

Data Mining : Lab - 10

# Implement Decision Tree(ID3) in python

Uses Information Gain to choose the best feature to split.

Recursively builds the tree until stopping conditions are met.

- 1. Calculate Entropy for the dataset.
- 2. Calculate Information Gain for each feature.
- 3. Choose the feature with maximum Information Gain.
- 4. Split dataset into subsets for that feature.
- 5. Repeat recursively until:

All samples in a node have the same label.

No features are left.

No data is left.

#### Step 2. Import the dataset from this address.

In [21]: df = pd.read\_csv('https://raw.githubusercontent.com/justmarkham/DAT8/master/
df

Out[21]:		order_id	quantity	item_name	choice_description	item_price
	0	1	1	Chips and Fresh Tomato Salsa	NaN	\$2.39
	1	1	1	Izze	[Clementine]	\$3.39
	2	1	1	Nantucket Nectar	[Apple]	\$3.39
	3	1	1	Chips and Tomatillo- Green Chili Salsa	NaN	\$2.39
	4	2	2	Chicken Bowl	[Tomatillo-Red Chili Salsa (Hot), [Black Beans	\$16.98
	4617	1833	1	Steak Burrito	[Fresh Tomato Salsa, [Rice, Black Beans, Sour 	\$11.75
	4618	1833	1	Steak Burrito	[Fresh Tomato Salsa, [Rice, Sour Cream, Cheese	\$11.75
	4619	1834	1	Chicken Salad Bowl	[Fresh Tomato Salsa, [Fajita Vegetables, Pinto	\$11.25
	4620	1834	1	Chicken Salad Bowl	[Fresh Tomato Salsa, [Fajita Vegetables, Lettu	\$8.75
	4621	1834	1	Chicken Salad Bowl	[Fresh Tomato Salsa, [Fajita Vegetables, Pinto	\$8.75

4622 rows × 5 columns

## import Pandas, Numpy

```
import pandas as pd
import numpy as np
```

## Create Following Data

```
In [23]:

data = pd.DataFrame({
    'Outlook': ['Sunny', 'Sunny', 'Overcast', 'Rain', 'Rain', 'Rain', 'Overce 'Temperature': ['Hot', 'Hot', 'Hot', 'Mild', 'Cool', 'Cool', 'Cool', 'Mild' 'Humidity': ['High', 'High', 'High', 'High', 'Normal', 'Normal', 'Normal' 'Wind': ['Weak', 'Strong', 'Weak', 'Weak', 'Strong', 'Strong', '
```

```
'PlayTennis': ['No', 'No', 'Yes', 'Yes', 'No', 'Yes', 'No', 'Yes'
         })
In [24]: data
              Outlook Temperature Humidity
                                                Wind PlayTennis
Out[24]:
           0
                                          High
                                                 Weak
                                                               No
                Sunny
                                 Hot
           1
                Sunny
                                 Hot
                                          High Strong
                                                               No
           2 Overcast
                                                               Yes
                                Hot
                                          High
                                                Weak
           3
                  Rain
                                Mild
                                          High Weak
                                                               Yes
           4
                  Rain
                                Cool
                                        Normal Weak
                                                               Yes
           5
                  Rain
                                Cool
                                        Normal Strong
                                                               No
                                        Normal Strong
           6 Overcast
                                Cool
                                                               Yes
           7
                                Mild
                Sunny
                                          High Weak
                                                               No
           8
                Sunny
                                Cool
                                        Normal Weak
                                                               Yes
           9
                                Mild
                                        Normal Weak
                                                               Yes
                  Rain
          10
                Sunny
                                Mild
                                        Normal Strong
                                                               Yes
          11 Overcast
                                Mild
                                          High Strong
                                                               Yes
          12 Overcast
                                        Normal
                                                               Yes
                                Hot
                                                 Weak
          13
                  Rain
                                Mild
                                          High Strong
                                                               No
```

## Now Define Function to Calculate Entropy

```
In [25]: def entropy(y):
    values, counts = np.unique(y, return_counts=True)
    # print("Values:", values)
    # print("Counts:", counts)
    probabilities = counts / counts.sum()
    # print("Probabilities:", probabilities)
    return -np.sum(probabilities * np.log2(probabilities))
```

```
Testing of Above Function -

y = np.array(['Yes', 'No', 'Yes', 'Yes'])
Function Call - > entropy(y))

output - 0.8112781244591328

In [26]: y = np.array(['Yes', 'No', 'Yes', 'Yes'])
entropy(y)
```

```
Out[26]: 0.8112781244591328
In [27]: y = np.array(['No', 'No', 'Yes', 'Yes', 'Yes', 'No', 'Yes', 'Yes'
```

#### Define function to Calculate Information Gain

```
In [28]: def information_gain(data, split_attribute, target):
    total_entropy = entropy(data[target])
    # print(total_entropy)

values, counts = np.unique(data[split_attribute], return_counts=True)
    # print(values)
    # print(counts)

weighted_entropy = 0
    for i in range(len(values)):
        subset = data[data[split_attribute] == values[i]]
        # print(subset)
        weighted_entropy += (counts[i] / counts.sum()) * entropy(subset[target])
        return total_entropy - weighted_entropy
```

### Testing of Above Function-

## Implement ID3 Algo

```
In [33]: def id3(data, features, target):
    # If all labels are same → return the label
    if len(np.unique(data[target])) == 1:
        return np.unique(data[target])[0]

# If no features left → return majority label
    if len(features) == 0:
```

```
return data[target].mode()[0]

# Choose best feature
gains = [information_gain(data,feature, target) for feature in features]
best_feature = features[np.argmax(gains)]
tree = {best_feature: {}}

# For each value of best feature → branch
for value in np.unique(data[best_feature]):
    sub_data = data[data[best_feature] == value].drop(columns = [best_fe subtree = id3(sub_data, [f for f in features if f != best_feature],
    tree[best_feature][value] = subtree
return tree
```

#### Use ID3

#### **Print Tree**

```
In [39]: tree
Out[39]: {'Weather': {'Rain': 'Yes', 'Sunny': 'No'}}
```

#### Extra: Create Predict Function

```
In [40]:
    def predict(tree, sample):
        for attr, branches in tree.items(): # get root attribute
            value = sample.get(attr)

        if value not in branches:
            possible_results = list(branches.values())
            while isinstance(possible_results[0], dict):
                  possible_results = list(possible_results[0].values())
            return possible_results[0]

        result = branches[value]

        if isinstance(result, dict): # subtree → recurse
            return predict(result, sample)
        else: # leaf node
            return result
```

## Extra: Predict for a sample

```
sample = {'Outlook': 'Sunny', 'Temperature': 'Cool', 'Humidity': 'High', 'Wind':
    'Strong'}

Your Answer?

In [41]: sample = {'Outlook': 'Sunny', 'Temperature': 'Cool', 'Humidity': 'High', 'Wiprint(predict(tree, sample))
    Yes
```

This notebook was converted with convert.ploomber.io