

Canvas : Activity Diagram

- position : Vector
- size : Vector

drawCloud

nParticles : number = 20

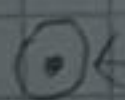
radiusParticle : number = 20

particle = path with full circle
with radiusParticle

gradient: Radial with $a=0.5 \rightarrow a=0$

save transform

translate to position



[draw <
nParticle]

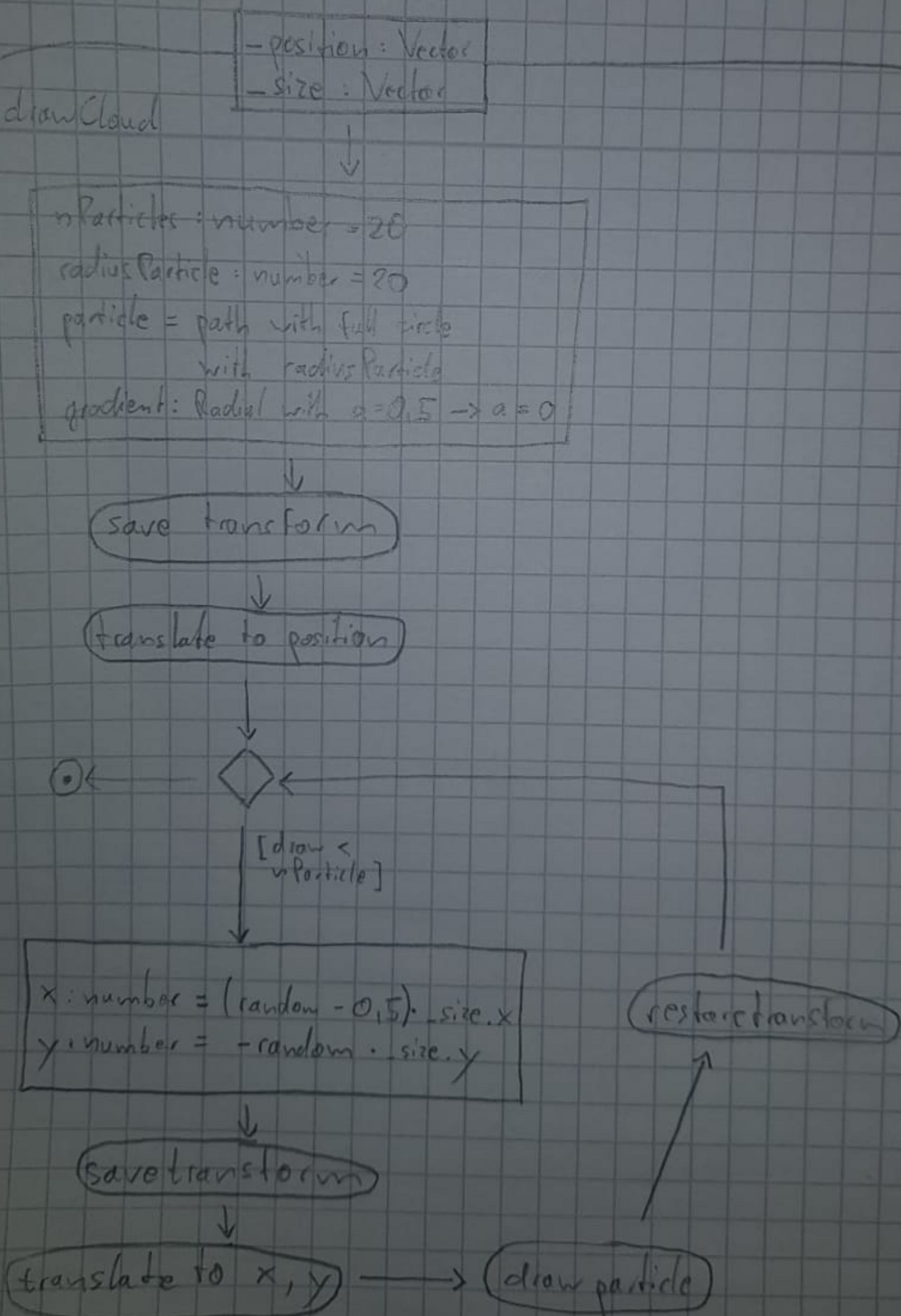
x : number = (random - 0.5) * size.x
y : number = -random * size.y

