

# Stochastic Signal Processing

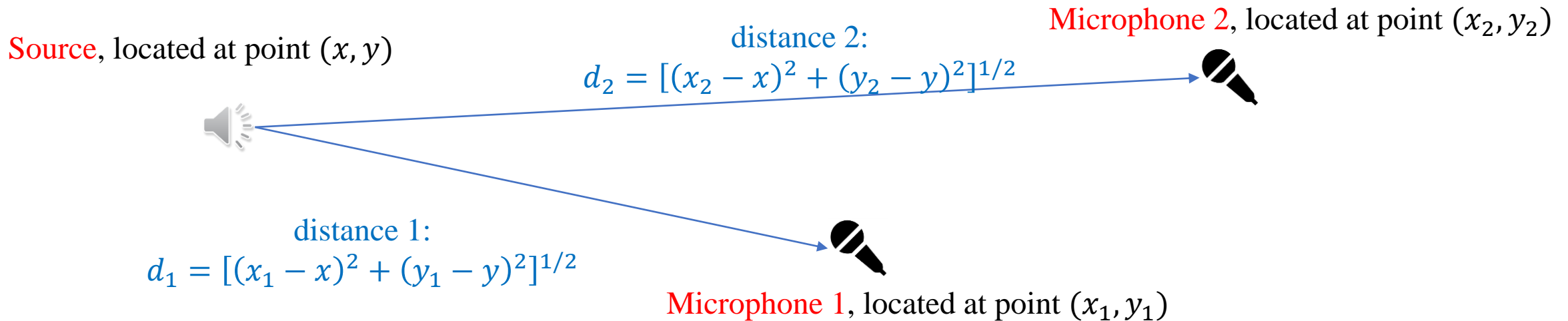
## Lesson 8 – Experiment

Application of Autocorrelation: time domain beamforming and localization

Weize Sun

# The Microphone Array

- At time 0, power on the microphones 1 and 2, start the source, then the source will send out speech signal
- The distances between the source and microphones 1 and 2 are  $d_1$  and  $d_2$ , here we assume  $d_1 < d_2$
- Note that the speed at which sound travels through the air is  $c = 340m/s$ , therefore, at time  $t_1 = d_1 / c$  seconds, the speech reach microphone 1 - microphone 1 can receive meaningful signal, but microphone 1 still receive nothing, or noise only.
- At time  $t_2 = d_2 / c$  seconds, the speech reach microphone 2
- Note that what microphone 2 received at time  $t_2 = d_2 / c$  is what microphone 1 received at time  $t_1 = d_1 / c$ , the time delay is  $t_1 - t_2$



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- For example, if  $d_1 = 17$  and  $d_2 = 34$ , then  $t_1 = 0.05$  and  $t_2 = 0.1$ , thus the time delay is  $t_1 - t_2 = -0.05\text{s}$ , ‘ $-$ ’ means that microphone 1 **leads** (领先) microphone 2 by 0.05 seconds.
- For example, if  $d_1 = 34$  and  $d_2 = 17$ , then  $t_1 = 0.1$  and  $t_2 = 0.05$ , thus the time delay is  $t_1 - t_2 = +0.05\text{s}$ , ‘ $+$ ’ means that microphone 1 **behinds** (落后) microphone 2 by 0.05 seconds.
- This is the situation of continuous case, how about discrete case?

# The Microphone Array

- At time  $t_1 = d_1 / c$  &  $t_2 = d_2 / c$  seconds, the speech reach microphone 1 & 2, the time delay is  $t_1 - t_2$
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- If the microphone take 100 samples in 1 second, 0.05 second means 5 samples.
- For example, the source send out signal [1,2,3,4,5,6,7,8,9,10], 10 samples (the length is 0.1 second)
- Start from time 0, microphone 1 & 2 receive (from time 0 to 0.2 second):
  - Signal 1 from microphone 1: [0,0,0,0,0,1,2,3,4,5,6,7,8,9,10,0,0,0,0,0]
  - Signal 2 from microphone 2: [0,0,0,0,0,0,0,0,0,0,1,2,3,4,5,6,7,8,9,10]
- If there are no noise, any microphone can give a clear and clean speech result.
- However, there are noise!
- It is better to add what received in both microphones together to get a better speech, instead of using only one!
- However, if add them up simply, will get [0,0,0,0,0,1,2,3,4,5,7,9,11,13,15,6,7,8,9,10], there is overlap! Even worse!
- How to solve this problem?

