

NPTEL (<https://swayam.gov.in/explorer?ncCode=NPTEL>) » Getting Started with Competitive Programming (course)



Register for  
Certification  
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# Thank you for taking the Week 3: Assignment 3.

## Course outline

How does an  
NPTEL online  
course work?  
( )

Week 0 ( )

Week 1 ( )

Week 2 ( )

Week 3 ( )

● Pancake  
Flipping (unit?  
unit=32&lesson=33)

● Islands War  
(unit?  
unit=32&lesson=34)

● Stable Marriage  
- I (unit?  
unit=32&lesson=35)

● Stable Marriage  
- II (unit?)

## Week 3: Assignment 3

Your last recorded submission was on 2023-02-14, 17:37 IST Due date: 2023-02-15, 23:59 IST.

1) Select the statement which is **not true** about Greedy algorithms.

1 point

- ☐ It will never go back and change the previous decisions
- ☒ It will always eventually reach the global optimum
- ☐ It is space conservative
- ☐ Next decision is made from the current criterion

2) Meetings M1, M2, ....., M11 are to be conducted in a single available meeting room. The table below gives the *start* and *end* times of these meetings. If any meeting finishes at time  $t$ , then other meeting can be started at time  $t$  or afterwards.

What is the maximum number of meetings that can be held in the meeting room without conflicts?

|       | M1 | M2 | M3 | M4 | M5 | M6 | M7 | M8 | M9 | M10 | M11 |
|-------|----|----|----|----|----|----|----|----|----|-----|-----|
| start | 4  | 2  | 7  | 9  | 10 | 7  | 6  | 3  | 6  | 2   | 8   |
| end   | 7  | 5  | 10 | 12 | 14 | 10 | 8  | 5  | 9  | 7   | 9   |

4

1 point

unit=32&lesson=36)  
Assessment submitted.

X

● When Greedy  
Does Not Work  
- Coin Change  
(unit?  
unit=32&lesson=37)

● When Greedy  
Does Not Work  
- Guarding a  
Museum (unit?  
unit=32&lesson=38)

● When Greedy  
Does Not Work  
- Traveling  
Salesman  
(unit?  
unit=32&lesson=39)

○ Practice: Week  
3: Assignment  
3 (Non Graded)  
(assessment?  
name=147)

● Week 3  
Feedback  
Form: Getting  
Started with  
Competitive  
Programming  
(unit?  
unit=32&lesson=166)

● Quiz: Week 3:  
Assignment 3  
(assessment?  
name=187)

○ Week 3  
Practice  
Programming  
Assignment 1  
(/noc23\_cs30/progassignment?  
name=189)

○ Week 3  
Practice  
Programming  
Assignment 2  
(/noc23\_cs30/progassignment?  
name=190)

3) Which of the following greedy strategy would always work correctly for the problem scenario given in the previous question-2 ? **1 point**

- ☐ Always choose the meeting whose starting time is earliest and does not conflict with the previously selected meeting.
- ☐ Always choose the meeting spanning the shortest interval and does not conflict with the previously selected meeting.
- ☐ Always chose the meeting that overlaps the minimum number of other meetings and does not conflict with the previously selected meeting.
- ☒ Always choose the meeting whose end time is earliest and does not conflict with the previously selected meeting.

4) For an activity  $X$ ,  $X_s$  is the starting time and  $X_e$  is the ending time. The following are the starting time and ending time of activities A, B, C, D, E, F, G and H given in chronological order.

$A_s, B_s, C_s, A_e, D_s, C_e, E_s, B_e, F_s, D_e, G_s, E_e, H_s, F_e, G_e, H_e$

What is the minimum number of rooms required to schedule the activities in a set of rooms such that there are no conflicts?

3

**1 point**

### Question 5 & 6

Let `coins` be a list of `k` coin denominations (positive integers) that are available in as much quantity as you want. You want to pay a sum of Rupees `x` using as few coins as possible from the coin denominations given in the list `coins`.

