

Kevin Fang

(757) 754 - 9957 | kfang749@gmail.com | github.com/Kevin-C-Fang

Education

Old Dominion University, Norfolk VA
Bachelor of Science in Computer Science
Major: Computer Science **GPA:** 3.12

May 2020

Technical Skills

Languages: Python, HTML5, CSS3, SQL, C++
Frameworks: UnitTest, Django, Bootstrap
GUI Toolkit: PyQt5
Technologies: Git

Projects

War of Brawns Capstone Project (C#): github.com/Kevin-C-Fang/War-of-Brawns

- Collaborated on a mobile application prototype that gamifies physical activity in a fantasy role play game where the storyline and character progression rely solely on the gamers physical progress
- Implemented by the War of Brawns team using Unity, Visual Studio, and Firebase while following Agile Software Development
- Assigned work as team lead according to team roles for documentation, presentation, and prototype development
- Collaborated on documents such as product description, product specification, test plan, and user manual
- Participated in feasibility, design, and prototype demo presentations
- Developed features such as daily suggested caloric intake and manual input for workout tracking

Novel-Alerts (Python): github.com/Kevin-C-Fang/novel-alerts

- Created a desktop application that sends the user email alerts with URLs of updated novels using their email, password, and URLs they would like to keep track of
- Implemented using PyQt5 while following the Model-View-Controller design pattern.
- Automated unit testing using the UnitTest framework and Travis-CI

General Experience

Domino's Pizza; Virginia Beach, VA

Delivery Expert (April 2021 – Current)

- Delivered food to customers, recorded food orders, prepped ingredients, and cleaned dishes

Tidewater Seafood Shack; Norfolk, VA

Cashier (May 2020 – September 2020)

- Recorded food and beverage orders, processed payment and maintained quality assurance

Farm Fresh; Virginia Beach, VA

Courtesy Clerk (December 2013—May 2014)

- Helped cashiers bag items, retrieved grocery carts from the parking lot and maintained a clean environment