

Gines, Kevin A. 2018-12022 AY 2021-2022 Second Semester

Introduction



Photo by Meghan Holmes on Unsplash

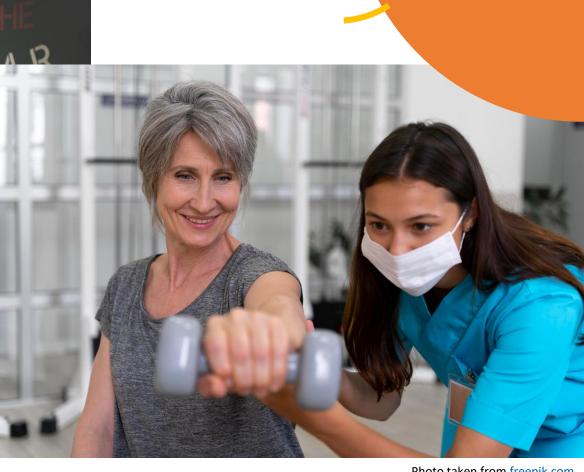


Photo taken from freepik.com

Introduction





Photo by **Ketut Subiyanto** from **Pexels**

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Statement of the Problem

- Exercise Form Checker
- Most of these applications/systems require the use of a personal computer, webcam, and even a Kinect sensor
- Develop a mobile-friendly exercise form checker application
 - √ Consume less space
 - ✓ Almost everyone has a smartphone
 - ✓ Easier to set up

Objectives

- Develop a mobile application as an exercise form checker using computer vision and machine learning
 - 1. Employ OpenCV and OpenPose for computer vision and human pose estimation while only using a single camera
 - 2. Train a machine learning model that identifies whether an exercise is performed correctly or not; and
 - 3. Develop a fitness learning application that can be used on mobile phones

Methodology – Development Process

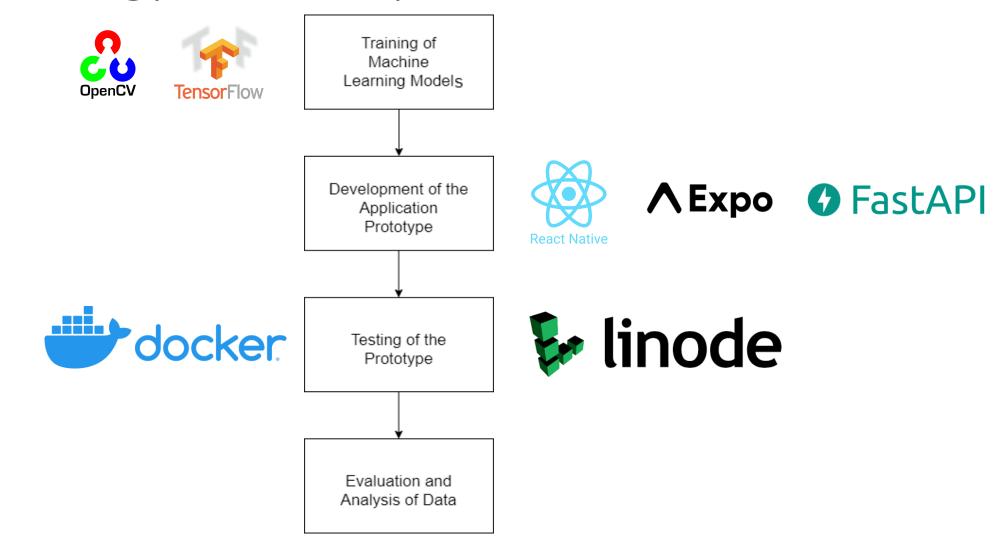


Fig 1: The Development Process

Methodology – Dataset











Video source: Darebee

Methodology – Dataset







Video source: Kaggle

Methodology – Machine Learning Models

CNN-RNN Model



- "general action recognition classifier" from UCF 101 – Dataset
- To identify if the appropriate exercise was uploaded for evaluation

RNN Model (core feature)



- Own dataset collected from YouTube, Kaggle, Darebee, and self-recordings
- To classify whether the exercise (squat) is correct or wrong

Methodology – Training of ML Models

- OpenPose
 - Human Pose Estimation library available in OpenCV Deep Neural Net module
- Returns the coordinates of 18 key points in the human body



Methodology – Joint Angles

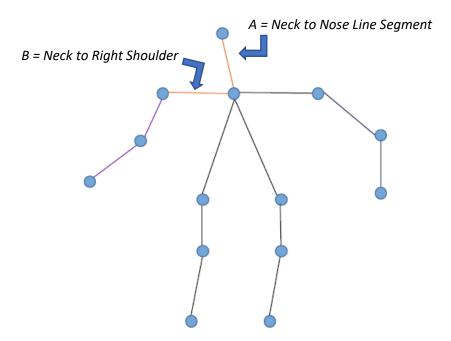


FIGURE 4: Schematic diagram of human skeleton.