Consider the following function **minimumCoins(coins, x)** to calculate the minimum number of coins

Week 3  
Assessment submitted.  
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Assignment Q1  
(/noc23\_cs30/progassigrir  
name=191)

Week 3  
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Assignment Q2  
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name=192)

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that can be used to pay the amount  $x$ .

```
1 def minimumCoins(coins, x):
2     numCoins = 0
3     coins.sort()
4     while (x > 0):
5         large = findLargestCoinLessThan_k(coins, x)
6         if (large == None):
7             return None
8         else:
9             x = x - large
10            numCoins += 1
11    return numCoins
12
13 def findLargestCoinLessThan_k(coins, k):
14     i = len(coins) - 1
15     while (i >= 0):
16         if (coins[i] <= k):
17             return coins[i]
18         i -= 1
19    return None
```

5) The function **minimumCoins(coins, x)** is an example of a greedy technique. **1 point**

- ☒ True  
☐ False

6) Which of the following statements is/are true for the above solution. **1 point**

- ☐ For coins=[6, 1, 5, 7] and x=15, the above function will return a wrong solution.  
☐ For coins=[10, 1, 2, 5] and x=25, the above function will return a wrong solution.  
☒ For coins=[1, 2, 8, 9, 5, 10] and x=17, the above function will return a wrong solution.  
☐ The above function will always return a correct solution.

7) Consider a random sequence of positive integers  $x_1, x_2, x_3, \dots, x_n$ , we have to partition them in two sets **P** ( $p_1, p_2, \dots, p_k$ ) and **Q** ( $q_1, q_2, \dots, q_{n-k}$ ) such that the difference between the sum of these two sets is minimum i.e.  $|\sum p_i - \sum q_i|$  is minimum. **1 point**

Which of the following greedy strategy would always work correctly for this problem?

- ☐ Sort  $x_1, x_2, x_3, \dots, x_n$  and put all even positioned elements in P and odd positioned element in Q from the sorted sequence.  
☐ Find the median element of  $x_1, x_2, x_3, \dots, x_n$  put all elements lesser or equal to the median in P and greater than the median in Q.  
☐

Assessment submitted.

X

Sort  $x_1, x_2, x_3, \dots, x_n$ , from the sorted sequence at  $i^{th}$  step,  $x_i$  is placed in that set (P or Q) whose sum of all current elements is smaller in the  $i^{th}$  step.

☒ None of the above

### Question 8 ,9 & 10

Consider a problem scenario where a company has  $n$  jobs to be performed on a single machine one by one. Each job  $i$  has the time ( $T_i$ ) required to complete and Deadline ( $D_i$ ). Some jobs may complete after the deadline, so the lateness of each job is defined as follows:

$$L(i) = \begin{cases} \text{if } TimeRequired(T_i) > Deadline(D_i), & TimeRequired(T_i) - Deadline(D_i) \\ else, & 0 \end{cases}$$

Suppose  $M_L$  is the maximum lateness of all lateness:-

$$M_L = \text{Max}(L_1, L_2, \dots, L_n)$$

Here, the manager's goal is to minimize this  $M_L$  by scheduling the jobs in the appropriate order.

8) Consider the following jobs.

1 point

| jobs ID | Time required(T) | Deadline(D) |
|---------|------------------|-------------|
| 1       | 4                | 6           |
| 2       | 2                | 7           |
| 3       | 1                | 8           |
| 4       | 4                | 12          |
| 5       | 3                | 14          |
| 6       | 2                | 5           |

What will be minimum possible value of  $M_L$ (maximum lateness)? Consider that start time of the first selected job is 0.

- ☐ 1  
☒ 2  
☐ 3  
☐ 4

9) Which of the following greedy strategy would always work correctly for the given problem scenario?

1 point

- ☐ Always choose the job first whose required time is minimum.  
☒ Always choose the job first whose deadline is earliest.  
☐ Always choose the job first whose  $D(Deadline) - T(RequiredTime)$  is minimum.  
☐ None of the above

Assessment submitted.

X

10) A manager claims scheduling jobs based on the slack time to time taken ratio **1 point**  
 $\left( \frac{D(i) - T(i)}{T(i)} \right)$  is optimum. His strategy is to complete the job which has the least slack to the time taken ratio. Choose the counter-example to prove the strategy is not optimum.

☐  $T[1] = 2; D[1] = 15;$

$T[2] = 4; D[2] = 9;$

☐  $T[1] = 9; D[1] = 10;$

$T[2] = 2; D[2] = 2;$

☐  $T[1] = 1; D[1] = 10;$

$T[2] = 2; D[2] = 3;$

☒  $T[1] = 9; D[1] = 15;$

$T[2] = 4; D[2] = 9;$

You may submit any number of times before the due date. The final submission will be considered for grading.

**Submit Answers**