Assembly in C#

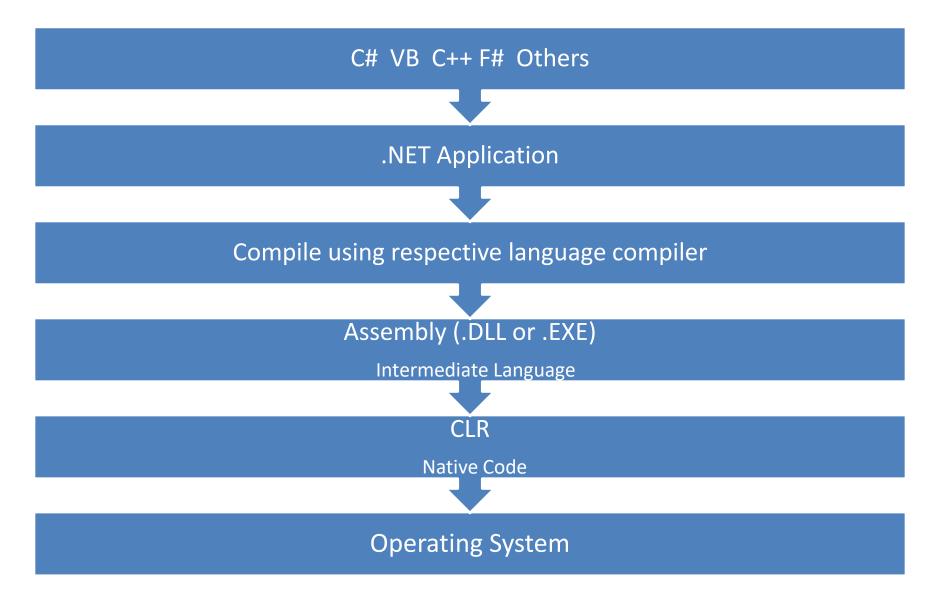
Prepared for Vth semester DDU-CE students 2025-26 WAD

Apurva A Mehta

TIFR

- Tata Institute of Fundamental Research
 - A National Centre of the Government of India, under the umbrella of the Department of Atomic Energy
 - A deemed University awarding degrees for master's and doctoral programs.
 - Carry out basic research in physics, chemistry, biology, mathematics, computer science and science education.

Program execution



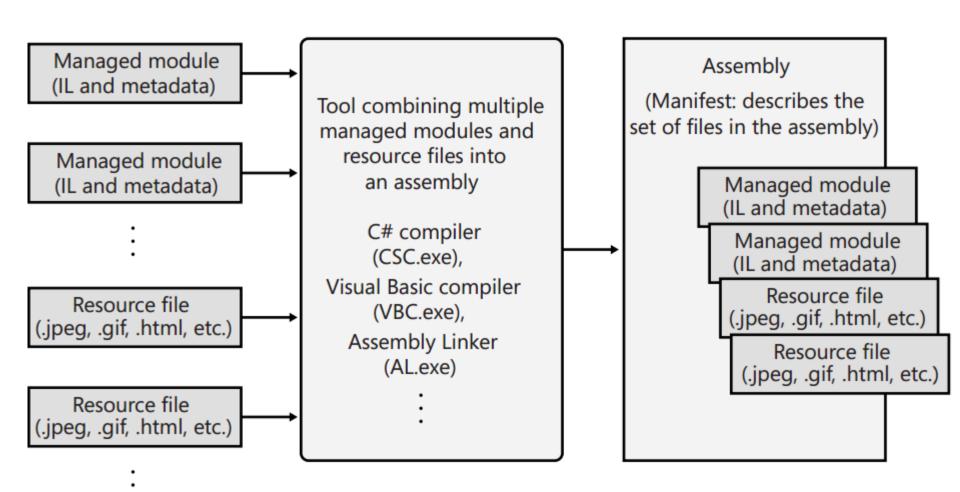
Introduction

- Assembly is the core part of the runtime.
 - Physical collection of classes.
- It is collection of all information required by the runtime to execute your application.
- IL + Metadata
- An assembly can be a DLL file or a Portable Executable (EXE) file

Safe vs Unsafe Code

- By default, Microsoft's C# compiler produces safe code. Safe code is code that is verifiably safe.
- Unsafe code is allowed to work directly with memory addresses and can manipulate bytes at these addresses.
- PEVerify.exe

Complete Definition



Purpose of Assembly

 Using assemblies allows you to semantically group functional units into a single file for purposes of deployment, versioning, and maintenance.

Manifest Data

- PE32(+) file contains a block of data called the manifest
- Manifest: Another set of metadata
- Manifest describes the set of files in assembly

Content of Manifest

- Assembly name
- Version number
- Culture
- Strong name information
- List of all files in the assemblies
- Type reference information
- Information on referenced assemblies

Assembly name	A text string specifying the assembly's name.
Version number	A major and minor version number, and a revision and build number. The common language runtime uses these numbers to enforce version policy.
Culture	Information on the culture or language the assembly supports. This information should be used only to designate an assembly as a satellite assembly containing culture- or language-specific information. (An assembly with culture information is automatically assumed to be a satellite assembly.)
Strong name information	The public key from the publisher if the assembly has been given a strong name.
List of all files in the assembly	A hash of each file contained in the assembly and a file name. Note that all files that make up the assembly must be in the same directory as the file containing the assembly manifest.
Type reference information	Information used by the runtime to map a type reference to the file that contains its declaration and implementation. This is used for types that are exported from the assembly.
Information on referenced assemblies	A list of other assemblies that are statically referenced by the assembly. Each reference includes the dependent assembly's name, assembly metadata (version, culture, operating system, and so on), and public key, if the assembly is strong named.

