## 1 Introduction

CS 189 / 289A [Spring 2020] Machine Learning Jonathan Shewchuk

http://www.cs.berkeley.edu/~jrs/189

Questions: Please use Piazza, not email. [Piazza has an option for private questions, but please use public for most questions so other people can benefit.]

For personal matters only, jrs@berkeley.edu

Discussion sections (20, Tue/Wed):

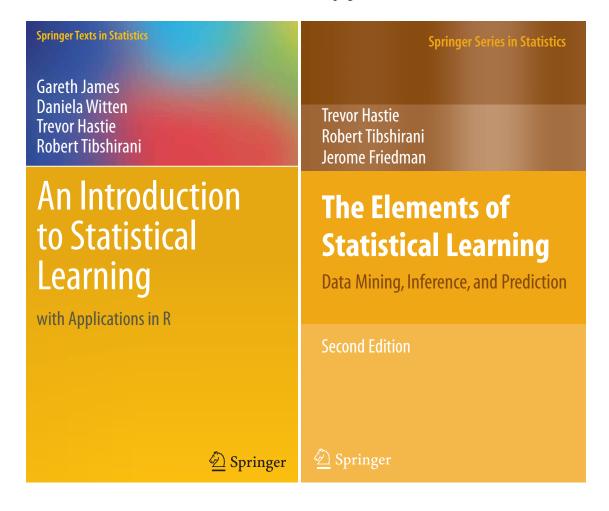
Attend any section. If room is too full, please go to another one.

[We might have a few advanced sections, including research discussion or exam problem preparation.] Sections start Tuesday. [Next week.]

Homework 1 (see Piazza) due next Wednesday. HW party on Monday. [Probably.]

[Enrollment: 744 students max. 413 waitlisted. Expecting many drops. EECS grads have highest priority; undergrads second; non-EECS grads third; no hope for concurrent enrollment students.]

[Textbooks: Available free online. Linked from class web page.]



## **Prerequisites**

Math 53 (vector calculus)

Math 54, Math 110, or EE 16A+16B (linear algebra)

CS 70, EECS 126, or Stat 134 (probability)

NOT CS 188 [Might still be listed as a prerequisite, but we're having it removed.]

### **Grading: 189**

40% 7 Homeworks. Late policy: 5 slip days total

20% Midterm: *Tentatively* Monday, March 16, in class (6:30–8 pm)

40% Final Exam: Friday, May 15, 3-6 PM (Exam group 19)

# Grading: 289A

40% HW

20% Midterm

20% Final

20% Project

## Cheating

- Discussion of HW problems is encouraged.
- All homeworks, including programming, must be written individually.
- We will actively check for plagiarism.
- Typical penalty is a large NEGATIVE score, but I reserve right to give an instant F for even one violation, and will always give an F for two.

[Last time I taught CS 61B, we had to punish roughly 100 people for cheating. It was very painful. Please don't put me through that again.]

# **CORE MATERIAL**

- Finding patterns in data; using them to make predictions.
- Models and statistics help us understand patterns.
- Optimization algorithms "learn" the patterns.

[The most important part of this is the data. Data drives everything else.

You cannot learn much if you don't have enough data.

You cannot learn much if your data sucks.

But it's amazing what you can do if you have lots of good data.

Machine learning has changed a lot in the last two decades because the internet has made truly vast quantities of data available. For instance, with a little patience you can download tens of millions of photographs. Then you can build a 3D model of Paris.

Some techniques that had fallen out of favor, like neural networks, have come back big in recent years because researchers found that they work so much better when you have vast quantities of data.]

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# **CLASSIFICATION**

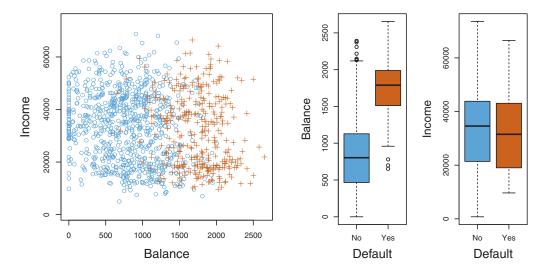
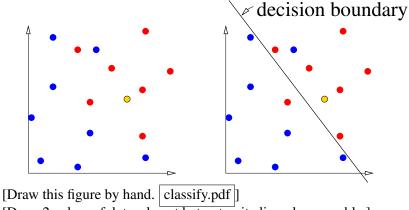


FIGURE 4.1. The Default data set. Left: The annual incomes and monthly credit card balances of a number of individuals. The individuals who defaulted on their credit card payments are shown in orange, and those who did not are shown in blue. Center: Boxplots of balance as a function of default status. Right: Boxplots of income as a function of default status.

creditcards.pdf (ISL, Figure 4.1) [The problem of classification. We are given data points, each belonging to one of two classes. Then we are given additional points whose class is unknown, and we are asked to predict what class each new point is in. Given the credit card balance and annual income of a cardholder, predict whether they will default on their debt.]

- Collect training data: reliable debtors & defaulted debtors
- Evaluate new applicants (prediction)



[Draw 2 colors of dots, almost but not quite linearly separable.]

