

**What do I want to learn or understand better?**

This week I learned about granny testing, how it works and why it is a good method for finding improvements in the GUI. As this was the final sprint I do not have any goals for what I want to learn next week.

**How can I help someone else, or the entire team, to learn something new?**

This week I helped my team understand what should be presented in the demo and what should be included in the final reflection. I was able to do this because I attended the lecture we had this week, representing my team. As this was the final sprint I do not expect to help my team learn anything new next week (unless they want to learn about mathematical statistics).

**What is my contribution towards the team's use of Scrum?**

I was active in deciding what had to be done this week and which user stories should be moved to the sprint backlog and I helped make the checklist items for the user stories. I have also contributed in splitting them up into tasks for this week's sprint. In addition to this I actively shared my thoughts and ideas about the sprint when we wrote this week's team reflection. As this was the last sprint I made it my mission to make sure the team did not accept any tasks we could not deliver on time.

**What is my contribution towards the team's deliveries?**

This week I contributed to the deliveries by being active in the team meetings and the decisions made by the group. I took part in coding a simple way for admins to add time slots to the booking calendar. I also helped fix some bugs with the calendar including making it scrollable to make all timeslots fit. I took part in making a granny test and I helped fix all of the issues found using the granny test. Next week I hope to contribute by helping the team during the presentation. I will achieve this by being active in the discussion. I also wish to contribute by adding value to the final reflection. I will do this by writing in our shared document, and by participating in the reflection itself.