Single file assembly

 If you were to compile a stand-alone application or DLL, the manifest would be incorporated into the resulting PE. This is known as a single-file assembly.

File1.dll

Manifest

File2.dll

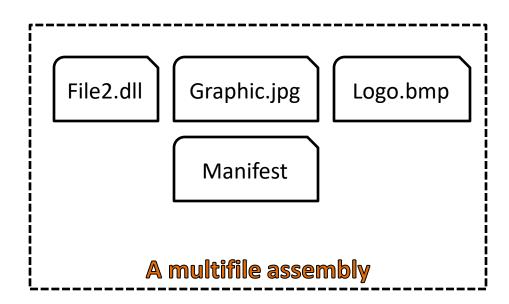
Assembly metadata

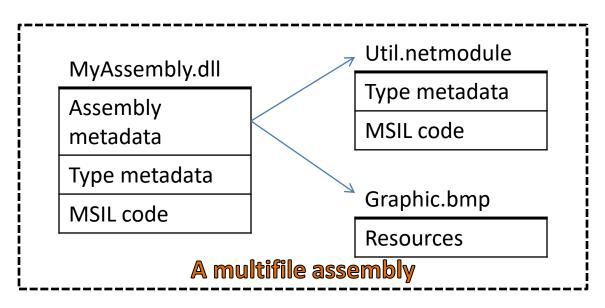
MSIL code

Resources

Multifile Assembly

 A multifile assembly can also be generated, with the manifest existing as either a standalone entity within the assembly or as an attachment to one of the modules within the assembly.





Benefits of Assembly

- Assemblies afford the developer numerous benefits, including packaging, deployment, and versioning.
- Increased performance.
- Better code management and encapsulation.
- Introduces the n-tire concepts and business logic.

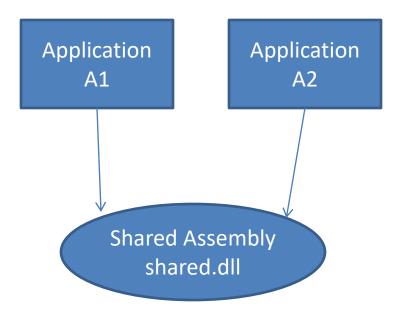
Deployment methods

- Private Assembly
 - An Assembly copied into same folder as referencing program.
- Shared Assembly
 - An Assembly deployed globally which can be consumed by any program.
- Assemblies can also be deployed worldwide via 3rd party package managers such as Nuget (Integrated with Visual Studio)

DLL Hell

- If the assembly is not signed with privatepublic key pair, the assembly is weak named and not guaranteed to be unique, and may cause DLL hell
- Strong named assemblies are guaranteed to be unique and solves DLL hell. You cannot install an assembly into GAC unless, the assembly is strongly named

DLL-Hell Problem



Continue...

- I have 2 applications. A1 and A2 installed on my machine
- Both of these applications use shared assembly shared.dll
- Now, I have a latest version of application A2 available on the internet
- I download the latest version of A2 and install it on my machine
- This new installation has over written shared.dll, which is also used by application A1
- Application A2 works fine, but A1 fails to work, because the newly installed shared.dll is not backward compatible

Continue...

- So, DLL HELL is a problem where one application will install a new version of the shared component that is not backward compatible with the version already on the machine causing all the other existing applications that rely on the shared component to break
- With .NET strong named assemblies we don't have DLL HELL problem any more

Justify: CLR is introduced for portability in .NET framework.

What is the purpose of using assembly?

Differentiate: Safe code and Unsafe code

Differentiate: Single file assemblies and Multifile assemblies.

Differentiate: Private assemblies and Shared assemblies.

Drink water, please!

- About 75% of the brain is made up of water.
 This means that dehydration, even in small amounts, can have a negative effect on the brain functions.
- Our body is composed of about 60% water.
- Blood is more than 90% water, and blood carries oxygen to different parts of the body.

Versioning

 Versioning makes sure that even if new version of DLL is installed, still old application can use old DLL.

The MSCorLib Assembly

- MSCorLib.dll is a special file in that it contains all the core types
 - Byte, Char, String, Int32, and many more.
 - In fact, these types are so frequently used that the C# compiler automatically references the MSCorLib.dll assembly.

```
Program.cs
     using System;
     namespace ConsoleApplication1
         class Program
  6
              static void Main(string[] args)
  8
  9
                  Console.WriteLine("DDU");
                  Console.ReadLine();
 12
 13
 14
```

Cont...

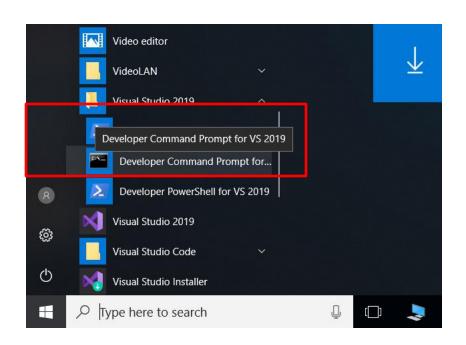
csc.exe /out:Program.exe /t:exe /r:MSCorLib.dll Program.cs

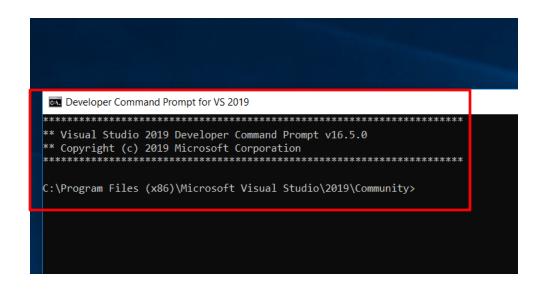
csc.exe /out:Program.exe /t:exe Program.cs