# The Microphone Array

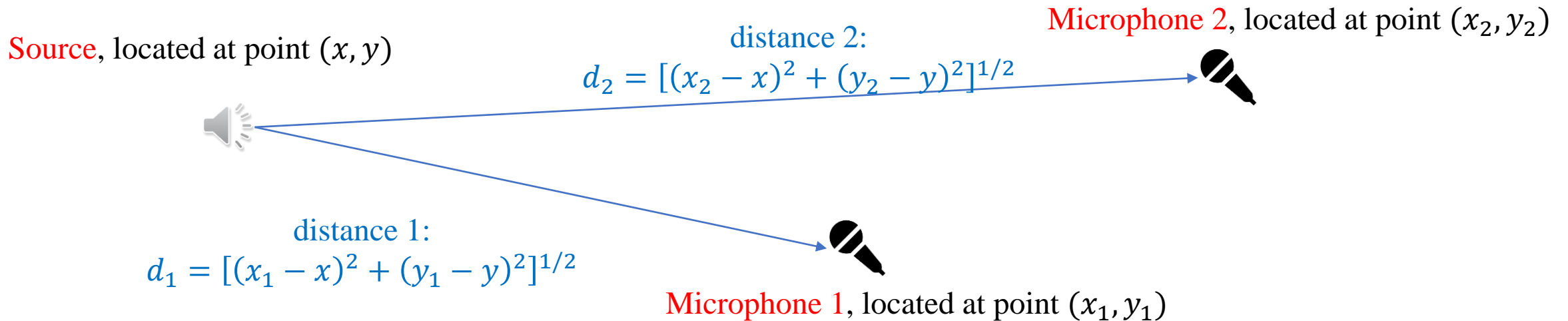
- Cross-Correlation!
  - Signal 1 from microphone 1: [0,0,0,0,0,1,2,3,4,5,6,7,8,9,10,0,0,0,0,0]
  - Signal 2 from microphone 2: [0,0,0,0,0,0,0,0,0,0,1,2,3,4,5,6,7,8,9,10]
- Calculate the Cross-Correlation of the two signal, and find the maximum at `best_lag=-5` (最佳时延)
- It means that, we can delay Signal 1 by 5 samples, (therefore, add 5 zeros in the end of Signal 2), and get:
  - Signal 1 after delay: [0,0,0,0,0,0,0,0,0,0,1,2,3,4,5,6,7,8,9,10,0,0,0,0,0]
  - Signal 2 with zero padding: [0,0,0,0,0,0,0,0,0,0,1,2,3,4,5,6,7,8,9,10,0,0,0,0,0]
- Now add them up and get: [0,0,0,0,0,0,0,0,0,0,2,4,6,8,10,12,14,16,18,20,0,0,0,0,0]. Great! We had enlarged the signal!
- This is called `time domain beamforming` (时域波束形成).
- Note that `best_lag=-5`, with sampling rate 100 per second, the time delay is  $-5/100=-0.05$  second: microphone 1 `leads` (领先) microphone 2 by 0.05 seconds.
- Now lets go to the code

## The Microphone Array

- Go through the code (SNR=1000, Is\_add\_special\_noise=0, 2 microphones)
- Test the 4 microphones case
- Test different SNR: 1000, 20, 0 (Is\_add\_special\_noise=0, 2 microphones)
- Test 'Is\_add\_special\_noise': 0, 1 (SNR=20,15,0, 2 microphones)
  - When Is\_add\_special\_noise=1, 2 microphones, SNR=0, the real lag is -2278 but the estimated lag is -2277, although it is close, it fails to full remove the noise.

## Extra's extra: localization

- Once we get the time delay (lag) between microphones 1 and 2, the distance difference between microphone 1/2 and the source (which is,  $d_1 - d_2$ ) can be calculated.
- Then the source must be in a hyperbolic curve (双曲线)
- If there two more microphone, namely, microphones 3 and 4. the microphone pairs 1&3 and 1&4 can give two more hyperbolic curves
- The three curves can then finally locate the source correctly.
- If there enough time, will go back to this
- Please refers to H. C. So. @ <http://www.ee.cityu.edu.hk/~hcs/>



## Advance part of Experimental Report 2 (40 points)

1. Under the default 4 microphones settings with (SNR=60, Is\_add\_special\_noise=1) {microphone locations: (0,0)m, (25,5)m, (50,0)m and (75,5)m; source located at (1,1)m}, **correctly add the signals from the 4 microphones with correct lags, explain your program with flowchart, output the figures, output the clean speech, and give analysis.**

Hint:

- a. you can calculate the cross-correlation between microphones 1&2, 1&3 and 1&4, and move the signal received from microphones 2,3,4 by delay some samples or adding some zeros; and then you can add them up to get a good clean speech.
- b. Therefore, you should change the 'main.m' file to achieve this task



## Advance part of Experimental Report 2 (40 points)

2. Under the default 2 microphones settings with (Is\_add\_special\_noise=0) {microphone locations: (0,0)m and (50,10)m; source located at (1,1)m}, calculate the probability of success of ‘correct lag detection’ under at least 7 cases: SNR = -20,-10,0,10,20,30,40

- The definition of ‘correct lag detection’ is:
  - If error in the figure below is 0, it is ‘correct’
  - Otherwise, it is ‘wrong’
- You should write a ‘for’ loop, randomly test 100 independent times, write down your flowchart in your experimental report.
- Then list all the results of ‘correct lag detection’ under different SNR in one table, and show your analysis.
- Is there other criterion suitable to judge the time domain beamforming method instead of ‘correct lag detection’? Give your discussion and results.

```
plot(lag_list, R_12)
title('the Cross-Correlation')
[Lag_12_value, Lag_12_index] = max(R_12);
Lag_12_estimate = Lag_12_index-(Max_lag+1);

% just to see the real lag, cannot use Real_1
% code when add the signal from different mic
Real_lag = L_TD(1)-L_TD(2);
error = Lag_12_estimate - Real_lag
%-----
```

## Extra part of Experimental Report 2 (+10 points)

1. Now, you are given 16 microphones, with  $\text{id} = 0:1:15$ . These microphones are located at  $(0, 0 + 0.17 \cdot \text{id})\text{m}$ . The source is now located at  $(0, 10)\text{m}$ . Correctly add the signals from the 16 microphones with correct lags, explain your program with flowchart, output the figures, output the clean speech, and give analysis. Please discuss: is there better methods (comparing to Hint a in advance part 1) to calculate the lag?

- Parameter settings:  $\text{SNR}=20$ ,  $\text{Is\_add\_special\_noise}=1$
- Note that the lags between microphones 1&2, 2&3, 3&4, ..., (id-1)&id, ..., 14&15, are the same!