Keshav Rungta

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EDUCATION

UNIVERSITY OF CALIFORNIA, SAN DIEGO

BS IN ELECTRICAL ENGINEERING Expected June 2020 | San Diego, CA Jacobs School of Engineering Cum. GPA: 3.95 Major GPA: 3.98

LA MARTINIERE FOR BOYS

Grad. May 2016 | Kolkata, India

LINKS

LinkedIn:// Keshav Rungta Github:// Keshav919

COURSEWORK

UNDERGRADUATE

- Components and Circuits Lab
- Circuits and Systems
- Intro to Analog and Digital Design
- Vector Calculus, Differential Equations + Linear Algebra
- Intro to Discrete Math
- Mechanics + Electricity and Magnetism + Fluids, Thermodynamics, Optics, Relativity + Quantum Mechanics
- Intro to Computer Science & OOP: Java

SKILLS

PROGRAMMING

Over 10,000 lines:

Java

Over 5,000 lines:

 $\mathsf{C} \bullet \mathsf{HTML} \bullet \mathsf{CSS} \bullet \mathsf{C\#}$

Familiar:

C++ • JavaScript • Python

LANGUAGES

English • Hindi • Bengali

SPORTS

Golf • TableTennis • Karate

MISCELLANEOUS

Agile Software Development • Arduino Soldering • Altium Designer SolidWorks • Unity • EagleCAD MATLAB • Oscilloscope Function Generator • OrCAD Capture

EXPERIENCE

IEEE - MICROMOUSE | TEAM MEMBER

CAR WILL FIND QUICKEST ROUTE TO CENTER OF ANY 12' X 12' MAZE October 2017 - Present | San Diego, CA

- Made schematics for the mouse
- Designed PCB using Altium and soldered electrical components onto PCB
- Designed and 3D printed mechanical components of the mouse using Solidworks

UCSDVR CLUB | PROGRAMMER IN TEAM LUCID

DREAMS OF PHILLIP AISLING - VR GAME TO TEACH PLAYERS LUCID DREAMING

Jan 2017 - Sept 2017 | San Diego, CA

- Worked on Character Control and Environment teams to make game for Google Daydream
- Used Unity and C# to design and develop character movement, UI, scene management and object interaction

VRTRACKING | Co-Developer

MOVE IN VR ENVIRONMENT WITHOUT EXTERNAL CAMERAS OR SENSORS Jan 2017 | San Diego, CA

- Created tracking system that converted accelerometer data from phone to map position in VR environment
- Worked on data handling finding way to convert acceleration data to position data
- Project placed 1st in UCSD Hack Day

ECE TUTORING | UNDERGRADUATE TUTOR ECE 5

CLASS SHOWCASES VARIOUS SPHERES OF EE: CONTROLS, DSP, CAD, COMMUNICATION, PCB DESIGN, ETC

January 2018 - Present | San Diego, CA

- Worked in the maker-studio (10-15 hours weekly) to help students with course work and lab work
- In charge of Advanced Programming workshops
- Helped improved the course and budget to reduce lab fee

VIDEO PROCESSING LAB | UNDERGRADUATE RESEARCHER

SUMMMER RESEARCH INTERNSHIP PROGRAM PROF. TRUONG NGUYEN THE PROJECT CREATES VR ENVIRONMENT FROM CAPTURED IMAGES May 2018 – September 2018 | San Diego, CA

• In charge of creating the VR environment from given data point

AWARDS

2017 1st UCSD Hack Day

ORGANISATIONS

2017 Eta Kappa Nu (HKN) | Kappa Psi Student Member
2017 IEEE Staff Member