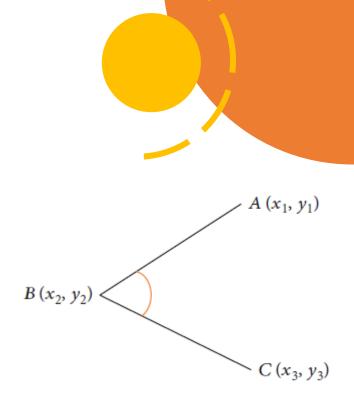


FIGURE 5: Schematic diagram of human skeleton.

Images taken from the study conducted by Zhu (2021)

Methodology – Joint Angles



$$\overrightarrow{AB} = (x_2 - x_1, y_2 - y_1)$$

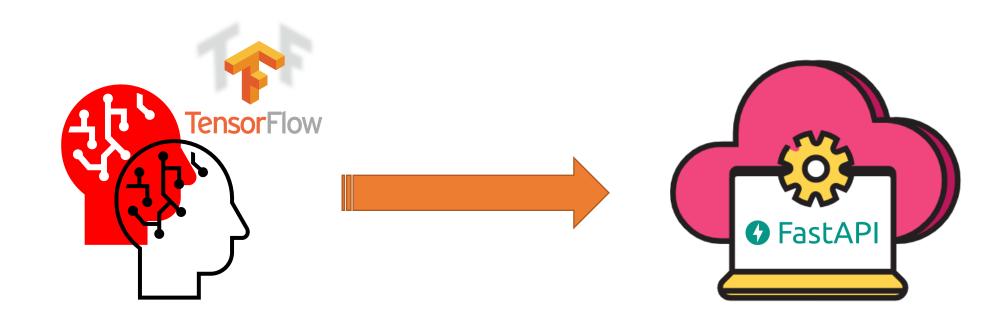
$$\overrightarrow{BC} = (x_3 - x_2, y_3 - y_2)$$

$$|AB| = \sqrt{((x_2 - x_1)^2, (y_2 - y_1)^2)} |BC| = \sqrt{((x_3 - x_2)^2, (y_3 - y_2)^2)}$$

$$\cos \angle B = \frac{\overrightarrow{AB} \times \overrightarrow{BC}}{|AB| |AC|}$$

The 'Close Angle' concept (Zhu, 2021)

Methodology – Machine Learning Models



Methodology – Application Pipeline

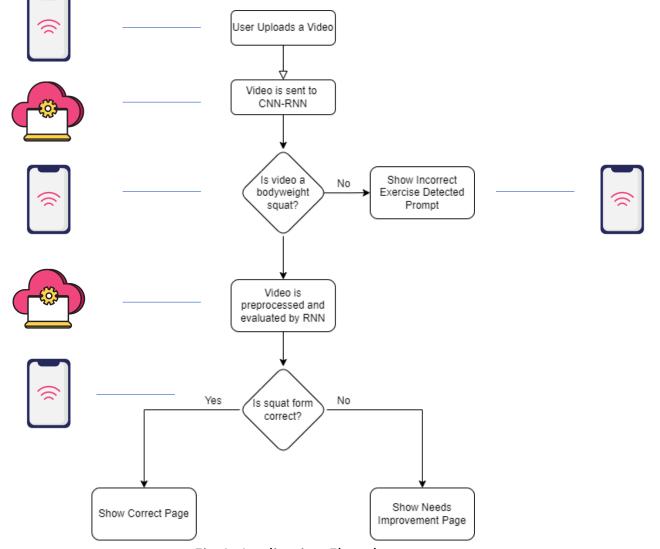
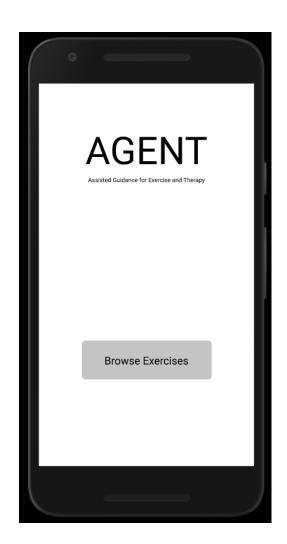


