



Java Security API

Slides for AISS course (Prof. Ricardo Chaves), slightly adapted in 2017/18 for SEC





Platform Security

- The JavaTM platform was designed with a strong emphasis on security
- Core language features:
 - Strong data typing
 - Automatic memory management
 - Garbage collection
 - Range-checking on arrays
 - Access modifiers (public, protected, private)
 - Byte-code verification
 - Secure class loading





Java Security Technology

- Java security technology includes a large set of APIs, tools, and implementations of commonly used security algorithms, mechanisms, and protocols:
 - cryptography
 - public key infrastructure
 - secure communication
 - authentication
 - access control





Basic Security Architecture

- Security APIs were designed around the following principles
 - Implementation independence
 - * Applications request generic security services from the Java platform via **providers**
 - Implementation interoperability
 - * Providers are interoperable across applications
 - Algorithm extensibility
 - * The Java platform includes a number of built-in providers, and supports the installation of custom providers





Java Security API packages

- Java Cryptography Architecture (JCA) is part of Java 2 run-time environment.
 - → java.security.*
 - java.security package includes classes used for authentication and digital signature
- JCE adds encryption and decryption APIs to JCA.
 - → javax.crypto.*
 - javax.crypto package contains Java Cryptography Extension classes





Java Cryptography Extension

- The JCE allows different implementations from many providers, by defining different types of cryptographic "engines" (services)
- An engine class provides the interface to a specific type of cryptographic service, independent of a particular cryptographic algorithm or provider
- Useful classes are:
 - SecretKeyFactory
 - Cipher
 - SealedObject
 - KeyGenerator
 - KeyAgreement
 - Mac
 - SecureRandom





Requesting a service

■ To use the JCA, an application:

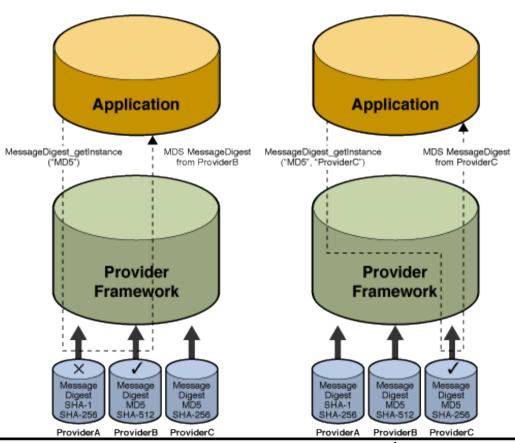
- requests a particular type of object (such as a MessageDigest)
- and a particular algorithm or service (such as the "MD5" algorithm)
- and gets an implementation from one of the installed providers

```
try {
    MessageDigest md = MessageDigest.getInstance("MD5");
}
catch (NoSuchAlgorithmException e) {
    // no such algorithm provided
}
```





Provider selection



```
md = MessageDigest.getInstance("MD5"); /* default provider */
md = MessageDigest.getInstance("MD5", "ProviderC");
```





Security Providers

- Implementation independence is achieved using a "provider"-based architecture
- Provider a package or set of packages that implement one or more security services

Java 6.0

SUN version 1.6
SunRsaSign version 1.5
SunJSSE version 1.6
SunJCE version 1.6
SunJGSS version 1.0
SunSASL version 1.5
XMLDSig version 1.0
SunPCSC version 1.6
SunMSCAPI version 1.6





JCE Providers

- Open source providers: Cryptix and Bouncy Castle
- Plugged-in by:
 - modifying the java.security file
 - using code to add a provider (dynamically)

Example:

```
import cryptix.jce.provider.CryptixCrypto;
Provider cryptix_provider = new CryptixCrypto();
int result=Security.addProvider(cryptix provider);
```