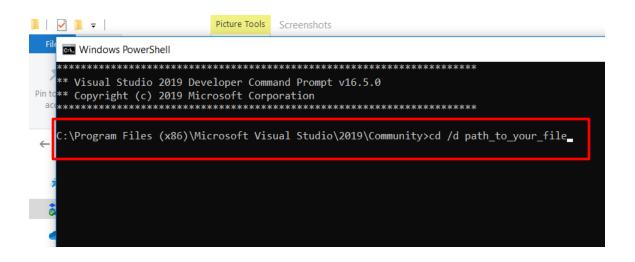
csc.exe Program.cs

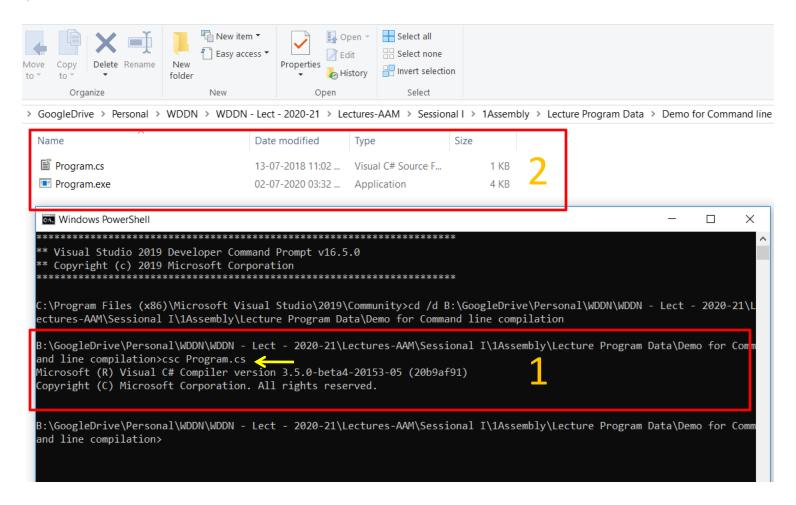
/nostdlibswitch

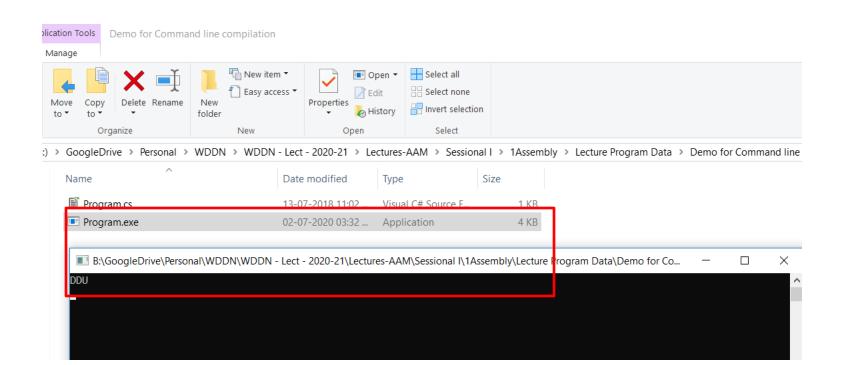
csc.exe /out:Program.exe /t:exe /nostdlib Program.cs











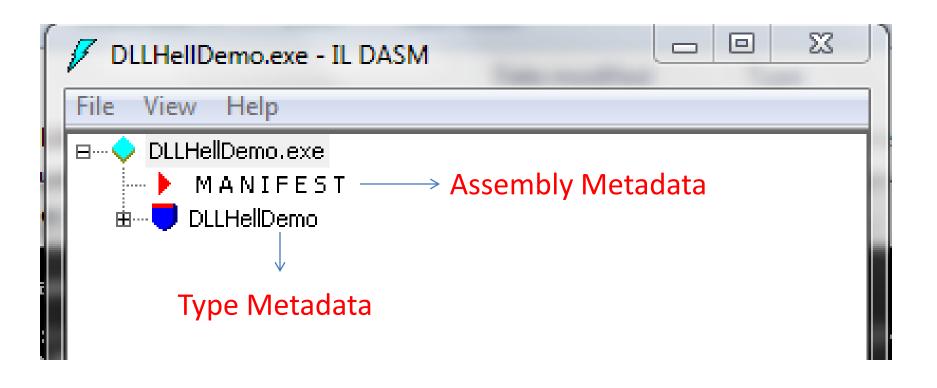
Cont...

- Windows supports three types of applications.
 - To build a console user interface (CUI) application,
 specify the /t:exe switch
 - To build a graphical user interface (GUI) application, specify the /t:winexe switch
 - To build a Windows Store app, specify the
 /t:appcontainerexe switch.

- Which component does convert IL to Native code?
- Which code is OS dependent?
- Which code is OS independent?
- Which components are required to be installed in order to execute any module containing managed code and managed data?

Manifest vs Metadata

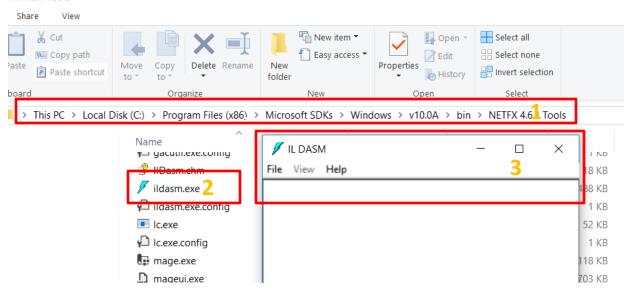
- Manifest maintains the information about the assemblies like version, name locale and an optional strong name that uniquely identifying the assembly. This manifest information is used by the CLR.
- Metadata means data about the data. Metadata yields the types available in that assembly, viz. classes, interfaces, enums, structs, etc., and their containing namespaces etc.

