- 19 July 2005

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- Kévin GRANDJEAN



I am a French, passionate second year computer science student. Always curious and eager to develop my skillset, I am looking for a fulfilling and versatile job, preferably in the world of game development.

EDUCATION AND QUALIFICATIONS

2023 - 2024 2nd year of **BUT Informatique** (Technical

Bachelor's Degree in computer science)

- University Of Savoy / IUT Annecy - Annecy-le-Vieux, France

2019 - 2022 French Baccalaureate Maths NSI (High School diploma specialized in mathematics and computer

- René Perrin High School - Ugine, France

science) with high honors

TEAM UNIVERSITY PROJECTS

June 2023 MATINFO

CRUD desktop application for computer equipment management

- Using C# and WPF (UI framework)

Dec 2022 HypoluxAdventure

Rogue-like game with random maze generation

- Using C# and the MonoGame framework

PERSONAL PROJECTS

SpigotMC Plugins

New game modes for Minecraft multiplayer

- Using Java and the SpigotMC API (event-driven programming)

Le Démineur (The Minesweeper)

Turn-based multiplayer minesweeper

- Using C# and the Unity Engine

- Full-on Minecraft server (Java) In progress
- Perlin-noise generator (C#)
- 3D renderer prototype (C#)
- LAN Chat application (Python)

LANGUAGES

French Native Speaker

English Upper Intermediate (B2)

Italian Beginner (A2)

TECHNICAL SKILLS C# Java Python HTML + CSS JavaScript PHP Windows Linux

PERSONAL SKILLS

PostgreSQL

- Self-taught, I am self-directed and able to take initiative.
- I am precise and analytical.
- I love learning new things, and lending a hand to my collegues.

INTERESTS

- **Video games**: I love the way they connect people and enable them to share memories.
- **Biking & Hiking**: Always great to take a break from work and enjoy the scenery, when possible.

REFERENCES

Pascal COLIN

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UML, SQL and Project Management Teacher at the USMB, IUT Annecy, France

Benoit DIARD benoit.diar

benoit.diard@univ-smb.fr Programming Teacher at the USMB, IUT Annecy, France