Listing provider services





SUN version 1.6 services

SUN version 1.6

SecureRandom --> SHA1PRNG

Signature --> SHA1withDSA

Signature --> NONEwithDSA

KeyPairGenerator --> DSA

MessageDigest --> MD2

MessageDigest --> MD5

MessageDigest --> SHA

MessageDigest --> SHA-256

MessageDigest --> SHA-384

MessageDigest --> SHA-512

AlgorithmParameterGenerator --> DSA

AlgorithmParameters --> DSA

KeyFactory --> DSA

CertificateFactory --> X.509

KeyStore --> JKS

KeyStore --> CaseExactJKS

Policy --> JavaPolicy

Configuration --> JavaLoginConfig

CertPathBuilder --> PKIX

CertPathValidator --> PKIX

CertStore --> LDAP

CertStore --> Collection

CertStore --> com.sun.security.IndexedCollection





The SecureRandom Class

- Provides the functionality of a Random Number Generator
- Produces cryptographically strong random numbers

```
SecureRandom random = SecureRandom.getInstance("SHA1PRNG");
System.out.println("Int: " + random.nextInt());
System.out.println("Float: " + random.nextFloat());
System.out.println("Long: " + random.nextLong());
System.out.println("Boolean: " + random.nextBoolean());
```

Int: 256421598

Float: 0.63456607

Long: 7589616350181670704

Boolean: true





The MessageDigest Class

Designed to provide the functionality of cryptographically secure message digests such as SHA-1 or MD5



■ The MD5 algorithm produces a 16 byte digest, and SHA-1's is 20 bytes





Computing a MessageDigest object

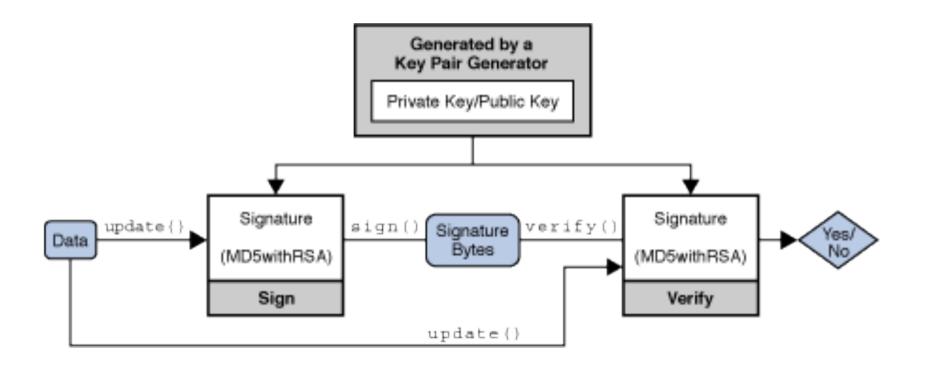
```
Ck1VqNd45QIvq3AZd8XYQLvEhtA=
Lve95gjOVATpfV8EL5X4nxwjKHE=
Ck1VqNd45QIvq3AZd8XYQLvEhtA=
```





The Signature Class

■ Provide the functionality of a cryptographic digital signature algorithm such as DSA

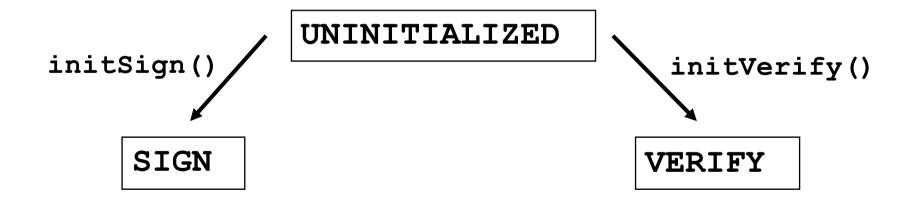






Signature Object States

- Signature object is always in a given state, where it may only do one type of operation
- The three states a Signature object may have are:









