

What do I want to learn or understand better?

I want to gain a better understanding of how unit testing works in JavaScript.

How can I help someone else, or the entire team, to learn something new?

By remaining open and available to assist my team members with anything I might know more about than they do and by actively discussing issues none of us are familiar with we can learn together by collectively reaching a conclusion.

What is my contribution towards the team's use of Scrum?

I was active in deciding what had to be done this week and which user stories should be moved to the sprint backlog and I helped make the checklist items for the user stories. I have also contributed in splitting them up into tasks for this week's sprint. In addition to this I actively shared my thoughts and ideas about the sprint when we wrote this week's team reflection. (No different from last week, as my contributions to scrum were the same)

What is my contribution towards the team's deliveries?

This week I contributed to the deliveries by being active in the team meetings and the decisions made by the group. I took part in making the calendar for the booking page including time slots and separate days. I also made a temporary prototype of the calendar and admin page to show the stakeholder in order to get input and feedback from him. In addition to this I wrote HTML and CSS code for several buttons and functions throughout the site as well as for the progress "bar" at the bottom of the pages.