# Specware® 4.1 Quick Reference

#### **Shell Commands**

help[command]	Print help for shell commands
cd [folder-name]	Change or print current folder
dir dirr	List .sw files in folder (current or recursively)
path [path;;path]	Set or print SWPATH environment variable
p[roc] [unit]	Process unit(s)
cinit	Clear unit cache
show   showx [unit]	Process and print unit (normal or extended form)
punits   lpunits [unit [target-file]]	Generate proof-units for unit (global or local)
ctext[spec]	Sets context for evaluation
e[val]   eval-lisp [expression]	Evaluate and print expression (directly or in Lisp)
gen-lisp   lgen-lisp [spec [target-file]]	Generate Lisp from spec (global or local)
gen-java [spec [options-spec]]	Generate Java from spec
gen-c [spec [target-file]]	Generate C from spec
make [spec]	Generate C with makefile and call "make" on it
ld   cf   c1 [lisp-file]	Load, compile, or load+compile Lisp file
exit quit	Terminate shell

## Units (specs, morphisms, diagrams, ...)

Unit-identifier
Unit-definition
Returns spec-form
Qualifies unqualified type- and op-names
Spec-translation: replaces lhs names in spec by
rhs names
Spec-substitution: replaces source spec of
morphism by target spec in the given spec
Returns spec at apex of colimit cocone
Returns spec containing proof obligations
Returns spec-morphism
Returns diagram
Diagram-node
Diagram-edge
Generates C, Java, or Lisp code
Proof-term

#### **Names**

[qualifier.] name	Type-name, op-name
word-symbol	Qualifier
word-symbol   non-word-symbol	Name, constructor, field-name, (type-)var
A3   posNat?   z-k	Examples of word-symbols
`~! @\$^ &*- =+\  :< >/?	Examples of non-word-symbols

#### Literals

true   false	Boolean-literal
0 1	Nat-literal
#char-glyph #"	Char-literal
" char-glyph"	String-literal
A  Z a  z 0  9 ! : #	Char-glyph
\\   \ <b>"</b>	
\a \b \t \n \v \f \r \s	
\x00  \xff	

#### **Declarations and Definitions**

import spec	Import-declaration
type type-name	Type-declaration
type type-name type-var	Polymorphic type-declaration
type type-name (type-var,)	
type type-name [type-var  (type-vars)] = type	Type-definition
op op-name [infixl infixr prio]:	Op-declaration; optional infix assoc/prio; optional
[[type-var,]] type	polymorphic type parameters
def [[type-var,]] op-name [pattern]	Op-definition; optional polymorphic type
[: type] = expr	parameters; optional formal parameters
axiom theorem conjecture name is	Claim-definition; optional polymorphic type
[[type-var,]] expr	parameters

## Types

constructor[type]     constructor[type]	Sum type
type -> type	Function type
type * * type	Product type
{field-name: type,}	Record type
(type   expr)	Subtype (Type-restriction)
{ pattern: type   expr}	Subtype (Type-comprehension)
type / expr	Quotient type
type type <sub>1</sub>	Type-instantiation
type(type <sub>1</sub> ,)	

### Expressions

fn[ ] pattern -	·> expr	Lambda-form
case exprof [	] pattern -> expr	Case-expression
let pattern =	expr in expr	Let-expression
let rec-let-bind	ding <b>in</b> expr	
def name [patt	tern][: type] = expr	Rec-let-binding; optional formal parameters
if expr then e	exprelse expr	If-expression
fa ex(var,	.) expr	Quantification (non-constructive)
expr expr <sub>1</sub>	expr <sub>1</sub> op-name expr <sub>2</sub>	Application (prefix- or infix-application)
restrict exp	or expr <sub>1</sub>	Restrict-expression
expr: type		Annotated-expression
expr • N		Field-selection, product type $(N = 1 2 3 )$
expr . field-nam	пе	Field-selection, record type
(expr, expr,	.)	Tuple-display (has product type)
{ field-name = e	xpr,}	Record-display (has record type)
[ <i>expr</i> ,]		List-display
project rel	ax quotient choose expr	Various structors
[embed] constr	uctor	Embedder
embed? constr	uctor	Embedding-test
op-name		Op-name
var		Local-variable
literal		Literal

#### **Patterns**

pattern: type	Annotated-pattern
var as pattern	Aliased-pattern
pattern <sub>hd</sub> :: pattern <sub>tl</sub>	Cons-pattern
constructor [pattern]	Embed-pattern
(pattern, pattern,)	Tuple-pattern
{ field-name = pattern,}	Record-pattern
[pattern,]	List-pattern
quotient expr pattern	Quotient-pattern
relax expr pattern	Relax-pattern
_	Wildcard-pattern
var	Variable-pattern
literal	Literal-pattern