- First step is to generate public/private key pair
- All key pair generators share the concepts of a keysize and a source of randomness

```
KeyPairGenerator keyGen = KeyPairGenerator.getInstance("DSA");

SecureRandom random = SecureRandom.getInstance("SHA1PRNG");
keyGen.initialize(1024, random);
KeyPair pair = keyGen.generateKeyPair();

PrivateKey privateKey = pair.getPrivate();
PublicKey publicKey = pair.getPublic();
```





Generating/verifying a signature

```
byte[] data = "Data to be signed".getBytes();
  generating a signature
Signature dsaForSign = Signature.getInstance("SHA1withDSA");
dsaForSign.initSign(privateKey);
dsaForSign.update(data);
byte[] signature = dsaForSign.sign();
// verifying a signature
Signature dsaForVerify = Signature.getInstance("SHA1withDSA");
dsaForVerify.initVerify(publicKey);
dsaForVerify.update(data);
boolean verifies = dsaForVerify.verify(signature);
System.out.println("Signature verifies: " + verifies);
```





The Cipher Class

- A cryptographic cipher for encryption and decryption can be instantiated using the Cipher.getInstance factory method
- Associated with a transformation name in the format, algorithm/mode/padding
- Can operate within four modes: encrypt, decrypt, key wrap, key unwrap.
- Must be initialized using a specified mode, and secret key information.





The Cipher Class

Methods:

- # getInstance(String algorithm)
 - * Generates a Cipher object that implements the specified algorithm.
- init(int opmode, Key key)
 - * The cipher is initialized with a key for either encryption or decryption.
- doFinal(byte[] input)
 - * Encrypts or decrypts data in a single-part operation, or finishes a multiple-part operation, depending on how this cipher was initialized.
- update(byte[] input)
 - * Continues a multiple-part encryption or decryption operation.





The Cipher Class

- Class:Javax.crypto.Cipher
 - Available algorithms:

```
for (String a: Security.getAlgorithms("Cipher")){
         System.out.println(a);
}
```

ARCFOUR	DESEDE
PBEWITHMD5ANDDES	AESWRAP
RC2	AES
RSA	DES
PBEWITHMD5ANDTRIPLEDES	DESEDEWRAP
PBEWITHSHA1ANDDESEDE	RSA/ECB/PKCS1PADDING
	PBEWITHSHA1ANDRC2_40





Using Encryption (AES)

```
// Generate AES key
KeyGenerator keygen = KeyGenerator.getInstance("AES");
keygen.init(128); // initialize the key size
SecretKey aesKey = keygen.generateKey();
// Initialize cipher object
Cipher aesCipher = Cipher.getInstance("AES/ECB/PKCS5Padding");
aesCipher.init(Cipher.ENCRYPT MODE, aesKey);
byte[] cleartext = "Data to be encoded".getBytes();
// Encrypt the cleartext
byte[] ciphertext = aesCipher.doFinal(cleartext);
// Initialize the same cipher for decryption
aesCipher.init(Cipher.DECRYPT MODE, aesKey);
// Decrypt the ciphertext
byte[] cleartext1 = aesCipher.doFinal(ciphertext);
```





Encryption Exceptions

```
// algorithm from previous slide
....
System.out.println("Cipher successful!");
}
catch (NoSuchAlgorithmException e1) {...}

catch (NoSuchPaddingException e2) {...}

catch (BadPaddingException e3) {...}

catch (InvalidKeyException e4) {...}
```





JCA - Secure Key Storage

- Keys need to be stored on secondary storage so that programs can access them conveniently and securely for subsequent use.
- JCA provides an extensible architecture to manage keys through KeyStore.
- A KeyStore object maintains an in-memory table of key and certificate entries, indexed by alias strings, allowing retrieval, insertion and deletion of entries.
- Keystore files are usually password protected.





Class: java.security.KeyStore

Methods:

- getInstance (String type)
 - * Create an instance of KeyStore of the specified type.
- load(InputStream stream, char[] password))
 - * Open keystore with password and load keys from keystore file to memory
- getKey(String alias, char[] password)
 - * Access the keystore with password and get the key based on a given key alias
- setEntry(String alias, KeyStore.Entry entry,

KeyStore.ProtectionParameter protParam)

- * Set a new key entry in the keystore
- store(OutputStream stream, char[] password)
 - * Store this keystore to the given output stream, and protect its integrity with the given password.





