEORY

A Pointer in C language is a variable that holds the address of another variable of the same data type. Pointers are used to access memory and manipulate the address. **Here is how we can declare pointers:**

```
int* p;
```

Here, we have declared a pointer **p** of int type. **You can also declare pointers in these ways:**

```
int *p1;  
int * p2;
```

## PROCEDURE (Program Code, Comment, and Output)

### 1. Basic Declaration of a Pointer and Use of & and \* Operators

```
#include <stdio.h>


int main()
{
    int a;
    a = 10;
    int *p = &a; // declaring and initializing the pointer

    // Prints the value of 'a'
    printf("%d\n", *p);
    printf("%d\n", *&a);

    // Prints the address of 'a'
    printf("%u\n", &a);
    printf("%u\n", p);
    printf("%u\n", &p); // Prints address of 'p'

    return 0;
}
```

#### Output



```
10
10
6684188
6684188
6684176
```

#### Explanation

- \*p and \*&a both give the value stored in a which is 10.
- &a and p both give the address of a.
- &p gives the address of the pointer p.

## 2. Program to Find the Arithmetic Calculation Two Numbers Using a Pointer

```
#include <stdio.h>

int main()
{
    int fno, sno, *ptr, *qtr, sum, subtract, mul, div;
    printf("\n\n Pointer : Add two numbers :\n");
    printf ("-----\n");
    printf(" Input the first number : ");

    scanf("%d", &fno);

    printf(" Input the second number : ");

    scanf("%d", &sno);

    ptr = &fno;
    qtr = &sno;
    sum = *ptr + *qtr;
    subtract = *ptr - *qtr;
    mul = *ptr * *qtr;
    div = *ptr / *qtr;
    printf(" The sum of the entered numbers is : %d\n\n", sum);
    printf(" The subtraction of the entered numbers is : %d\n\n", subtract);
    printf(" The multiplication of the entered numbers is : %d\n\n", mul);
    printf(" The division of the entered numbers is : %d\n\n", div);

    return 0;
}
```

**Output**

```
Pointer : Add two numbers :
-----
Input the first number : 5
Input the second number : 6
The sum of the entered numbers is : 11
The subtraction of the entered numbers is : -1
The multiplication of the entered numbers is : 30
The division of the entered numbers is : 0
```

**Explanation:**

- This program demonstrates how to perform arithmetic operations using pointers.
- ptr and qtr are pointers to fno and sno, respectively.
- Arithmetic operations are performed using dereferenced pointers

**3. Program to Find the Greatest Among Two Numbers Using a Pointer**

```
#include <stdio.h>

int main()
{
    int fno, sno, *ptr1 = &fno, *ptr2 = &sno;

    printf("\n\n Pointer : Find the maximum number between two numbers :\n");
    printf("-----\n");

    printf(" Input the first number : ");
    // ptr1 already holds the address of fno so no need to give &
    scanf("%d", ptr1);
    printf(" Input the second number : ");
    // ptr2 already holds the address of sno so no need to give &
    scanf("%d", ptr2);
    if (*ptr1 > *ptr2) {
        printf("\n\n %d is the maximum number.\n\n", *ptr1);
    }
    else {
        printf("\n\n %d is the maximum number.\n\n", *ptr2);
    }
    return 0;
}
```

**Output**

Compiled by: Er. Gaurab Mishra (HOD, Computer Department, KMC College, Bagbazar)

```
Pointer : Find the maximum number between two numbers :
```

```
-----  
Input the first number : 5
```

```
Input the second number : 6
```

```
6 is the maximum number.
```

Explanation:

- This program compares two numbers using pointers.
- ptr1 and ptr2 are pointers to fno and sno, respectively.
- The program compares the values pointed to by ptr1 and ptr2 to determine the greater number.

## CONCLUSION

In this lab, we explored the practical applications of pointers in C programming. We learned how to declare and initialize pointers, use & and \* operators, perform arithmetic operations using pointers, and find the greatest among two numbers using pointers. This knowledge enhances our ability to manipulate memory addresses directly, which is a fundamental concept in C programming and critical for optimizing performance in various applications.