Fig 4: Application Flowchart

Methodology – Application Wireframes

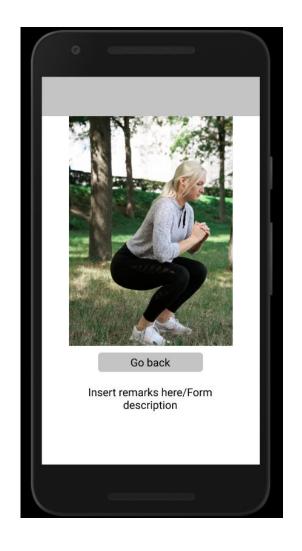
Figma Prototype





Methodology – Application Wireframes

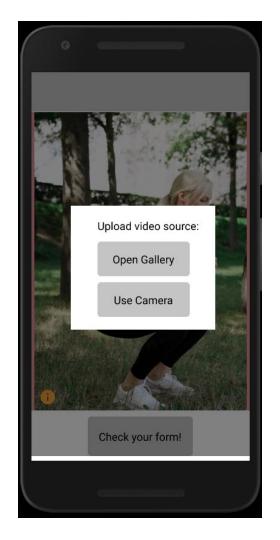
Figma Prototype

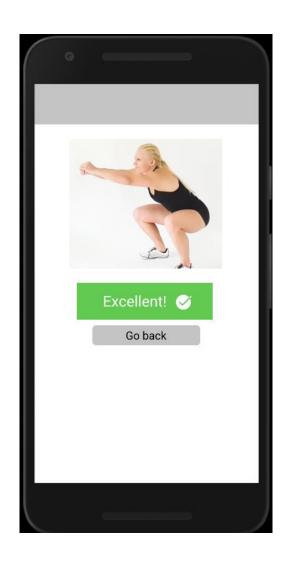


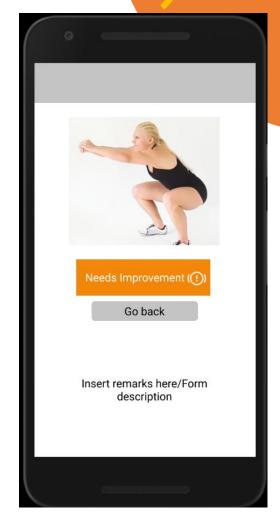


Methodology – Application Wireframes

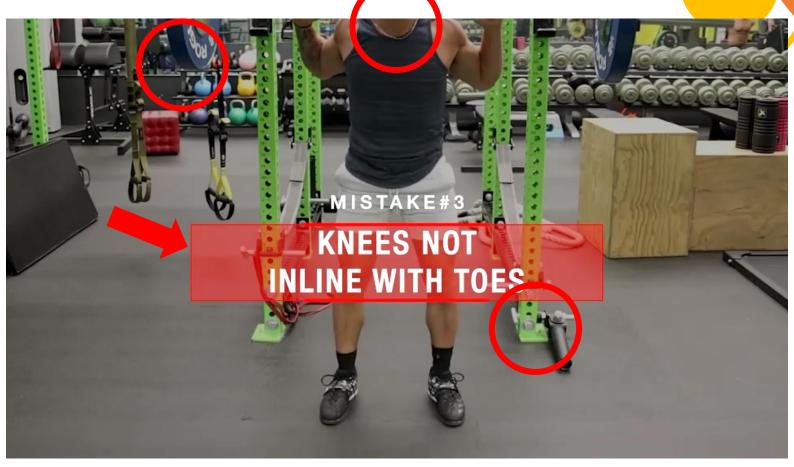
Figma Prototype





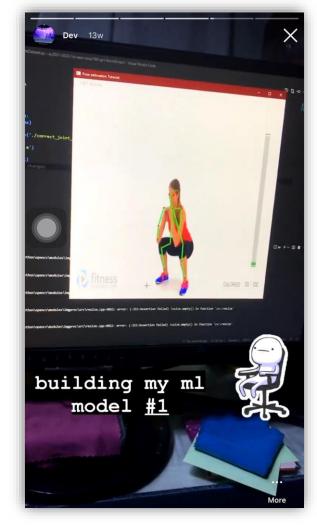


Results and Discussion – Dataset

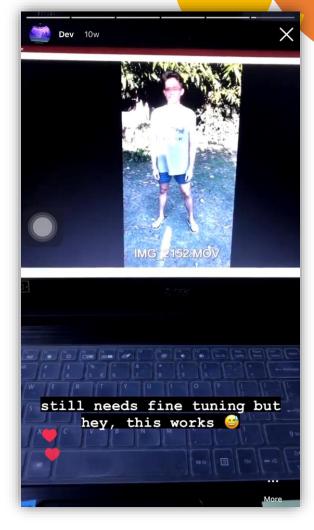


Factors affecting human pose estimation accuracy

Results and Discussion – ML Model Training



RNN Model Training



CNN-RNN Model Training

Results and Discussion – ML Model Training

