# Type Inference for Metaslang

Alessandro Coglio

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#### 1 Introduction

The logic of Metaslang [1] includes the notion of well-typed expressions, defined in terms of inference rules. However, [1] does not provide a type-checking algorithm, i.e. an algorithm to build proofs that expressions are well-typed. In fact, such an algorithm cannot exist, because well-typedness proofs may involve theorems (e.g. to show that a subtype predicate holds), and theoremhood in Metaslang is undecidable.

Despite this undecidability barrier, it is possible to develop algorithms that build incomplete well-typedness proofs, in the sense that subproofs of certain judgements are missing. Such judgements represent theorems that must hold in order for the well-typedness proof to be complete. Given proofs for those theorems, the incomplete proof can be completed. This is the strategy implemented in Specware: specs are type-checked modulo proof obligations, which must be discharged by the user.

The abstract syntax in [1] includes explicit types for all bound variables, op instances, etc. It also assumes that all op names are distinct. Building well-typedness proofs in that abstract syntax is indeed type *checking*. However, [2] allows type information to be omitted. It also allows overloading. Therefore, in the implementation of Specware it is necessary to perform type *inference*, not just type checking, i.e. it is necessary to infer missing type information while building well-typedness proofs.

This document attempts to define a type inference algorithm for Metaslang. This document is separate from [1] to emphasize the distinction between the "pure" notion of well-typedness and the various and varying algorithms that can be used to build (incomplete) well-typedness proofs.

We start with a small subset of the Metaslang language, which should nonetheless capture salient features of type inference in full Metaslang. The subset covered by this document will grow to the point of covering full Metaslang.

### 1.1 Notation

The (meta-)logical notations =,  $\forall$ ,  $\land$ , and  $\cdot$ .  $\not$ . have the usual meaning.

The set-theoretic notations  $\in$ ,  $\emptyset$ ,  $\{\ldots \mid \ldots \}$ ,  $\{\ldots \}$ ,  $\cup$ ,  $\cap$ , and  $\subseteq$  have the usual meaning.

**N** is the set of natural numbers, i.e.  $\{0, 1, 2, \ldots\}$ .

If A and B are sets, A - B is their difference, i.e.  $\{a \in A \mid b \notin B\}$ .

If A and B are sets,  $A \times B$  is their cartesian product, i.e.  $\{\langle a,b \rangle \mid a \in A \land b \in B\}$ . This generalizes to n > 2 sets.

If A and B are sets, A+B is their disjoint union, i.e.  $\{\langle 0,a\rangle \mid a\in A\} \cup \{\langle 1,b\rangle \mid b\in B\}$ . The "tags" 0 and 1 are always left implicit. This generalizes to n>2 sets.

If A and B are sets,  $A \xrightarrow{p} B$  is the set of all partial functions from A to B, i.e.  $\{f \subseteq A \times B \mid \forall \langle a, b_1 \rangle, \langle a, b_2 \rangle \in f.$   $b_1 = b_2\}$ ;  $A \to B$  is the set of all total functions from A to B, i.e.  $\{f \in A \xrightarrow{p} B \mid \forall a \in A. \exists b \in B. \langle a, b \rangle \in f\}$ ;  $A \xrightarrow{f} B$  is the set of all finite functions from A to B, i.e.  $\{f \in A \xrightarrow{p} B \mid f \text{ is a finite set}\}$ ; and  $A \hookrightarrow B$  is the set of all total injective functions from A to B, i.e.  $\{f \in A \to B \mid \forall \langle a_1, b \rangle, \langle a_2, b \rangle \in f.$   $a_1 = a_2\}$ .

If f is a function from A to B,  $\mathcal{D}(f)$  is the domain of f, i.e.  $\{a \in A \mid \exists b \in B. \ \langle a, b \rangle \in f\}$ .

If f is a function and  $a \in \mathcal{D}(f)$ , f(a) denotes the unique value such that  $\langle a, f(a) \rangle \in f$ .

