

Assignment 5  
COSC 2334  
Fall 2021

1. Compare types of counters (Synchronous and Asynchronous) with their truth table and circuit diagram.

Ripple Counters Carry information one significant bit at a time through the counter.

$Q_0$	$Q_1$	$Q_2$	$Q_3$
1	0	0	0
0	1	0	0
0	0	1	0
0	0	0	1

With the graph you can see that the ripple counter can only carry one significant digit at a time as you go through time

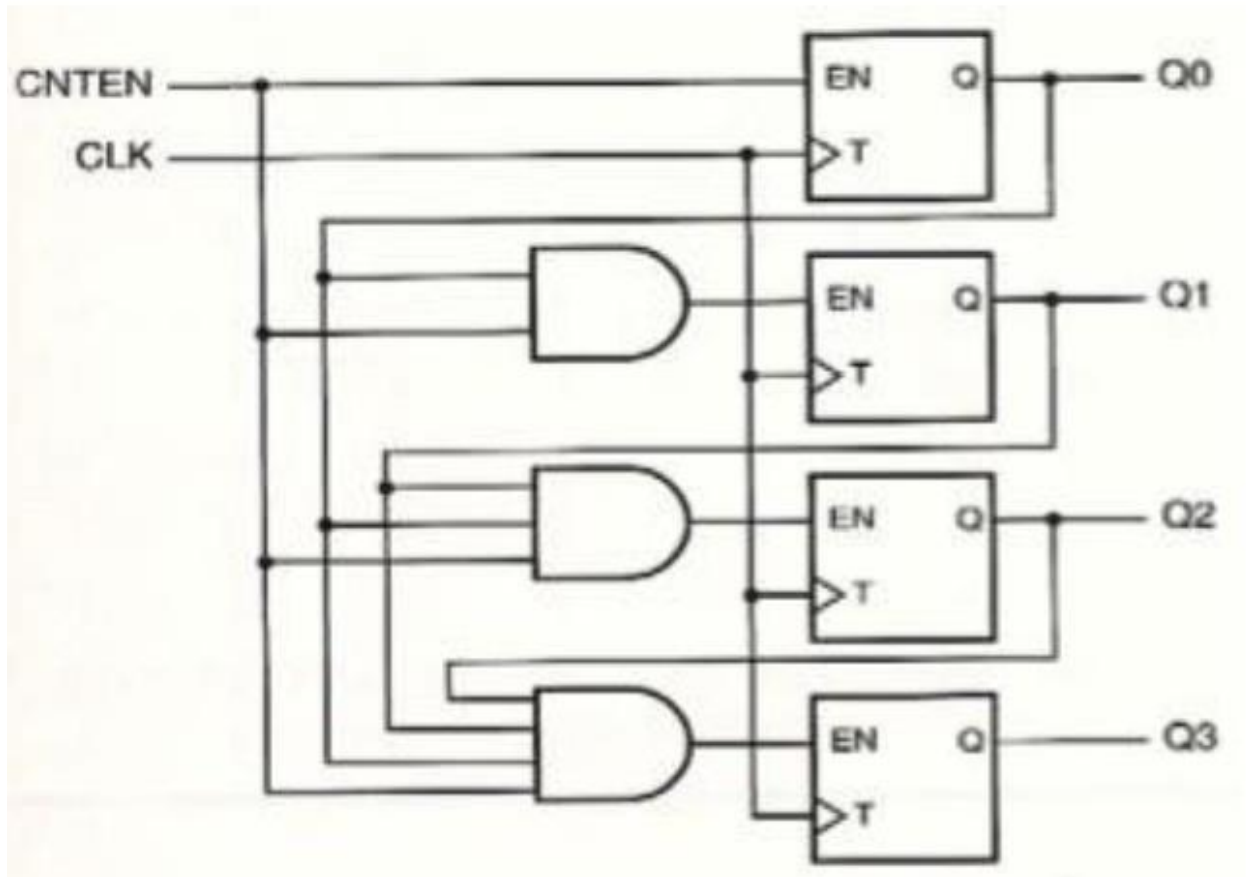
Synchronous Counters connects all its flip flop clocks to one input and they can change all at the same time

$Q_A$	$Q_B$	$Q_C$	$Q_D$
0	0	0	0
1	0	0	0
1	1	0	0
1	1	1	0
1	1	1	1
0	1	1	1
0	0	1	1
0	0	0	1
repeat			

Synchronous counters can hold everything "Synchronously" or at once, as seen in the graph

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2. Given the following counter, the initial value of the counter for  $Q_3Q_2Q_1Q_0=0000$ . Let  $CNTEN=1$ . If the output is  $Q_3$ . Determine:  
the number of input clock cycles to generate the first 1 for  $Q_3$ .



if the counter is currently empty with all zeros, the 1 would need to travel through all of the flip-flops in order to reach  $q_3$ .

