Kevin Liu

github.com/Kevin-L90   kliu29@student.ubc.ca

kevin-l90.github.io/Website   (403) 926-8968

Education

University of British Columbia   2020 September – Expected May 2024
Bachelor of Science Statistics – cGPA: 3.30

Western Canada High School   2017 September – June 2020
IB Certificate Graduate – 88% Average

Skills

Languages: Java, C++, C, HTML, Racket, R, CSS, JavaScript, Assembly
Tools: Git

Noteworthy Projects

Harry Potter Bullet Hell | Hackathon – Apprentice Hack Winner   Calgary, AB
Lead Developer   Languages: Racket   May 2021
- Developed and designed the user interface and all its interactions, such as the buttons changing color when the user hovers them.
- Implemented several game functions, such as hitboxes, pausing, unit moving, and player firing.
- Assisted in brainstorming the idea and "look" of the project, adhering to the theme of magic.

Course Project | Grocery List Application   Vancouver, BC
Sole Developer   Languages: Java   December 2021
- Created a console-based grocery list application that could save and load from generated json files.
- Used swing library to implement the console-based application in a simplistic user interface with multiple interactions, such as modifying individual grocery objects.
- Used JFrame and JList to create an interactable list without needing to create a Jbutton for every grocery item.

Personal Website | Personal Project   Vancouver, BC
Sole Developer   Languages: HTML, CSS, JavaScript   March 2022 – Expected December 2022
- Created a website to learn and practice using HTML, CSS, & JavaScript.
- Plans for the website include implementing JavaScript libraries like React.