We write  $f: A \xrightarrow{p} B$ ,  $f: A \to B$ ,  $f: A \xrightarrow{f} B$ , and  $f: A \hookrightarrow B$  for  $f \in A \xrightarrow{p} B$ ,  $f \in A \to B$ ,  $f \in A \xrightarrow{f} B$ , and  $f \in A \hookrightarrow B$ , respectively.

If A is a set,  $\mathcal{P}_{\omega}(A)$  is the set of all finite subsets of A, i.e.  $\{S \subseteq A \mid S \text{ finite}\}.$ 

If A is a set,  $A^*$  is the set of all finite sequences of elements of A, i.e.  $\{x_1, \ldots, x_n \mid x_1 \in A \land \ldots \land x_n \in A\}$ ;  $A^+$ ,  $A^{(*)}$ , and  $A^{(+)}$  are the subsets of  $A^*$  of non-empty sequences, sequences without repeated elements, and non-empty sequences without repeated elements, respectively. The empty sequence is written  $\epsilon$ . A sequence  $x_1, \ldots, x_n$  is often written  $\overline{x}$ , leaving n implicit. The length of a sequence s is written |s|. When a sequence is written where a set is expected, it stands for the set of its elements.

## 2 Syntax

#### 2.1 Names

We postulate the existence of an infinite set of names

 $\mathcal{N}$ 

### 2.2 Types and expressions

We inductively define the set of types as

$$Type = \{\mathsf{Bool}\} \\ + \{\tau[\overline{T}] \mid \tau \in \mathcal{N} \land \overline{T} \in Type^*\} \\ + \{T_1 \to T_2 \mid T_1, T_2 \in Type\} \\ + \{T|r \mid T \in Type \land r \in Exp\}$$

where Exp is defined later. We may write  $\tau[\epsilon]$  as just  $\tau$ .

We inductively define the set of expressions as

$$\begin{aligned} \mathit{Exp} &= \{o[\overline{T}] \mid o \in \mathcal{N} \ \land \ \overline{T} \in \mathit{Type}^*\} \\ &+ \{e_1 \ e_2 \mid e_1, e_2 \in \mathit{Exp}\} \\ &+ \{\lambda v \colon T. \ e \mid v \in \mathcal{N} \ \land \ T \in \mathit{Type} \ \land \ e \in \mathit{Exp}\} \end{aligned}$$

We may write  $o[\epsilon]$  as just o.

Unlike [1], we do not have separate syntactic categories for (type) variables. The reason is that, for type inference, (type) variables should behave like monomorphic type and op names.<sup>2</sup>

The function  $\mathcal{T}: Type + Exp \to \mathcal{P}_{\omega}(\mathcal{N})$  returns the monomorphic type names in a type or expression

$$\begin{split} \mathcal{T}(\mathsf{Bool}) &= \emptyset \\ \mathcal{T}(\tau[\overline{T}]) &= \begin{cases} \{\tau\} & \text{if } \overline{T} = \epsilon \\ \bigcup_i \mathcal{T}(T_i) & \text{otherwise} \end{cases} \\ \mathcal{T}(T_1 \to T_2) &= \mathcal{T}(T_1) \cup \mathcal{T}(T_2) \\ \mathcal{T}(T|r) &= \mathcal{T}(T) \cup \mathcal{T}(r) \\ \end{split}$$

$$\begin{split} \mathcal{T}(o[\overline{T}]) &= \bigcup_i \mathcal{T}(T_i) \\ \mathcal{T}(e_1 \ e_2) &= \mathcal{T}(e_1) \cup \mathcal{T}(e_2) \\ \mathcal{T}(\lambda v \colon T. \ e) &= \mathcal{T}(e) - \{v\} \end{split}$$

<sup>&</sup>lt;sup>1</sup>Types depend on expressions, which depend on types. Thus, types and expressions are inductively defined together, not separately. Their definitions are presented separately only for readability.

<sup>&</sup>lt;sup>2</sup>As it has been pointed out by Lindsay Errington, it should be possible to eliminate (type) variables as separate syntactic categories from [1] too. However, that requires a little more thought.

