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10 Must Know Distributed System Patterns



Mahesh Saini · Follow

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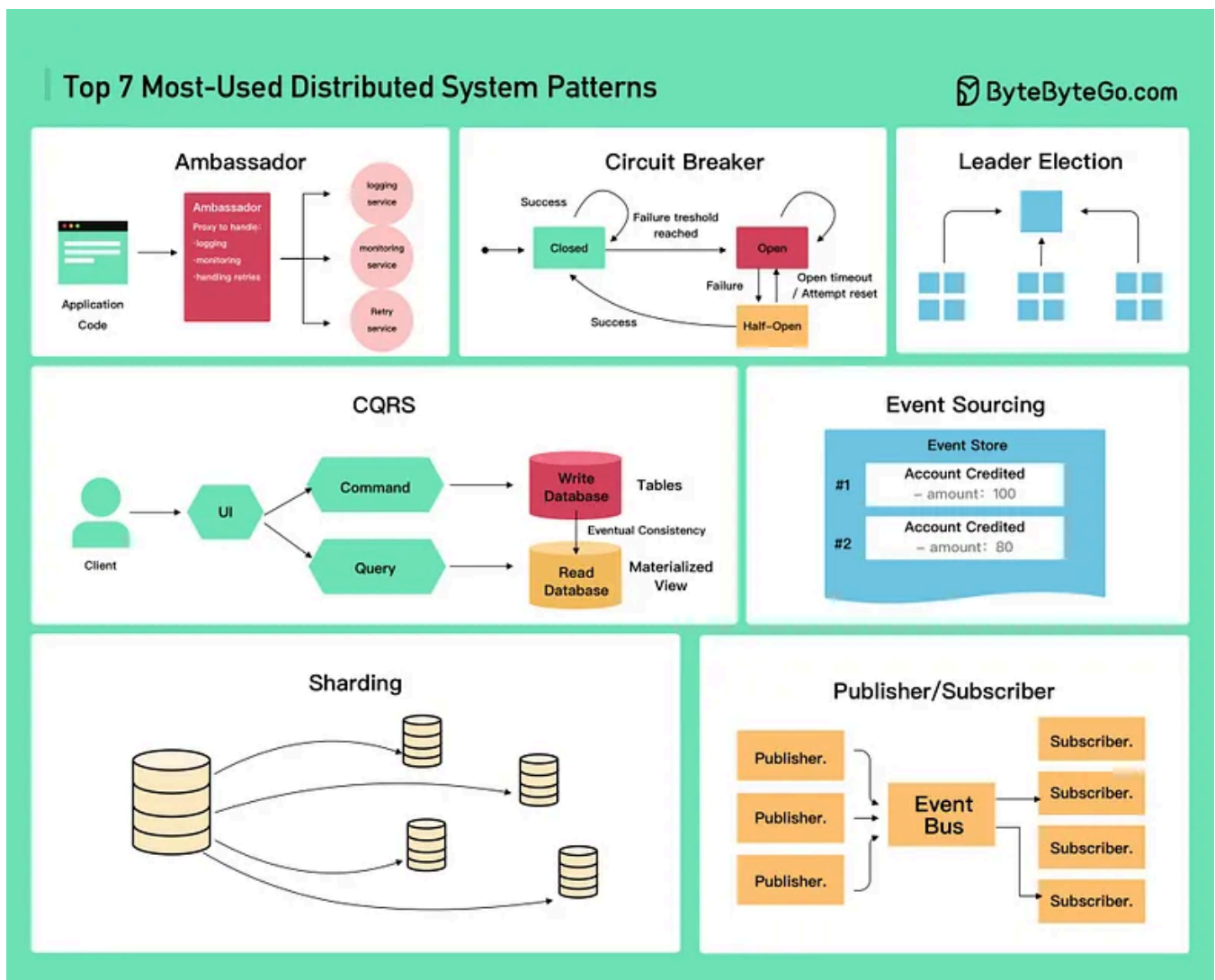


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Distributed patterns can help us design more efficient and scalable systems, so let's dive right in.

1. Ambassador

- Picture yourself as a busy CEO with a personal assistant who handles all your appointments and communication.
- That's precisely what the Ambassador pattern does for our application. It acts as a go between for our app and the services it communicates with, offloading tasks like logging, monitoring, or handling retries.
- For instance, Kubernetes uses Envoy as an ambassador to simplify communication between services.
- The Ambassador pattern can help reduce latency, enhance security, and improve the overall architecture of your distributed systems.