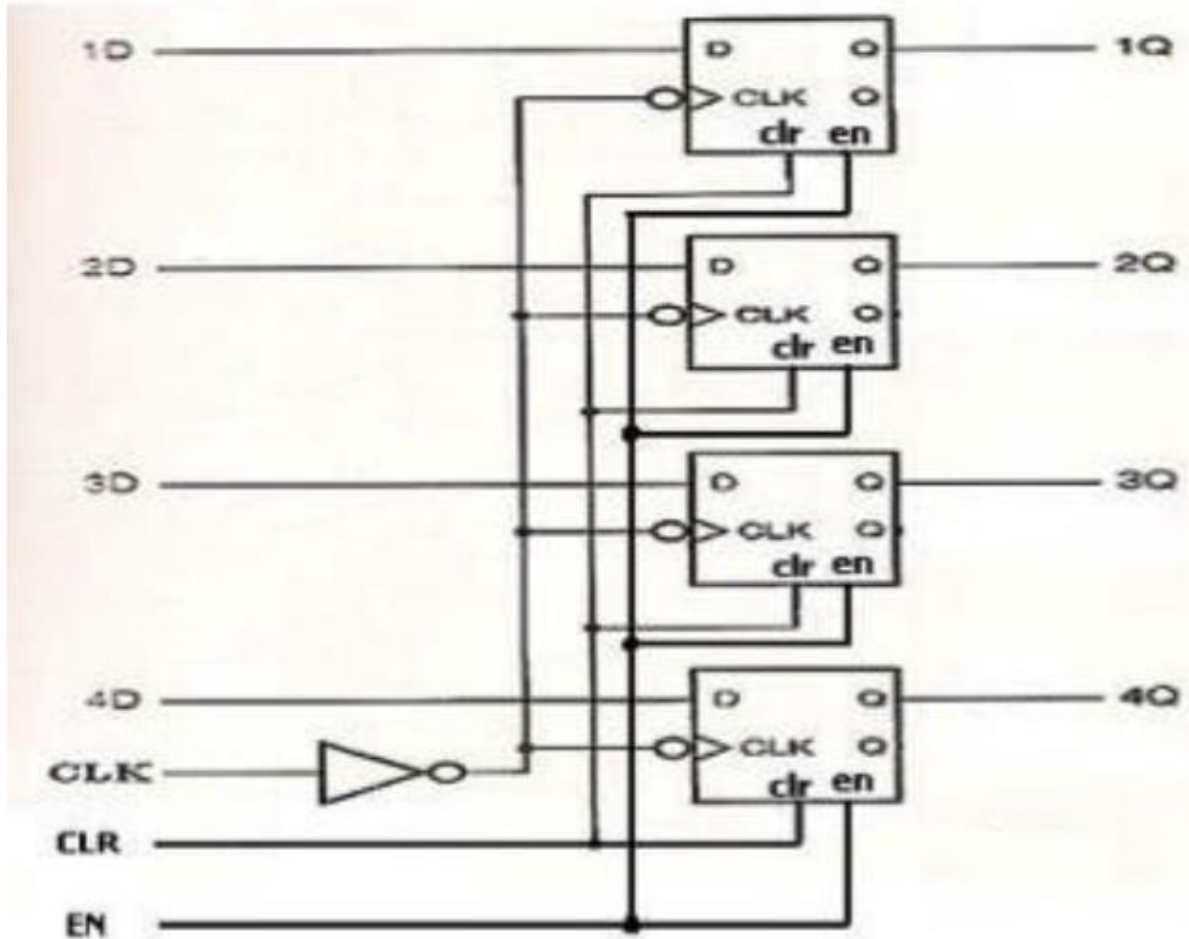
So it would take 4 input clock cycles

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3. Given the following register. Where CLR is the reset:  $\text{CLR} = 1 \Rightarrow 4Q, 3Q, 2Q, 1Q = 0000$ .

Determine:

- (1). The value of output  $4Q, 3Q, 2Q, 1Q$  when  $4D, 3D, 2D, 1D = 1101$ ,  $\text{CLK} =$  a positive edge,  $\text{CLR} = 0$ .  
(2). After (1), the value of output  $4Q, 3Q, 2Q, 1Q$  when  $4D, 3D, 2D, 1D = 1110$ ,  $\text{CLK} =$  a negative edge,  $\text{CLR} = 0$



1 Output: 1101

2 Output: 1101