

Ketan Suhaas Saichandran

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EDUCATION

Boston University

MS in Artificial Intelligence — **GPA: 3.96/4.00**

Thesis: Active feature acquisition for efficient & transparent medical diagnoses — *Advisor: Dr. Vijaya B. Kolachalama*

Boston, MA, USA

September 2023 — May 2025

Indian Institute of Technology Roorkee

B.Tech in Electrical Engineering — **CGPA: 8.65/10.00**

Roorkee, India

July 2019 — July 2023

RESEARCH EXPERIENCE

Kolachalama Lab, Boston University

Research Scientist

Boston, MA, United States

June 2025 — Present

- Led the development of a **multi-agent system for scientific discovery** in **Alzheimer's disease**.
- Developed a **graph attention transformer-based vision-language model** for **neuropathology**, pretrained with **JEPA**.
- Applied AFA on clinical LLMs to enable AI-augmented, **interactive medical diagnoses** supporting physicians in real time.
- Contributed to a **multimodal medical LLM** project, including large-scale medical data curation and LLM post-training.
- Contributed to manuscript writing, with publications in top venues such as **ICML**, and ongoing work targeting ***Nature Medicine & Nature Communications***.

Graduate Researcher

September 2023 — May 2025

- Introduced a state-of-the-art active feature acquisition (AFA) framework, achieving **1-10%** performance improvement.
- Developed a novel non-greedy method for AFA by utilizing expected SARSA and CMI-based rewards, improving by **2-3%**.
- Designed a **zero-shot classification** framework for EEG channels and introduced a novel training strategy.
- Contributed to a large-scale **multimodal medical LLM** project by processing large-scale medical data and LLM post-training.

Deepti Research Group, Boston University

Graduate Researcher

Boston, MA, United States

Sept 2024 — May 2025

- Introduced a novel method, **SCoPE**, to enhance alignment in **diffusion models** for complex scenes.
- Performed several experiments to prove the effectiveness of SCoPE against stable-diffusion, improving on **83%** of samples.
- Inspired by human artistic processes, SCoPE refines text conditioning dynamically during diffusion from coarse to fine.
- Developed mathematical methods for scheduling the interpolation on the **CLIP** hypersphere.

Banaji Implicit Social Cognition Lab, Harvard University

Research Assistant

Cambridge, MA, United States

May 2024 — May 2025

- Discovered humanlike cognitive patterns in **LLMs** and explored cognition models to enhance LLM humanlikeness.
- Developed automated pipelines for multi-turn batch-processing on LLMs for research experiments.
- Guided an undergraduate thesis investigating complex biases in the GPT-Image-1 image generator.
- Founded SHASM (The Science of Human and Artificial Social Minds) as a researcher.

Machine Learning Lab, Electrical Engineering Department, IIT Roorkee

Undergraduate Researcher

Roorkee, India

August 2022 — May 2023

- Analyzed the nnU-Net architecture, validating its performance benchmarks for segmentation of cardiac MR images.
- Assisted with the training and performance analysis of Attention-guided residual W-Net, which attained comparably high dice coefficient values, reaching 0.94.

