WAP to check whether the number given by the user is Positive, negative, or Zero using JS.

```
<html>
<head>
        <title>positive or negative</title>
</head>
<body>
<script type="text/javascript">
       var a= prompt("Enter the number to find positive negative or zero");
       if(a>0)
       {
                document.write("The given value is positive");
       else if(a<0)
       {
                document.write("the given value is negative");
       else if(a==0)
                document.write("the given value is zero");
       }
       else
               document.write("The given value is unknown");
</script>
</body>
</html>
```

2. WAP to check whether the number given by the user is Odd or even.

```
<html>
<head>

<title>Odd or even</title>
</head>
<body>
<script type="text/javascript">

var a= parseInt(prompt("enter the number to check"));

if (a>0)

{
```

```
if(a%2==0)
           {
                    document.write("the given value is even");
           }
           else
                    document.write("the given value is odd");
           }
    }else
    {
           document.write("the value is not acceptable");
    </script>
    </body>
    </html>
3. WAP to find the smallest number among the three numbers given by the user.
    <html>
    <head>
    <title>if..else..if Conditional Control structures</title>
    </head>
    <body>
    <script type="text/javascript">
   var a= parseInt(prompt("Enter the number"));
    var b= parseInt(prompt("Enter the number"));
    var c= parseInt(prompt("Enter the number"));
    if(a<b && a<c)
    document.write(a," is the smallest" + "<br>");
    else if(b<a && b<c)
    document.write(b," is the Smallest" + "<br>");
    }
    else if(c<a && c<b)
    document.write(c," is the Smallest" + "<br>")
    }
    else
    document.write("all are equal" + "<br>");
    }
    </script>
    </body>
```

```
</html>
```

4. WAP to make Calculator Program using switch case.

```
<html>
<head>
        <title>Switch Calculator</title>
</head>
<body>
<script type="text/javascript">
       var a = parseInt(prompt("Enter the first number"));
       var b = parseInt(prompt("Enter the second number"));
       var ch = prompt("Enter the operator to be used(+ , - ,/ , *)");
       var result;
       switch (ch)
       case '+':
                result =a+b;
                document.write("The sum of two numbers are ", result);
                break;
                case '-':
                        result =a-b;
                        document.write("The difference of two numbers are ", result);
                break;
                case '/':
                        result =a/b;
                        document.write("The division of two numebrs are ", result);
                break;
                case '%':
                        result =a % b;
                        document.write("The reminder of obtained from the numbers ",result);
                break;
                case '*':
                        result =a*b;
                        document.write("The multiplication of these two numbers ",result);
                break;
       default:
                document.write("Invalid Input");
                break
       }
</script>
</body>
</html>
```

5. WAP to display the multiplication table for a number given by the user.

6. WAP to display the factorial of the number given by the user.

```
<html>
<head>
        <title>factorial</title>
</head>
<body>
<script type="text/javascript">
//for loop to find factorial of a number
var f=1;
var i,n;
n=prompt("enter the number to calculate");
for(i=1;i<=n;i++)
{
f=f*i;
}
document.write("The factorial is= " + f);
document.write("<br>")
</script>
</body>
</html>
```

7. WAP to display the factors for the number given by the user.

<html>

```
<head>
            <title>factorial</title>
    </head>
    <body>
    <script type="text/javascript">
   //for loop to find factorial of a number
    var i,n;
    n=prompt("enter the number to calculate");
    document.write("The factors of the number is: ");
    for(i=1;i<=n;i++)
    if(n%i==0)
    {
            document.write(i+" ");
    }
    </script>
    </body>
    </html>
8. WAP to display the Fibonacci Series for the nth term given by the user.
    <!DOCTYPE html>
    <html>
    <head>
            <title>Fibo Series</title>
    </head>
    <body>
    <script>
            var a=0,b=1,c,i;
            var n= prompt("Enter the number");
            document.write("The Fibo Series are"+"<br>");
            for(i=1;i<=n;i++)
                    document.write(a+" ");
                           c=a+b;
                           a=b;
                           b=c;
    </script>
    </body>
    </html>
```

9. WAP to check whether the number given by the user is palindrome or not. <html> <head> <title>Palindrom or not</title> </head> <body> <script type="text/javascript"> var result=0,n,rem,temp; n=prompt("Enter the number"); temp=n; while(n!=0) rem=n%10; result=result*10+rem; n=parseInt(n/10); // OR Math.floor(n/10); } if(result==temp) document.write("The given number is Palindrom"); } else { document.write("The given number is not Palindrom"); </script> </body> </html> 10. WAP to check whether the number given by the user is Armstrong or not. <html> <head> <title>Armstrong or not</title> </head> <body> <script type="text/javascript"> var result=0,n,rem,temp,count=0;

n=prompt("Enter the number");

n=Math.floor(n/10);

temp=n; while(n!=0)

```
count++;
       }
       n=temp;
       while(n!=0)
               rem=n%10;
               result=result+Math.pow(rem,count);
               n=parseInt(n/10); // OR Math.floor(n/10);
       if(result==temp)
               document.write("The given number is Armstrong");
       }
       else
       {
               document.write("The given number is not Armstrong");
       }
       </script>
</body>
</html>
```

11. WAP to check whether the number given by the user is prime, or composite.