- √ The CNN-RNN model was able to accurately classify all uploaded videos from the respondents as Bodyweight Squats
- RNN Model (31 videos from 15 respondents)
 - Model's accuracy = 71%
 - True positive rate/Recall = 65%
 - Precision = 79%
 - F-score = 0.71

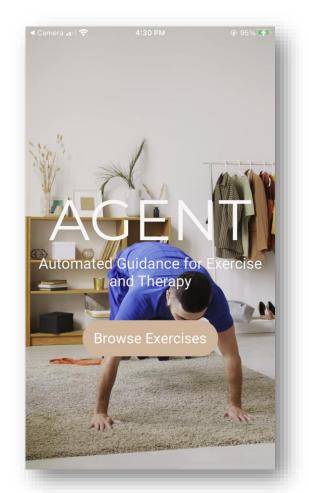
TABLE I: Confusion Matrix for the RNN model

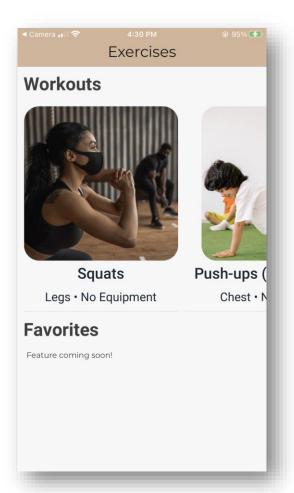
Actual 'Wrong' Actual 'Correct'	Predicted 'Wrong' TN = 11 FN = 6	Predicted 'Correct' FP = 3 TP = 11	14 17
	17	14	

If you are using an Android phone, you may download Expo on your phone and access the app by scanning the QR code --->

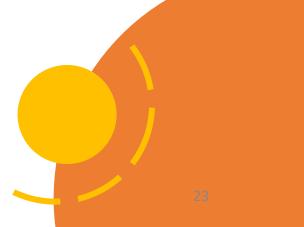


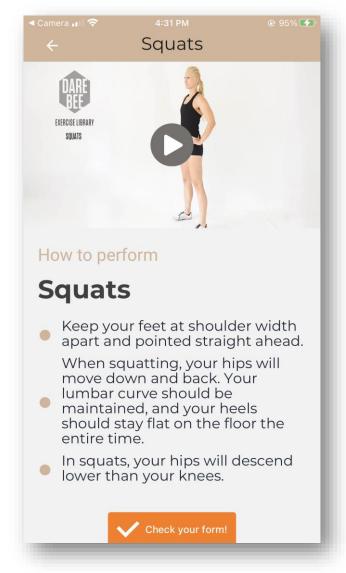
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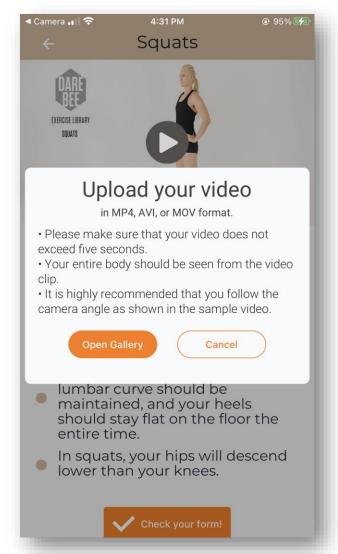


