

## Kevin Fang

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### Education

**Old Dominion University**, Norfolk VA  
Bachelor of Science in Computer Science  
**Major:** Computer Science    **GPA:** 3.12

May 2020

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### Technical Skills

**Languages:** C++, Python, HTML, CSS, SQL  
**GUI Toolkit:** PyQt5  
**Testing Framework:** Unittest  
**Technologies:** Git

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### Projects

#### War of Brawns Prototype Capstone Project (C#):

- Mobile application that engages video gamers in a fantasy role play game where storyline and character progression rely solely on the user's physical activity.
- Created by the War of Brawns team using Unity, Visual Studio, and Firebase while following Agile Software Development.
- Assigned work according to team roles as team lead for prototype development and documents.
- Developed features such as daily suggested caloric intake and manual input for workout tracking.

#### Novel-Alerts (Python):

- Desktop application that allows the user to enter in data so that when new updates are detected it sends an email to the user.
- Created using PyQt5 while following the Model-View-Controller design pattern.
- Implemented tests using the unittest framework and Travis-CI.