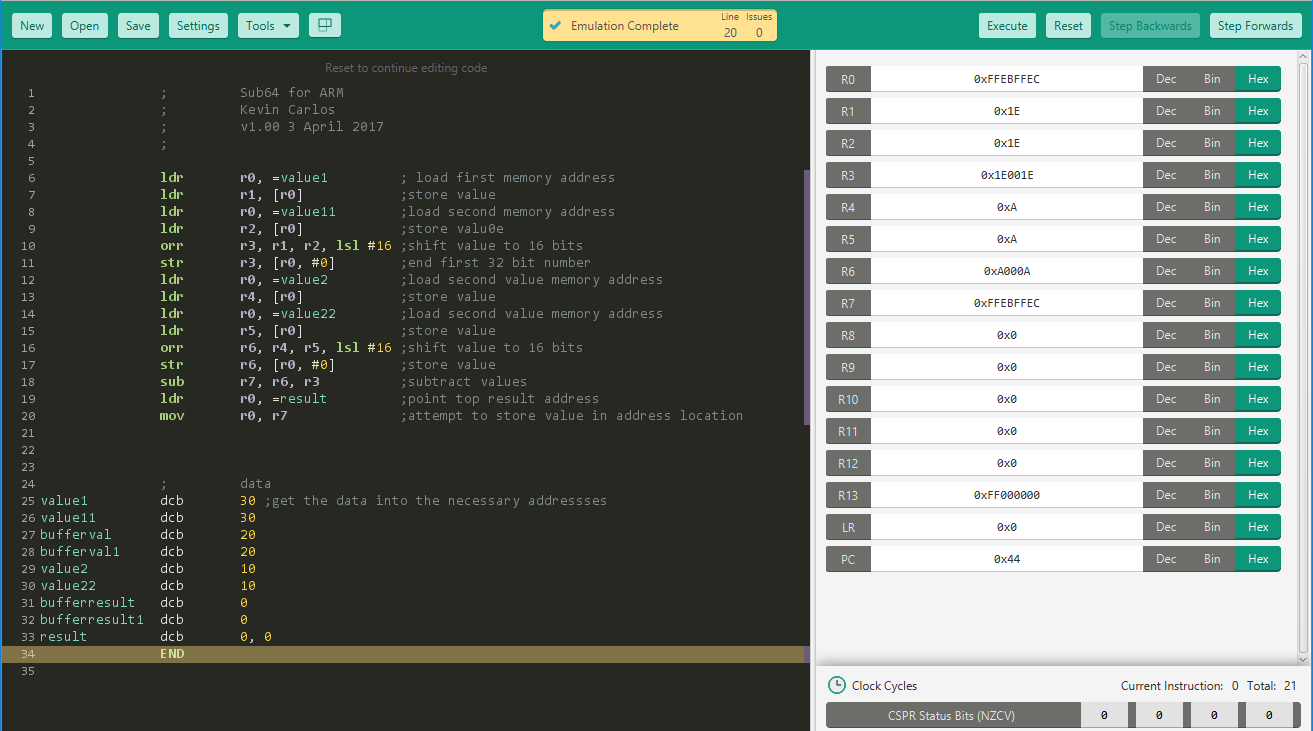
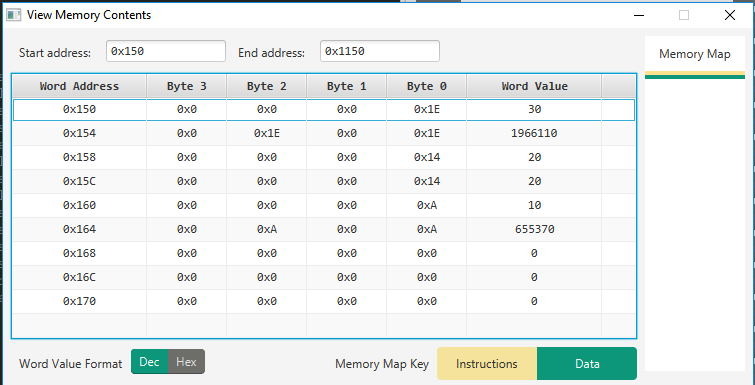
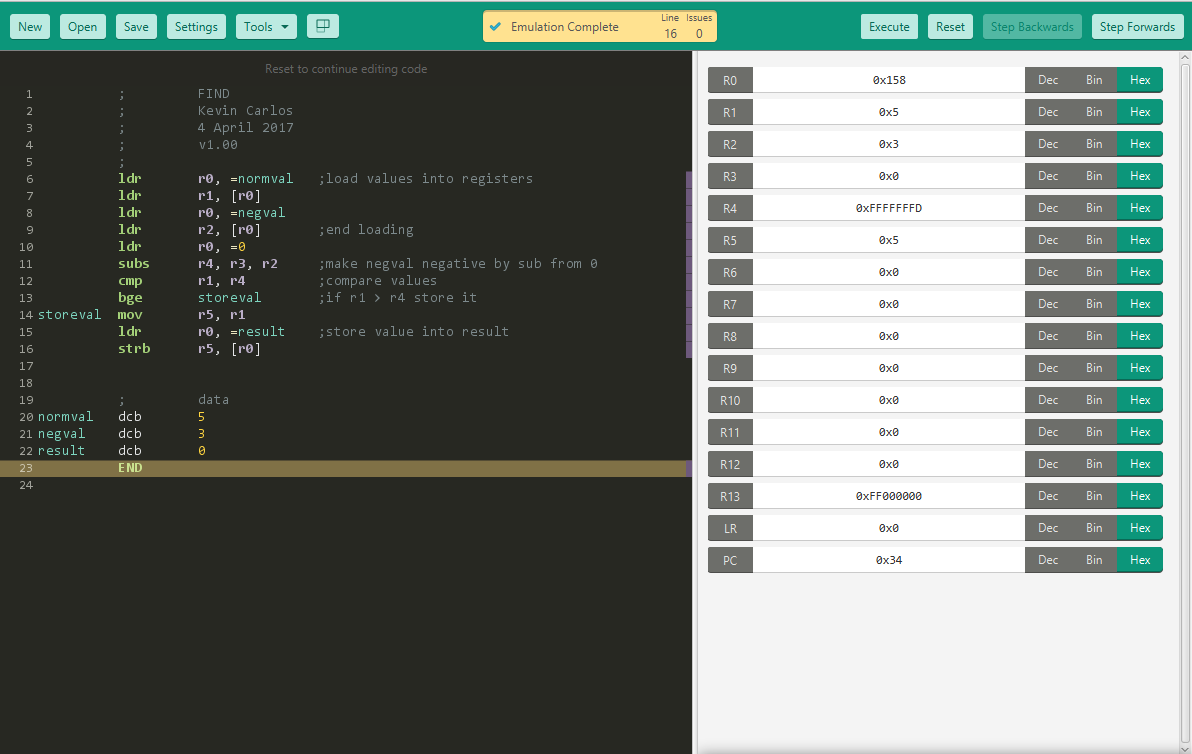
SUB64.

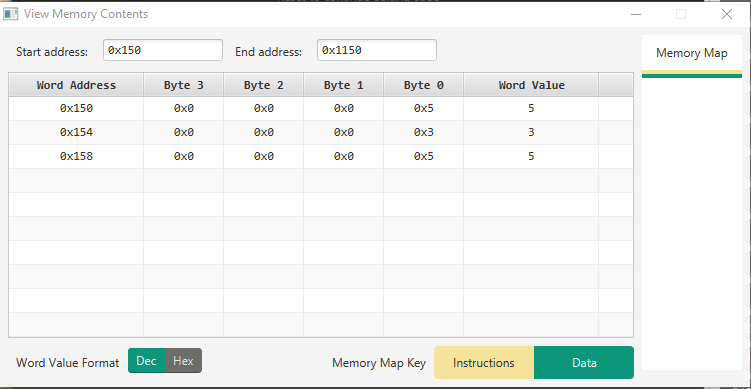




FIND



This has a workaround in it where I load a positive number and then make it negative by subtracting it from 0 which is why 3 in the memory contents below is positive, but In the program it’s made negative. I just don’t go back and store that -3.



LSHIFT – Problem storing the result into memory

