

# COMP9414/9814/3411: Artificial Intelligence

## 13. Uncertainty

Russell & Norvig, Chapter 13.

## Uncertainty

Let action  $A_t$  = leave for airport  $t$  minutes before flight

Will  $A_t$  get me there on time? Problems:

- partial observability, noisy sensors
- uncertainty in action outcomes (flat tire, etc.)
- immense complexity of modelling and predicting traffic

Hence a purely logical approach either

1) risks falsehood: “ $A_{25}$  will get me there on time”, or

2) leads to conclusions that are too weak for decision making:

“ $A_{25}$  will get me there on time if there’s no accident on the bridge and it doesn’t rain and my tires remain intact etc etc.”

( $A_{1440}$  might be safe but I’d have to stay overnight in the airport ...)

## Outline

- Uncertainty
- Probability
- Syntax and Semantics
- Inference
- Independence and Bayes’ Rule

## Methods for handling Uncertainty

Default or **nonmonotonic** logic:

Assume my car does not have a flat tire, etc.

Assume  $A_{25}$  works unless contradicted by evidence

Issues: What assumptions are reasonable? How to handle contradiction?

**Probability**

Given the available evidence,

$A_{25}$  will get me there on time with probability 0.04

Mahaviracarya (9th C.), Cardano (1565) theory of gambling

## Probability

Probabilistic assertions [summarize](#) effects of

Laziness: failure to enumerate exceptions, qualifications, etc.

Ignorance: lack of relevant facts, initial conditions, etc.

[Subjective](#) or [Bayesian](#) probability:

Probabilities relate propositions to one's own state of knowledge

e.g.  $P(A_{25}|\text{no reported accidents}) = 0.06$

These are [not](#) claims of a “probabilistic tendency” in the current situation (but might be learned from past experience of similar situations)

Probabilities of propositions change with new evidence:

e.g.  $P(A_{25}|\text{no reported accidents, 5 a.m.}) = 0.15$

(Analogous to logical entailment status  $KB \models \alpha$ , not absolute truth)

## Making decisions under uncertainty

Suppose I believe the following:

$$P(A_{25} \text{ gets me there on time} | \dots) = 0.04$$

$$P(A_{90} \text{ gets me there on time} | \dots) = 0.70$$

$$P(A_{120} \text{ gets me there on time} | \dots) = 0.95$$

$$P(A_{1440} \text{ gets me there on time} | \dots) = 0.9999$$

Which action to choose?

Depends on my [preferences](#) for missing flight vs. airport cuisine, etc.

[Utility theory](#) is used to represent and infer preferences

[Decision theory](#) = utility theory + probability theory

## Probability basics

Begin with a set  $\Omega$  – the [sample space](#) (e.g. 6 possible rolls of a die)

$\omega \in \Omega$  is a [sample point/possible world/atomic event](#)

A [probability space](#) or [probability model](#) is a sample space

with an assignment  $P(\omega)$  for every  $\omega \in \Omega$  s.t.

$$0 \leq P(\omega) \leq 1$$

$$\sum_{\omega} P(\omega) = 1$$

$$\text{e.g. } P(1) = P(2) = P(3) = P(4) = P(5) = P(6) = \frac{1}{6}.$$

An [event](#)  $A$  is any subset of  $\Omega$

$$P(A) = \sum_{\{\omega \in A\}} P(\omega)$$

$$\text{e.g. } P(\text{die roll} < 4) = P(1) + P(2) + P(3) = \frac{1}{6} + \frac{1}{6} + \frac{1}{6} = \frac{1}{2}$$

## Random variables

A [random variable](#) (r.v.) is a function from sample points to some range (e.g. the Reals or Booleans)

For example,  $\text{Odd}(3) = \text{true}$ .

$P$  induces a [probability distribution](#) for any r.v.  $X$ :

$$P(X = x_i) = \sum_{\{\omega: X(\omega) = x_i\}} P(\omega)$$

$$\text{e.g., } P(\text{Odd} = \text{true}) = P(1) + P(3) + P(5) = \frac{1}{6} + \frac{1}{6} + \frac{1}{6} = \frac{1}{2}$$

## Propositions

Think of a proposition as the event (set of sample points) where the proposition is true

Given Boolean random variables  $A$  and  $B$ :

event  $a$  = set of sample points where  $A(\omega) = \text{true}$

event  $\neg a$  = set of sample points where  $A(\omega) = \text{false}$

event  $a \wedge b$  = points where  $A(\omega) = \text{true}$  and  $B(\omega) = \text{true}$

With Boolean variables, sample point = propositional logic model

e.g.,  $A = \text{true}$ ,  $B = \text{false}$ , or  $a \wedge \neg b$ .

