



DUNGEONS & DRAGONS®

CHARACTER NAME

CLASS & LEVEL

BACKGROUND

PLAYER NAME

RACE

ALIGNMENT

EXPERIENCE POINTS

STRENGTH

INSPIRATION
PROFICIENCY BONUS

DEXTERITY

Strength
 Dexterity
 Constitution
 Intelligence
 Wisdom
 Charisma

SAVING THROWS

CONSTITUTION

Acrobatics (Dex)
 Animal Handling (Wis)
 Arcana (Int)
 Athletics (Str)
 Deception (Cha)
 History (Int)
 Insight (Wis)
 Intimidation (Cha)
 Investigation (Int)
 Medicine (Wis)
 Nature (Int)
 Perception (Wis)
 Performance (Cha)
 Persuasion (Cha)
 Religion (Int)
 Sleight of Hand (Dex)
 Stealth (Dex)
 Survival (Wis)

SKILLS

INTELLIGENCE

WISDOM

CHARISMA

ARMOR CLASS
INITIATIVE
SPEED

Hit Point Maximum _____
CURRENT HIT POINTS
TEMPORARY HIT POINTS

Total _____
HIT DICE
SUCCESSES
FAILURES

PERSONALITY TRAITS

IDEALS
BONDS
FLAWS

NAME ATK BONUS DAMAGE/TYPE

ATTACKS & SPELLCASTING

PASSIVE WISDOM (PERCEPTION)