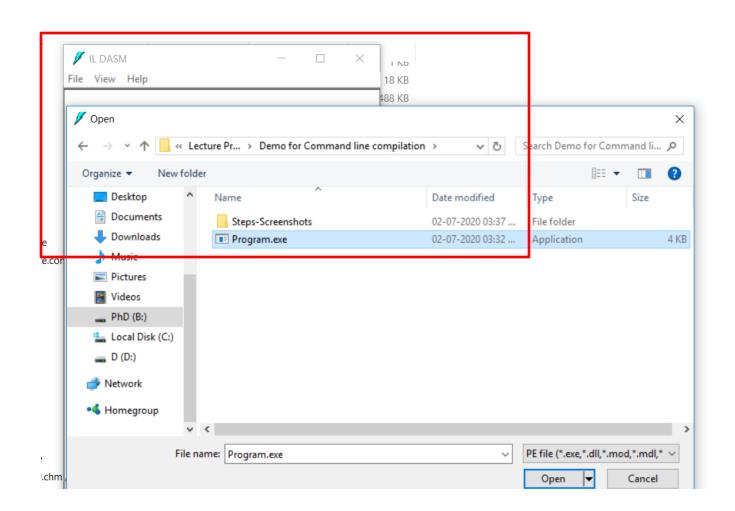


ILDASM.EXE

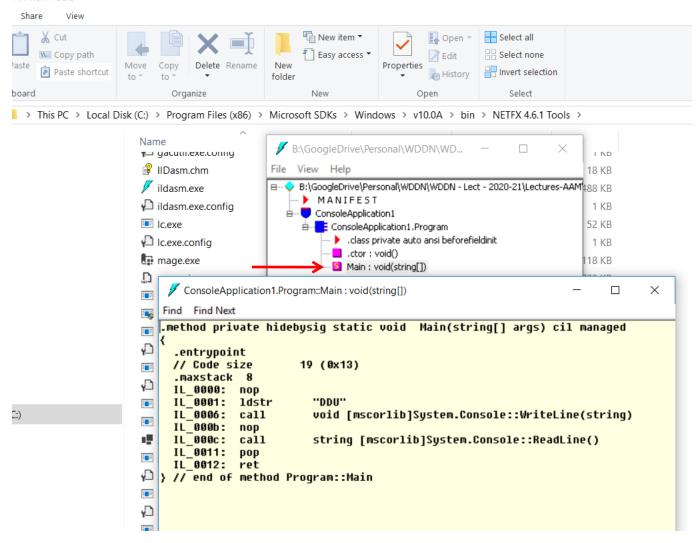
- We use ILDASM (intermediate language disassembler) to peek at the assembly manifest and IL.
- You can also use this tool to export manifest and IL to a text file
- MSIL + namespace + types + ...