Proposition = disjunction of atomic events in which it is true

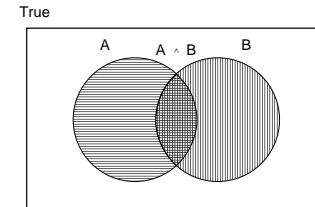
e.g.,  $(a \vee b) \equiv (\neg a \wedge b) \vee (a \wedge \neg b) \vee (a \wedge b)$

$\rightarrow P(a \vee b) = P(\neg a \wedge b) + P(a \wedge \neg b) + P(a \wedge b)$

## Why use probability?

The definitions imply that certain logically related events must have related probabilities

For example,  $P(a \vee b) = P(a) + P(b) - P(a \wedge b)$



de Finetti (1931): an agent who bets according to probabilities that violate these axioms can be forced to bet so as to lose money regardless of outcome.

## Syntax for propositions

**Propositional** or **Boolean** random variables

e.g., Cavity (do I have a cavity?)

Cavity = true is a proposition, also written Cavity

**Discrete** random variables (finite or infinite)

e.g., Weather is one of {sunny, rain, cloudy, snow}

Weather = rain is a proposition

Values must be exhaustive and mutually exclusive

**Continuous** random variables (bounded or unbounded)

e.g. Temp = 21.6; also allow, e.g. Temp < 22.0

Arbitrary Boolean combinations of basic propositions.

## Prior probability

**Prior** or **unconditional probabilities** of propositions

e.g.  $P(\text{Cavity} = \text{true}) = 0.1$  and  $P(\text{Weather} = \text{sunny}) = 0.72$  correspond to belief prior to arrival of any (new) evidence.

**Probability distribution** gives values for all possible assignments:

$P(\text{Weather}) = \langle 0.72, 0.1, 0.08, 0.1 \rangle$  (normalized, i.e., sums to 1)

## Joint probability

**Joint probability distribution** for a set of r.v.'s gives the probability of every atomic event on those r.v.'s (i.e., every sample point)

$P(\text{Weather}, \text{Cavity})$  is a  $4 \times 2$  matrix of values:

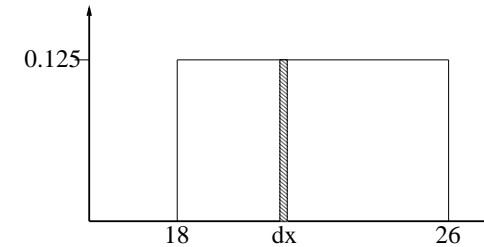
Weather =	sunny	rain	cloudy	snow
Cavity = true	0.144	0.02	0.016	0.02
Cavity = false	0.576	0.08	0.064	0.08

Every question about a domain can be answered by the joint distribution because every event is a sum of sample points.

## Probability for continuous variables

Express distribution as a parameterized function.

e.g.  $P(X = x) = U[18, 26](x)$  = uniform density between 18 and 26



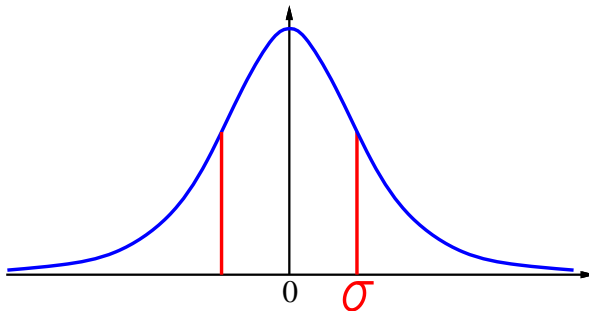
Here  $P$  is a **density**; integrates to 1.

$P(X = 20.5) = 0.125$  really means

$$\lim_{dx \rightarrow 0} P(20.5 \leq X \leq 20.5 + dx) / dx = 0.125$$

## Gaussian density

$$P(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-(x-\mu)^2/2\sigma^2}$$



## Conditional probability

**Conditional or posterior probabilities**

e.g.,  $P(\text{cavity}|\text{toothache}) = 0.8$

(Notation for conditional distributions:

$P(\text{Cavity}|\text{Toothache})$  = 2-element vector of 2-element vectors)

If we know more, e.g., cavity is also given, then we have

$P(\text{cavity}|\text{toothache}, \text{cavity}) = 1$

Note: the less specific belief **remains valid** after more evidence arrives, but is not always **useful**.

