

Assignment 2

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Qusetion1 :

(a)

Breadth first search, exclude repeated states:

| Position | Start1 | Start2 | Start3 | Start4 | Start5 |
|----------|--------|--------|--------|--------|--------|
| N | 41 | 173 | 2409 | 9508 | 58419 |

(b)

Breadth first search, include repeated states:

| Position | Start1(N=) | Start2 |
|----------|------------|--------|
| N | 139 | 1857 |

(c)

A* with total Manhattan distance heuristic:

| Position | Start1 | Start2 | Start3 | Start4 | Start5 |
|----------|--------|--------|--------|--------|--------|
| N | 6 | 11 | 19 | 61 | 213 |

(d)

A* with Misplace Tiles heuristic:

Changed parts:

```
misdist(X/Y, X1/Y1, D) :-
    dif(X, X1, Dx),
    dif(Y, Y1, Dy),
    D is Dx + Dy,
    D > 0,
    D is 1,!.

misdist(X/Y, X1/Y1, D) :-
    dif(X, X1, Dx),
    dif(Y, Y1, Dy),
    D = 0.

totdist([Tile|Tiles], [Position|Positions], D) :-
    misdist(Tile, Position, D1),
    totdist(Tiles, Positions, D2),
    D is D1 + D2.
```

| Position | Start1 | Start2 | Start3 | Start4 | Start5 |
|----------|--------|--------|--------|-----------------|-----------------|
| N | 20 | 34 | 768 | Run out of time | Run out of time |

(e)

Base on this result, the order from slowest to fastest is c>a>b>d.

(f)

Position:

Requiring 20:

| | | |
|---|---|---|
| 5 | 7 | 4 |
| 8 | 2 | 1 |
| | 6 | 3 |

Requiring 23:

| | | |
|---|---|---|
| 5 | 7 | 4 |
| 8 | 2 | |
| 6 | 3 | 1 |

Requiring 26:

| | | |
|---|---|---|
| | 5 | 7 |
| 8 | 2 | 4 |
| 6 | 3 | 1 |

With A* Manhattan Distance heuristic

| Requiring steps | 20 | 23 | 26 |
|-----------------|-----|-----|------|
| N | 153 | 336 | 1305 |

Qusetion2 :

(a)

$$h(x, y, x_G, y_G) = |x - x_G| + |y - y_G|$$

(b)

- No**, the Straight-Line-Distance heuristic can be used for any direction. But diagonally move can just move by 45° . and even the degree is 45, the distance is not same, Straight-Line-Distance heuristic is $\sqrt{2}$, the other is 1.
- No**, because the agent can move diagonally. For example, if the agent moves from (0,0) to (1,1), for (a) heuristic, it cost 2 steps. While in (b) heuristic, it cost just one step.
-

$$h(x, y, x_G, y_G) = \max(|x - x_G|, |y - y_G|)$$

Qusetion3 :

(a)

| N | Time | sequence |
|----|------|---------------|
| 1 | 2 | [+ -] |
| 2 | 3 | [+ o -] |
| 3 | 4 | [+ o o -] |
| 4 | 4 | [+ + - -] |
| 5 | 5 | [+ + - o -] |
| 6 | 5 | [+ + o - -] |
| 7 | 6 | [+ + o - o -] |
| 8 | 6 | [+ + o o - -] |
| 9 | 6 | [+ + + - - -] |
| 10 | 7 | [+ + + - o -] |

| n | time | sequence |
|----|------|-----------------------|
| 11 | 7 | [+ + + - o - -] |
| 12 | 7 | [+ + + o - - -] |
| 13 | 8 | [+ + + o - - o -] |
| 14 | 8 | [+ + + o - o - -] |
| 15 | 8 | [+ + + o o - - -] |
| 16 | 8 | [+ + + + - - - -] |
| 17 | 9 | [+ + + + - - - o -] |
| 18 | 9 | [+ + + + - - o - -] |
| 19 | 9 | [+ + + + - o - - -] |
| 20 | 9 | [+ + + + o - - - -] |
| 21 | 10 | [+ + + + o - - - o -] |

(b)

The fastest way to get to the final is accelerate at the highest speed and slow down.

$$s = \frac{1}{2}at^2$$

s is distance, a is acceleration, t is time. For initial speed is 0.