FFX 4.6.1 Tools





FFX 4.6.1 Tools



rd Organize New Open Select

> This PC > Local Disk (C:) > Program Files (x86) > Microsoft SDKs > Windows > v10.0A > bin > NETFX 4.6.1 Tools >

```
Name
                         B:\GoogleDrive\Personal\WDDN\WD...

¬
— yacum.exe.comy

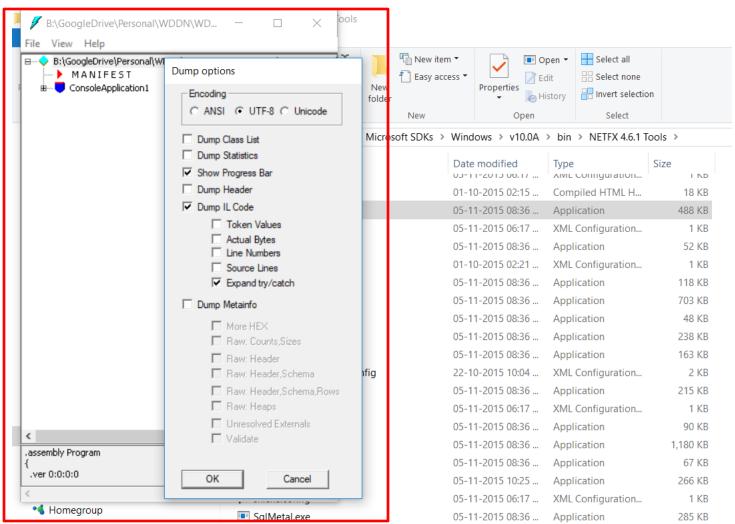
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ildasm.exe
                          MANIFEST
ildasm.exe.config
                                                                           1 KB
Ic.exe
                                                                                                 MANIFEST
                                                                                                        \times
√ Ic.exe.config
                      Find Find Next
mage.exe
                     // Metadata version: v4.0.30319
                      assembly extern mscorlib.
nageui.exe
mgmtclassgen.exe
                        .publickeytoken = (B7 7A 5C 56 19 34 E0 89 )
                                                                                                    // .z
                        .ver 4:0:0:0
mpgo.exe
MSBuildTaskHost.exe
                      .assembly Program

✓ MSBuildTaskHost.exe.com {

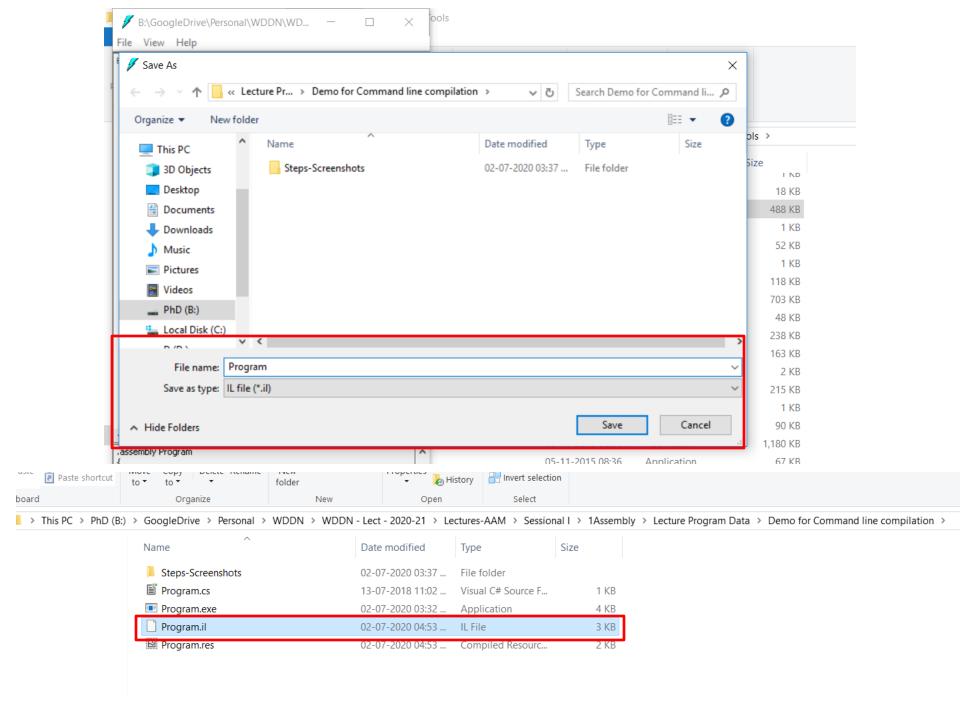
                        .custom instance void [mscorlib]System.Runtime.CompilerServices.Compilatio
PEVerify.exe
                        .custom instance void [mscorlib]System.Runtime.CompilerServices.RuntimeCom
PEVerify.exe.config
ResGen.exe
                       // --- The following custom attribute is added automatically, do not uncom
SecAnnotate.exe
                       // .custom instance void [mscorlib]System.Diagnostics.DebuggableAttribute
sgen.exe
                        .hash algorithm 0x00008004
sn.exe
                        .ver 0:0:0:0
sn.exe.config
                      .module Program.exe
SqlMetal.exe
                     // MUID: {F8EFC768-83C4-4EBE-9EE0-9E68D021E5F0}

√ SqlMetal.exe.config

                     .imagebase 0x00400000
                      .file alignment 0x00000200
StoreAdm.exe
                      stackreserve 0x00100000.
¥ SvcConfigEditor.exe
                      .subsystem 0x0003
                                                // WINDOWS CUI
                                                // ILONLY
                     .corflags 0x00000001
SvcConfigEditor_4.0.chm
                     // Image base: 0x00BE0000
SvcTraceViewer.chm
SvcTraceViewer.exe
SvcUtil.exe
                                                                        .:: 195 KB
TIbExp.exe
                                                                          63 KB
                                    05-11-2015 08:36 ...
                                                    Application
                                                                         400 100
```



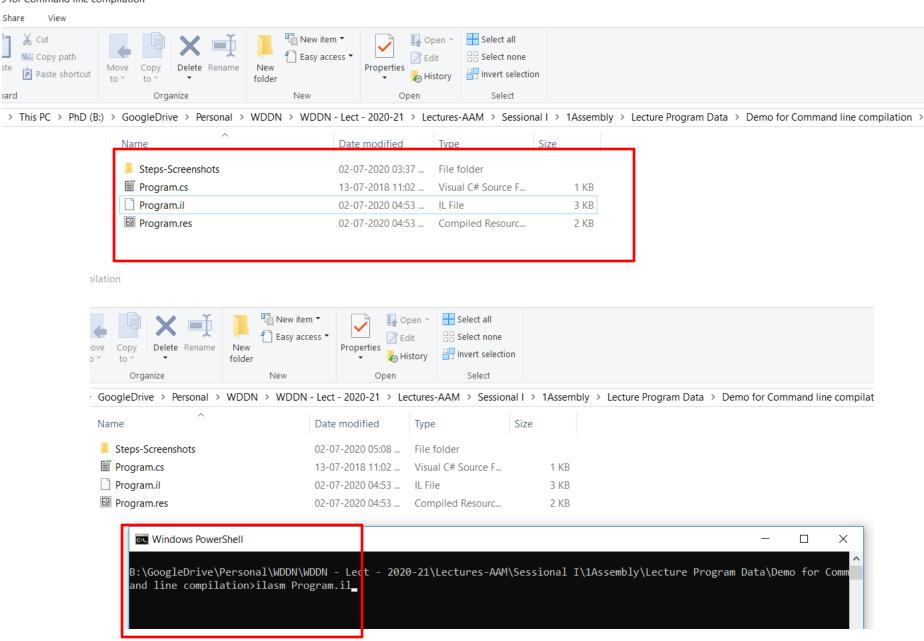
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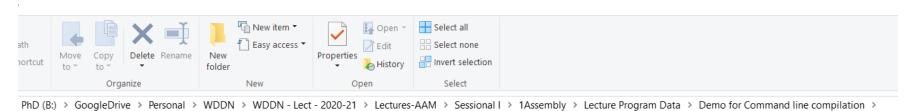
ILASM.EXE