New evidence may be irrelevant, allowing simplification, e.g.,

$P(\text{cavity}|\text{toothache}, \text{49ersWin}) = P(\text{cavity}|\text{toothache}) = 0.8$

This kind of inference, sanctioned by domain knowledge, is crucial.

## Conditional probability

Definition of conditional probability:

$$P(a|b) = \frac{P(a \wedge b)}{P(b)} \text{ if } P(b) \neq 0$$

Alternative formulation:  $P(a \wedge b) = P(a|b)P(b) = P(b|a)P(a)$

A general version holds for whole distributions,

e.g.  $P(\text{Weather}, \text{Cavity}) = P(\text{Weather}|\text{Cavity})P(\text{Cavity})$

(View as a  $4 \times 2$  set of equations, **not** matrix multiplication)

**Chain rule** is derived by successive application of product rule:

$$\begin{aligned} P(X_1, \dots, X_n) &= P(X_1, \dots, X_{n-1}) P(X_n | X_1, \dots, X_{n-1}) \\ &= P(X_1, \dots, X_{n-2}) P(X_{n-1} | X_1, \dots, X_{n-2}) P(X_n | X_1, \dots, X_{n-1}) \\ &= \dots = \prod_{i=1}^n P(X_i | X_1, \dots, X_{i-1}) \end{aligned}$$

## Inference by enumeration

Start with the joint distribution:

	<i>toothache</i>		$\neg$ <i>toothache</i>	
	<i>catch</i>	$\neg$ <i>catch</i>	<i>catch</i>	$\neg$ <i>catch</i>
<i>cavity</i>	<b>.108</b>	<b>.012</b>	<b>.072</b>	<b>.008</b>
$\neg$ <i>cavity</i>	<b>.016</b>	<b>.064</b>	<b>.144</b>	<b>.576</b>

For any proposition  $\phi$ , sum the atomic events where it is true:

$$P(\phi) = \sum_{\omega: \omega \models \phi} P(\omega)$$

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$$P(\text{toothache}) = 0.108 + 0.012 + 0.016 + 0.064 = 0.2$$

## Inference by enumeration

Start with the joint distribution:

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For any proposition  $\phi$ , sum the atomic events where it is true:

$$P(\phi) = \sum_{\omega: \omega \models \phi} P(\omega)$$

$$\begin{aligned} P(\text{cavity} \vee \text{toothache}) \\ = 0.108 + 0.012 + 0.072 + 0.008 + 0.016 + 0.064 = 0.28 \end{aligned}$$

## Inference by enumeration

Start with the joint distribution:

	toothache		$\neg$ toothache	
	catch	$\neg$ catch	catch	$\neg$ catch
cavity	.108	.012	.072	.008
$\neg$ cavity	.016	.064	.144	.576

Can also compute conditional probabilities:

$$\begin{aligned}
 P(\neg \text{Cavity} | \text{Toothache}) &= \frac{P(\neg \text{cavity} \wedge \text{toothache})}{P(\text{toothache})} \\
 &= \frac{0.016 + 0.064}{0.108 + 0.012 + 0.016 + 0.064} = 0.4
 \end{aligned}$$

## Normalization

	toothache		$\neg$ toothache	
	catch	$\neg$ catch	catch	$\neg$ catch
cavity	.108	.012	.072	.008
$\neg$ cavity	.016	.064	.144	.576

Denominator can be viewed as a normalization constant  $\alpha$

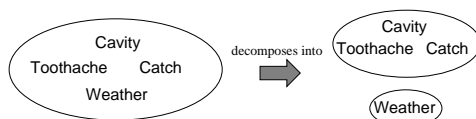
$$\begin{aligned}
 P(\text{cavity} | \text{toothache}) &\propto P(\text{cavity}, \text{toothache}) \\
 &= \alpha [P(\text{cavity}, \text{toothache}, \text{catch}) + P(\text{cavity}, \text{toothache}, \neg \text{catch})] \\
 &= \alpha [0.108 + 0.012] \\
 &= \alpha 0.12
 \end{aligned}$$

General idea: compute distribution on query variable by fixing **evidence variables** and summing over **hidden variables**

## Independence

$A$  and  $B$  are **independent** iff

$$P(A|B) = P(A) \quad \text{or} \quad P(B|A) = P(B) \quad \text{or} \quad P(A, B) = P(A)P(B)$$



$$\begin{aligned}
 P(\text{Toothache}, \text{Catch}, \text{Cavity}, \text{Weather}) \\
 &= P(\text{Toothache}, \text{Catch}, \text{Cavity})P(\text{Weather})
 \end{aligned}$$

32 entries reduced to 12; for  $n$  independent biased coins,  $2^n \rightarrow n$

Absolute independence powerful but rare

Dentistry is a large field with hundreds of variables, none of which are independent. What to do?

