Kevin Cardenas

4609 Tinder Box Circle, Monrovia, Maryland 21770

in Kevin-Cardenas   **⊙** Kevin-Cardenas   ✉ kcard13@umd.edu   ☐ 240-586-1982

EDUCATION

University of Maryland   **College Park, Maryland**

B.S Computer Science   *Expected Graduation: May 2020*

EXPERIENCE

Johnson & Johnson Technology Services, Connected Commerce   **Somerville, New Jersey**

Technology Services Intern, Sales Planning and Execution   *June 2019 - August 2019*

- Partnered with security and risk assessments to review approval process of third party applications in use and developed a tracking tool on Salesforce to provide visibility into the current state of application usage and approvals
- Finalized data mapping for legacy trial data into Salesforce HealthCloud and categorized content management as part of Global Trial Community patient portal for a better clinical trial experience ($\sim$90,000 end users)
- Developed an understanding of software development and industry best practices through Agile methodologies to understand current frameworks in practice within Johnson & Johnson Technology Services

FedCentric Technologies   **College Park, Maryland**

Software Engineer Intern, Android Developer   *June 2018 - November 2018*

- Produced a project specification for an encrypted Android messaging app intended for doctor-doctor and doctor-patient communications
- Modified an open-source encrypted communications app to better suit business needs

UMD Department of Computer Science   **College Park, Maryland**

Teaching Assistant   *August 2018 - May 2019*

- Teaching Assistant Object Oriented Programming I and Object Oriented Programming II (taught in Java)
- Led weekly discussion sections ($\sim$30 students) and office hours for students to reinforce course material

PROJECTS

Call Buddy   *October 2019 - December 2019*

- Developed an Android application designed to remind users to stay in contact with certain contacts
- Employed Android best practices and architectures by using the MVC paradigm

Spotius   *July 2019 - August 2019*

- Developed an Android application that display the lyrics of a user's currently playing song on Spotify
- Pulled a user's data real-time using Genius' and Spotify's APIs. Utilized Google GSON and Okhttp3 for data parsing.

Circlez   *December 2016 – February 2017*

- Developed a mobile game using the libGDX cross-platform game development library
- Developed in Java and deployed on the Google Play Store

PROGRAMMING LANGUAGES AND TECHNOLOGIES

- **Proficient:** Java, Kotlin, Python
- **Familiar:** JavaScript, Ruby, Rust
- **Frameworks/Tools:** Android, Git, Linux, Akka, Hadoop, Salesforce

SELECTED COURSEWORK AND INTERESTS

- Selected Coursework: Object Oriented Programming, Advanced Data Structures, Algorithms
- Interests: Concurrent Programming, Low Latency Systems, Android Development, Computer Vision