



# **Project Status report**

Name: MUBARAK ABIOLA KESHIRO

Community (UN SD goal): SDG 4,13,14,15

MVP # 2,3

Sprint cycle dates: 10/31/2023 -11/14/2023

Project Name	TVARUS
Blurb	An application for kids to learn about the real-world impact of their actions on their immediate environment. It would use the United Nation's Sustainable Development Goals as a framework to engage users in activities, games, quizzes, and challenges. It utilizes the aim of SDG 4(quality education) by incorporating a few other SDGs. Each SDG has its own module where different activities and games are a part of
For Week Ending	11/14/2023
Project Status	Green
Status Description	I am confident and happy about my projects status especially due to the massive hump I faced when I was challenged concerning the development environment. I was able to complete MVP 2 and get a lot of sub activities fully functioning

#### Activities—During the past sprint cycle

I worked on Implementing the new pages that would carry all the new activities

I consulted with one of the stakeholders during the development stage of activities and they were excited with the direction of the application

### **Project Issues**

During the last scrum I assumed the method of implementation was the best way but it turned out to be a dead end, and I had to change the method of implementation and I was successful with this choice.

## **Project Changes**

Based on Tim's(A project stakeholder) suggestion on reducing the scope and the volume of activities for each module. I reduced the scope to 2/3 activities each and that was a good path.

#### Activities—Planned for Next Week

I plan to improve some of the layouts of the activities to be more inviting I plan to implement the Life below water module completely

#### Reflection

Do you feel "on track"? Yes

What progress do you particularly feel good (great) about? Completing the climate action module as it took a LOT of work





What barriers (if any) do you feel is/are a current impediment to success? The layout and design of the json files I use are a bit unsteady at times

What help (if any) do you require to move positively forward? None What questions or concerns do you have (if any)? None