CP
SP
EP
GP
PP

EQUIPMENT

OTHER PROFICIENCIES & LANGUAGES

FEATURES & TRAITS



CHARACTER NAME

AGE

HEIGHT

WEIGHT

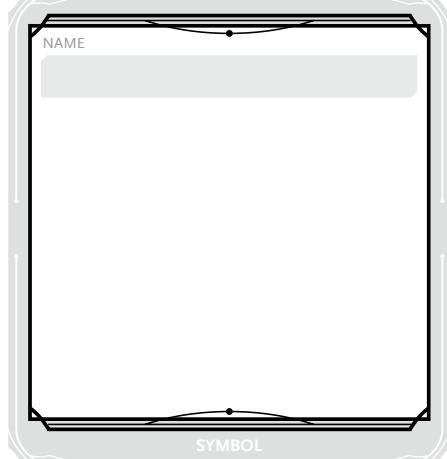
EYES

SKIN

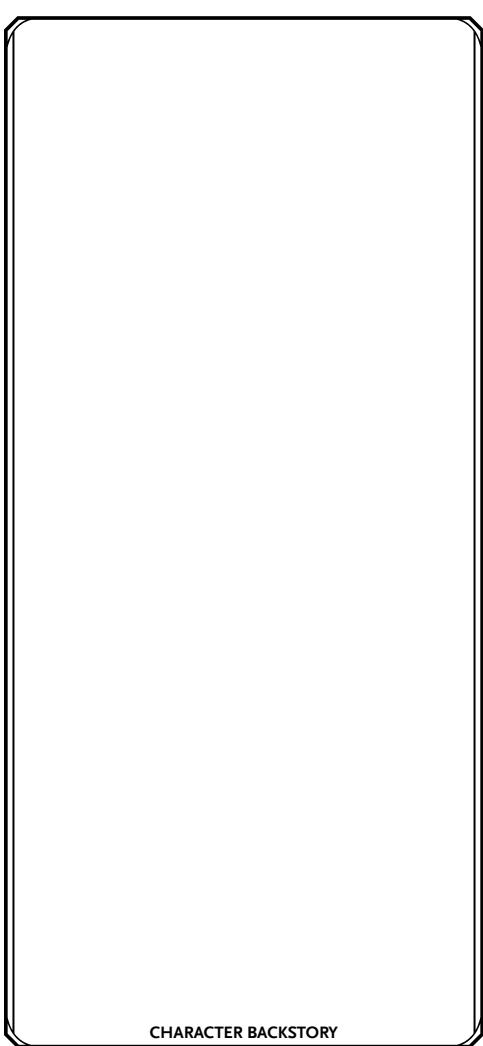
HAIR



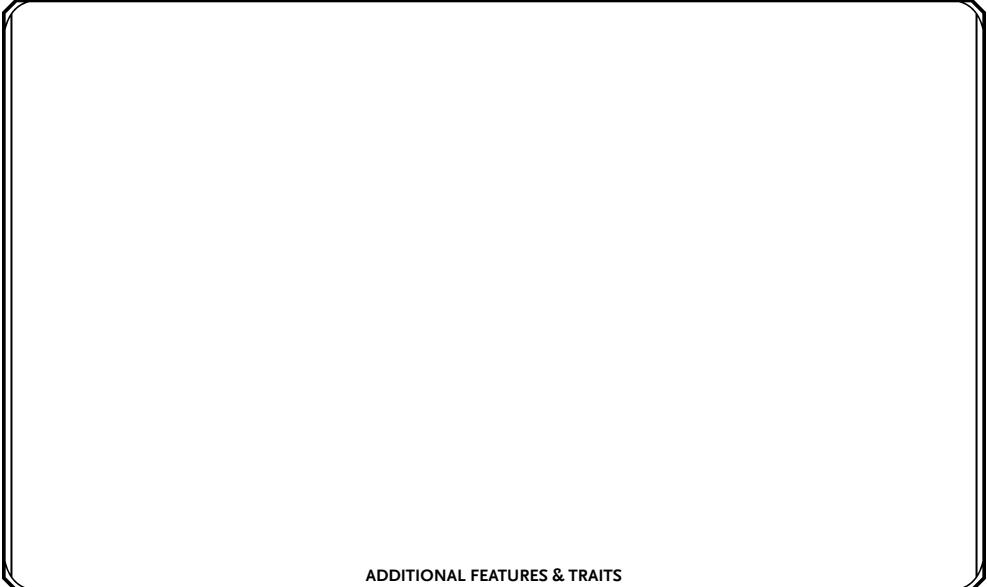
CHARACTER APPEARANCE



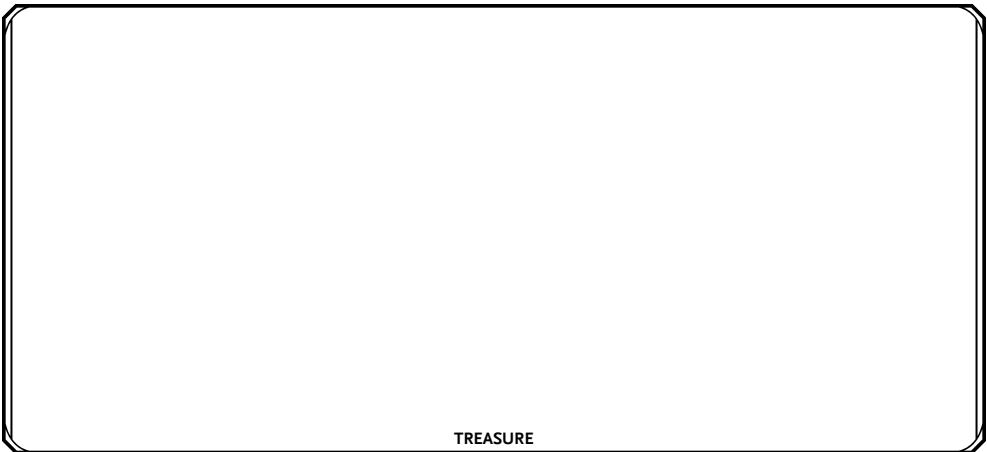
ALLIES & ORGANIZATIONS



CHARACTER BACKSTORY



ADDITIONAL FEATURES & TRAITS



TREASURE



This image shows a blank, multi-page character sheet designed for a tabletop RPG, likely Dungeons & Dragons. The sheet is organized into three main vertical columns, each containing ten horizontal rows for notes.

- Column 1 (Left):** This column is for Cantrips. It features a header "CANTRIPS" at the top, followed by ten rows for listing spells. Below this section is a "SPELLS KNOWN" column with ten rows, each starting with the word "PREPARED".
- Column 2 (Middle):** This column is for Spell Slots. It includes a header "SLOTS EXPENDED" at the top, followed by ten rows for tracking expended slots. The middle section contains ten rows for listing spell names, with a header "SPELL NAME" at the top. Each row has a small box labeled with a number (0, 1, 2, 3, 4, 5, 6, 7, 8, 9) in its top-left corner.
- Column 3 (Right):** This column is also for Spell Slots, mirroring the structure of Column 2. It includes a header "SLOTS TOTAL" at the top, followed by ten rows for tracking total slots. The rightmost section contains ten rows for listing spell names, with a header "SLOTS EXPENDED" at the top. Each row has a small box labeled with a number (0, 1, 2, 3, 4, 5, 6, 7, 8, 9) in its top-left corner.