 We use ILASM.EXE to reconstruct an assembly from a text file that contains manifest and IL

o for Command line compilation



d line compilation



Name	Date modified	Туре	Size	
Steps-Screenshots	02-07-2020 03:37	File folder		
Program.cs	13-07-2018 11:02	Visual C# Source F	1 KB	
Program.exe	02-07-2020 05:06	Application	2 KB	
Program.il	02-07-2020 04:53	IL File	3 KB	
☑ Program.res	02-07-2020 04:53	Compiled Resourc	2 KB	

Multifile Assemblies

- With command line compilers, you can split an assembly into multiple parts - where a single assembly's Manifest contains the information required to find information that's part of the assembly, but stored in a separate file.
- e.g., you can keep a resource image (ie: a .bmp)
 that is a large resource in its own file, so that it
 isn't necessary to load it just to open the
 assembly.

Reasons to use MF Assemblies

- You can partition your types among separate files, allowing for files to be incrementally downloaded
- You can add resource or data files to your assembly.
- You can create assemblies consisting of types implemented in different programming languages.

Creating MF Assemblies

- There are many ways to add a module to an assembly.
 - If you're using the C# compiler to build a PE file with a manifest, you can use the /addmodule switch.

Example

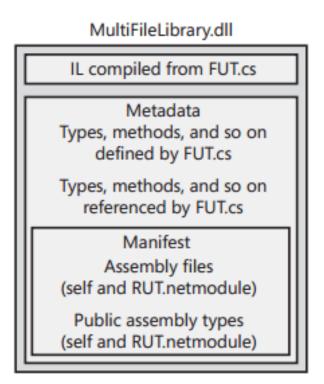
- csc /t:module RUT.cs
- csc /out:MultiFileLibrary.dll /t:library /addmodule:RUT.netmodule FUT.cs

RUT.netmodule

IL compiled from RUT.cs

Metadata
Types, methods, and so on defined by RUT.cs

Types, methods, and so on referenced by RUT.cs



Continue...

 Any client code that consumes the MultiFileLibrary.dll assembly's types must be built using the

/r[reference]: MultiFileLibrary.dll compiler switch.

 If you were to delete the RUT.netmodule file, the C# compiler would produce the error.

Assembly Linker Utility (al.exe)

- The Assembly Linker is useful if you want to create an assembly consisting of modules built from different compilers.
- You can also use AL.exe to build resource-only assemblies, called satellite assemblies, which are typically used for localization purposes.

Example

- csc /t:module RUT.cs
- csc /t:module FUT.cs
- al /out: MultiFileLibrary.dll
 /t:library FUT.netmodule RUT.netmodule

RUT.netmodule

IL compiled from RUT.cs

Metadata Types, methods, and so on defined by RUT.cs

Types, methods, and so on referenced by RUT.cs

FUT.netmodule

IL compiled from FUT.cs

Metadata Types, methods, and so on defined by FUT.cs

Types, methods, and so on referenced by FUT.cs

MultiFileLibrary.dll

(no IL)

Metadata (No definition or reference tables)

Manifest
Assembly files
(self, RUT.netmodule, and FUT.netmodule)

Public assembly types (RUT.netmodule and FUT.netmodule)

Multifile Assembly - Demo

```
namespace Calc

public class Add

public static int Sum(int a, int b)

public static int sum(int a, int b)

return a+b;

public static int sum(int a, int b)
```

```
1 Namespace Calc
2 Public Class [Sub]
3 Public Shared Function [Sub]
4 (ByVal a As Integer, ByVal b As Integer) As Integer
5 Return a - b
6 End Function
7 End Class
8 End Namespace
```

```
    sub.vb 
    □ add.cs 
    □ program.cs 

     using System;
     using Calc;
     namespace Test
  5
    ₽ {
          public class MyProgram
  6
  8
               public static void Main(string[] args)
  9
                    int sum = Add.Sum(1,2);
 10
                    int sub = Sub.Sub(1,2);
 11
 12
                    Console.WriteLine("Sum: {0}, Sub: {1}", sum, sub);
 13
 14
                    Console.ReadLine();
 15
 16
 17
```

Name	Date modified	Туре		Size	
add.cs	06-07-2019 11:16 AM	Visual	C# Source File	1 KB	
add.netmodule	03-07-2020 10:57 AM	NETM	DULE File	3 KB	
program.cs	06-07-2019 11:15 AM	Visual	C# Source File	1 KB	
sub.netmodule	03-07-2020 10:57 AM	NETM	DULE File	3 KB	
≝ sub.vb	06-07-2019 11:17 AM	Visual	Basic Source File	1 KB	

Windows PowerShell

B:\GoogleDrive\Personal\WDDN\WDDN - Lect - 2020-21\Lectures-AAM\Sessional I\1 ssembly\Method 0<mark>>csc /t:module add.cs</mark>

Microsoft (R) Visual C# Compiler version 3.5.0-beta4-20153-05 (20b9af91)

Copyright (C) Microsoft Corporation. All rights reserved.

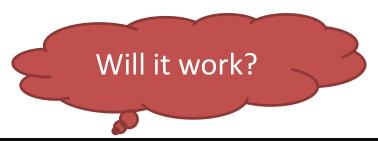
B:\GoogleDrive\Personal\WDDN\WDDN - Lect - 2020-21\Lectures-AAM\Sessional I\1 ssembly\Method 0<mark>>vbc /t:module sub.vb</mark>

Microsoft (R) Visual Basic Compiler version 3.5.0-beta4-20153-05 (20b9af91)
Copyright (C) Microsoft Corporation. All rights reserved.

