

<div>Johann</div> <div> <div></div> <div></div> <div></div> <div></div> <div></div> </div> <div> Musical Chairs Once per round you may shift everyone's selected dice clockwise or counterclockwise </div>	<div>Kat</div> <div> <div></div> <div></div> <div></div> <div></div> <div></div> <div></div> </div> <div> Land On Your Feet When you take the last die you may optionally turn that upside down. </div>	<div>Biggby</div> <div> <div></div> <div></div> <div></div> <div></div> <div></div> </div> <div> Iron Stomach Each square on your board can take 2 cubes instead of 1 </div>
<div>Diana</div> <div> <div></div> <div></div> <div></div> <div></div> </div> <div> Waste Not Want Not When a creature you have is overfed you may move up to 3 cubes from it to other creatures prior to flipping it over </div>	<div>Trixie</div> <div> <div></div> <div></div> <div></div> <div></div> <div></div> </div> <div> Tricksy Before any dice are drafted you may choose to have every die flipped </div>	<div>Marco</div> <div> <div></div> <div></div> <div></div> <div></div> <div></div> </div> <div> Well Actually When taking a die you may reroll that die. You must use the second result. </div>
<div>Squalck</div> <div> <div></div> </div> <div> You Gotta Try This At the end of a turn you may put the cube from your stomach on any valid square. </div>	<div>Cleo</div> <div> <div></div> <div></div> <div></div> <div></div> <div></div> </div> <div> Whip Into Shape Once per round you may remove all cubes from one of your creatures </div>	<div>Kris</div> <div> <div></div> <div></div> <div></div> <div></div> <div></div> </div> <div> Merry Christmas If all cubes on your character are red and green at the end of a round then you gain 3 extra points </div>