save transform

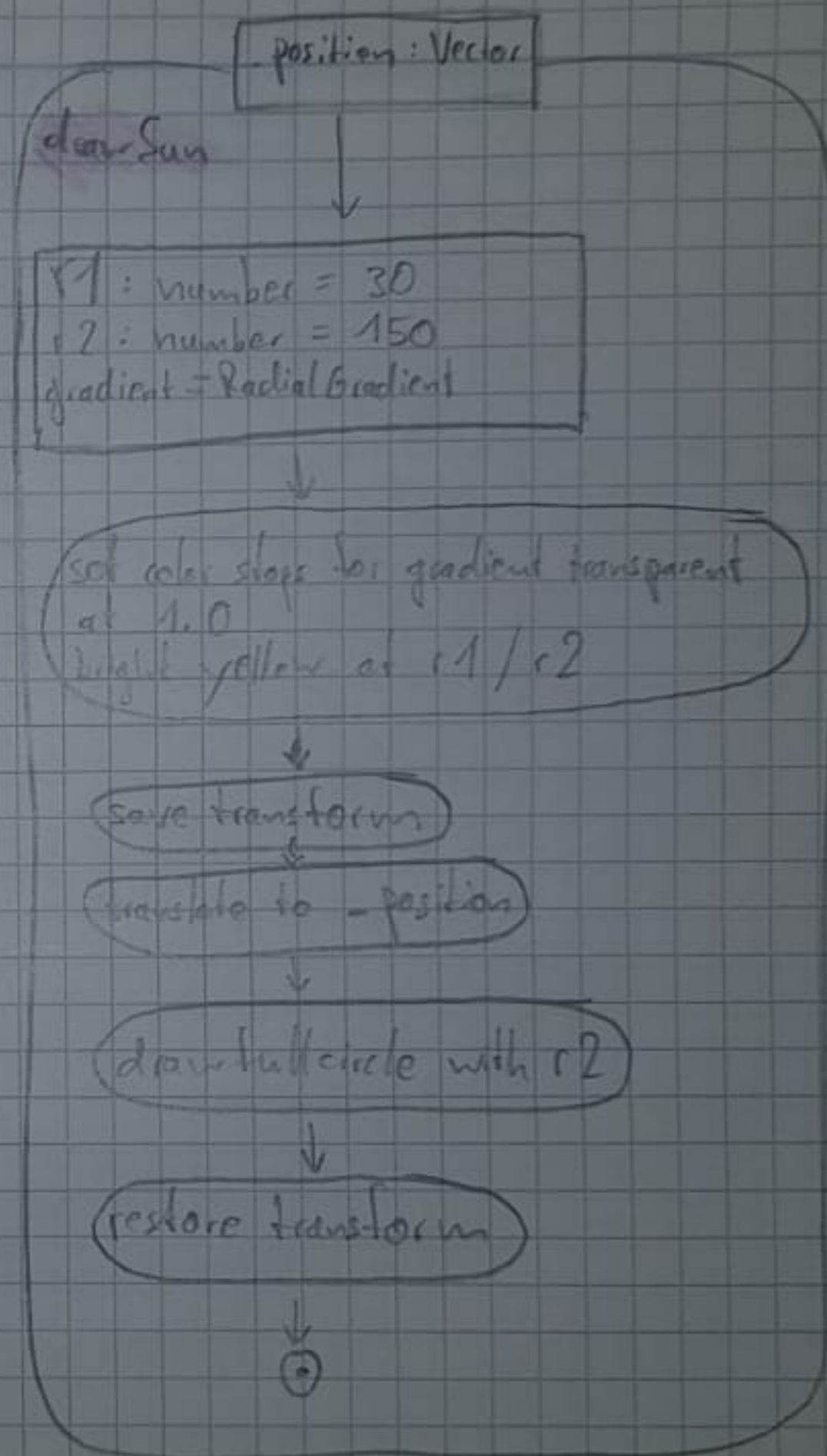