Date modified	Туре	Size
06-07-2019 11:16 AM	Visual C# Source File	1 KB
03-07-2020 10:57 AM	NETMODULE File	3 KB
03-07-2020 11:14 AM	Application extension	3 KB
06-07-2019 11:15 AM	Visual C# Source File	1 KB
03-07-2020 10:57 AM	NETMODULE File	3 KB
06-07-2019 11:17 AM	Visual Basic Source File	1 KB
	06-07-2019 11:16 AM 03-07-2020 10:57 AM 03-07-2020 11:14 AM 06-07-2019 11:15 AM 03-07-2020 10:57 AM	06-07-2019 11:16 AM Visual C# Source File 03-07-2020 10:57 AM NETMODULE File 03-07-2020 11:14 AM Application extension 06-07-2019 11:15 AM Visual C# Source File 03-07-2020 10:57 AM NETMODULE File

Windows PowerShell

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ssembly\Method 0>al /t:library /out:calc.dll add.netmodule sub.netmodule
Microsoft (R) Assembly Linker version 14.8.3928.0
Copyright (C) Microsoft Corporation. All rights reserved.



csc /t:library /out:calcD.dll /addmodule:add.netmodule /addmodule:sub.netmodule

Name	Date modified	Туре	Size
add.cs	06-07-2019 11:16 AM	Visual C# Source File	1 KB
add.netmodule	03-07-2020 10:57 AM	NETMODULE File	3 KB
calc.dll	03-07-2020 11:14 AM	Application extension	3 KB
calcD.dll	03-07-2020 11:16 AM	Application extension	3 KB
program.cs	06 07 2019 11:15 AM	Visual C# Source File	1 KB
program.exe	03-07-2020 11:20 AM	Application	4 KB
sub.netmodule	03-07-2020 10:57 AM	NETMODULE FIIE	3 KB
≝ sub.vb	06-07-2019 11:17 AM	Visual Basic Source File	1 KB

Windows PowerShell

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Name	Date modified	Туре	Size	
add.cs	06-07-2019 11:16 AM	Visual C# Source File	1 KB	
add.netmodule	03-07-2020 10:57 AM	NETMODULE File	3 KB	
calc.dll	03-07-2020 11:14 AM	Application extension	3 KB	
calcD.dll	03-07-2020 11:16 AM	Application extension	3 KB	
	06-07-2019 11:15 AM	Visual C# Source File	1 KB	
program.exe	03-07-2020 11:20 AM	Application	4 KB	
sub.netmodule	03-07-2020 10:57 AM	NETMODULE File	3 KB	
■ sub.vb	06-07-2019 11:17 AM	Visual Basic Source File	1 KB	
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Sum: 3, Sub: -1				

Please, try other methods for creating multifile assemblies, as given in PDF. Inspect, .dll/.netmodule with ILDASM.exe, it will give you more clarification.

Assembly Version Resource Info

- When AL.exe or CSC.exe produces a PE file assembly, it also embeds into the PE file a standard Win32 version resource.
 - Users can examine this resource by viewing the file's properties.
- Application code can also acquire and examine this information at run time by calling System.Diagnostics.FileVersionInfo's static GetVersionInfo method.

Continue...

 When building an assembly, you should set the version resource fields by using custom attributes that you apply at the assembly level in your source code.

- Version can be set in source code or using assembly linking (al.exe) process.
 - al /version:0.0.0.0

Assembly Info in C#

Assembly Information						
Title:	DLLHell[DLLHellDemo				
Description:						
Company:	Microso	ft				
Product:	DLLHell	Demo				
Copyright:	Copyrigi	Copyright © Microsoft 2018				
Trademark:						
Assembly version:	1	0	0	0		
File version:	1	0	0	0		
GUID:	13c1f1b4	1-8db9-43	2f-8201-6	0d504531	241	
Neutral language:	Neutral language: (None) ▼					
Make assembly COM-Visible						
OK Cancel						

Assembly Version System

	Major Number	Minor Number	Build Number	Revision Number
Example:	2	5	719	2

- What is the difference between .netmodule and .dll file?
- When should we promote usage of .netmodule file over .dll file?
- When should we use multifile assembly?

Culture

- Like version numbers, assemblies also have a culture as part of their identity.
- Cultures are identified via a string that contains a primary and a secondary tag

Primary Tag	Secondary Tag	Culture
De	(none)	German
De	CH	Swiss German
En	US	U.S. English
•••	•••	•••

Continue...

- Culture neutral assembly + Satellite assembly
- You should create one satellite assembly for each culture you intend to support.
- You'll usually use the AL.exe tool to build a satellite assembly. You won't use a compiler: Why?

```
// Set assembly's culture to Swiss German
[assembly:AssemblyCulture("de-CH")]
```

```
>al /t:library /embed:resource /culture:de /out:MyApp.dll
```

Two Kinds of Assemblies

- Weakly (Not strongly) named assemblies
- Strongly named assemblies.
- Both are structurally identical
 - PE file format
 - PE32(+) header
 - CLR header
 - Metadata
 - Manifest
 - -IL

Difference

- A strongly named assembly is signed with a publisher's public/private key pair that uniquely identifies the assembly's publisher.
- This key pair allows the assembly to be uniquely identified, secured, and versioned, and it allows the assembly to be deployed anywhere on the user's machine or even on the Internet.

