```
#include <BluetoothSerial.h>
BluetoothSerial SerialBT;
#define IN1 25
#define IN2 26
#define IN3 27
#define IN4 14
#define MOTOR IN1 32
#define MOTOR IN2 33
void setup() {
 pinMode(IN1, OUTPUT);
 pinMode(IN2, OUTPUT);
 pinMode(IN3, OUTPUT);
 pinMode(IN4, OUTPUT);
 pinMode(MOTOR IN1, OUTPUT);
 pinMode(MOTOR_IN2, OUTPUT);
 digitalWrite(IN1, LOW);
 digitalWrite(IN2, LOW);
  digitalWrite(IN3, LOW);
  digitalWrite(IN4, LOW);
  SerialBT.begin("ESP32 Robot"); // Set the Bluetooth device name
  Serial.begin(115200);
  Serial.println("The robot is ready to pair!");
void loop() {
 if (SerialBT.available()) {
    char command = SerialBT.read();
    Serial.println(command);
   if (command == 'f') { // Move Forward
      digitalWrite(IN1, HIGH);
      digitalWrite(IN2, LOW);
      digitalWrite(IN3, HIGH);
     digitalWrite(IN4, LOW);
   else if (command == 'b') { // Move Backward
      digitalWrite(IN1, LOW);
      digitalWrite(IN2, HIGH);
      digitalWrite(IN3, LOW);
      digitalWrite(IN4, HIGH);
   else if (command == 'l') { // Move Left
      digitalWrite(IN1, LOW);
      digitalWrite(IN2, HIGH);
      digitalWrite(IN3, HIGH);
      digitalWrite(IN4, LOW);
   else if (command == 'r') { // Move Right
     digitalWrite(IN1, HIGH);
      digitalWrite(IN2, LOW);
      digitalWrite(IN3, LOW);
     digitalWrite(IN4, HIGH);
   else if (command == 's') { // Stop
     digitalWrite(IN1, LOW);
      digitalWrite(IN2, LOW);
     digitalWrite(IN3, LOW);
      digitalWrite(IN4, LOW);
```

```
else if (command == 'c') { // Rotate Additional Motor Clockwise for 2 sec
  digitalWrite(MOTOR IN1, HIGH);
 digitalWrite (MOTOR IN2, LOW);
 delay(2000); // Rotate for 2 seconds
 digitalWrite(MOTOR_IN1, LOW);
 digitalWrite(MOTOR IN2, LOW);
else if (command == 'a') { // Rotate Additional Motor Counterclockwise
 digitalWrite(MOTOR_IN1, LOW);
 digitalWrite(MOTOR_IN2, HIGH);
 delay(2000); // Rotate for 2 seconds
 digitalWrite(MOTOR_IN1, LOW);
 digitalWrite(MOTOR_IN2, LOW);
else {
 // Stop all motors if the command is not recognized
 digitalWrite(IN1, LOW);
 digitalWrite(IN2, LOW);
 digitalWrite(IN3, LOW);
 digitalWrite(IN4, LOW);
```