

Specware® 4.0.5 Quick Reference

Processing Commands

:sw-help	Print list of processing commands
:swpath <i>path</i> ;...; <i>path</i>	Set SWPATH environment variable
:swpath	Print SWPATH
:dir	List files in current folder
:cd <i>folder-name</i>	Change current folder
:sw [<i>unit-id</i>]	Process unit(s)
:show [<i>unit-id</i>]	Process and print unit
:list	List current units in cache
:sw-init	Clear unit cache
:swl <i>spec-unit-id</i> [<i>target-file</i>]	Generate Lisp from spec
:cl <i>lisp-file</i>	Load Lisp file
:swll <i>spec-unit-id</i>	Incrementally generate and load Lisp
:swe-spec <i>spec-unit-id</i>	Set context for :swe command
:swe <i>expr</i>	Evaluate and print Metaslang expression

Units (specs, morphisms, diagrams, ...)

[[/]name/.../name][#name]	Unit-identifier
unit-id = unit-term	Unit-definition
spec <i>declaration</i> ... endspec	Returns spec-form
qualifier qualifying <i>spec</i>	Qualifies unqualified sort- and op-names
translate <i>spec</i> by {[sort op] <i>name</i> +-> <i>name</i> , ...}	Spec-translation: replaces lhs names in spec by rhs names
spec [<i>morphism</i>]	Spec-substitution: replaces source spec of morphism by target spec in the given spec
colimit <i>diagram</i>	Returns spec at apex of colimit cocone
obligations <i>spec-or-morphism</i>	Returns spec containing proof obligations
morphism <i>spec</i> -> <i>spec</i> {[sort op] <i>name</i> +-> <i>name</i> , ...}	Returns spec-morphism
diagram { <i>diagram-node-or-edge</i> , ...}	Returns diagram
name +-> <i>spec</i>	Diagram-node
name : name -> <i>name</i> +-> <i>morphism</i>	Diagram-edge
generate lisp <i>spec</i> [in " <i>filename</i> "]	Generates Lisp code
prove <i>claim</i> in <i>spec</i> [with <i>snark</i>] [using { <i>claim</i> , ...}] [options <i>prover-options</i>]	Proof-term

Names

[<i>qualifier.</i>] name	Sort-name, op-name
<i>word-symbol</i>	Qualifier
<i>word-symbol</i> <i>non-word-symbol</i>	Name, constructor, field-name, (sort-)var
A3 posNat? z_k	Examples of word-symbols
~! @\$^ &* - =+ \ :< >/?	Examples of non-word-symbols

Literals

true false	Boolean-literal
0 1 ...	Nat-literal
#char-glyph #"	Char-literal
" char-glyph... "	String-literal
A ... Z a ... z 0 ... 9 ! : # ... \\ \" \a \b \t \n \v \f \r \s \x00 ... \xff	Char-glyph

Declarations and Definitions

<code>import spec</code>	Import-declaration
<code>sort sort-name</code>	Sort-declaration
<code>sort sort-name sort-var</code> <code>sort sort-name (sort-var, ...)</code>	Polymorphic sort-declaration
<code>sort sort-name [sort-vars] = sort</code>	Sort-definition
<code>op op-name [infixl infixr prio] :</code> <code>[fa(sort-var, ...)] sort</code>	Op-declaration; optional infix assoc/prio; optional polymorphic sort parameters
<code>def [fa(sort-var, ...)] op-name [pattern ...] =</code> <code>expr</code>	Op-definition; optional polymorphic sort parameters; optional formal parameters
<code>axiom theorem conjecture name =</code> <code>[sort fa(sort-var, ...)] expr</code>	Claim-definition; optional polymorphic sort parameters

Sorts

<code> constructor [sort] ... constructor [sort]</code>	Sum sort
<code>sort -> sort</code>	Function sort
<code>sort * ... * sort</code>	Product sort
<code>{field-name : sort, ...}</code>	Record sort
<code>(sort expr)</code>	Subsort (Sort-restriction)
<code>{pattern : sort expr}</code>	Subsort (Sort-comprehension)
<code>sort / expr</code>	Quotient sort
<code>sort sort₁</code> <code>sort(sort₁, ...)</code>	Sort-instantiation

Expressions

<code>fn [] pattern -> expr ...</code>	Lambda-form
<code>case expr of [] pattern -> expr ...</code>	Case-expression
<code>let pattern = expr in expr</code> <code>let rec-let-binding ... in expr</code>	Let-expression
<code>def name [pattern ...] [: sort] = expr</code>	Rec-let-binding; optional formal parameters
<code>if expr then expr else expr</code>	If-expression
<code>fa ex (var, ...) expr</code>	Quantification (non-constructive)
<code>expr expr₁ ... expr₁ op-name expr₂</code>	Application (prefix- or infix-application)
<code>expr : sort</code>	Annotated-expression
<code>expr . N</code> <code>expr . field-name</code>	Field-selection, product sort ($N = 1 2 3 ...$) Field-selection, record sort
<code>(expr, expr, ...)</code>	Tuple-display (has product sort)
<code>{field-name = expr, ...}</code>	Record-display (has record sort)
<code>[expr, ...]</code>	List-display
<code>project relax restrict </code> <code>quotient choose expr</code>	Various structors
<code>[embed] constructor</code>	Embedder
<code>embed? constructor</code>	Embedding-test
<code>op-name</code>	Op-name
<code>var</code>	Local-variable
<code>literal</code>	Literal

Patterns

<code>pattern : sort</code>	Annotated-pattern
<code>var as pattern</code>	Aliased-pattern
<code>pattern_{hd} :: pattern_{tl}</code>	Cons-pattern
<code>constructor [pattern]</code>	Embed-pattern
<code>(pattern, pattern, ...)</code>	Tuple-pattern
<code>{field-name = pattern, ...}</code>	Record-pattern
<code>[pattern, ...]</code>	List-pattern
<code>quotient expr pattern</code>	Quotient-pattern
<code>relax expr pattern</code>	Relax-pattern
<code>—</code>	Wildcard-pattern
<code>var</code>	Variable-pattern
<code>literal</code>	Literal-pattern