The function  $\mathcal{FO}$ :  $Type + Exp \to \mathcal{P}_{\omega}(\mathcal{N})$  returns the free monomorphic op names in a type or expression

$$\begin{array}{ll} \mathcal{F}\mathcal{O}(\mathsf{Bool}) &= \emptyset \\ \mathcal{F}\mathcal{O}(\tau[\overline{T}]) &= \bigcup_i \mathcal{F}\mathcal{O}(T_i) \\ \mathcal{F}\mathcal{O}(T_1 \to T_2) &= \mathcal{F}\mathcal{O}(T_1) \cup \mathcal{F}\mathcal{O}(T_2) \\ \mathcal{F}\mathcal{O}(T|r) &= \mathcal{F}\mathcal{O}(T) \cup \mathcal{F}\mathcal{O}(r) \\ \end{array}$$
 
$$\begin{array}{ll} \mathcal{F}\mathcal{O}(o[\overline{T}]) &= \bigcup_i \mathcal{F}\mathcal{O}(T_i) \\ \mathcal{F}\mathcal{O}(e_1 \ e_2) &= \mathcal{F}\mathcal{O}(e_1) \cup \mathcal{F}\mathcal{O}(e_2) \\ \mathcal{F}\mathcal{O}(\lambda v \colon T. \ e) &= \mathcal{F}\mathcal{O}(e) - \{v\} \end{array}$$

The function  $_{-[-]}: (Type^* + Exp) \times (\mathcal{N} \xrightarrow{f} Type) \to Type^* + Exp$  substitutes each monomorphic type name  $\beta \in \mathcal{D}(\sigma)$ , where  $\sigma: \mathcal{N} \xrightarrow{f} Type$ , with the type  $\sigma(\beta)$  in a type (sequence) or expression x (written  $x[\sigma]$ )

$$\begin{aligned} \mathsf{Bool}[\sigma] &= \mathsf{Bool} \\ \tau[\overline{T}][\sigma] &= \begin{cases} \sigma(\tau[\overline{T}]) & \text{if} \quad \overline{T} = \epsilon \ \land \ \tau \in \mathcal{D}(\sigma) \\ \tau[\overline{T}[\sigma]] & \text{otherwise} \end{cases} \\ (T_1 \to T_2)[\sigma] &= T_1[\sigma] \to T_2[\sigma] \\ (T|r)[\sigma] &= T[\sigma]|r[\sigma] \end{cases} \\ (T_1, \dots, T_n)[\sigma] &= T_1[\sigma], \dots, T_n[\sigma] \\ o[\overline{T}][\sigma] &= o[\overline{T}[\sigma]] \\ (e_1 \ e_2)[\sigma] &= e_1[\sigma] \ e_2[\sigma] \\ (\lambda v : T. \ e)[\sigma] &= \lambda v : T[\sigma]. \ e[\sigma] \end{aligned}$$

The function  $\lfloor \lfloor -/ \rfloor : Typ^* + Exp \times \mathcal{N} \times Exp \to Exp$  substitutes a monomorphic op name u with an expression d in a type (sequence) or expression x (written x[u/d])

$$\begin{aligned} \operatorname{Bool}[u/d] &= \operatorname{Bool} \\ \tau[\overline{T}][u/d] &= \tau[\overline{T}[u/d]] \\ (T_1 \to T_2)[u/d] &= T_1[u/d] \to T_2[u/d] \\ (T|r)[u/d] &= T[u/d]|r[u/d] \end{aligned}$$
 
$$(e_1, \dots, e_n)[u/d] = e_1[u/d], \dots, e_n[u/d]$$
 
$$o[\overline{T}][u/d] &= \begin{cases} d & \text{if} \quad o[\overline{T}] = u \\ o[\overline{T}[u/d]] & \text{otherwise} \end{cases}$$
 
$$(e_1 \ e_2)[u/d] &= e_1[u/d] \ e_2[u/d] \\ (\lambda v : T. \ e)[u/d] &= \begin{cases} \lambda v : T[u/d]. \ e & \text{if} \quad u = v \\ \lambda v : T[u/d]. \ e[u/d] & \text{otherwise} \end{cases}$$