2. Circuit Breaker

- Imagine a water pipe bursting in your house. The first thing you would do is shut off the main valve to prevent further damage.
- The circuit breaker pattern works similarly, preventing cascading failures in distributed systems. When a service becomes unavailable, the circuit breaker stops requests allowing it to recover.
- Netflix Hystrix library uses this pattern. It ensures a more resilient system.
- Now this pattern can be particularly useful when dealing with microservices or cloud based applications where failures are more likely to occur.

3. Bulk Head

- In software architecture, the Bulkhead pattern involves dividing the system into separate compartments, or "bulkheads," where each compartment contains a set of resources or services. By isolating these compartments, failures or overloads in one compartment are contained within that compartment and do not propagate to other parts of the system.
- It is especially useful in distributed systems where failures or performance issues in one component can potentially affect other components.

4. CQRS or Command Query Responsibility Segregation

- CQRS is having a restaurant with separate lines for ordering food and picking up orders by separating the command or write operations from the query or read operations.

- We can scale and optimize each independently. An e-commerce platform might have high read requests for product listings, but fewer write requests for placing orders. CQRS allows each operation to be handled efficiently.
- These patterns become especially valuable in systems where read and write operations have different performance characteristics with different latency or resource requirements.

5. Event Sourcing

- Think of Event Sourcing as keeping a journal of the live events. Instead of updating a record directly, we store events representing changes.
- This approach provides a complete history of the system and enables better auditing and debugging. Git Version control is a great example of event sourcing where each commits represents a change now with event sourcing.

6. Leader election

- Imagine a classroom of students electing a class representative in a distributor system.
- The leader election pattern ensures only one node is responsible for a specific task or resource. When the leader node fails, the remaining nodes elect a new leader.
- Use this pattern to manage distributed configurations. By having a designated leader, we can avoid conflicts and ensure consistent decision making across the distributed system.

7. Publisher/Subscriber

- Publisher/Subscriber pattern is like a newspaper delivery service. Publishers emit events without knowing who will receive them, and subscribers listen for events they're interested in.
- This pattern allows for better scalability and modularity.
- Complex applications pub/sub systems are well suited for scenarios where we need to propagate changes or updates across multiple components. For example, updating a user's profile across various services.

8. Sharding

- Sharding is like dividing a large pizza into smaller slices, making it easier to handle. It's a technique for distributing data across multiple nodes in a system.

- It improves performance and scalability. Each Shard contains a subset of the data, reducing the load on any single node.
- Databases like MongoDB and Cassandra use sharding to handle large amounts of data efficiently.
- Sharding can also help us achieve better data locality, reducing network latency and speeding up query execution.

9. Strangler Pattern

- This pattern is inspired by the Strangler fig tree, which grows around other trees and eventually replaces them. In software, the Strangler Pattern is a method for gradually replacing legacy systems with new implementations.
- Instead of performing a risky Big Bang migration, we can incrementally replace parts of this old system with new components.
- This approach can help us manage the risk and complexities associated with system migrations.

10. Load Balancing

- Distributes incoming network traffic across multiple servers to improve system performance, scalability, and availability.
- The goal is to prevent any single server from becoming overloaded while maintaining smooth and reliable service for users.