Two kinds of deployment

Kind of Assembly	Can Be Privately Deployed	Can Be Globally Deployed
Weakly named	Yes	No
Strongly named	Yes	Yes

Giving an assembly strong name

- Why?
- Is file name enough for differentiating assemblies?
- Strongly named assembly
 - Some mechanism that helps uniquely identify an assembly

Attributes of Strongly named assembly

- a file name (w/o extension)
- a version number
- a culture identity
- a public key
 - public key token

Assembly display name assembly identity strings

```
"MyTypes, Version=1.0.8123.0, Culture=neutral, PublicKeyToken=b77a5c561934e089"

"MyTypes, Version=1.0.8123.0, Culture="en-US", PublicKeyToken=b77a5c561934e089"

"MyTypes, Version=2.0.1234.0, Culture=neutral, PublicKeyToken=b77a5c561934e089"

"MyTypes, Version=1.0.8123.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a"
```

Create strongly named assembly

Strong Name utility, SN.exe

SN –k MyCompany.snk



SN –p MyCompany.snk MyCompany.PublicKey sha256

MyCompany.Pub licKey

Continue...

SN -tp MyCompany.PublicKey

```
Microsoft (R) .NET Framework Strong Name Utility Version 4.0.30319.0
Copyright (c) Microsoft Corporation. All rights reserved.
Public key (hash algorithm: sha256):
002400000c80000094000000602000000240000525341310004000010001005bfb9e986c0247
58b4b2052fb8ce1937081334186289530d18d6e56fb5db7118cf981e549d7c05c6788679435647
b4ac435ccc33f2c3103bf43cc5202d6a03d4cf1c328bd3f4de7256943725ed393a9fa4a3a633a9
3a6ad544fceaf98f6a45f613ae8f130beececeff4853e15964935c9cc1a9f544d7117212a07cb3
16fa24a2
Public key token is 7f7f6c090563eda9
```

To display private key? ©

Continue...

csc /keyfile:MyCompany.snk Program.cs

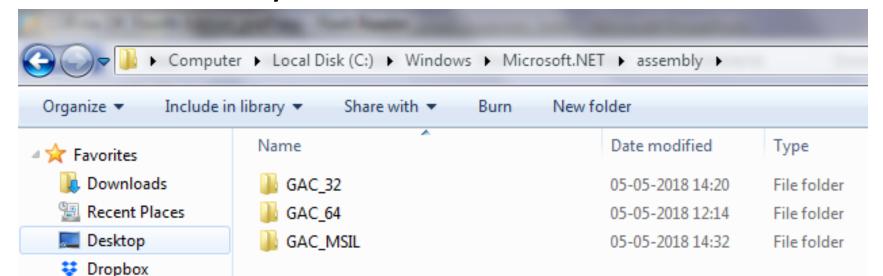
How do we create key and sign to project in visual studio?

Public key and Public key token

Does CLR use public key token?

The Global Assembly Cache

- An assembly can be accessed by multiple applications.
- Exact location of GAC is implementation details.
- GAC directory is structured.



GACUtil.exe

- Only strongly named assembly can be placed into GAC
- Need administrative rights
- /i to install
- /u to uninstall

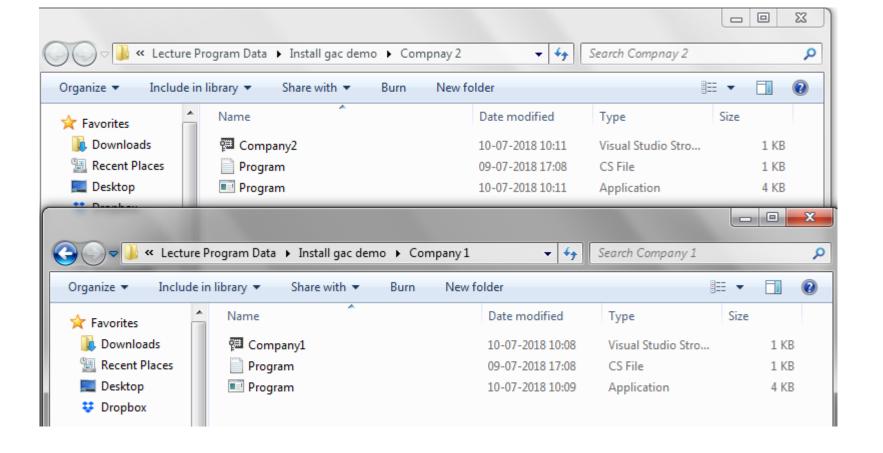
Registering Assembly

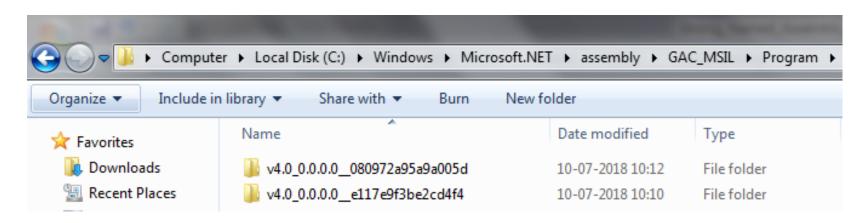
- Two companies each produce an OurLibrary assembly consisting of one file: OurLibrary.dll.
- Obviously, both of these files can't go in the same directory
- When you install an assembly into the GAC, dedicated subdirectories are created under the %SystemRoot%\Microsoft.NET\Assembly directory, and the assembly files are copied into one of these subdirectories.

Steps

sn –k Company1.snk csc /keyfile:Company1.snk Program.cs gacutil /i Program.exe

sn –k Company2.snk csc /keyfile:Company2.snk Program.cs gacutil -i Program.exe





When you build an assembly, the assembly will have references to other strongly named assemblies.

True

False

Building source Program

How does csc.exe find assemblies?

 When you install the .NET Framework, two copies of Microsoft's assembly files are actually installed.