The function  $\mathcal{CO}$ :  $Type + Exp \times \mathcal{N} \to \mathcal{P}_{\omega}(\mathcal{N})$  returns the monomorphic op names that would be captured if a monomorphic op name u were substituted with those monomorphic op names in a type T or expression e (i.e. all the monomorphic op names bound in T or e at the free occurrences of u in T or e)

$$\begin{array}{cccc} \mathcal{CO}(\mathsf{Bool},u) &= \\ \mathcal{CO}(\tau[\overline{T}],u) &= \bigcup_i \mathcal{CO}(T_i,u) \\ \mathcal{CO}(T_1 \to T_2,u) &= \mathcal{CO}(T_1,u) \cup \mathcal{CO}(T_2,u) \\ \mathcal{CO}(T|r,u) &= \mathcal{CO}(T,u) \cup \mathcal{CO}(r,u) \\ \end{array}$$
 
$$\begin{array}{ccccc} \mathcal{CO}(o[\overline{T}],u) &= \emptyset \\ \mathcal{CO}(e_1\ e_2,u) &= \mathcal{CO}(e_1,u) \cup \mathcal{CO}(e_2,u) \\ \mathcal{CO}(\lambda v{:}T.\ e,u) &= \begin{cases} \{v\} \cup \mathcal{CO}(e,u) & \text{if} \quad u \in \mathcal{FO}(e) - \{v\} \\ \emptyset & \text{otherwise} \\ \end{array}$$

#### 2.3 Contexts

We define the set of context elements as

$$CxElem = \{ \text{ty } \tau : n \mid \tau \in \mathcal{N} \land n \in \mathbf{N} \}$$
  
+  $\{ \text{op } o : \{ \overline{\beta} \} \ T \mid o \in \mathcal{N} \land \overline{\beta} \in \mathcal{N}^{(*)} \land T \in Type \}$ 

We may write (ty  $\tau:0$ ) as just (ty  $\tau$ ) and we may write (op  $o:\{\epsilon\}$  T) as just (op o:T). We define the set of contexts as

$$Cx = CxElem^*$$

In other words, a context is a finite sequence of context elements. We may write (ty  $\beta_1, \ldots, \text{ty } \beta_n$ ) as just (ty  $\overline{\beta}$ ).

Op definitions and axioms are not included because they should be irrelevant to type inference. The fact that we do not include type definitions amounts to the assumption that all type definitions in Metaslang are fully expanded prior to type checking. In order for this expansion to be possible, we assume the absence of recursive type definitions in Metaslang. Even though [1] and [2] allow recursive type definitions, Metaslang is moving towards the direction of disallowing recursive types in favor of a PVS-like data type mechanism to achieve the same or a better effect as recursive type definitions.

The function  $\mathcal{DT}: Cx \to \mathcal{P}_{\omega}(\mathcal{N})$  returns the type names declared in a context

$$\mathcal{DT}(\epsilon) = \emptyset$$

$$\mathcal{DT}(cxel, cx) = \begin{cases} \mathcal{DT}(cx) \cup \{\tau\} & \text{if } cxel = \text{ty } \tau : n \\ \mathcal{DT}(cx) & \text{otherwise} \end{cases}$$

The function  $\mathcal{DO}: Cx \to \mathcal{P}_{\omega}(\mathcal{N})$  returns the op names declared in a context

$$\mathcal{DO}(\epsilon) = \emptyset$$

$$\mathcal{DO}(cxel, cx) = \begin{cases} \mathcal{DO}(cx) \cup \{o\} & \text{if } cxel = \text{op } o: \{\overline{\beta}\} T \\ \mathcal{DO}(cx) & \text{otherwise} \end{cases}$$

# 3 Proof theory

We define a unary relation  $\vdash$  : CONTEXT  $\subseteq Cx$  to capture well-formed contexts as