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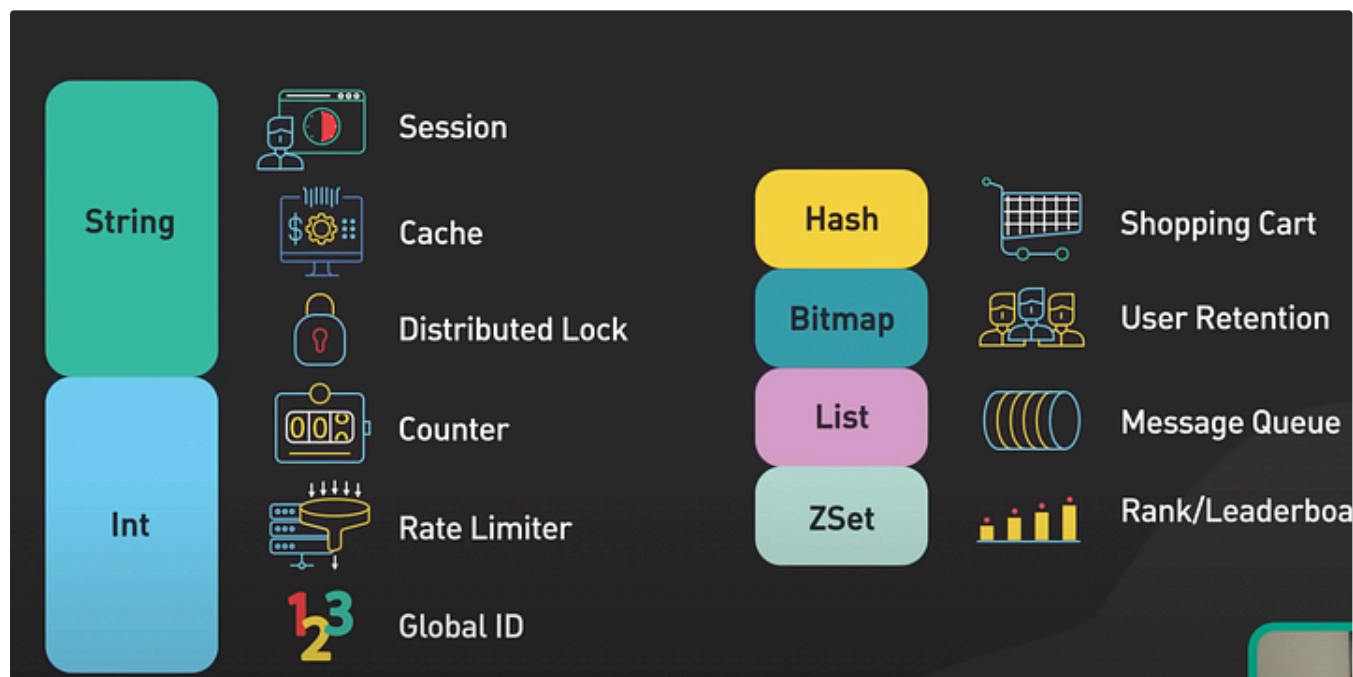
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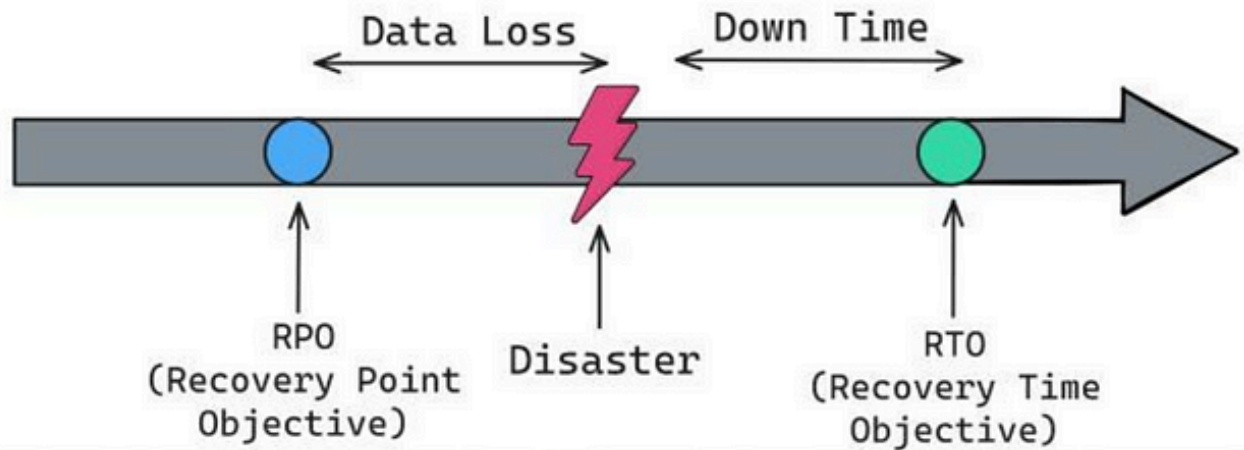