## Conditional independence

$P(\text{Toothache}, \text{Cavity}, \text{Catch})$  has  $2^3 - 1 = 7$  independent entries

If I have a cavity, the probability that the probe catches in it doesn't depend on whether I have a toothache:

$$(1) P(\text{Catch} | \text{Toothache}, \text{cavity}) = P(\text{Catch} | \text{cavity})$$

The same independence holds if I haven't got a cavity:

$$(2) P(\text{Catch} | \text{Toothache}, \neg \text{cavity}) = P(\text{Catch} | \neg \text{cavity})$$

Catch is **conditionally independent** of Toothache given Cavity:

$$P(\text{Catch} | \text{Toothache}, \text{Cavity}) = P(\text{Catch} | \text{Cavity})$$

Equivalent statements:  $P(\text{Toothache} | \text{Catch}, \text{Cavity}) = P(\text{Toothache} | \text{Cavity})$

$$P(\text{Toothache}, \text{Catch} | \text{Cavity}) = P(\text{Toothache} | \text{Cavity})P(\text{Catch} | \text{Cavity})$$

## Conditional independence contd.

Write out full joint distribution using chain rule:

$$\begin{aligned}
 P(\text{Toothache}, \text{Catch}, \text{Cavity}) \\
 &= P(\text{Toothache} | \text{Catch}, \text{Cavity}) P(\text{Catch}, \text{Cavity}) \\
 &= P(\text{Toothache} | \text{Catch}, \text{Cavity}) P(\text{Catch} | \text{Cavity}) P(\text{Cavity}) \\
 &= P(\text{Toothache} | \text{Cavity}) P(\text{Catch} | \text{Cavity}) P(\text{Cavity})
 \end{aligned}$$

I.e.,  $2 + 2 + 1 = 5$  independent numbers (equations 1 and 2 remove 2)

In most cases, the use of conditional independence reduces the size of the representation of the joint distribution from exponential in  $n$  to linear in  $n$ .

Conditional independence is our most basic and robust form of knowledge about uncertain environments.

## Bayes' Rule

Product rule  $P(a \wedge b) = P(a|b)P(b) = P(b|a)P(a)$

$$\rightarrow \text{Bayes' rule } P(a|b) = \frac{P(b|a)P(a)}{P(b)}$$

Useful for assessing **diagnostic** probability from **causal** probability:

$$P(\text{Cause} | \text{Effect}) = \frac{P(\text{Effect} | \text{Cause}) P(\text{Cause})}{P(\text{Effect})}$$

e.g., let  $M$  be meningitis,  $S$  be stiff neck:

$$P(m|s) = \frac{P(s|m)P(m)}{P(s)} = \frac{0.8 \times 0.0001}{0.1} = 0.0008$$

Note: posterior probability of meningitis still very small!

## Bayes' Rule and conditional independence

$$\begin{aligned}
 P(\text{Cavity} | \text{Toothache} \wedge \text{Catch}) \\
 &= \alpha P(\text{Toothache} \wedge \text{Catch} | \text{Cavity}) P(\text{Cavity}) \\
 &= \alpha P(\text{Toothache} | \text{Cavity}) P(\text{Catch} | \text{Cavity}) P(\text{Cavity})
 \end{aligned}$$

This is an example of a **naive Bayes** model:

$$P(\text{Cause}, \text{Effect}_1, \dots, \text{Effect}_n) = P(\text{Cause}) \prod_i P(\text{Effect}_i | \text{Cause})$$



Total number of parameters is **linear** in  $n$

## Wumpus World

1,4	2,4	3,4	4,4
1,3	2,3	3,3	4,3
1,2 B OK	2,2	3,2	4,2
1,1 OK	2,1 B OK	3,1	4,1

$P_{ij} = \text{true}$  iff  $[i, j]$  contains a pit

$B_{ij} = \text{true}$  iff  $[i, j]$  is breezy

Include only  $B_{1,1}, B_{1,2}, B_{2,1}$  in the probability model.

## Specifying the probability model

The full joint distribution is  $P(P_{1,1}, \dots, P_{4,4}, B_{1,1}, B_{1,2}, B_{2,1})$

Apply product rule:  $P(B_{1,1}, B_{1,2}, B_{2,1} | P_{1,1}, \dots, P_{4,4})P(P_{1,1}, \dots, P_{4,4})$

(Do it this way to get  $P(\text{Effect}|\text{Cause})$ .)

