Individual Reflection

Week 3
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This week we started coding, and we began actually building our website. I also got elected scrum master this week, which I find very exciting, but at the same time a bit worrying. I'm still not fully sure of what a scrum master actually is supposed to do, which is something I greatly look forward to learning more about.

Since we've decided on creating a website, we're going to use HTML, CSS and JavaScript, which are all languages I'm quite familiar with from before. Since some members in our team didn't know any HTML or CSS (we didn't work with JavaScript this week), it seemed like a good idea to do some group programming. We split into two groups where at least one in each group could teach the others, and I think it worked out very well.

We got all the user stories in their correct place, such as in the product backlog and the sprint backlog, and we made sure that all of our tasks completed the user stories we had chosen for this week. We made sure to not take water over our heads and started relatively small, since some team members had stuff to learn. We managed to complete this week's sprint, which felt like a great start.

This week's deliverable was the team reflection, which we all contributed and worked on together. I don't feel like I did anything special this week when it came to the deliverable; we all worked equally on it, which feels pretty good when you're working as a team.