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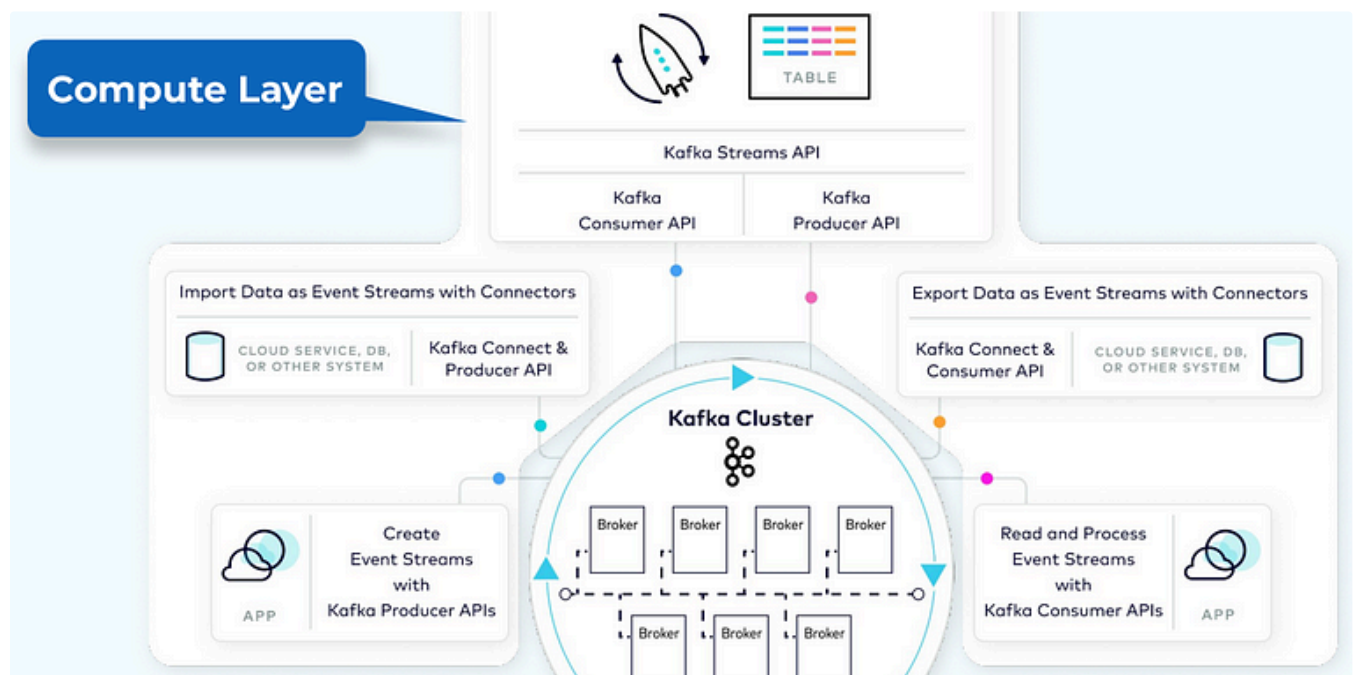
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