



DUNGEONS & DRAGONS®

CHARACTER NAME

CLASS & LEVEL

BACKGROUND

PLAYER NAME

RACE

ALIGNMENT

EXPERIENCE POINTS

**STRENGTH**

INSPIRATION  
PROFICIENCY BONUS

**DEXTERITY**

Strength  
 Dexterity  
 Constitution  
 Intelligence  
 Wisdom  
 Charisma

SAVING THROWS

**CONSTITUTION**

Acrobatics (Dex)  
 Animal Handling (Wis)  
 Arcana (Int)  
 Athletics (Str)  
 Deception (Cha)  
 History (Int)  
 Insight (Wis)  
 Intimidation (Cha)  
 Investigation (Int)  
 Medicine (Wis)  
 Nature (Int)  
 Perception (Wis)  
 Performance (Cha)  
 Persuasion (Cha)  
 Religion (Int)  
 Sleight of Hand (Dex)  
 Stealth (Dex)  
 Survival (Wis)

SKILLS

**INTELLIGENCE**

**WISDOM**

**CHARISMA**

ARMOR CLASS  
INITIATIVE  
SPEED

Hit Point Maximum \_\_\_\_\_  
CURRENT HIT POINTS  
TEMPORARY HIT POINTS

Total \_\_\_\_\_  
HIT DICE  
SUCCESSES   
FAILURES

PERSONALITY TRAITS

IDEALS  
BONDS  
FLAWS

NAME ATK BONUS DAMAGE/TYPE


ATTACKS & SPELLCASTING

PASSIVE WISDOM (PERCEPTION)

CP  
SP  
EP  
GP  
PP

EQUIPMENT

OTHER PROFICIENCIES & LANGUAGES

FEATURES & TRAITS



CHARACTER NAME	AGE	HEIGHT	WEIGHT
	EYES	SKIN	HAIR



CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS	NAME
	SYMBOL

CHARACTER BACKSTORY

ADDITIONAL FEATURES & TRAITS

TREASURE



This image shows a blank, multi-page character sheet for a tabletop RPG, likely Dungeons & Dragons. The sheet is organized into several sections:

- CANTRIPS:** A section for Cantrips, featuring a header box with the number "0" and a list of empty lines for notes.
- SPELL LEVEL:** A vertical column on the left side of the sheet.
- SLOTS TOTAL:** A horizontal bar at the top of each spell level section, divided into two parts: "SLOTS TOTAL" and "SLOTS EXPENDED".
- SPELL NAME:** A label indicating the category for the lists of spells below each slot.
- SPELLS KNOWN:** A vertical column on the left side of the sheet.
- PREPARED:** A vertical column on the left side of the sheet.
- Spells by Level:** A grid of 10 columns (0-9) and 10 rows (representing spell slots). Each column contains a header box with a level number (0, 3, 6, 7, 2, 4, 5, 8, 9) and a list of empty lines for notes.