We define a binary relation  $\_\vdash \_: \mathtt{TYPE} \subseteq \mathit{Cx} \times \mathit{Type}$  to capture well-formed types as

$$cx \vdash cx \cdot context$$

$$cx \vdash Bool : TYPE$$

$$ty \tau : n \in cx$$

$$|\overline{T}| = n$$

$$\forall i. cx \vdash T_i : TYPE$$

$$cx \vdash \tau[\overline{T}] : TYPE$$

$$(TYINST)$$

$$\frac{cx \vdash T_1 : \text{TYPE}}{cx \vdash T_2 : \text{TYPE}}$$

$$\frac{cx \vdash T_1 \to T_2 : \text{TYPE}}{cx \vdash T : T \to \text{Bool}}$$

$$\frac{cx \vdash r : T \to \text{Bool}}{cx \vdash T | r : \text{TYPE}}$$

$$(\text{TYRESTR})$$

We define a ternary relation  $\_\vdash \_ \prec \_ \subseteq \mathit{Cx} \times \mathit{Type} \times \mathit{Type}$  to capture subtyping as

$$\frac{cx \vdash T | r : \text{TYPE}}{cx \vdash T | r \prec T} \quad (\text{STRESTR})$$

$$\frac{cx \vdash T : \text{TYPE}}{cx \vdash T \prec T} \quad (\text{STREFL})$$

$$\frac{cx \vdash T : \text{TYPE}}{cx \vdash T : \text{TYPE}}$$

$$\frac{cx \vdash T : \text{TYPE}}{cx \vdash T \to T_1 \prec T \to T_2} \quad (\text{STARR})$$

We do not need a transitivity rule for subtyping. As defined later, subtyping judgements are only used to assign types to expressions, e.g. to assign a supertype to an expression of a subtype. So, instead of using transitivity of subtyping, rules for well-typed expressions can be applied multiple times, achieving the same effect.

We define a ternary relation  $\vdash \bot : \bot \subseteq Cx \times Exp \times Type$  to capture well-typed expressions as

The proof theory of this subset of the Metaslang logic does not include theorems and the proof obligation (r e) for rule EXSUB. However, the rule EXSUB itself, in contrast to rule EXSUPER, captures the existence (if not the exact form) of a proof obligation. Once a proof in this reduced proof theory has been built, it is easy to generate proof obligation with a pass through the proof.

## 4 The type inference problem

- Consider a well-formed context  $cx \in Cx$ . Well-formedness means that there is a proof of the judgement  $\vdash cx$ : CONTEXT.
- Consider an expression  $e \in Exp$  such that e contains no monomorphic type names that are declared polymorphic in ex, i.e. such that if  $\tau \in \mathcal{T}(e)$  then ex contains no declaration (ty  $\tau:n$ ) with  $n \neq 0$ . This condition is very easy to check; it amounts to disallowing overloading of type names.
- Consider the monomorphic type names in e that are not declared in ex, i.e. the set  $V = \mathcal{T}(e) \mathcal{DT}(ex)$ . The elements of V are type variables, i.e. placeholders for types that must be inferred in order to establish the well-typedness of e.
- The type inference problem is to find an assignment  $\sigma: V \to Type$  and a type  $T \in Type$  such that there is a proof of the judgement  $cx \vdash e[\sigma]: T$ .
- In general, there may be zero, one, or many such assignments  $\sigma$ . If there are zero, type inference fails and an error is signaled. If there is one, that is the solution. If there are many, either an error is signaled because of ambiguity, or one assignment is chosen according to some criterion.

When the user enters Metaslang text in Specware according to the grammar in [2], the types that instantiate polymorphic ops are often missing and the types of bound variables are sometimes missing too. Those missing types must be inferred. In order to do that, we insert fresh monomorphic type names into all the spots where type information is missing; since these fresh names are not in the context (because they are fresh), those are exactly the type variables in V. The assignment  $\sigma$ , the type T, and the proof of  $cx \vdash e[\sigma] : T$  witness the success of type inference.

For now we do not consider overloading resolution and infix op application resolution, which are two other important aspects of Metaslang type inference. We will tackle those after solving the simpler problem of type inference stated above, which is a necessary problem to solve in order to solve the type inference problem of full Metaslang.

#### References

- [1] Alessandro Coglio. The logic of Metaslang. Available in the Specware development directory.
- [2] Kestrel Institute and Kestrel Technology LLC. Specware 4.1 Language Manual. Available at www.specware.org.