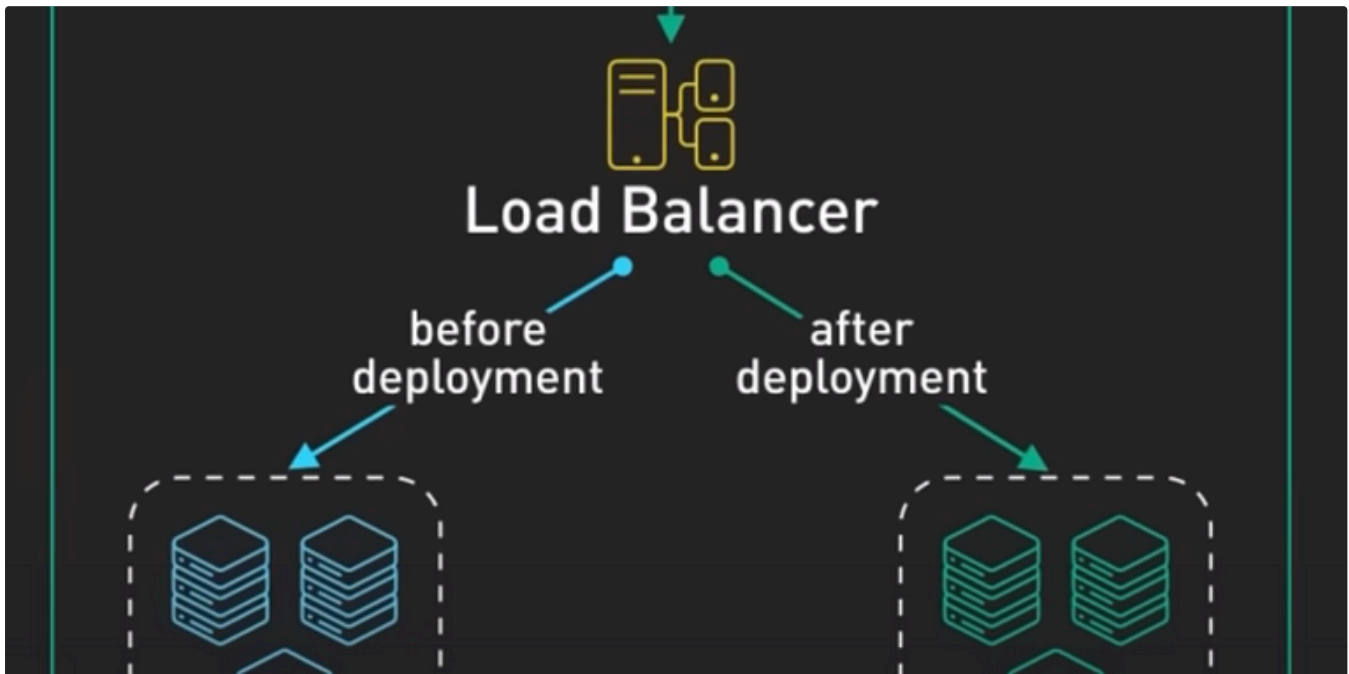
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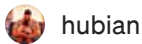
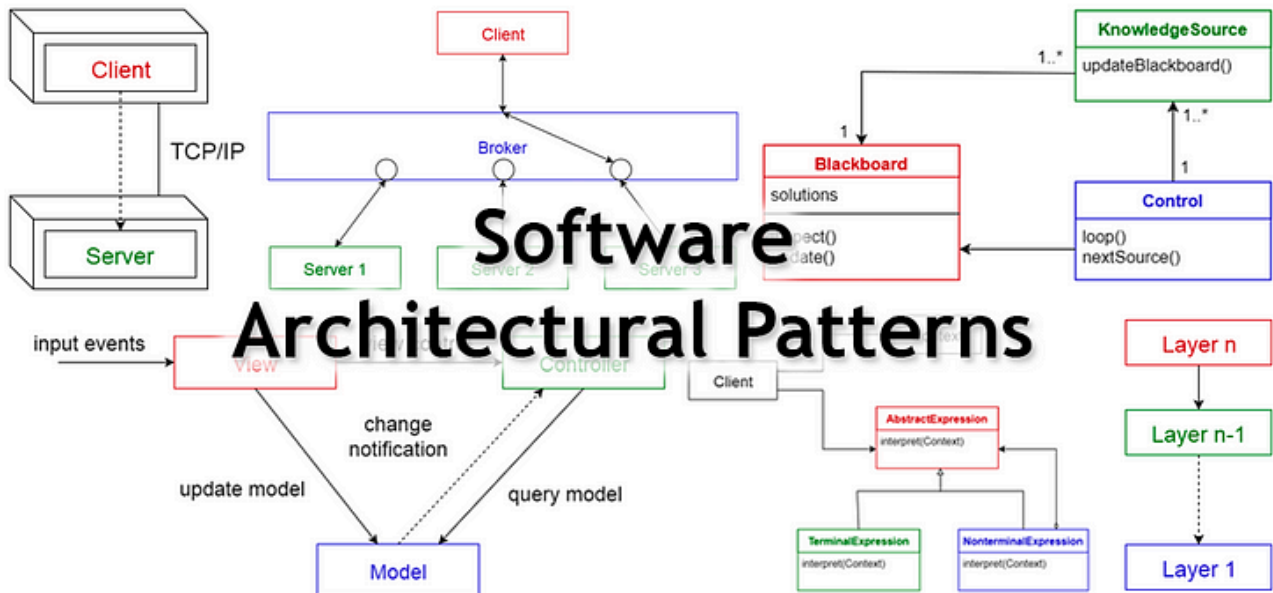


