

# JavaScript Cheat Sheet

First commit

## DOM Elements

Document  
Events  
Elements  
Anchor  
Area  
Base  
Body  
Button  
Form  
Frame/IFrame  
Frameset  
Image  
Input Button  
Input Checkbox  
Input File  
Input Hidden  
Input Password  
Input Radio  
Input Reset  
Input Submit  
Input Text  
Link  
Meta  
Object  
Option  
Select  
Style  
Table  
td / th  
tr  
Textarea

## Element Object Methods

<code>getAttribute()</code>	Returns the specified attribute value
<code>getAttributeNS()</code>	Returns the specified attribute value, with the specified namespace. For XML DOM only
<code>getAttributeNode()</code>	Returns the specified attribute node
<code>getAttributeNS()</code>	Returns the specified attribute value, with the specified namespace. For XML DOM only
<code>getAttributeNode()</code>	Returns the specified attribute node
<code>getAttributeNodeNS()</code>	Returns the specified attribute node, with the specified namespace. For XML DOM only
<code>getElementsByTagName()</code>	Returns a collection of all child elements with the specified tagname
<code>getElementsByTagNameNS()</code>	Returns a collection of all child elements with the specified tagname and namespace. For XML DOM only
<code>hasAttribute()</code>	Returns true if the element has the specified attribute, otherwise it returns false
<code>hasAttributeNS()</code>	Returns true if the element has the specified attribute, with the specified namespace, otherwise it returns false. For XML DOM only
<code>removeAttribute()</code>	Removes the specified attribute
<code>removeAttributeNS()</code>	Removes the attribute with the specified name and namespace. For XML DOM only
<code>removeAttributeNode()</code>	Removes the specified attribute node, and returns the removed node
<code>setAttribute()</code>	Sets or changes the specified attribute, to the specified value
<code>setAttributeNS()</code>	Sets or changes the specified attribute, with the specified namespace, to the specified value. For XML DOM only
<code>setAttributeNode()</code>	Sets or changes the specified attribute node
<code>setAttributeNodeNS()</code>	Sets or changes the specified attribute node
<code>setIdAttribute()</code>	
<code>setIdAttributeNS()</code>	
<code>setIdAttributeNode()</code>	

## Events

Event	Attribute	Description
<b>Mouse</b>		
click	<code>onclick</code>	user clicks on an element
dblclick	<code>ondblclick</code>	user double-clicks on an element
mousedown	<code>onmousedown</code>	user presses a mouse button over an element
mousemove	<code>onmousemove</code>	user moves the mouse pointer over an element
mouseover	<code>onmouseover</code>	user mouse over an element
mouseout	<code>onmouseout</code>	user moves the mouse pointer out of an element
mouseup	<code>onmouseup</code>	user releases a mouse button over an element
<b>Keyboard</b>		
keydown	<code>onkeydown</code>	The event occurs when the user is pressing or holding down a key
keypress	<code>onkeypress</code>	The event occurs when the user is pressing or holding down a key
keyup	<code>onkeyup</code>	The event occurs when a keyboard key is released
<b>Frame/Object</b>		
abort	<code>onabort</code>	The event occurs when an image is stopped loading before completely loaded (for <img>)
error	<code>onerror</code>	The event occurs when an image cannot be loaded properly (for <img>, <body>, <frameset>)
load	<code>onload</code>	The event occurs when a document, frame, or <img> has been loaded
resize	<code>onresize</code>	The event occurs when a document view is resized
scroll	<code>onscroll</code>	The event occurs when a document is scrolled
unload	<code>onunload</code>	The event occurs when a document is unloaded from a window or frame (for <body>, <frameset>)
<b>Form</b>		
blur	<code>onblur</code>	The event occurs when a form element loses focus
change	<code>onchange</code>	The event occurs when the content of a form element, the selection, or the checked state of a checkbox or radio button have changed (for <input>, <select>, <textarea>)
focus	<code>onfocus</code>	The event occurs when an element gets focus (for <input>, <select>, <textarea>, <button>)
reset	<code>onreset</code>	The event occurs when a form is reset
select	<code>onselect</code>	The event occurs when a user selects something (for <input> and <textarea>)
submit	<code>onsubmit</code>	The event occurs when a form is submitted