PUBLICATIONS & PRE-PRINTS

1. **Saichandran, K. S.**, Guney, O. B., Elzokm, K., Mahire, S., & Kolachalama, V. B. (2025). Multi-agentic AI for data-driven discovery in Alzheimer's disease and related dementias. *To be submitted to Nature Communications*.
2. Lehr, S. A., **Saichandran, K. S.**, Harmon-Jones, E., Vitali, N., & Banaji, M. R. (2025). Reply to Cummins et al.: GPT reveals cognitive dissonance that is both irrational and alarmingly humanlike. *Proceedings of the National Academy of Sciences, USA*, 122(20), e2501823122. <https://doi.org/10.1073/pnas.2518613122>
3. Singla, P., Singh, A., Garg, S., **Saichandran, K. S.**, & Garg, I. (2025). Thinking About Thinking: Evaluating Reasoning in Post-Trained Language Models *AAAI Conference on Artificial Intelligence (AAAI)*. <https://arxiv.org/abs/2510.16340>. (under review).
4. **Saichandran, K. S.**, Guney, O. B., Elzokm, K., & Kolachalama, V. B. (2025). Conditional mutual information-guided reinforcement learning for active feature acquisition. *IEEE Transactions on Artificial Intelligence* (under review).
5. Guney, O. B., **Saichandran, K. S.**, Elzokm, K., Zhang, Z., & Kolachalama, V. B. (2025). Active feature acquisition via explainability-driven ranking. *International Conference on Machine Learning (ICML)*. <https://icml.cc/virtual/2025/poster/45710>
6. **Saichandran, K. S.**, Thomas, X., Kaushik, P., & Ghadiyaram, D. (2025). Progressive prompt detailing for improved alignment in text-to-image generative models. *AI for Content Creation Workshop, Conference on Computer Vision and Pattern Recognition (CVPR)*. <https://arxiv.org/abs/2503.17794> (oral presentation)
7. Lehr, S. A., **Saichandran, K. S.**, Harmon-Jones, E., Vitali, N., & Banaji, M. R. (2025). Kernels of selfhood: GPT-4o shows humanlike patterns of cognitive dissonance moderated by free choice. *Proceedings of the National Academy of Sciences, USA*, 122(20), e2501823122. <https://doi.org/10.1073/pnas.2501823122>
8. **Saichandran, K. S.** (2024). A Comparative Analysis of U-Net-based models for Segmentation of Cardiac MRI. *arXiv preprint*. <https://arxiv.org/abs/2401.09980>.

TALKS & PRESENTATIONS

International Conference on Machine Learning <i>Poster presentation</i>	Vancouver, Canada July 15th, 2025
AI for Content Creation Workshop, Computer Vision and Pattern Recognition <i>Oral & poster presentation</i>	Nashville, TN June 12th, 2025
3rd Workshop on Generative Models for Computer Vision, Computer Vision and Pattern Recognition <i>Poster presentation</i>	Nashville, TN June 11th, 2025
Graduate School of Arts & Sciences, Boston University <i>Master's Thesis Defense</i>	Boston, MA May 17th, 2025

TEACHING EXPERIENCE

Faculty of Computing & Data Sciences, Boston University <i>Teaching Assistant — DS 320: Algorithms for Data Science</i>	Boston, MA, United States January 2024 — April 2024
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- Customized course curriculum aimed at enhancing students' competitive programming skills.
- Conducted discussions, facilitated office hours, assessed assignments, and helped with student questions online/offline.
- Designed and organized additional assignments and interactive sessions to support students.

HONORS AND ACHIEVEMENTS

- **Optiver - Trading at the Close (Kaggle competition) - 2024**
Received a bronze medal.
- **International Collegiate Programming Contest (ICPC) - 2021**
Represented IIT Roorkee at Asia Regionals.
- **International Collegiate Programming Contest (ICPC) - 2020**
Represented IIT Roorkee at Asia Regionals.
- **JEE ADVANCED 2019 (AIR 1640) – FIITJEE AWARD**
Secured an All India Rank of 1640 out of more than 250,000 students selected from JEE MAIN, and received a cash prize of 100,000 INR.
- **JEE MAIN 2019 (AIR 1390)**
Secured an All India Rank of 1390 out of more than 1,200,000 students.
- **KVPY Scholar-2018 (AIR 1237)**
Secured an All India Rank of 1237 in the KVPY exam and admits from top research insititutions in India.
- **Indian National Physics Olympiad-2019**
Cleared the NSEP exam and selected in the state top 10 to compete in the INPhO.

INDUSTRY EXPERIENCE

Clairyon <i>AI Engineer</i>	CA, United States May 2025 — Present
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- Built AI agents for clinical workflows and **EHR** integration with **FHIR**, streamlining hospital operations and patient care.
- Deployed and scaled agentic systems on AWS, with successful rollout at **UCSD Health** and expansion to other hospitals.
- Worked with clinicians, data scientists, and hospital leaders to validate models, ensure compliance, and **move research into production**.