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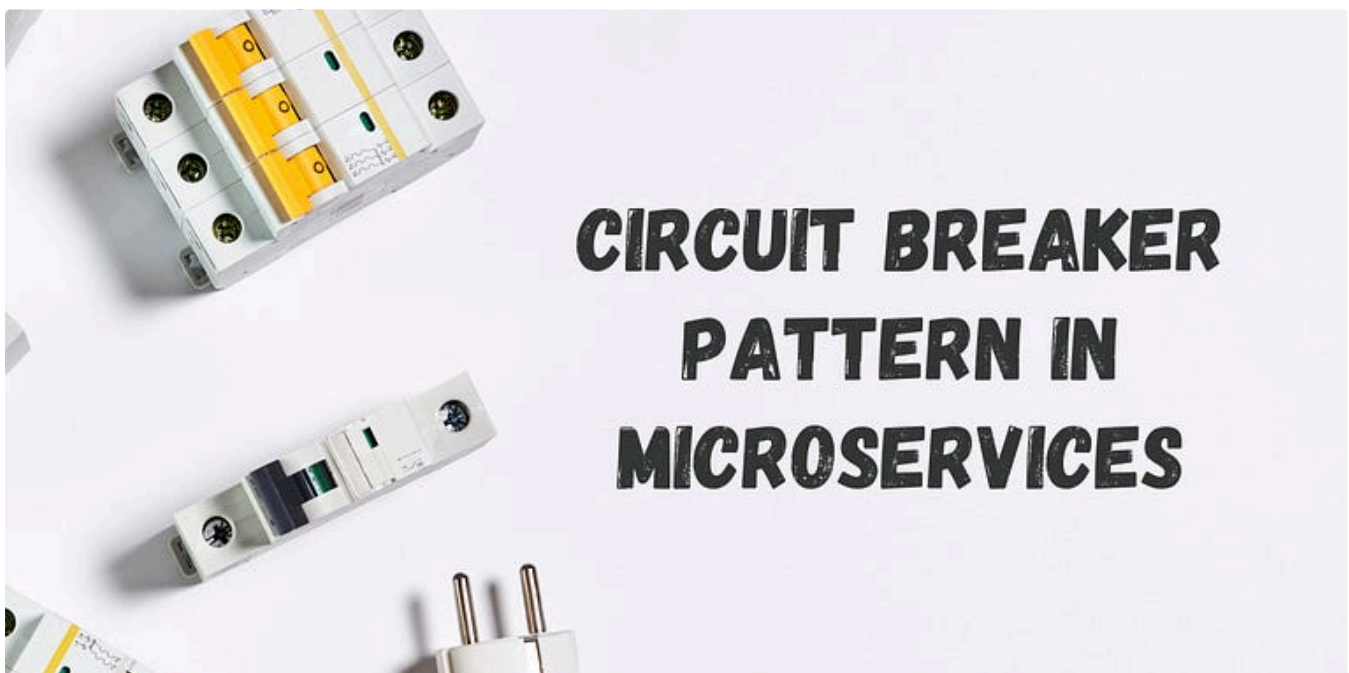
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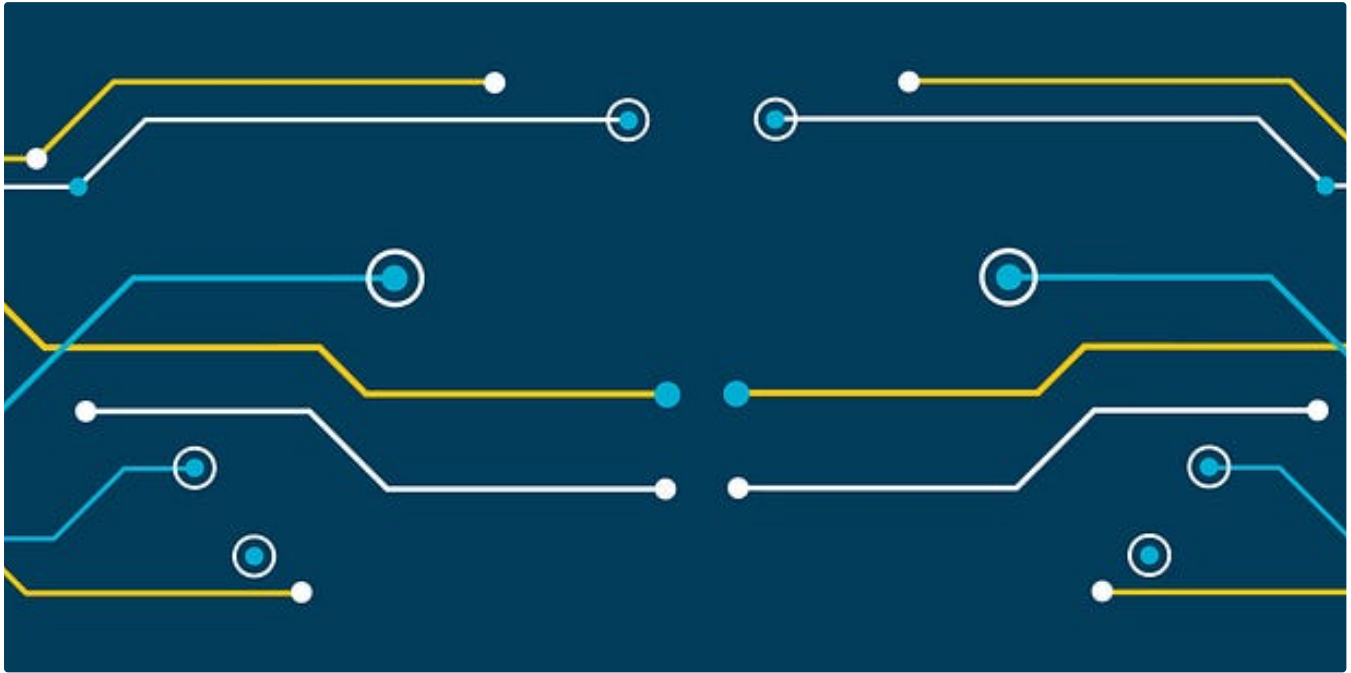
