

Q1:

① $S_1(x_1) = 1110$

$S_1(x_2) = 0000$

So $S_1(x_1) \oplus S_1(x_2) = \boxed{1110}$

$x_1 \oplus x_2 = 000001$

So $S_1(x_1 \oplus x_2) = \boxed{0000}$

$\rightarrow S_1(x_1) \oplus S_1(x_2) \neq S_1(x_1 \oplus x_2)$

1 2

8 4 2 1

②

$S_1(x_1) = 1101$

$S_1(x_2) = 0100$

$\rightarrow S_1(x_1 \oplus x_2) = \boxed{1001}$

$x_1 \oplus x_2 = 01111$

$S_1(x_1 \oplus x_2) = \boxed{1000}$

So $S_1(x_1) \oplus S_1(x_2) \neq S_1(x_1 \oplus x_2)$

③

$S_1(x_1) = 0110$

$S_1(x_2) = 1100$

$\rightarrow S_1(x_1) \oplus S_1(x_2) = \boxed{1010}$

$x_1 \oplus x_2 = 11111$

$S_1(x_1 \oplus x_2) = \boxed{1101}$

So $S_1(x_1) \oplus S_1(x_2) \neq S_1(x_1 \oplus x_2)$

P₂

IP-1	40	8	48	16	56	24	64	32
	39	7	47	15	55	23	63	31
	38	6	46	14	54	22	62	30
	37	5	45	13	53	21	61	29
	36	4	44	12	52	20	60	28
	35	3	43	11	51	19	59	27
	34	2	42	10	50	18	58	26
	33	1	41	9	49	17	57	25

The Initial Permutation: IP

58	50	42	34	26	18	10	2
60	52	44	36	28	20	12	4
62	54	46	38	30	22	14	6
64	56	48	40	32	24	16	8
57	49	41	33	25	17	9	1
59	51	43	35	27	19	11	3
61	53	45	37	29	21	13	5
63	55	47	39	31	23	15	7

According to the table:

$$IP(1) = 58$$

$$IP(2) = 50$$

$$IP(3) = 42$$

$$IP(4) = 34$$

$$IP(5) = 26$$

$$IP^{-1}(IP(1)) = IP^{-1}(58) = 1$$

$$IP^{-1}(IP(2)) = IP^{-1}(50) = 2$$

$$IP^{-1}(IP(3)) = IP^{-1}(42) = 3$$

$$IP^{-1}(IP(4)) = IP^{-1}(34) = 4$$

$$IP^{-1}(IP(5)) = IP^{-1}(26) = 5$$

P_3

$p(\text{latent}) = 64 \text{ bits}$

[illegible]

key = 64 bits

[illegible]

Input \rightarrow $1p_i$ \downarrow 6x bars

[illegible]

left:

Right:

32	1	2	3	4	5
4	5	6	7	8	9
8	9	10	11	12	13
12	13	14	15	16	17
16	17	18	19	20	21
20	21	22	23	24	25
24	25	26	27	28	29
28	29	30	31	32	1

E-expansion to Right half:

Now the key after PC-1 =

57	49	41	33	25	17	9	F
1	58	50	42	34	26	18	F
10	2	59	51	43	35	27	F
19	11	3	60	52	44	36	F
63	55	47	39	31	23	15	F
7	62	54	46	38	30	22	F
14	6	61	53	45	37	29	F
21	13	5	28	20	12	4	F

 \rightarrow [illegible]

left shift once:

omitted the left-right split of the key,
because it's gonna be the same.

[illegible]

after pc -2

14	17	11	24	1	5
3	28	15	6	21	10
23	19	12	4	26	8
16	7	27	20	13	2
41	52	31	37	47	55
30	40	51	45	33	48
44	49	39	56	34	53
46	42	50	36	29	32

→

[illegible]

now use the input after E-expansion XOR the key we obtain from the last page.

$$\begin{array}{cccccc} & & & & 48 & \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{array} \oplus \begin{array}{cccccc} & & & & 48 & \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{array} = \begin{array}{cccccc} & & & & 48 & \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{array}$$

now use S-box: 8 4 2 1

14
15
10
7
2
12
4
13



1 1 1 0
1 1 1 1
1 0 1 0
0 1 1 1
0 0 1 0
1 1 0 0
0 1 0 0
1 1 0 1

Apply P-box

32

1	1	0	1	1	0	0	0
1	1	0	1	1	0	0	0
1	1	0	1	1	0	1	1
1	0	1	1	1	1	0	0

right =

32

1	1	0	1	1	0	0	0
1	1	0	1	1	0	0	0
1	1	0	1	1	0	1	1
1	0	1	1	1	1	0	0



next right

next left →

0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0

Q4:

Input:

64

key:

64

64

① Input + IP:

| | | | | | | | 64

| | | | | | | |

| | | | | | | |

| | | | | | | |

| | | | | | | |

| | | | | | | |

| | | | | | | |

| | | | | | | |

+ IP table =

| | | | | | | |

| | | | | | | |

| | | | | | | |

| | | | | | | |

| | | | | | | |

| | | | | | | |

| | | | | | | |

| | | | | | | |

32

Right :

left

apply E-table to right half:

EDIT-SELECTION TABLE

Right + E-table

32	1	2	3	4	5
4	5	6	7	8	9
8	9	10	11	12	13
12	13	14	15	16	17
16	17	18	19	20	21
20	21	22	23	24	25
24	25	26	27	28	29
28	29	30	31	32	1

[illegible]

key:

/ / /		/ / /
/ / /		/ / /
/ / /	PC1	/ / /
/ / /	—>	/ / /
/ / /		/ / /
/ / /		/ / /
/ / /		/ / /
/ / /		/ / /

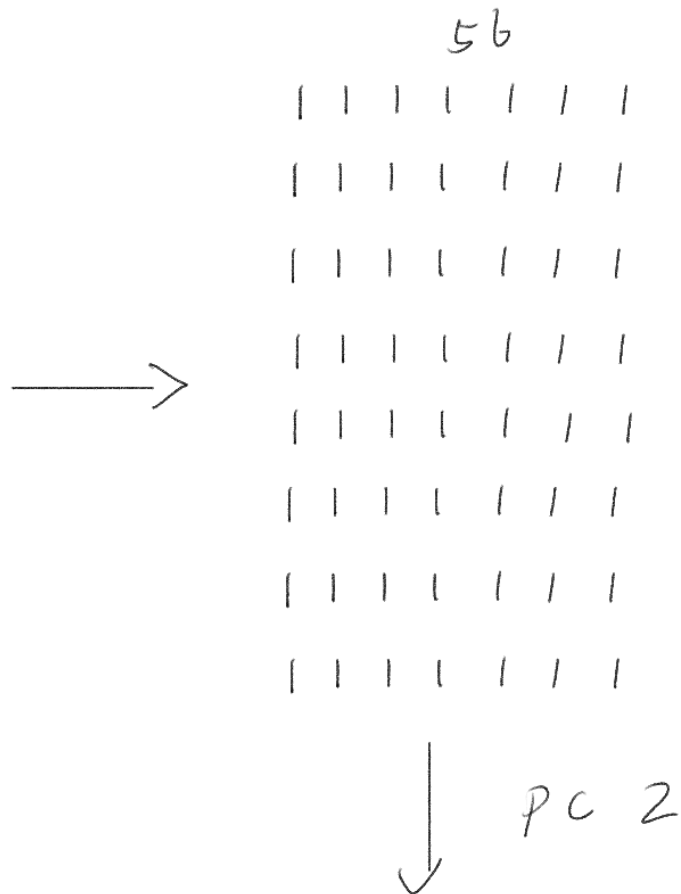
split: right =

/ / /
/ / /
/ / /
/ / /

left:

/ / /
/ / /
/ / /
/ / /

Both shift left once, and combine:



48

Final Key

Now

48

Input after E-table



final key

→

000000
000000
000000
000000
000000
000000
000000
000000

now apply S-box

8421

14
15
10
7
2
12
4
13

S-box

→

1110

1111

1010

0111

0010

1100

0100

1101

P-box

→

11011000

11011000

11011011

10111100

1101 | 000

1101 | 000

1101 | 011

1011 | 1100

\oplus

1111 1111

1111 1111

1111 1111

1111 1111

= 0010 0111

0010 0111

0010 0100

0100 0011

→ new right half

new left half →

1111 1111

1111 1111

1111 1111

1111 1111

Q5:

Input :

```

0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
1 0 0 0 0 0 0 0

```

key:

```

0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0

```

We know already that the key after pc-2 is : 48

```

0 0 0 0 0 0
0 0 0 0 0 0
0 0 0 0 0 0
0 0 0 0 0 0
0 0 0 0 0 0
0 0 0 0 0 0
0 0 0 0 0 0
0 0 0 0 0 0

```

The Initial Permutation: IP

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60	52	44	36	28	20	12	4
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64	56	48	40	32	24	16	8
57	49	41	33	25	17	9	1
59	51	43	35	27	19	11	3
61	53	45	37	29	21	13	5
63	55	47	39	31	23	15	7

Input +

→

```

0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
1 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0

```

Split Input:

32

left

:

```

0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0

```

Right

32

```

1 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0

```

E-table performed upon the right half

E-BIT-SELECTION TABLE

32	(1)	2	3	4	5
4	5	6	7	8	9
8	9	10	11	12	13
12	13	14	15	16	17
16	17	18	19	20	21
20	21	22	23	24	25
24	25	26	27	28	29
28	29	30	31	32	(1)

→

```

0 0 0 0 0 0 48
0 0 0 0 0 0
0 0 0 0 0 0
0 0 0 0 0 0
0 0 0 0 0 0
0 0 0 0 0 0
0 0 0 0 0 0
0 0 0 0 0 0

```

Now Use the 48 bit Input to XOR the 48 bit key

0 1 0 0 0 0
 0 0 0 0 0 0
 0 0 0 0 0 0
 0 0 0 0 0 0
 0 0 0 0 0 0
 0 0 0 0 0 0
 0 0 0 0 0 0
 0 0 0 0 0 1

\oplus

0 0 0 0 0 0
 0 0 0 0 0 0
 0 0 0 0 0 0
 0 0 0 0 0 0
 0 0 0 0 0 0
 0 0 0 0 0 0
 0 0 0 0 0 0
 0 0 0 0 0 0

0 1 0 0 0 0
 0 0 0 0 0 0
 0 0 0 0 0 0
 0 0 0 0 0 0
 0 0 0 0 0 0
 0 0 0 0 0 0
 0 0 0 0 0 0
 0 0 0 0 0 1

① 2 S-boxes get different

8421

S-box:

~~14~~ 3
 15
 10
 7
 2
 12
 4
 13 1

S-box
 →

0 0 1 1
 1 1 1 1
 1 0 1 0
 0 1 1 1
 0 0 1 0
 1 1 0 0
 0 1 0 0
 0 0 0 1

new right

1 1 0 1 0 0 0 0
 0 1 0 1 1 0 0 0
 0 1 0 1 1 0 1 1
 1 0 0 1 1 1 1 0

P-box
 →

All zeros:

1 1 0 1 1 0 0 0
 1 1 0 1 1 0 0 0
 1 1 0 1 1 0 1 1
 1 0 1 1 1 1 0 0

(2.) 1 bit change in input \longrightarrow at least 2 bits change in output. So in this case at least 4

2) as illustrated, the output is

L: 1000 0000 0000 0000 0000 0000 0000 0000

2. 1101 0000 0101 1000 0101 1011 1001 1110

④. change in $L_1 = 1$

change in $L_2 = 5$

total = 6

Q6:

In the DES, the 64 bits keys are converted to 56 bits through PC-1, and a 48 bits subkey is generated during each round.

Therefore, find the 56 bits key is important.

In worst-case-scenario, we have to exhaustively search for each bit $\longrightarrow 2^{56}$.

On average, we're expected to find all the key after getting half of it
 $\longrightarrow 2^{56} / 2 = 2^{55}$

P7:

①

plaintext: 0000 0000 0000 0000

Round key: BBBB 5555 5555 EEEE 64 bit

keyAdd (xor) BBBB 5555 5555 EEEE

S-box: 8888 0000 0000 1111

To binary: 1000 1000 1000 1000 0000 0000 0000 0000 0000 0000 0000 0000 0001 0001 0001 0001
64 bits

P-box:

1000 0000 0000 0001 1000 0000 0000 0001 1000 0000 0000 0001 1000 0000 0000 0001

Hex: 8001 8001 8001 8001

②

key schedule:

key: BBBB 5555 5555 EEEE FFFF

round key for Round 1: BBBB 5555 5555 EEEE

rotation: DFFF F777 6AAA AAAA BDDD

S-box: DFFF F777 6AAA AAAA BDDD

→ 7FFF F777 6AAA AAAA BDDD only left 4 bits

Counter Add with (00010): 7FFF F777 6AAA AAAA BDDD

P 7:

```
def step_forward(seed, tap_pos):
    # step 1: calculate the bit being generated
    # make seed str, so be able to fetch each digit
    bit_generated = str(int(seed[tap_pos]) ^ int(seed[-1]))
    # move right, discard the last bit
    seed = bit_generated + seed[:-1]

    return seed

def LFSR(n, init_seed, tap_pos, bits_num):
    seed = init_seed
    result = []
    for i in range(bits_num):
        seed = step_forward(seed, tap_pos)
        result.append(seed[0])
    return "".join(result)

n = 4
seed = "1101"
tap_pos = 1

print(LFSR(4, init_seed=seed, tap_pos=1, bits_num=40))
```

test:

result:

[/ 0001 / 0211 / py / enone](#) [/ 0001 0 / app co / i / 0001 m / t 0200 co /](#)

0110110110110110110110110110110110110110110