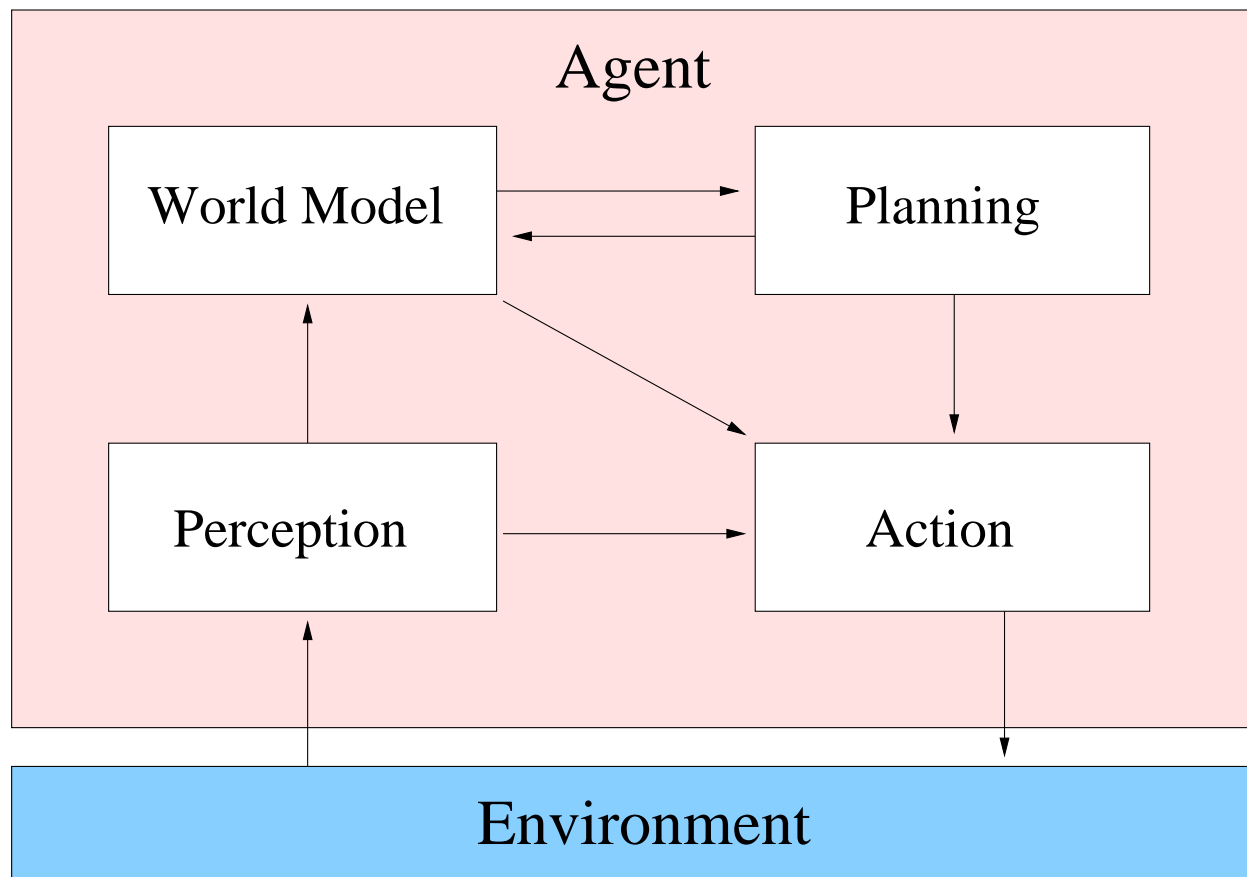


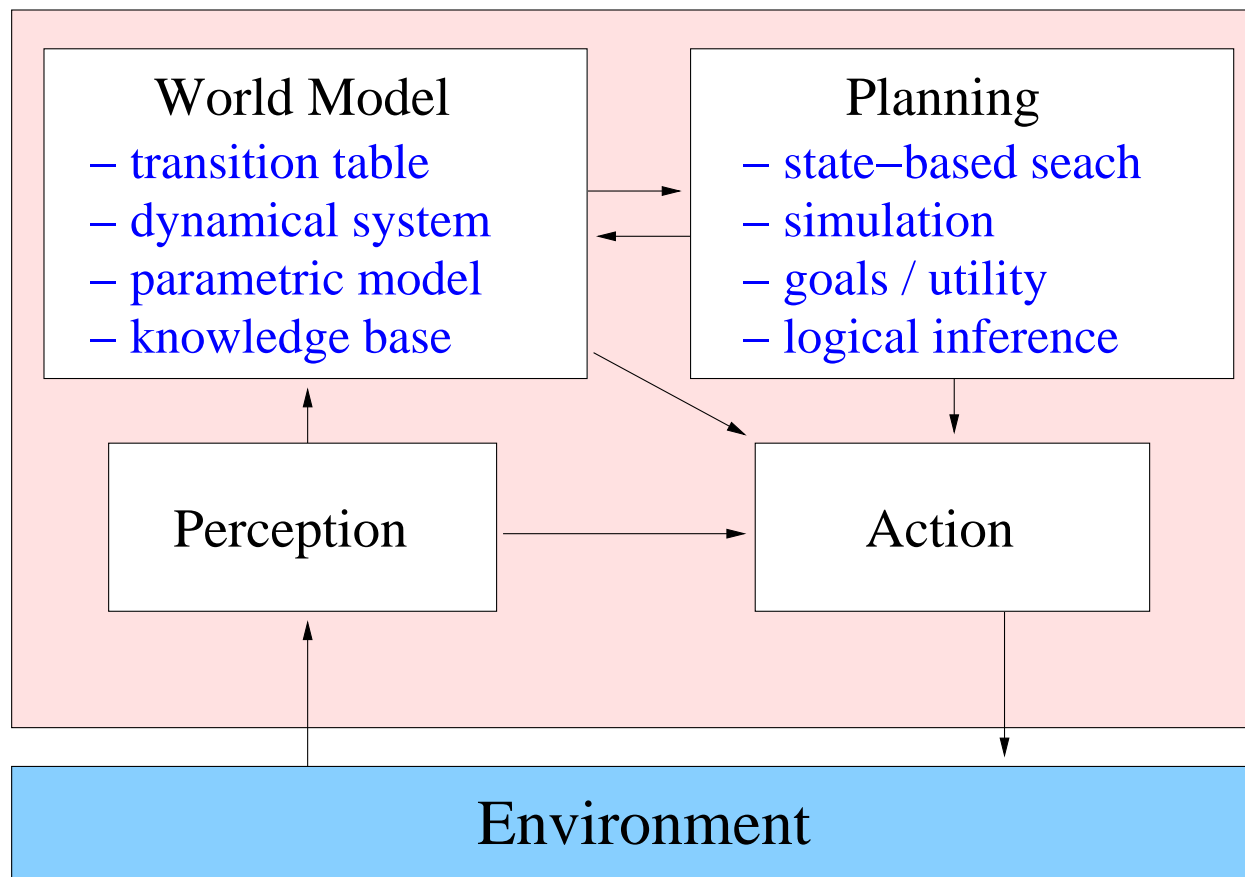
COMP9414/9814: Artificial Intelligence

12a. BDI Agents

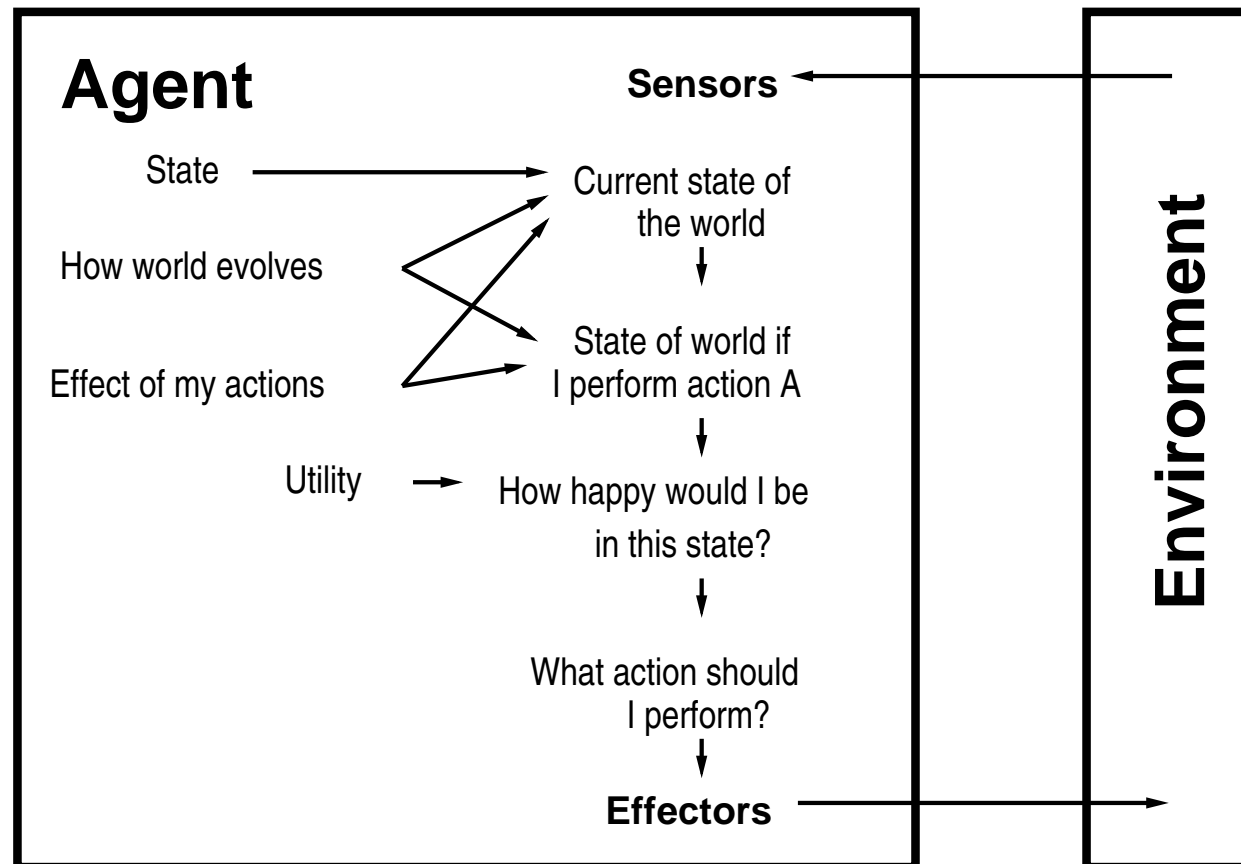
Planning Agent



Models and Planning



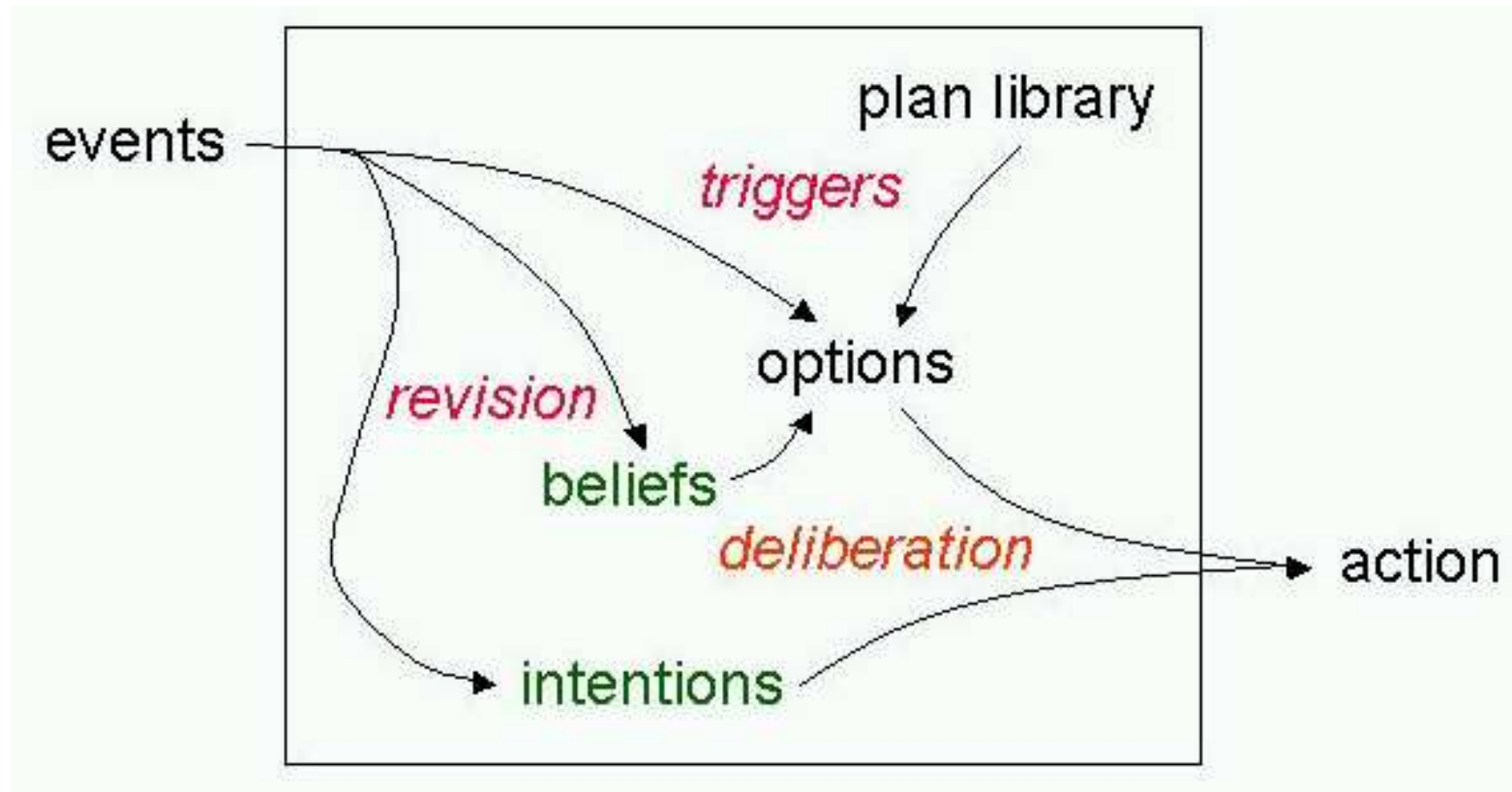
Planning Agent with Goals and Utility



BDI Agents

- Beliefs: Explicit representation of the world
- Desires: Preferred states of the environment
- Goals: Desires the agent has chosen to pursue (must be consistent)
- Intentions: Actions the agent has chosen and committed to
 - ▶ Pose problems for deliberation (how to fulfil them)
 - ▶ Constrain further choices (must be compatible)
 - ▶ Control conduct (lead to future action)

BDI Agent Interpreter



BDI Agent Interpreter

Abstract BDI Interpreter:

```
initialize-state();  
do  
  get-new-external-event(events);  
  G := trigger(events);  
  incorporate-goals(G, I);  
  action := select-action(B, I);  
  execute(action);  
  observe(action, facts);  
  update-beliefs(facts, B);  
  update-intentions(facts, I);  
until quit
```