## Single responsibility in Classes

```
● ec.edu.espe.cinemaboxoffice.controller

LogInController.java

MovieDaily.java

MovieRecord.java

NewAccountsController.java
```

```
42
           public String defineRoom(int numberRoom) {
43
   曱
               if (numberRoom > 0 & numberRoom < 7) {</pre>
44
                    if (numberRoom > 0 & numberRoom < 4) {</pre>
45
46
                        return "2D";
47
                      else {
48
                        return "3D";
49
50
51
               return "-";
52
```

```
    ▼ # ec.edu.espe.cinemaboxoffice.controller
    ⑥ LogInController.java
    ⑥ MovieDaily.java
    ⑥ MovieRecord.java
    ⑥ NewAccountsController.java
    ⑥ SeatControl.java
```

```
public class SeatControl {
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13
14
   阜
           public String defineRoom(int numberRoom) {
15
               if (numberRoom > 0 & numberRoom < 7) {</pre>
16
                   if (numberRoom > 0 & numberRoom < 4) {
17
                        return "2D";
18
                     else {
19
                        return "3D";
20
21
22
23
24
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```

```
▼ 

ec.edu.espe.cinemaboxoffice.controller

color LogInController.java

color MovieDaily.java

color MovieRecord.java
```

The solution is to create a new class called "SeatControl" where the two methods comply with the OOP rules, since they were previously implemented in the "MovieRecord" class, breaking with the sole responsibility at the class level.

## Single responsibility at the method level



These methods are found in the package view class "FrmMovieBillboard" that control the saving of movies and the control of data entry in the textboxes, the solution is to modularize the method and the new methods refactor them to the InputValidation class found in the package utils.