First term: 1 if pits are adjacent to breezes, 0 otherwise

Second term: pits are placed randomly, probability 0.2 per square:

$$P(P_{1,1}, \dots, P_{4,4}) = \prod_{i,j=1,1}^{4,4} P(P_{i,j}) = 0.2^n \times 0.8^{16-n}$$

for  $n$  pits.

## Observations and query

We know the following facts:

$$b = \neg b_{1,1} \wedge b_{1,2} \wedge b_{2,1}$$

$$\text{Known} = \neg p_{1,1} \wedge \neg p_{1,2} \wedge \neg p_{2,1}$$

Query is  $P(P_{1,3} | \text{Known}, b)$

Define Unknown =  $P_{i,j}$ s other than  $P_{1,3}$  and Known

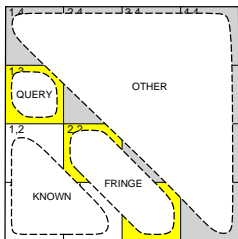
For inference by enumeration, we have

$$P(P_{1,3} | \text{Known}, b) = \alpha \sum_{\text{Unknown}} P(P_{1,3}, \text{Unknown}, \text{Known}, b)$$

Grows exponentially with number of squares!

## Using conditional independence

Basic insight: observations are conditionally independent of other hidden squares given neighbouring hidden squares



Define Unknown = Fringe  $\cup$  Other

$$P(b | P_{1,3}, \text{Known}, \text{Unknown}) = P(b | P_{1,3}, \text{Known}, \text{Fringe})$$

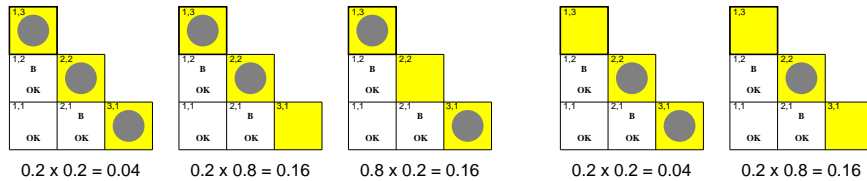
Manipulate query into a form where we can use this!

## Using conditional independence contd.

$$\begin{aligned} P(P_{1,3} | \text{Known}, b) &= \alpha \sum_{\text{Unknown}} P(P_{1,3}, \text{Unknown}, \text{Known}, b) \\ &= \alpha \sum_{\text{Unknown}} P(b | P_{1,3}, \text{Known}, \text{Unknown}) P(P_{1,3}, \text{Known}, \text{Unknown}) \\ &= \alpha \sum_{\text{Fringe}} \sum_{\text{Other}} P(b | \text{Known}, P_{1,3}, \text{Fringe}, \text{Other}) P(P_{1,3}, \text{Known}, \text{Fringe}, \text{Other}) \\ &= \alpha \sum_{\text{Fringe}} \sum_{\text{Other}} P(b | \text{Known}, P_{1,3}, \text{Fringe}) P(P_{1,3}, \text{Known}, \text{Fringe}, \text{Other}) \\ &= \alpha \sum_{\text{Fringe}} P(b | \text{Known}, P_{1,3}, \text{Fringe}) \sum_{\text{Other}} P(P_{1,3}, \text{Known}, \text{Fringe}, \text{Other}) \\ &= \alpha \sum_{\text{Fringe}} P(b | \text{Known}, P_{1,3}, \text{Fringe}) \sum_{\text{Other}} P(P_{1,3}) P(\text{Known}) P(\text{Fringe}) P(\text{Other}) \\ &= \alpha P(\text{Known}) P(P_{1,3}) \sum_{\text{Fringe}} P(b | \text{Known}, P_{1,3}, \text{Fringe}) P(\text{Fringe}) \sum_{\text{Other}} P(\text{Other}) \\ &= \alpha' P(P_{1,3}) \sum_{\text{Fringe}} P(b | \text{Known}, P_{1,3}, \text{Fringe}) P(\text{Fringe}) \end{aligned}$$



## Using conditional independence contd.



$$\begin{aligned} P(P_{1,3}|\text{Known}, b) &= \alpha' \langle 0.2(0.04+0.16+0.16), 0.8(0.04+0.16) \rangle \\ &\approx \langle 0.31, 0.69 \rangle \end{aligned}$$

$$P(P_{2,2}|\text{Known}, b) \approx \langle 0.86, 0.14 \rangle$$

## Summary

## Probability is a rigorous formalism for uncertain knowledge

Joint probability distribution specifies probability of every atomic event

Queries can be answered by summing over atomic events

For nontrivial domains, we must find a way to reduce the joint size

Independence and conditional independence provide the tools