Department of Computer Science and Engineering National Sun Yat-sen University Data Structures Quiz, Chapter 1, Sept. 23, 2024

1. What are printed by each of the following C programs? (30%)

```
(a) char d=172;
printf("%d \n",d);
(b) char a= 'C'; // 'A'=65
char b= 'G';
printf("%d %c %d \n", a, a, b-a);
```

2. Ackermann's function A(m,n) is defined as follows:

```
A(m,n)=n+1, if m=0

A(m,n)=A(m-1,1), if n=0

A(m,n)=A(m-1,A(m,n-1)), otherwise.

Calculate the value of A(2,2). (30%)
```

3. Write a recursive C/C++ function to print out all permutations of given elements. (40%)

```
void Permu(char a[], int k, int m)

//Generate all the permutations of a[k], ..., a[m]

{
Please write the body of Permu ().
```

```
} // end of Permu ( )
int main( )
{    char a[ ]={ 'a','b','c','d'};
    Permu(a,0,3);
};
```

Answers:

參考解答

1. (a) -84

解釋: 172 儲存於 char 時,其二進位之值為 10101100。列印時,以%d 印出,將其視為 signed char (integer) ,其 8 bits 中,最左方的 bit 作為判斷正負使用,若為 1 則為負數,若為 0 則為正數。本題最左方為 1,故為負數。10101100 之 2 補數 (2's complement)為 $01010100_{(2)} = 84_{(10)}$,故答案為 $84_{(10)}$ 的負數 -84。

註:10101100 之 2 補數:先將全部的 bit,0 轉換成 1,1 轉換成 0(亦即為 1's complement),得到 01010011,最後再加 1,得到 01010100。另一種簡單算法,計算 172 的 256 補數,亦即 256-172=84。

2.
$$A(2, 2) = A(1, A(2, 1))$$

 $A(2, 1) = A(1, A(2, 0))$
 $A(2, 0) = A(1, 1)$
 $A(1, 1) = A(0, A(1, 0))$
 $A(1, 0) = A(0, 1)$
 $A(0, 1) = 2$
 $A(1, 0) = 2$
 $A(1, 1) = A(0, 2) = 3$
 $A(2, 0) = 3$
 $A(2, 1) = A(1, 3)$
 $A(1, 3) = A(0, A(1, 2))$
 $A(1, 2) = A(0, A(1, 1)) = A(0, 3) = 4$
 $A(1, 3) = A(0, 4) = 5$
 $A(2, 1) = 5$
 $A(2, 1) = 5$
 $A(2, 2) = A(1, 5)$
 $A(1, 5) = A(0, A(1, 4))$
 $A(1, 4) = A(0, A(1, 3)) = A(0, 5) = 6$
 $A(1, 5) = A(0, 6) = 7$
 $A(2, 2) = 7$

```
3.
  void Permu(char a[], int k, int m)
  //Generate all the permutations of a[k], ..., a[m]
    if (k == m) { //Output permutation
        for (int i = 0; i <= m; i++) cout << a[i] << " ";
        cout << endl;
    else \{ //a[k], ..., a[m]  has more than one permutation
         for (int i = k; i \le m; i++)
             swap(a[k], a[i]); // exchange
             Permu(a, k+1, m);
             swap(a[k], a[i]);
     } // end of else
  } // end of Permu ( )
  int main()
      char a[]=\{ 'a', 'b', 'c', 'd' \};
      Permu(a,0,3);
  };
```