NourishedRx <i>AI Engineer Intern</i>	Stanford, CT, United States May 2024 — August 2024
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- Developed and deployed Generative AI applications to enhance user experience and internal efficiency, including automation workflows.
- Built and deployed AI solutions, such as *AskBetty*, an AI chatbot using AWS Bedrock and ReactJS on AWS Amplify, leveraging **RAG** for personalized health recommendations, and **LLM agents** to query BigQuery and Google FHIR, automating data retrieval and summarization.
- Designed and integrated APIs using AWS Lambda, and implemented pipelines to transcribe and summarize Amazon Connect call recordings via Amazon Transcribe and AWS Bedrock LLMs, streamlining documentation and patient note generation.

Slice <i>Software Development Engineer Intern</i>	Bengaluru, Karnataka, India May 2022 — July 2022
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- Designed and optimized RESTful APIs in Java Spring Boot for Juspay payment integration, enabling high-throughput, low-latency transactions with endpoints for order creation, status retrieval, and payment authentication.
- Collaborated with front-end, DevOps, and security teams to enhance payment reliability, reducing transaction failures by 15% through improved error handling and retry logic.

UNIVERSITY EXPERIENCE

Outreach Cell, IIT Roorkee

Member

Roorkee, India
Oct 2020 — Oct 2021

- Volunteered within the Outreach Cell at IIT Roorkee, a student-led initiative operating under the purview of the Dean of Students' Welfare, IIT Roorkee. Assumed a pivotal role in facilitating connections between the external world and the distinctive culture and ethos of IIT Roorkee.

Esports IITR, IIT Roorkee

Co-founder

Roorkee, India
Dec 2020 — May 2023

- Co-founded a gaming group for students and organized university-level events that improved our visibility in the national-wide gaming communities.

Watch Out!, IIT Roorkee

Multimedia Editor

Roorkee, India
Oct 2020 — Oct 2021

- Shot, edited and designed multiple media releases, hosted several events on campus for our student media body at IITR.

PROJECTS

Zero-shot EEG classification

Kolachalama Lab, Boston University

September 2024 — Jan 2025

- Developed a framework that can zero-shot classify with any new EEG channel during inference.
- Conceptualized that trained channel embeddings lie on a manifold resembling physical positions on the scalp.
- Introduced a training method by interpolating between channel embeddings for zero-shot inference with new EEG channels.

Gesture Controller

CS 585: Image and Video Computing

February 2024 — April 2024

- Created a pioneering gesture-based video-game controller package for RPG, FPS, and Racing games.
- Optimized the code heavily to consider the movement of every landmark on the body and process the custom gestures.
- Designed gestures that sync with real movements - Walking on the spot, holding the steering wheel, striking and blocking.
- Developed a user-interface to map gestures to keys on the keyboard.

OPEN-SOURCE CONTRIBUTIONS

- **AWS Strands Agents** PR: Contributed to a major PR that introduces new functionalities to fetch and list the prompts from MCP servers.

TECHNICAL SKILLS

- **Programming Languages:** Python, C++, SQL, JavaScript, TypeScript
- **Tools/Software:** Anaconda, VS Code, Git, Docker, Terminal, WandB
- **AI Techniques:** QLoRA, CLIP, VLMs, RAG, RLHF, Quantization, LoRA, Attention, Agentic AI
- **Full-Stack Development:** ReactJS, NodeJS, Git, Docker, Gradio, Streamlit, AWS Bedrock, GCP Vertex AI, Lambda, Amplify, ReactJS, NodeJS, Spring Boot, Kubernetes, BigQuery, FHIR, AWS, GCP, Kubernetes
- **AI tech stack:** vLLM, Langchain, LlamaIndex, Pinecone, HuggingFace, MCP, unsloth, PyTorch, PyTorch Lightning, CUDA, Torch-Serve, Keras, TensorFlow, FastAI, Scikit-learn, OpenCV, Mastra