Kevin Cardenas

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EDUCATION

University of Maryland   **College Park, Maryland**
B.S Computer Science   *Expected Graduation: May 2020*

EXPERIENCE

Johnson & Johnson Technology Services, Connected Commerce   **Somerville, New Jersey**
Technology Services Intern, Sales Planning and Execution   *June 2019 - August 2019*
- Partnered with security and risk assessments to review approval process of third party applications in use and developed a tracking tool on Salesforce to provide visibility into the current state of application usage and approvals
- Finalized data mapping for legacy trial data into Salesforce HealthCloud and categorized content management as part of Global Trial Community patient portal for a better clinical trial experience ($\sim$90,000 end users)
- Developed an understanding of software development and industry best practices through Agile methodologies to understand current frameworks in practice within Johnson & Johnson Technology Services

FedCentric Technologies   **College Park, Maryland**
Software Engineer Intern, Android Developer   *June 2018 - November 2018*
- Produced a project specification for an encrypted Android messaging app intended for doctor-doctor and doctor-patient communications
- Modified an open-source encrypted communications app to better suit business needs

UMD Department of Computer Science   **College Park, Maryland**
Teaching Assistant   *August 2018 - May 2019*
- Teaching Assistant Object Oriented Programming I and Object Oriented Programming II
- Led weekly discussion sections ($\sim$30 students) and office hours for students to reinforce course material

PROJECTS

Spotius   *July 2019 - August 2019*
- Developed a mobile application which utilized the Spotify and Genius APIs to display the lyrics to the currently playing song
- Developed in Kotlin and deployed on the Google Play Store

CryptoView   *April 2018 - August 2018*
- Developed a live cryptocurrency tracking Android application using CoinMarketCap's API and Firebase
- Used Google Plus and Facebook authentication in conjunction with Firebase's realtime database to allow various devices to be used per user

Circlez   *December 2016 – February 2017*
- Developed a mobile game using the libGDX cross-platform game development library
- Developed in Java and deployed on the Google Play Store

Personal Website   *August 2019 - August 2019*
- Created a static about-me web page. Visit: https://kevin-cardenas.github.io/

PROGRAMMING LANGUAGES AND TECHNOLOGIES

- Proficient: Java, Kotlin, Python, Ruby, C
- Familiar: JavaScript, Rust, O'Caml
- Frameworks/Tools: Android, Git, React, Ubuntu, Salesforce