Example: Create an empty KeyStore object

■ The following sample creates an empty KeyStore object with password protection.

```
// Create an instance of KeyStore of type "JCEKS".
// JCEKS refers the KeyStore implementation from SunJCE provider
ks = KeyStore.getInstance("JCEKS");
// Load the null Keystore and set the password to "changeme"
ks.load(null, "changeme".toCharArray());
```





Example: Set Key Entry

■ The following sample sets the generated key "mykey" in the KeyStore.

```
//Create an instance of KeyStore.SecretKeyEntry using "mykey"
KeyStore.SecretKeyEntry skEntry = new KeyStore.SecretKeyEntry(mykey);

//Get key alias name from user input.
String alias=args[0];

//Create KeyStore Password
KeyStore.PasswordProtection password;
password = new KeyStore.PasswordProtection("changeme".toCharArray());

//Set the key entry in the key store with an alias.
ks.setEntry(alias, skEntry, password);
```





Example: Store KeyStore object in file

■ The following sample writes the KeyStore object into a file for storage.

```
//Create a new file to store the KeyStore object
java.io.FileOutputStream fos = new
    java.io.FileOutputStream("keystorefile.jce");
//Write the KeyStore into the file
ks.store(fos, "changeme".toCharArray());
//Close the file stream
fos.close();
```





Example:Retrieving Keys from KeyStore

■ The following sample retrieves keys from a KeyStore file.

```
//Open the KeyStore file
FileInputStream fis = new FileInputStream("keystorefile.jce");
//Create an instance of KeyStore of type "JCEKS"
ks = KeyStore.getInstance("JCEKS");
//Load the key entries from the file into the KeyStore object.
ks.load(fis, "changeme".toCharArray());
fis.close();
//Get the key with the given alias.
String alias=args[0];
Key k = ks.getKey(alias, "changeme".toCharArray());
```





JCE - SealedObject

- For securely persisting objects that can be serialized.
- Instantiated with a Cipher object and a serializeable object.
- Any algorithm parameters used by the Cipher object are stored in the SealedObject for easy decryption.





JCE - KeyAgreement

- Lets Alice and Bob establish a secret key in an insecure environment.
- Uses an asymmetric system. A developer must choose the key agreement algorithm. (e.g., Diffie-Hellman)
- The 'generateSecret' method returns the established secret key
- The 'doPhase' method performs the exchange
- Example:

```
KeyAgreement ka = KeyAgreement.getInstance("DH");
ka..init( alicePrivateKey );
ka..doPhase( bobPublicKey, true );
byte[] secret = ka.generateSecret();
```





Authentication in Java





Definitions

- Authentication is the process of determining the identity of a user
- Authorization is the process of giving user permission to do or to have something
- Logically, authorization is preceded by authentication





JAAS

- JavaTM Authentication and Authorization Service:

 Authentication and user-based access control services in Java
- JAAS can be used for two purposes:
 - for the authentication of users
 - * to reliably and securely determine who is currently executing Java code
 - for the authorization of users
 - * to ensure they have the access control rights (permissions) required to do the actions performed





Generating MACs in Java

Sequence of Steps:

- Create a KeyGenerator for HmacMD5
- Generate the shared secret
- Create a MAC object, initialize it with shared secret (init method)
- Pass byte array to "doFinal" method of MAC





Generating MACs (example)

```
KeyGenerator keygen = KeyGenerator.getInstance("HmacMD5");
SecretKey sk = keygen.generateKey();
Mac authenticator = Mac.getInstance(sk.getAlgorithm());
authenticator.init(sk);
byte[] msg = "Hello World".getBytes();
byte[] msgAuthenticator = authenticator.doFinal(msg);
```





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