

DWA_03.5 Knowledge Check_DWA3.2

1. User story(ies) in Gherkin syntax for the "+" button.

SCENARIO: clicking the "+" button

GIVEN: that the tally number starts at 0

WHEN: the "+" button is clicked the tally number ascend by 1

AND: when the tally count reaches the maximum value (20)

THEN: the "+" button gets disabled

2. User story(ies) in Gherkin syntax for the "-" button.

SCENARIO: clicking the "-" button

GIVEN: that the tally number starts 0

WHEN: the "-" button is clicked the tally number descend by 1

AND: when the tally count reaches the the minimum value (-10)

THEN: the "-" button gets disabled
