## BME 393L: Prelab 5

The following code shown in Figures 1 and 2 was uploaded to the Arduino.

```
blink | Arduino 1.8.19
File Edit Sketch Tools Help
blink blink.S
extern "C" {
 // function prototypes
 void start();
 void blink();
void setup() {
 start();
void loop() {
 blink();
Done uploading.
avrdude: 464 bytes of flash verified
```

Figure 1: blink.ino file

```
o blink - blink.S | Arduino 1.8.19
File Edit Sketch Tools Help
blink.S
; Blink LED on PB5 (Arduino Uno pin 13)
; http://forum.arduino.cc/index.php?topic=159572#msg1194604
#define __SFR_OFFSET 0
#include "avr/io.h"
.global start
.global blink
;----- Do NOT change anything above this line
start:
  ret
blink:
  ldi r16, 0xFF ; Load register 16 with 0xFF (all bits 1)
  out DDRB, r16; Write 0xFF to Data Direction Register for port B. This defines all pins on port B as output.
  ldi r16, 0x0 ; Load register 16 with 0x00 (all bits 0)
  out PORTB, r16 ; Write 0x00 to port B. This sets all pins to 0.
  sbi PORTB, 0 ; Sets bit 0 on port B to 1.
```

Figure 2: blink.S file

Figure 3 shows the code running on the Arduino board with a red LED connected to pin 8 and two 50  $\Omega$  resistors in series with GND.

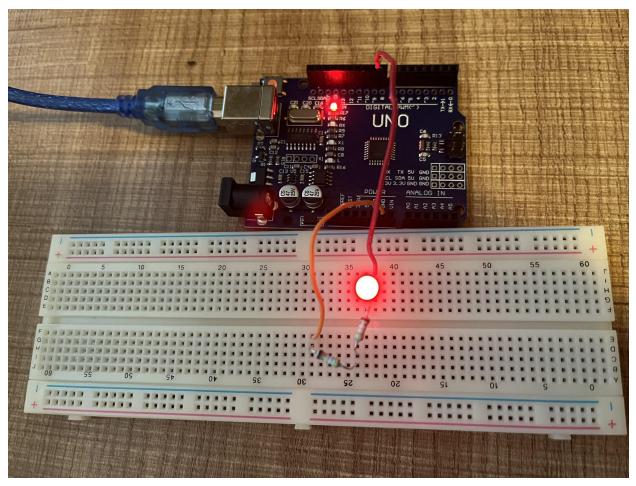


Figure 3: A red LED connected to pin 8 on the Arduino with two 50  $\Omega$  resistors in series to GND

- 1. Were you able to download and install either the Arduino or the Microchip Studio IDE on a laptop/computer? Yes.
- 2. Were you able to turn the LED on and off using the given codes? Yes.