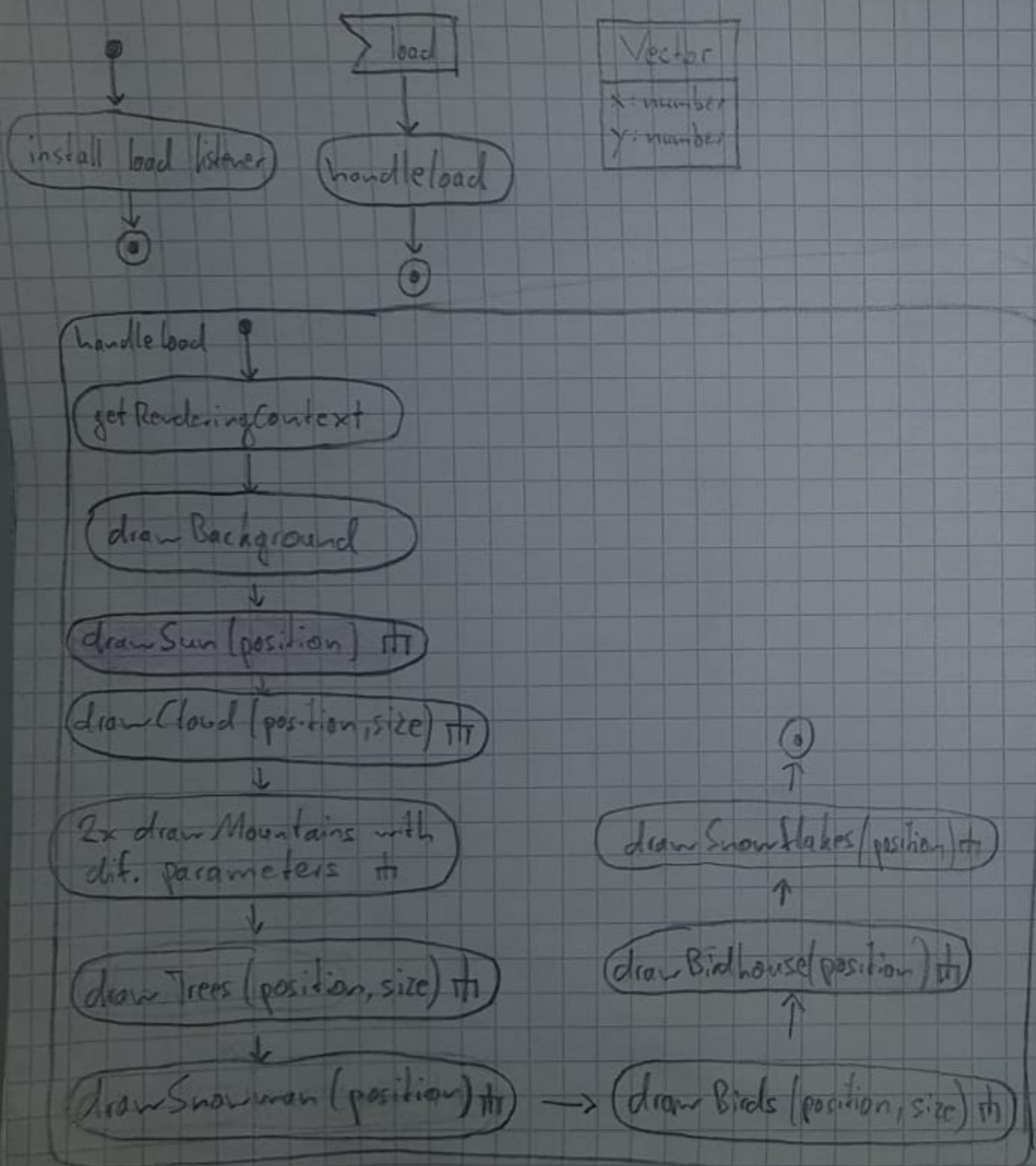
translate to x, y