Because in this question, final speed must be 0.

$$s = \frac{1}{2}at_1^2 + \frac{1}{2}at_2^2 \quad t_1 \text{ is accelerate time, } t_2 \text{ is slow down time}$$

because speed from 0 to 0. $t_1 = t_2$. Let $t = t_1 + t_2$:

$$s = a \cdot \left(\frac{1}{2}t\right)^2$$

$M(n,0)$ is the time t . n is the distant s , and in this question $|a| = 1$. let them take place of s and t , the least time used is:

$$M(n,0) = 2\sqrt{n}$$

In this question, all the things are discrete. So $M(n,0)$ must be integer so:

$$M(n,0) = \lceil 2\sqrt{n} \rceil$$

(c)

As same as (b), just change the first formula to: $s = \frac{1}{2}at^2 + vt$

$$\begin{cases} s = \frac{1}{2}at_1^2 + \frac{1}{2}at_2^2 + vt \\ at_1 + v = at_2 \end{cases}$$

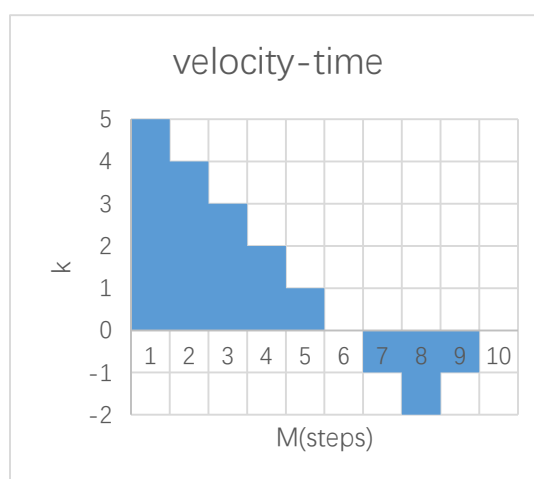
$$a = 1$$

$$t_1 + t_2 = 2\sqrt{\frac{1}{2}v^2 + s - v}$$

Because it is discrete, the speed change need one step:

$$M(n,k) = \left\lceil 2\sqrt{n + \frac{1}{2}k(k+1)} \right\rceil - k$$

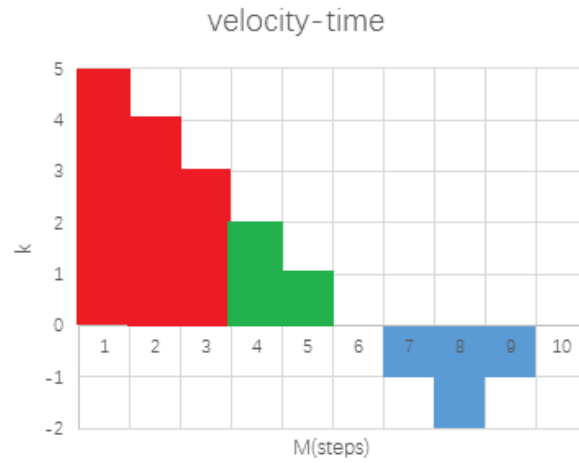
(d)



As the v-t diagram, the area of the blue part is the distance(n).

We can divide it into three parts. Red part is the n . Green part' s area equals blue part' s.

Let the red, green and blue M be t1, t2, t3 respectively.



$$\left(\frac{k(k+1)}{2} - n \right) = \frac{(t_2+1)t_2}{2}$$

$$(t_3+1)t_3 = \frac{(t_2+1)t_2}{2}$$

$$\frac{(k+1)k}{2} = \frac{(t_1+t_2+1)(t_1+t_2)}{2}$$

Inferred:

$$M(n, k) = \left\lceil k + \sqrt{\frac{1}{4} + \frac{(k+1)k}{2} - n - \frac{1}{2}} \right\rceil$$

(e)

Once a dimension gets the right position, let component of its velocity be 0, let another component get the goal. The result is the maximum of them.

$$M(n, k) = \begin{cases} \left\lceil 2\sqrt{n + \frac{1}{2}k(k+1)} - k \right\rceil & n \geq \frac{1}{2}k(k-1) \\ \left\lceil k + \sqrt{\frac{1}{4} + \frac{(k+1)k}{2} - n - \frac{1}{2}} \right\rceil & n < \frac{1}{2}k(k-1) \end{cases}$$

$$h(r, c, u, v, r_G, c_G) = \max(M(r_G - r, u), M(c_G - c, v))$$