Dolgov Alexander GitHub

## **EDUCATION**

Moscow Institute of Physics and Technology

Bachelor of Applied Mathematics and Physics; GPA: 8.52/10

Compiler technology and professional programming

Course by Ilya Dedinsky

Introduction to computer architecture and assembler

Course by Ilya Dedinsky

Uses and applications of C++

Course by Konstantin Vladimirov

Graph algorithms course

Course conducted by Huawei

Dolgoprudny, Russia Spring semester, 2022 Dolgoprudny, Russia September, 2022 – May, 2023 Moscow, Russia

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Dolgoprudny, Russia

Dolgoprudny, Russia

Autumn semester, 2021

September, 2021 - Present

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Spring semester, 2024

# EXPERIENCE

• Task: Port of an algorithm of fast conversion from floating-point numbers to strings to the standard C library of RTOS.

# Huawei Russian Research Institute

Moscow, Russia
August 2023 – Present

 $Assistant\ engineer$ 

- KCacheGrind: implemented visualization of control flow graph based on the profile data.
- Internal projects: architecture description and simulation, execution trace analysis

## Projects

# C++

- **Triangles**: program that intersects triangles in 3D using octree.
- Threaded splay tree: implementation of threaded binary search tree and of splay tree as its inheritor. Two types of nodes are provided: regular, containing keys, and augmented, also containing subtree sizes for answering range-based queries in  $O(\log n)$  time. Said range-based queries are finding k-th lowest element and giving the number of elements less than the given one.
- Red-black tree: implementation of red-black tree which nodes are augmented with subtree sizes for the purpose described above
- Matrix: implementation of a class representing matrix with two algorithms for computing determinant: Gaussian elimination (for a matrix of floating-point values) and Bareiss algorithms (for a matrix of integer values)
- Graphs: implementation of a graph represented by an adjacency list. Some algorithms are also implemented: BFS, DFS, Dijkstra's algorithm, Bellman-Ford algorithm, Johnson's algorithm.

## $\mathbf{C}$

- **Processor emulator**: project consisting of 3 parts: 1) small proprietary assembly language and the corresponding assembler, 2) disassembler, 3) emulator.
- Binary translator: the program that translates binary code generated by the proprietary assembler into x86-64 machine code and executes it just after translation without making any executable.
- Hash table: implementation of a separate chaining hash table. The quality of 7 hash functions was examined and the performance of search operation was boosted by using SIMD and x86-64 assembly (inline assembly and the one written in a separate file).

# PROGRAMMING SKILLS

- Languages: C++, C; Python (for code generation or simple data analysis); x86-64 assembly, ARM assembly.
- Tools: bash, make, CMake, git, valgrind, gdb, Graphviz, KCacheGrind.
- Other skills: LaTeX, Markdown.