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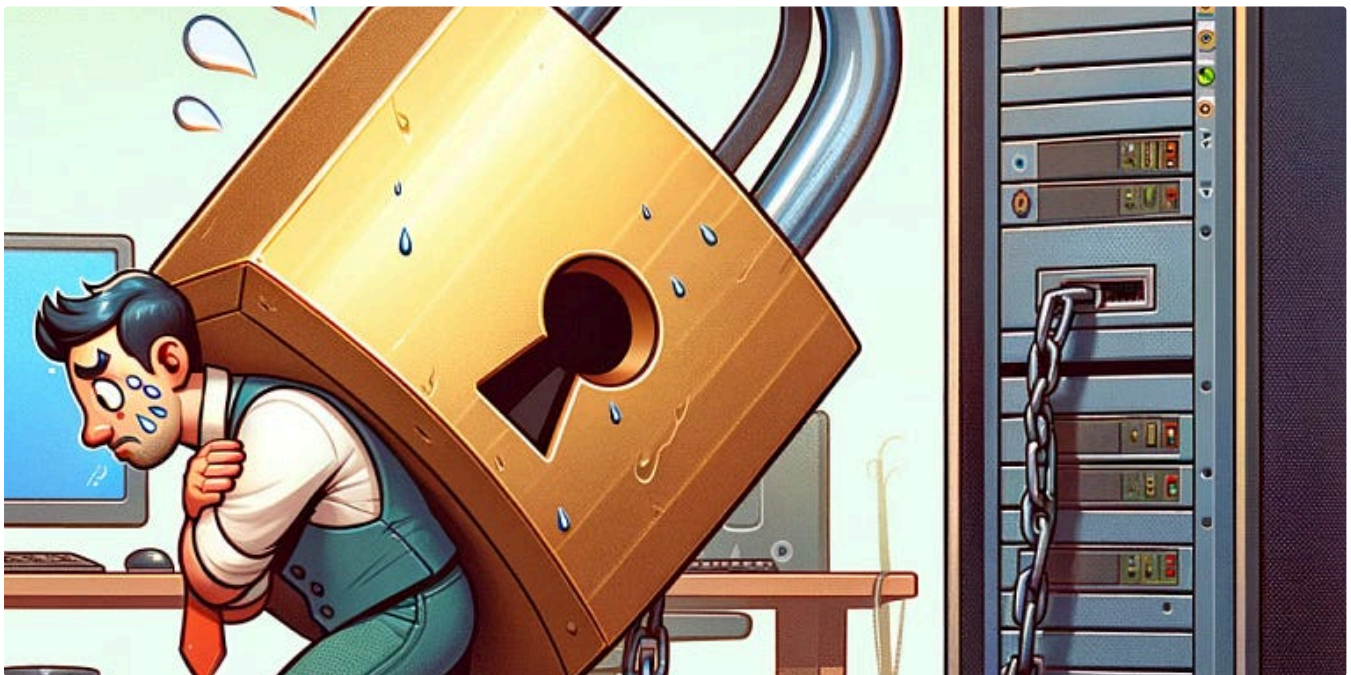
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