draw particle

restore transform

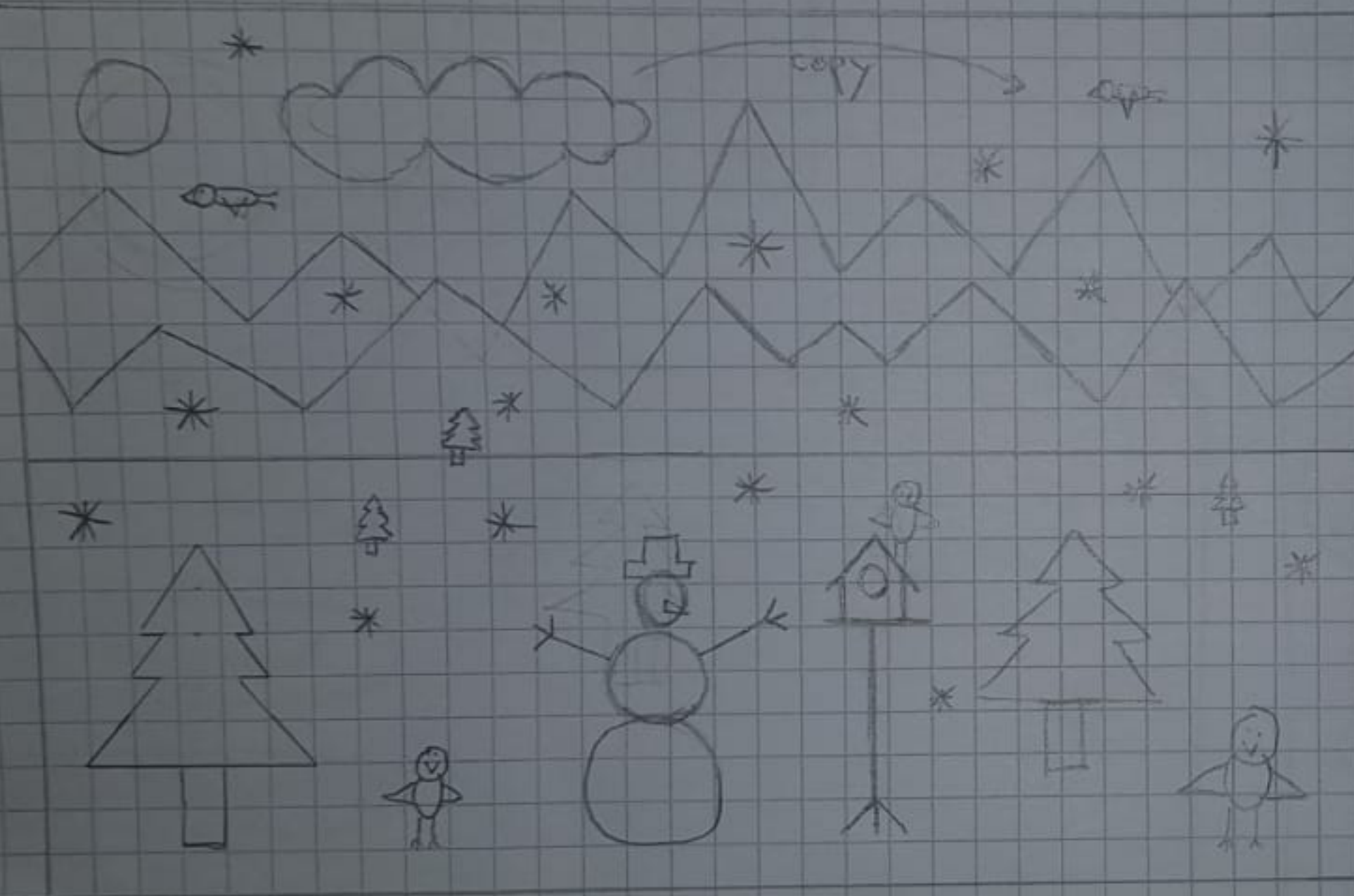


Canvas : Activity Diagram

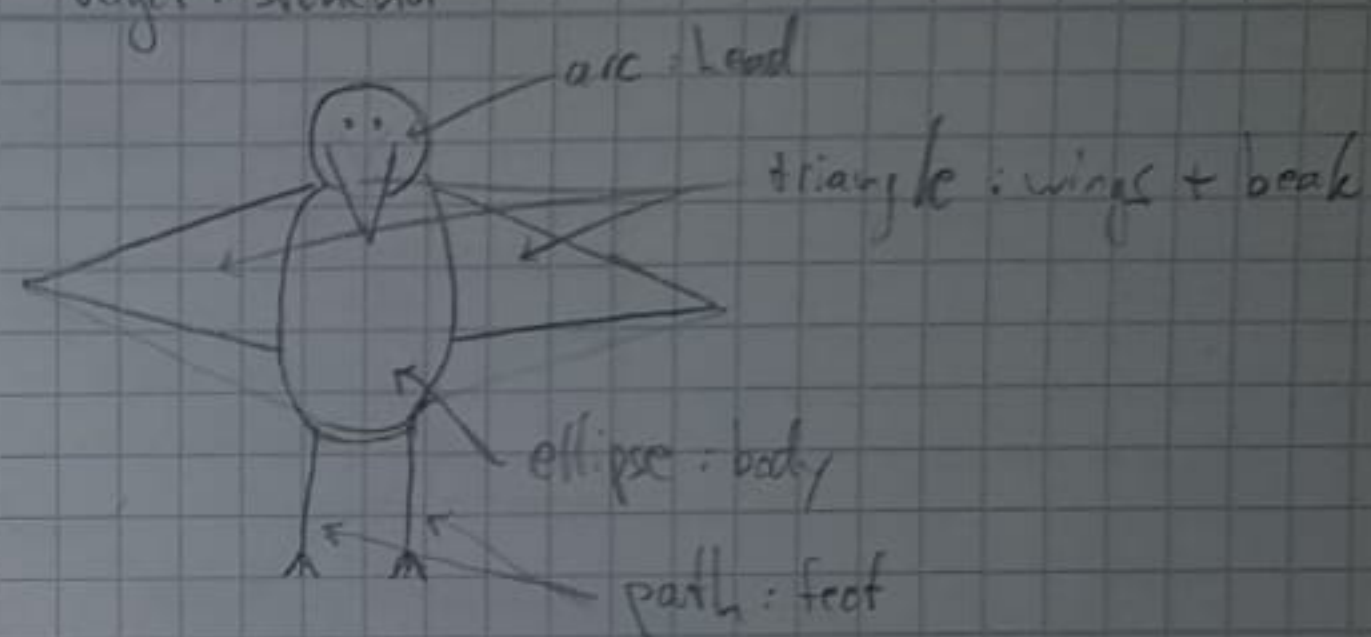


Vogelhaus : Scribble