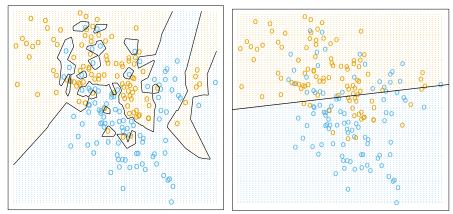
["How do we classify a new point?" Draw a point in a third color.]

[One possibility: look at its nearest neighbor.]

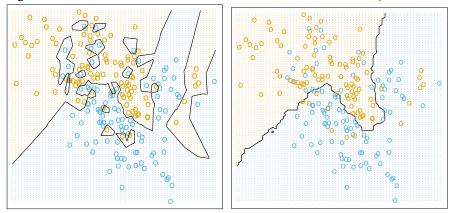
[Another possibility: draw a linear decision boundary; label it.]

[Those are two different *models* for the nature of this data.]

[We'll learn some ways to draw these linear decision boundaries in the next several lectures. But for now, let's compare these two methods.]



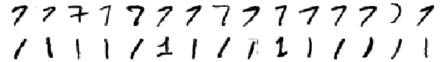
classnear.pdf, classlinear.pdf (ESL, Figures 2.3 & 2.1) [Here are two examples of classifiers for the same data. At left we have a nearest neighbor classifier, which classifies a point by finding the nearest point in the input data, and assigning it the same class. At right we have a linear classifier, which guesses that everything above the line is brown, and everything below the line is blue. The decision boundaries are in black.]



classnear.pdf, classnear15.pdf (ESL, Figures 2.3 & 2.2) [At right we have a 15-nearest neighbor classifier. Instead of looking at the nearest neighbor of a new point, it looks at the 15 nearest neighbors and lets them vote for the correct class. The 1-nearest neighbor classifier at left has a big advantage: it classifies all the training data correctly, whereas the 15-nearest neighbor classifier at right figure does not. But the right figure has an advantage too. Somebody please tell me what.]

[The left figure is an example of what's called <u>overfitting</u>. In the left figure, observe how intricate the decision boundary is that separates the positive examples from the negative examples. It's a bit too intricate to reflect reality. In the right figure, the decision boundary is smoother. Intuitively, that smoothness is probably more likely to correspond to reality.]

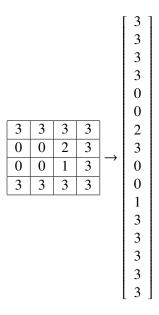
### **Classifying Digits**



sevensones.pdf [In this simplified digit recognition problem, we are given handwritten 7's and 1's, and we are asked to learn to distinguish the 7's from the 1's.]

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Express these images as vectors



Images are points in 16-dimensional space. Linear decision boundary is a hyperplane.

# **Validation**

- Train a classifier: it learns to distinguish 7 from not 7
- Test the classifier on NEW images

#### 2 kinds of error:

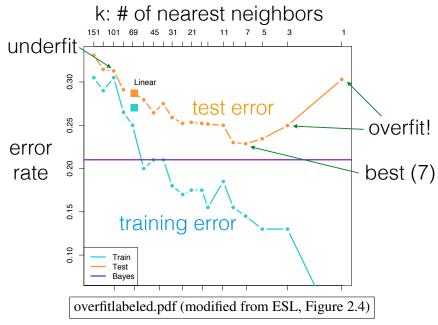
- Training set error: fraction of training images not classified correctly
  [This is zero with the 1-nearest neighbor classifier, but nonzero with the 15-nearest neighbor and linear classifiers we've just seen.]
- Test set error: fraction of misclassified NEW images, not seen during training.

[When I underline a word or phrase, that usually means it's a definition. If you want to do well in this course, my advice to you is to memorize the definitions I cover in class.]

<u>outliers</u>: points whose labels are atypical (e.g. solvent borrower who defaulted anyway). <u>overfitting</u>: when the test error deteriorates because the classifier becomes too sensitive to outliers or other spurious patterns.

[In machine learning, the goal is to create a classifier that <u>generalizes</u> to new examples we haven't seen yet. Overfitting is counterproductive to that goal. So we're always seeking a compromise: we want decision boundaries that make fine distinctions without being downright superstitious.]

Most ML algorithms have a few hyperparameters that control over/underfitting, e.g. *k* in *k*-nearest neighbors.



#### We select them by validation:

- Hold back a subset of the labeled data, called the validation set.
- Train the classifier multiple times with different hyperparameter settings.
- Choose the settings that work best on validation set.

### Now we have 3 sets:

training set used to learn model weights

validation set used to tune hyperparameters, choose among different models

test set used as FINAL evaluation of model. Keep in a vault. Run ONCE, at the very end.

[It's very bad when researchers in medicine or pharmaceuticals peek into the test set prematurely!]

### Kaggle.com:

- Runs ML competitions, including our HWs
- We use 2 data sets:

"public" set labels available during competition

"private" set revealed only after due date

[If your public results are a lot better than your private results, we will know that you overfitted.]

### Techniques [taught in this class, NOT a complete list]

## Supervised learning:

- Classification: is this email spam?
- Regression: how likely does this patient have cancer?

### Unsupervised learning:

- Clustering: which DNA sequences are similar to each other?
- Dimensionality reduction: what are common features of faces? common differences?