

**Team:** Eric Fossas  
Ryan O'Connell  
Chase Springer  
Kevin Rau

**Title:** Chess Game

**Description:** Just a chess game. Each piece will be an object with the appropriate attributes and methods. The players should be able to play a chess game using the objects.

**Platform/Environment:** Javascript, with possibly some HTML & CSS to visually display the state of each object.

**Programming Languages:**

Language	Eric Fossas	Ryan O'Connell	Chase Springer	Kevin Rau
Javascript	Expert	Intermediate	Intermediate	Intermediate
CSS	Intermediate	Intermediate	Beginner	Beginner
HTML	Guru	Intermediate	Intermediate	Intermediate

**Functionality:**

Players can start a new game  
Players can forfeit a game  
Players can move a chess piece  
Chess pieces must keep track of their attributes  
The game's statistics will be recorded

**[OPTIONAL] Stretch Functionality:**

Player can play against the computer