# CS487-INTRODUCTION TO COMPETITIVE PROGRAMMING: A2SV

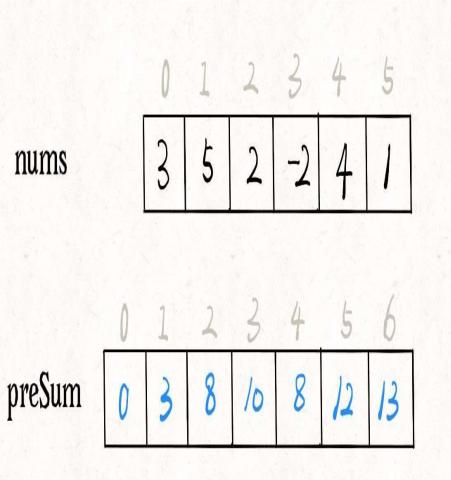
Some popular techniques for problem solving

## Introduction

## Prefix sum

WHAT IT IS

- for a given sequence, create another sequence to store the sum of prefixes (running totals) of the input sequence
- To calculate the prefix sum,
  - grab the previous value of the prefix sum
  - add the current value of the traversed array.



Given an array of integers nums, you start with an initial **positive** value startValue.

In each iteration, you calculate the step by step sum of startValue plus elements in nums (from left to right).

Return the minimum **positive** value of *startValue* such that the step by step sum is never less than 1.

#### Example 1:

Given a m x n matrix mat and an integer k, return a matrix answer where each answer[i][j] is the sum of all elements mat[r][c] for:

- i k <= r <= i + k,</li>
- $j k \le c \le j + k$ , and
- (r, c) is a valid position in the matrix.

#### Example 1:

```
Input: mat = [[1,2,3],[4,5,6],[7,8,9]], k = 1
Output: [[12,21,16],[27,45,33],[24,39,28]]
```

## Summary

- Prefix Sum is not hard, yet very useful technique
- However, for more complex problems, simple Prefix Sum technique is not enough.

## PREFIX SUM

PROGRAMMING EXERCISES

- Continuous Subarray Sum
- Max Consecutive Ones III
- <u>Maximum Points You Can Obtain from Cards</u>

WHAT IT IS

- A very popular technique for performing operations on subarrays or substrings
- Reduce the time complexity from O(n³) to O(n²) to O(n)

Given an integer array nums and an integer k, return true if there are two **distinct indices** i and j in the array such that nums[i] == nums[j] and abs(i - j) <= k.

#### Example 1:

```
Input: nums = [1,2,3,1], k = 3
Output: true
```

#### Example 2:

```
Input: nums = [1,0,1,1], k = 1
Output: true
```

Given a string s consisting only of characters a, b and c.

Return the number of substrings containing **at least** one occurrence of all these characters *a*, *b* and *c*.

#### Example 1:

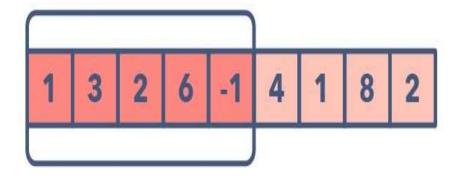
```
Input: s = "abcabc"
Output: 10
Explanation: The substrings containing at least one
occurrence of the characters a, b and c are "abc", "abca",
"abcab", "abcabc", "bca", "bcab", "bcabc", "cab", "cabc" and
"abc" (again).
```

#### Example 2:

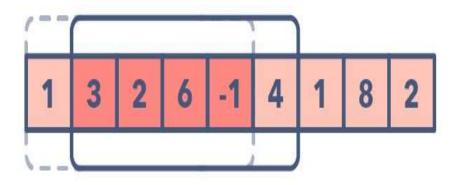
```
Input: s = "aaacb"
Output: 3
Explanation: The substrings containing at least one
occurrence of the characters a, b and c are "aaacb", "aacb"
and "acb".
```

RUNNING THROUGH AN EXAMPLE

Sliding window -->



Slide one element forward



**TYPES** 

## There are two types of sliding window:

- 1. Fixed window length k
- 2. Dynamic Resizable Window

FIXED WINDOW LENGTH K

The length of the window is fixed and it asks you to find something in the window

**DYNAMIC VARIANTS** 

Two pointers + criteria: the window size is not fixed, usually it asks you to find the subarray that meets the criteria.

VARIANTS OF TWO POINTERS

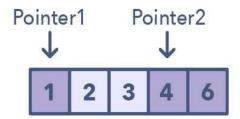
• Opposite Direction: One pointer starts from the beginning while the other pointer starts from the end.

Example: Two Sum - an input is sorted

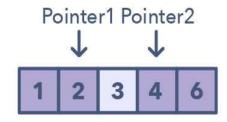
RUNNING THROUGH AN EXAMPLE



1 + 6 > target sum, therefore let's decrement Pointer2



1 + 4 < target sum, therefore let's increment Pointer1



2 + 4 == target sum, we have found our pair!

VARIANTS OF TWO POINTERS

• Equi-directional: Both start from the beginning, one slow-runner and the other fast-runner.

Example: Cycle detection on a LinkedList

PROGRAMMING EXERCISES

- Max Consecutive Ones III
- Maximum Sum of Two Non-Overlapping Subarrays
- Frequency of the Most Frequent Element

## QUOTE OF THE DAY

"It's the possibility of having a dream come true that makes life interesting."

— Paulo Coelho, The Alchemist