

# Kevin Dsouza

347-935-4823 | [kevindsouza476@gmail.com](mailto:kevindsouza476@gmail.com) | [linkedin.com/in/kevindsouza03](https://www.linkedin.com/in/kevindsouza03) | [kevindsouza03.github.io/](https://kevindsouza03.github.io/)

## EDUCATION

### College of Staten Island, City University of New York (CUNY)

*Bachelor of Science in Computer Science – Dean's List*

Staten Island, NY

*Expected June 2025*

### CUNY Tech Prep

*Data Science and Technical Interview Fellowship*

New York, New York

*August 2023 – June 2024*

## TECHNICAL SKILLS

**Languages:** C++, C, Python, Java, JavaScript, HTML, SQL

**Frameworks:** React, Node.js, Scikit-Learn, Next.js, Tailwindcss

**Developer Tools:** Git, VS Code, Visual Studio, Eclipse

**Libraries:** Pandas, Matplotlib, BeautifulSoup, Selenium

**Certifications:** CodePath's Cybersecurity

## PROJECTS

### Anderson's APIs | *Python, AWS Lambda, S3, API Gateway*

June 2024 – Current

- Managing a 3-member team to build a College-wide API for Computer Science classes at the College of Staten Island, utilized over 200 students per semester.
- Developed custom functions with Python on AWS Lambda, utilized AWS S3 for persistent storage, and managed routing and hosting through AWS API Gateway.

### RateMySchool | *JavaScript, CSS*

February 2024 – May 2024

- Headed a 3-person team to develop a full stack web application enabling users to rate and review universities, encompassing all schools in New York State.
- Integrated MongoDB for backend data routing, employed Bootstrap for front-end styling, and leveraged the Google Search API to retrieve images.

### Game Insightify | *Langchain, OpenAI API, Streamlit*

August 2023 – January 2024

- Led a 3-member team to create a video game recommendation chatbot utilizing RAG and data of over 73 thousand games. By inputting the desired game features, the tool dynamically generates a tailored recommendation optimized to the game features.
- Utilized Streamlit for data visualization in the frontend, Langchain to answer over our data, and OpenAI's API for NLP and vector tokenization.

### Battleship Game | *Java*

February 2023 – May 2023

- Developed a Java-based Battleship application using Java and JavaFX, as part of a three-person team project.
- Followed software development life cycle standards throughout the project's life cycle.

## EXPERIENCE

### IT College Assistant

January 2023 – Present

*College of Staten Island, City University of New York*

*Staten Island, NY*

- Facilitate comprehensive support for over 500 students and staff in accessing CUNY services, computer resources, and Office365.
- Proficiently address a wide range of hardware and software issues, ensuring smooth functioning of technology resources.
- Collaborate seamlessly with 20+ College Assistants to provide inclusive assistance tailored to the needs of CUNY students and faculty.