0,0



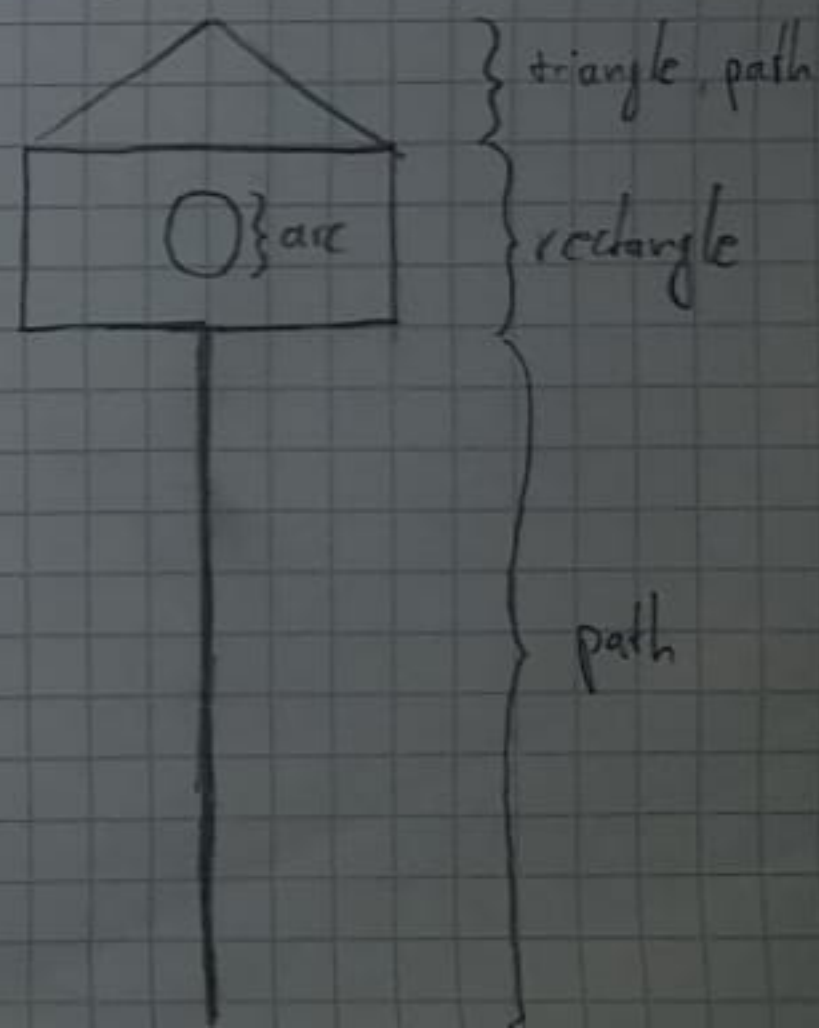
Vogel : stehend



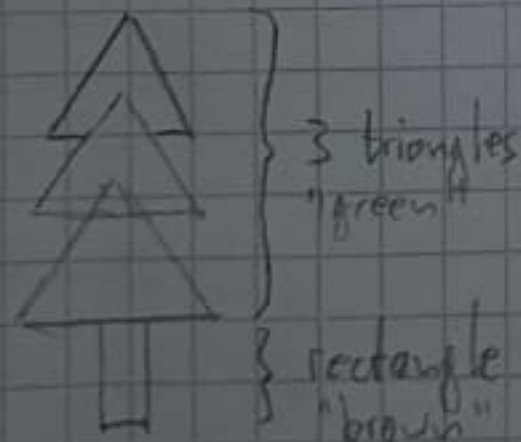
Vogel : im Flug



Vogelhaus



Baum



Schneekloche