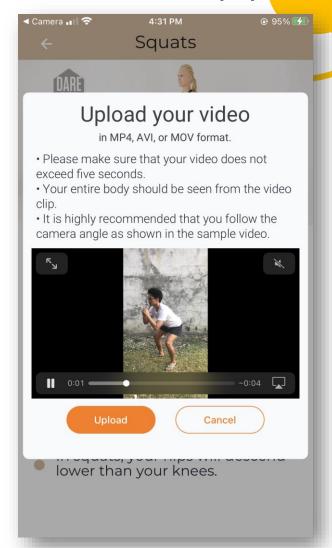




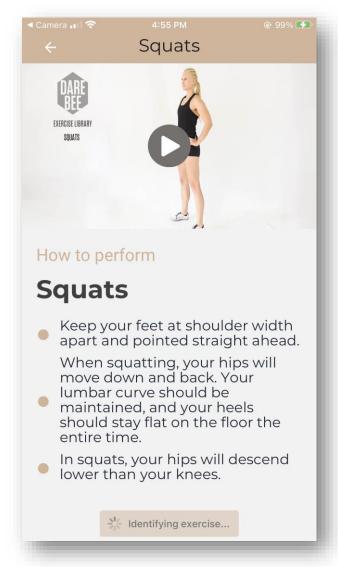


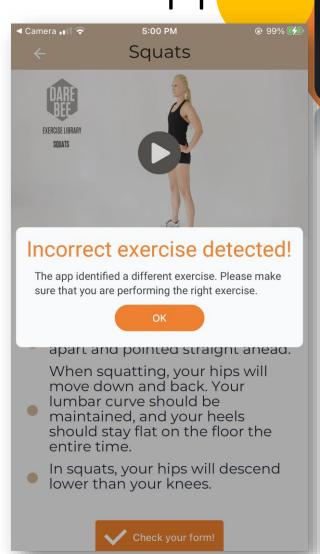


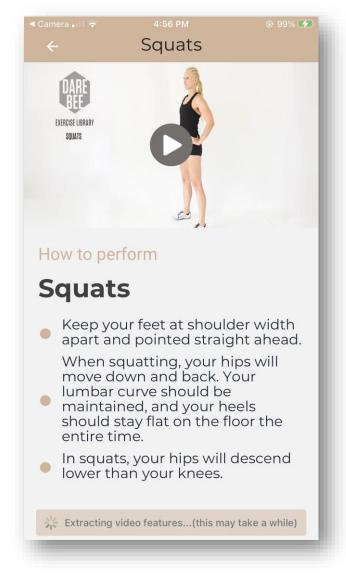




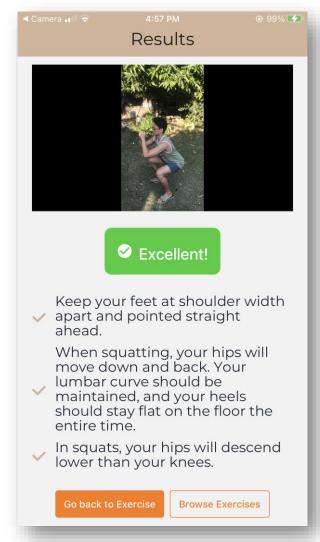


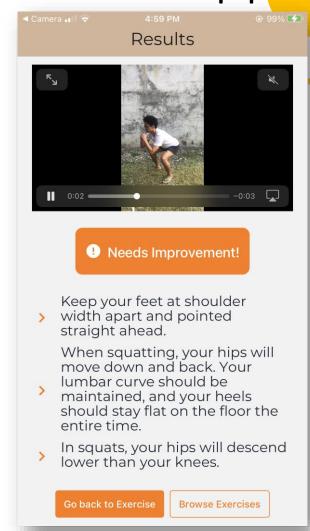














User Testing Results

- 47% of the 15 (mostly aged 20-23 y/o) respondents exercise regularly
- PSSUQ average scores for each question in each metric
 - System usefulness:
 - Best average score: 1.10
 - Worst average score: 1.71
 - Information quality:
 - Best average score: 1.13
 - Worst average score: 2.43
 - Interface quality:
 - Best average score: 1.33
 - Worst average score: 1.80

User Testing Results

- "...you can consider trying to add yoga poses or meditation poses in order to expand your target users. "
- "AGENT is very sensitive to small details. 5 seconds is also very limiting.
 There are many exercises that take more than 5 seconds to perform. Pull-ups for example, especially for beginners might be a struggle..."
- "I think having a built-in camera app that can show a grid or bounding box to guide the user in positioning would help so that it can avoid errors in identifying the exercise. Minor concern: mas okay din kung may idle animation habang naghihintay ng analysis"
- "Identifying whether my form is proper took a bit of time..."

Conclusions

- ✓ Develop a mobile application as an exercise form checker using computer vision and machine learning
 - 1. Employ OpenCV and OpenPose for computer vision and human pose estimation while only using a single camera
 - 2. Train a machine learning model that identifies whether an exercise is performed correctly or not; and
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Future Work

- ☐ Build a larger dataset
- ☐ Optimize the algorithms used for video preprocessing
- ☐ Include other exercises and yoga poses as well



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